

Hyemi Song

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Summary

Hyemi Song is a researcher and a designer interested in topics related to “data, communication, and humans’ in complex systems. Her academic research areas include information visualization, human-computer interaction, and visual analytics.

Education

University of Maryland, College Park, USA, 2022-Present
Ph.D. Computer Science

Rhode Island School of Design, Providence, USA
Master of Fine Arts, Digital + Media

Samsung Art & Design Institute, Seoul, Korea
Visual Communication Design (3yrs)

University of the Arts London, London, UK
Foundation, Visual Communication (1yr)

The Catholic University of Korea, Seoul, Korea
Bachelor of Science, Molecular Biology

Teaching Experience

University of Maryland College Park, 2022 Spring/Summer, 2023 Spring/Summer/Fall
Position: Teaching Assistant
Class: Introduction to Data Science, Web Application Development with JavaScript

Rhode Island School of Design, 2016 Winter
Position: Instructor
Class: Measuring the Universe (2016 RISD Winter Session)

Research Experience

Natural Language and Data Visualization Interplay in AR/VR, 2023 - Present
My research explores the complex interplay between natural language and data visualizations in AR/VR environments for users with diverse background and expertise levels. By leveraging generative AI techniques, I aim to investigate how natural language (e.g., speech and text) and visualizations can be effectively combined as multimodal inputs and outputs to create more intuitive and engaging user experiences. This work is situated within the broader context of Generative AI-powered immersive analytics with multimodal interaction.

Sensemaking with Heterogeneous data, 2023
Role: First Author
This study explores the potential influence of integrating text and visualization in a data analysis tool on users' data sensemaking process and outcomes. With the increasing accessibility of various datasets online, there is a challenge in extracting insights from multiple datasets due to their differing formats and types. To formulate a concise research question, we conducted self-experiments using toy datasets on gun violence to compare human and GPT-4 analyses and a formative study. (semi-structured interview)

Towards understanding in-context learning with contrastive demonstrations and saliency maps, 2023, [Link](#)

Role: Co-Author

We investigate the role of various demonstration components in the in-context learning (ICL) performance of large language models (LLMs). Specifically, we explore the impacts of ground-truth labels, input distribution, and complementary explanations, particularly when these are altered or perturbed.

Beyond Replication: How Timing and Schematic Similarity Shape Example-Based Data Visualization Design, 2023

Role: Co-Author

This research investigates the influence of examples on visualization design, identifying key factors in idea transfer and effectiveness and guiding future example-based design studies.

Intents, Techniques, and Components: a Unified Analysis of Interaction Authoring Tasks in Data Visualization, 2022 - Present

Role: First Author

This theory paper introduces a framework to compose interactions for data visualization. There is growing interest in interaction authoring tools in data visualization; however, the literature focuses on communication and data analysis rather than how to compose interactions. We analyzed 45 real-world examples to consolidate existing models and create a new model. Currently, a new study is in progress.

Professional Experience

University of Maryland College Park, USA, 2022 - Present

Position: Research Assistant (Working with Dr. Amitabh Varshney)
Varshney Lab, Human-Computer Interaction Lab

Microsoft, Redmond, USA, 2019 - 2022

Position: Senior Designer

Specialized in Data Visualization, Designed for Machine Learning and AI products.
Designed Error Analysis Dashboard, Azure Machine Learning Studio, and more.

Datadog Inc, New York, USA, 2017 - 2019

Position: Product Designer

Specialized in Data Visualization. Designed/developed [Service Map](#), Host, and Infra map.

Massachusetts Institute of Technology, MIT Senseable City Lab, Cambridge, USA, 2016 - 2017

Position: Research Fellow, Data Visualization Specialist

Developed and designed an award-winning project, Cityways, Driving DNA, Pisa Pool, Urban Exposure, and more.

eyeballNYC, New York, USA, 2015

Position: Design Intern

Designed a Logo for Sylvia Day who is a US best-selling author, as well as working on 5+ other projects.

NAVER Corporation, Seoul, Korea, 2011 - 2014

Position: UX/UI designer

Designed mobile/web UX/UI for a Social Network Service called 'me2day' (Korea's equivalent of Twitter) and designed the Portal Service, 'NAVER' (the largest search engine in Korea).

VINYL Interactive, Seoul, Korea, 2010 - 2011

Position: UX/UI designer

Designed and developed the web/mobile Service Strategies & Proposals, interactive installations, and digital media promotions for 10+ clients; SAMSUNG, Korea Telecommunication, and more. KT Olleh Square won a prize from the iF design awards.

2015 Brothers, Seoul, Korea, 2009 - 2010

Position: Art Director

Designed and directed advertising projects for 20+ clients, including SKTelecom, SAMSUNG, and Korea Technology.

PXD, Seoul, Korea, 2008 - 2009

Position: Interaction Designer

Developed and designed mobile/web UI/UX services for clients including SKTelecom and SAMSUNG.

Samsung Electronics, Seoul, Korea

Position: Design intern

Researched web 2.0 and worked on a Flexible Display Project proposal.

Cheil World Wide, Seoul, Korea

Position: Design intern

Participated in a NY Time Square Outdoor Advertisement Proposal to make a creative movie.

Kiz Entertainment, Seoul, Korea

Position: Clay Animator

Participated in Clay animations for an advertisement, and TV Series with 5+ Clients, including Korean Broadcasting System and Dino land.

Publication & Book Chapter

Intents, Techniques, and Components: a Unified Analysis of Interaction Authoring Tasks in Data Visualization, 2023

Unpublished

Walking in a place, Walkestra, 2016

Hyemi Song

MFA Thesis book, Rhode Island School of Design

RAW DATA, USA, 2014

Book Chapter, (Project: The temperature of my mind / Visualizing works) / [Link1](#) [Link2](#)

+ Book Author: Steven Heller, Rick Landers

Press

Monthly Design (Oldest Korean Design Magazine), Seoul, Korea, 2018

Feature Interview, Title - Data Visualization Designer, Hyemi Song / [Link](#)

Data Vis Today, USA, 2018

Feature Interview, Podcast (Episode 13) / [Link](#)

IdN, Hong Kong, 2018

Featured article (Project: CityWays), IdN is an international Design Magazine / [Link](#)

The Guardian, USA, 2016

News Article (Project: Urban Exposure), Data Visualization at MIT Senseable City Lab / [Link](#)

Visual Loop, Brazil, 2012

Featured article, Title - Finding stories of data visualization from twitter / [Link](#)

Information Aesthetics, USA, 2011

Featured article, Title - Visualizing Works: Hyemi Song's Innovative Portfolio / [Link](#)

Visualising Data, USA, 2011

Featured article, Title - Visualizing Works: Hyemi Song's Innovative Portfolio

Sadi Vision, Korea, 2011

Featured article (Project: Visualizing Works)

IF Online Gallery, USA, 2010

IF Online Gallery (Project: KT Olleh Square)

2009 Seoul Design Olympiad, Korea, 2009

Annual publication for winners

Adobe Design Achievement Award Online Gallery, USA, 2008

ADAA Online Gallery (Project: The temperature of my mind)

Invited talk (Selected)

Ohio State University Ohio, USA, 2022

Lecture: Data and Human Communication

GyeongGi Cultural Foundation, Seoul, Korea, 2021

Lecture: Data as a communication medium: art, design, and human

San Jose State University San Jose, USA, 2021

Lecture: Data and Human Communication

Workshop: Measuring the temperature of my mind

Jury, Peer Review, Advising service

DIS- Peer reviewer, Full papers, 2024 - Present

IEEEVIS - Peer reviewer, Full papers, 2023 - Present

PacificVis - Juror, 2022 - Present

IEEEVIS Arts Program - Program Committee / [Link](#), 2018 - Present

A' Design Award & Competition, Italy - Jury Member, 2018 - 2022

Brown University, Computer Science Department, USA - Portfolio Reviewer, 2019 - 2021

Apexart, USA - Jury Member, 2017

Grant, Fellowship & Scholarship

IEEEVIS 2023, USA - Inclusive and Diversity Scholarship, 2023

University of Maryland College Park, USA - Dean's Fellowship/Assistantship, 2022-Present

Massachusetts Institute of Technology, USA - Fellowship, 2016 - 2017

Rhode Island School of Design, USA - Assistantship/Fellowship, 2014 - 2016

Samsung Art & Design Institute, Korea - Scholarship, 2007

Award

IEEE Arts Program, Melbourne, Australia - Accepted for exhibition, 2023 (Project: Solar System)

A'Design Award and Competition, Italy - Winner (Gold), 2018-2019

Information is Beautiful Awards, USA - Long List, 2018

World Changing Ideas Awards (by Fast Company), USA - Finalist, 2018

IEEE Arts Program, Berlin, Germany - Accepted for exhibition

A'Design Award and Competition, Italy - Winner (Iron), 2016-2017

53rd American Graphic Design Awards, GDUSA, USA -Winner (Student), 2016

Spark International Design Awards, USA - Finalist, 2016

Adobe Design Achievement Awards, USA - Semifinalist, 2008, 2015, 2016

Adobe Design Achievement Awards, USA - Honorable Mention 2007

IF Design Award, USA - Winner, 2010

Good Design Award, Japan - Winner, 2010

Seoul Design Olympiad 2009, Korea - Winner (Honorable Mention)

SADI Graduation Award, Korea - Experimental Portfolio Winner

11th Environmental Management Corporation Award, Korea - Winner

Coursework (UMD)

Explainable Natural Language Processing [Link](#)

Natural Language Processing [Link](#)

User Experience Research Methods [Link](#)
Information Visualization [Link](#)
Advances in XR [Link](#)
Info-Centric Design System [Link](#)
Interactive Technologies in Human-Computer Interaction
Visual Analytics
Bioinformatics (AU)
Embodied Media Design (AU)

Exhibition

IEEE Arts Program, Melbourne, Australia, 2023 (Project: Solar System)
Design Korea Festival 2020, Design Beyond Data, @Coex, Seoul, Korea, (Declined) 2020
IEEE Arts Program, Berlin, Germany, 2018
A'design Award Winner exhibition, @Mood, Italy, 2017
Shenzhen Design Week, @Shenzhen Convention Center, China, 2017
RISD Nature Lab anniversary exhibition, @Waterman Gallery, USA, 2017
Internet Festival, @Waterman Gallery, Pisa , Italy, 2016
RISD Graduate Exhibition, @Providence Convention Center, USA
Dark Matter, @RISD Sol Koffler Gallery, USA
Image Landscapes, @RISD Gelman Gallery, USA
Annual Student Artists' Book Exhibition, @RISD Fleet Library, USA
2009 Seoul Design Olympiad, @Jamsil Main Stadium, Korea
Sharing Experience 2009, @Zero one center Gallery, Korea
Onepiece Magazine Ceremony Party 500, Korea
Reviewing Hanul Exhibition, @Space Hiut, Korea
GUANGZHOU Design Korea Exhibition, Guangzhou, China
2nd D.I.P. Exhibition, @SADI Space Gallery, Korea
21st D.I.P. Exhibition, @SADI Space Gallery, Korea
SADI Graduation Exhibition, @SADI Space Gallery, Korea
Hanul Exhibition, @Shinhan Gallery, Korea
Chelsea College of Arts Graduation Exhibition, @Hugon Road Gallery, UK

Skillsets

Front, Backend, Data Visualization, Data Science, AR/VR
Javascript, React, Redux, Express.js, MongoDB, Python, HTML, CSS, C#
D3js, VegaLit, Matplotlib, Three.js, PyTorch, Unity

Design & Research

UX/UI design, Interaction Design, UX research, Academic research