

Q. diceCnt 값을 받아오는 경로가 이렇게 되는 건가요?

```
public class DiceGame {  
    final int PLAYER_NUM = 2;  
    final int DICE_NUM = 2;  
  
    final int DEATH_FLAG = 4000;  
  
    deathArr = new boolean[PLAYER_NUM];  
  
    for (int id = 0; id < PLAYER_NUM; id++) {  
        gmArr[id] = new GameManager(id, DICE_NUM);  
    }  
}
```

```
public class GameManager extends Player implements Comparable {  
    private int playerId;  
  
    public GameManager(final int playerId, final int diceCnt) {  
        super(diceCnt);  
  
        System.out.printf("GameManager(): playerId - %d, diceCnt - %d\n", playerId, diceCnt);  
    }  
}
```

```
public Player(final int diceCnt) {  
    System.out.printf("Player(): diceCnt - %d\n", diceCnt);  
  
    this.diceCnt = diceCnt;  
    diceArr = new Dice[diceCnt];  
}
```