

This is free and high – quality enviroment asset I give to you, just simple like that OwU
-Vanila Frozen-

Polygon Count and Texture Size

Tree 1

Texture Size: Bark 512 x 1024, Leaf 1024 x 1024

Vertices(LOD 0 -> LOD 4): 4600, 3402, 2507, 1628, 24

Triangels(LOD 0 -> LOD 4):3933, 2707, 1974, 1284, 12

Tree 2

Texture Size: Bark 512 x 1024, Leaf 1024 x 1024

Vertices(LOD 0 -> LOD 4): 4984, 3379, 2472, 1703, 24

Triangels(LOD 0 -> LOD 4):4431, 2683, 1946, 1344, 12

Tree 3

Texture Size: Bark 1024 x 2048, Leaf 512 x 1024

Vertices(LOD 0 -> LOD 4): 3439, 2351, 1728, 1164, 24

Triangels(LOD 0 -> LOD 4):3315, 2052, 1448, 950, 12

Tree 4

Texture Size: Bark 1024 x 2048, Leaf 512 x 1024

Vertices(LOD 0 -> LOD 4): 3651, 2496, 1772, 1190, 24

Triangels(LOD 0 -> LOD 4):3591, 2206, 1502, 974, 12

Tree 5

Texture Size: Bark 512 x 2048, Leaf 1024 x 1024

Vertices(LOD 0 -> LOD 4): 101701, 56338, 39057, 25784, 24

Triangels(LOD 0 -> LOD 4):107153, 51366, 33904, 22032, 12

Tree 6

Texture Size: Bark 1024 x 2048, Leaf 512 x 1024

Vertices(LOD 0 -> LOD 4): 101986, 56641, 39148, 26193, 24

Triangles(LOD 0 -> LOD 4):101986, 51643, 34111, 22394, 12

Tree 7

Texture Size: Bark 512 x 1024, Leaf 512 x 1024

Vertices(LOD 0 -> LOD 4): 5448, 3399, 2432, 1588, 24

Triangles(LOD 0 -> LOD 4): 5073, 2713, 1914, 1252, 12

Tree 8

Texture Size: Bark 512 x 1024, Leaf 512 x 1024

Vertices(LOD 0 -> LOD 4): 6564, 4161, 2915, 1906, 24

Triangles(LOD 0 -> LOD 4): 6450, 3535, 2342, 1480, 12

Tree 9

Texture Size: Bark 1024 x 2048, Leaf 512 x 1024

Vertices(LOD 0 -> LOD 4): 6564, 4161, 2915, 1906, 24

Triangles(LOD 0 -> LOD 4):6450, 3535, 2342, 1480, 12

Tree 10

Texture Size: Bark 1024 x 2048, Leaf 512 x 1024

Vertices(LOD 0 -> LOD 4): 6564, 4161, 2915, 1906, 24

Triangles(LOD 0 -> LOD 4):6450, 3535, 2342, 1480, 12

Fern 1

Texture Size: Bark: No, Leaf 1024 x 2048

Vertices(LOD 0 -> LOD 4): 1888, 1314, 1064, 684, 24

Triangles(LOD 0 -> LOD 4): 1558, 1048, 848, 544, 12

Fern 2

Texture Size: Bark: No, Leaf 512 x 1024

Vertices(LOD 0 -> LOD 4): 3970, 1719, 1219, 859, 24

Triangels(LOD 0 -> LOD 4): 3450, 1372, 972, 684, 12

Grass

Texture Size: Bark: No, Leaf 1024 x 1024

Vertices(LOD 0 -> LOD 4): 219, 180, 140, 84, 24

Triangels(LOD 0 -> LOD 4): 121, 88, 68, 40, 12

Terrains were pre-setup but if you don't have good PC and were pre-turn off, do not turn on it !

Trees Combined are something nice to use, try it and you can make an entire forest :))

Do not Delete any thing in the asset, if you delete something, the asset will die and cannot be used :))