



Institut Teknologi Sepuluh Nopember

Departemen Sistem Informasi

Mata Kuliah : Rekayasa Kebutuhan Perangkat Lunak

Use Case

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Use-Case

- **Use case** is a list of actions or event steps typically defining the interactions between a role (known in the Unified Modeling Language (UML) as an *actor*) and a system / process to achieve a goal
- Use case diagrams are used to visualize, specify, construct, and document the (intended) behavior of the system, during requirements capture and analysis.
- Provide a way for developers, domain experts and end-users to communicate.
- Serve as basis for testing.
- Use case diagrams contain use cases, actors, and their relationships.

Use-Case Actor

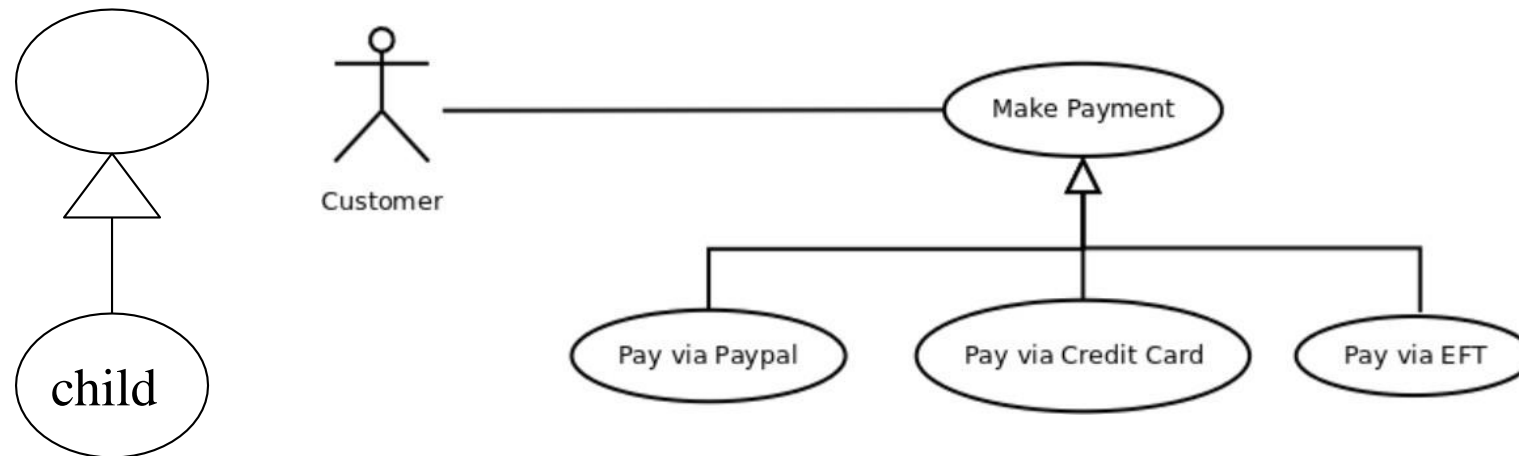
- An actor is a system or role interacting with the system under development.
- You should include a **system as an actor** in a use case **if it is outside the system you are developing, and if it directly interacts with the system you are developing.**
- This is important because you need to define the boundary of your system, which means its scope and interfaces
- Including a system as an actor will clearly state the requirement for your system under development to provide a suitable interface for that actor system.

Use-Case Relationship

- 1) **Generalization** - use cases that are specialized versions of other use cases.
- 2) **Include** - use cases that are included as parts of other use cases. Enable to factor common behavior.
- 3) **Extend** - use cases that extend the behavior of other core use cases. Enable to factor variants.

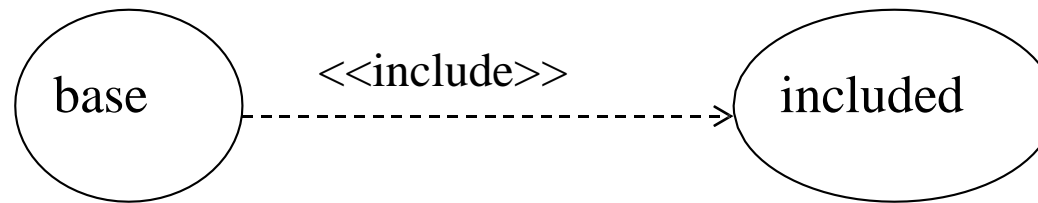
1) Generalization

- The child use case inherits the behavior and meaning of the parent use case.
- The child may add to or override the behavior of its parent.

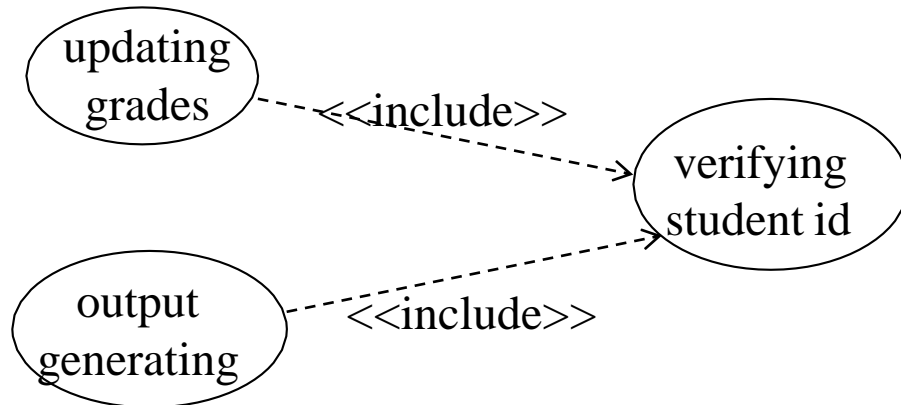
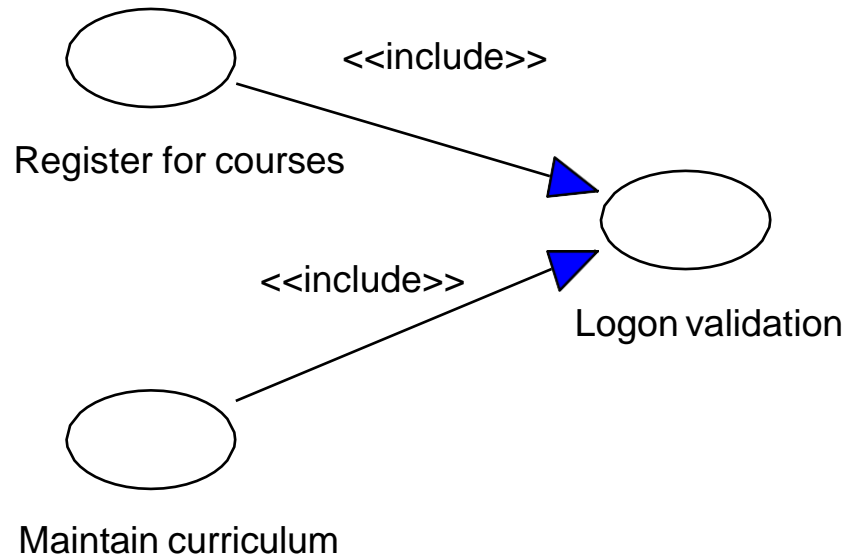


2) Include

The included use case never stands alone. It only occurs as a part of some larger base that includes it.

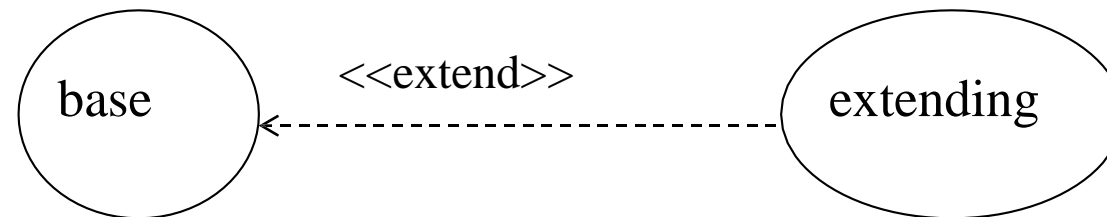


Example of Include

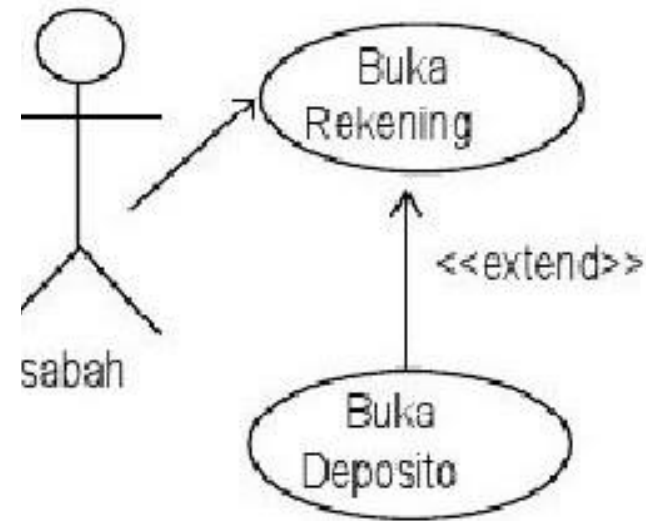
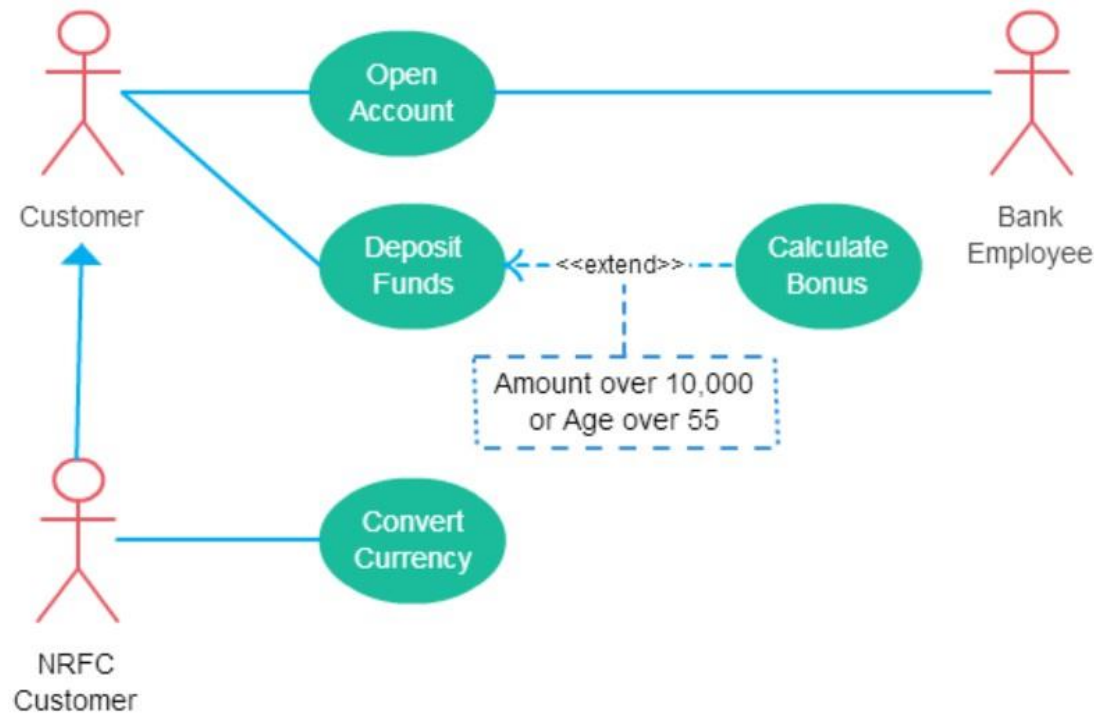
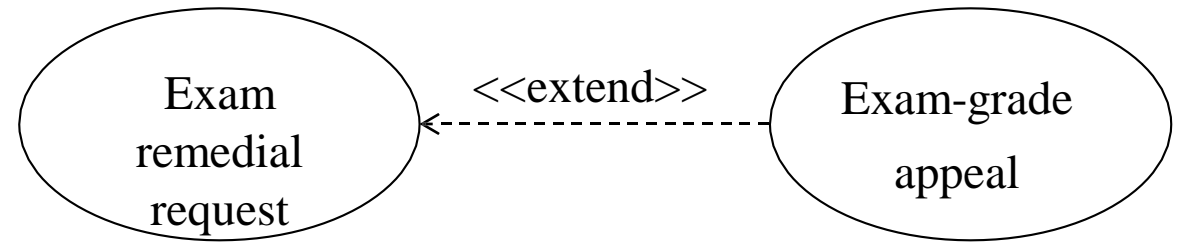


3) Extend

- The base use case may stand alone, but under certain conditions its behavior may be extended by the behavior of another use case.
- Enables to model optional behavior or branching under conditions



Example of Extend



Use-Case & Functional Requirements

- Use cases **are** the functional requirements
- Use cases **reveal** the functional requirements

High-Level Requirements

<i>HR01</i>
The underlined character in each menu selection shall be a shortcut key. When control and the shortcut key are pressed, the menu selection should be loaded.

<i>HR02</i>
The system shall have an address book available to store contacts.

<i>HR03</i>
The system shall have a help system that offers tips and explanation for each screen and each item on the screens upon demand.

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Low-Level Requirements

<i>UC01</i>	
Use case name:	store a contact's information
Summary:	the address book should store a contact's name, email, address and phone number
Description:	1. enter "pine" command in terminal 2. either enter "a" or use arrows to make "address book" line highlighted and enter "enter" 3. enter "@" 4. enter nickname, fullname, fcc, comment and addresses. may leave some fields blank 5. press ctrl+x to save the entry

<i>UC02</i>	
Use case name:	access help system
Summary:	user accesses help system
Description:	user presses help key

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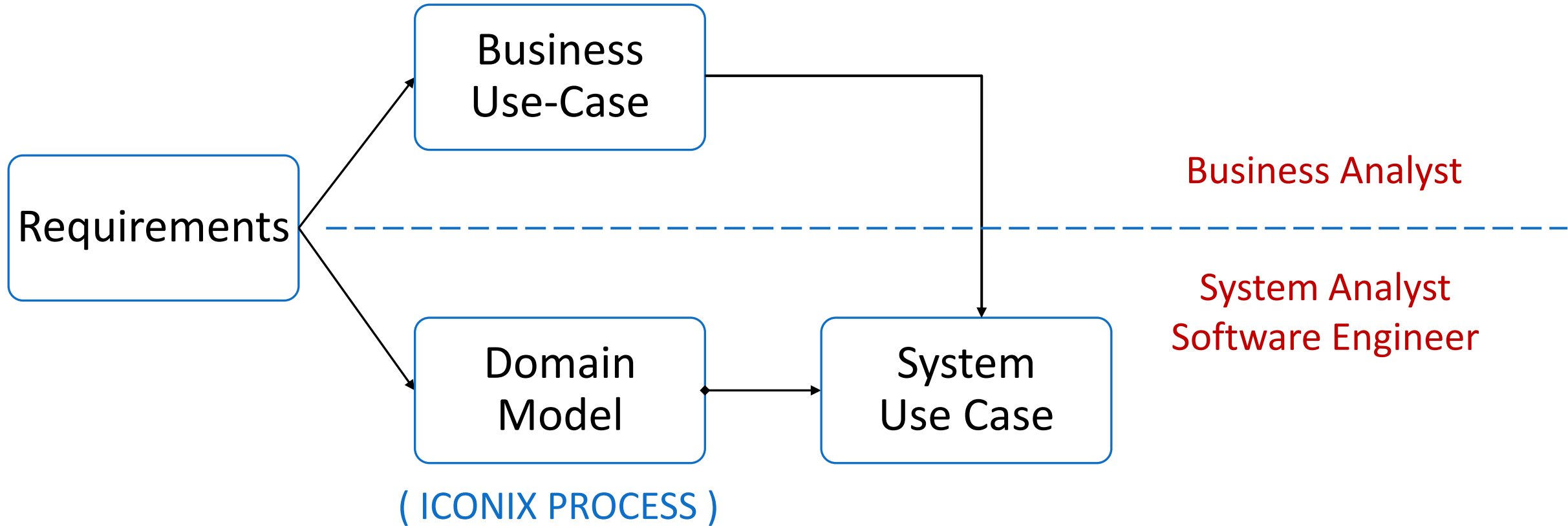
Use Case

1. **Business Use-Case:** describes the steps in a process that achieve a business goal
2. **System Use-Case / Use-Case Diagram:** describes behavior of a system that automates a business use-case

Use-Case





Aspect	Business Use-Case	System Use-Case
Who's the Primary actor?	Mainly a business actor e.g. customer; maybe other external party (regulator, shareholder) or an internal party (manager, etc)	Mainly a human user who initiates system behaviour; maybe another system, "scheduler" etc. But by definition a system actor
What's the use case for?	Something the actor wants to get done by using the business / organisation	Something the actor wants to get done by using the system / application
Who / what else may be involved?	May involve interaction with other external business parties as supporting actors	May involve interaction with other systems internal or external to the organisation.
What does it describe?	Describes an interaction involving the primary actor , the relevant parts of the business , and any supporting actor(s), in terms of their business behaviour	Describes an interaction involving the primary actor, the relevant parts of the system , and any supporting actor(s), in terms of their system behaviour . In the case of the primary actor, this means only their actions detectable by the system , such as making selections, supplying data etc.
How's it executed?	May involve many organisation units , systems (or not), technologies, manual / mental procedures etc.	Executed by automated steps in the system
Duration	Of Varying duration - May be very brief or very long-duration.	Typically quite short duration (Cockburn's "coffee-break" rule)

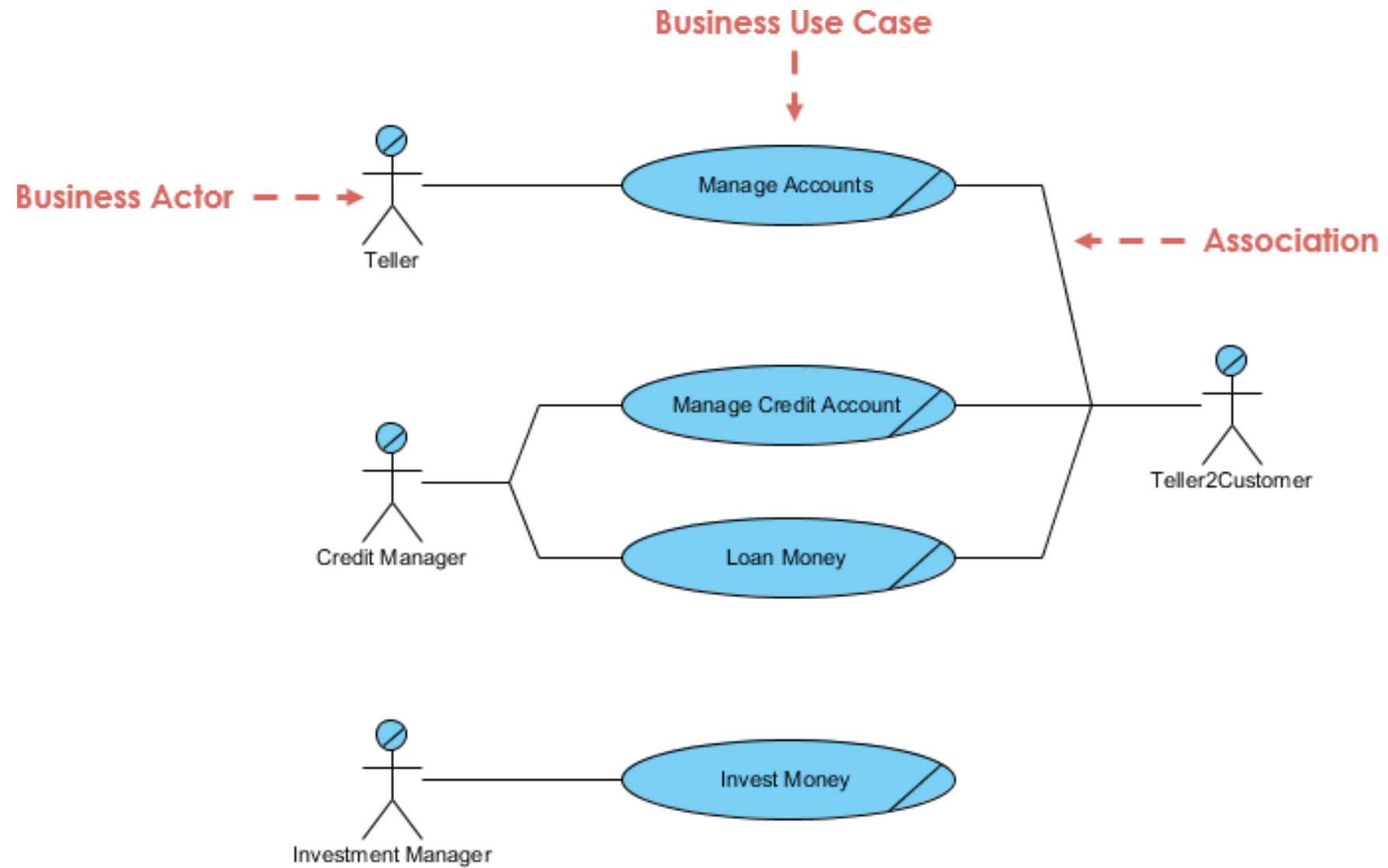
Workflow

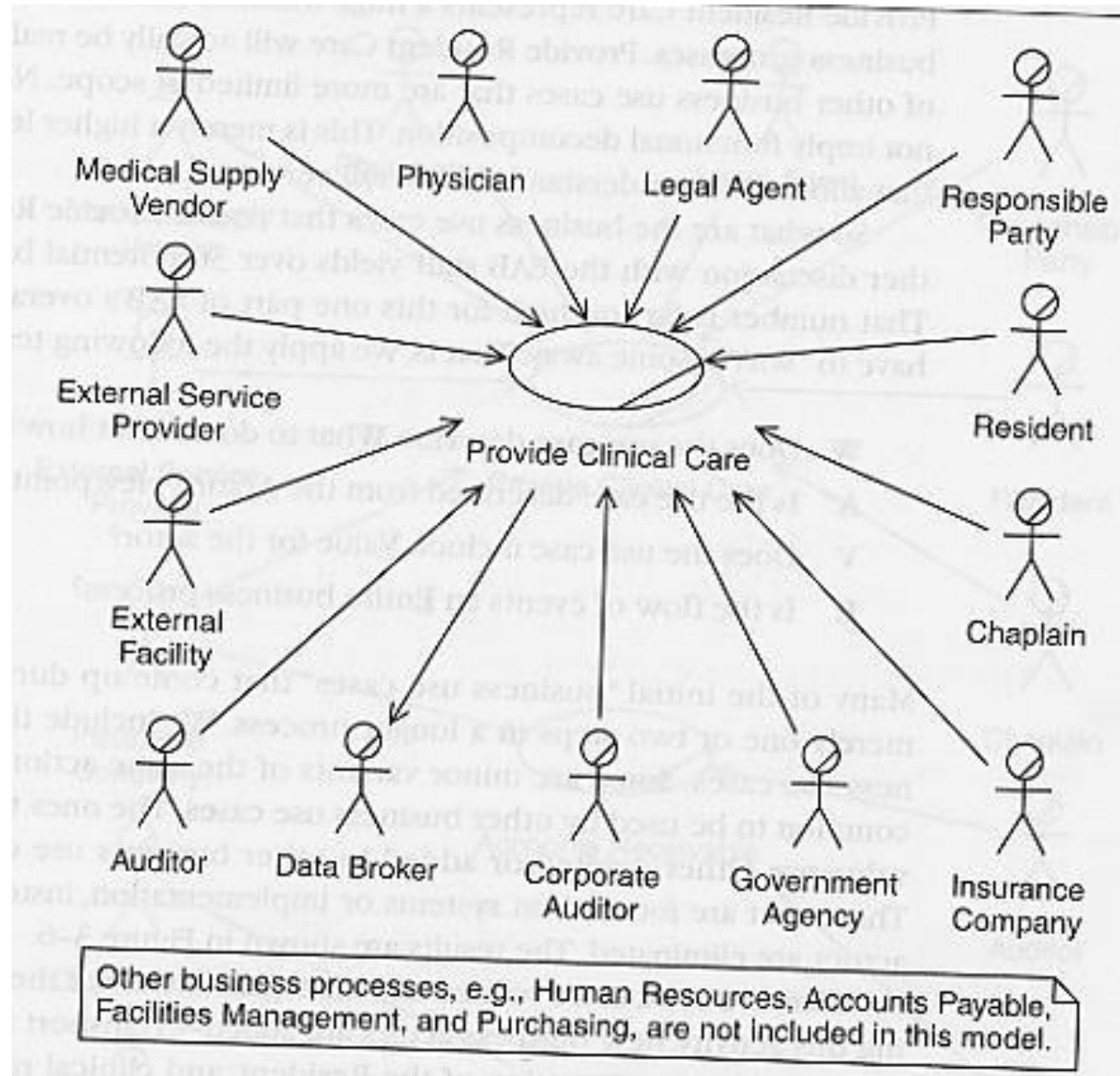


Business Use-Case

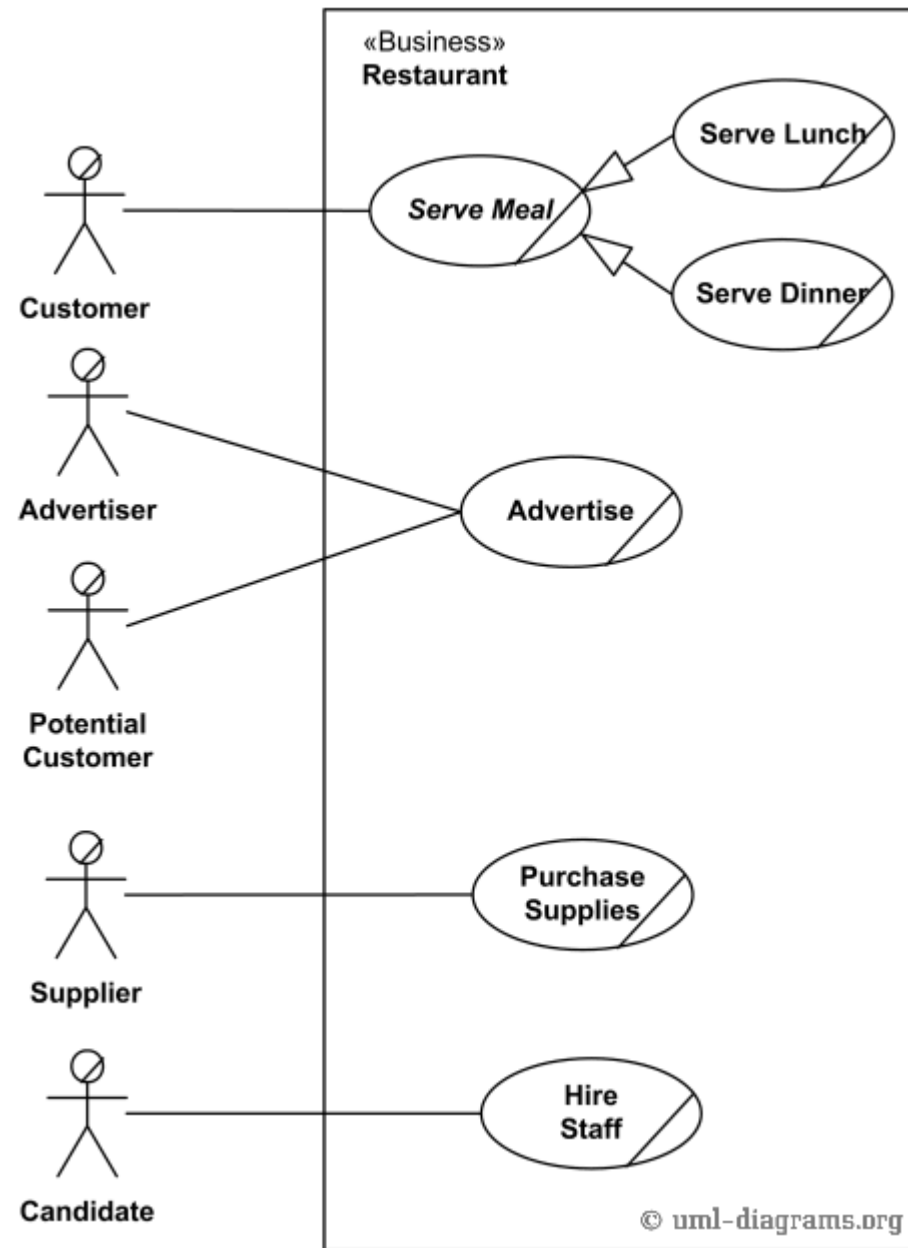
Elements of Business Use Cases

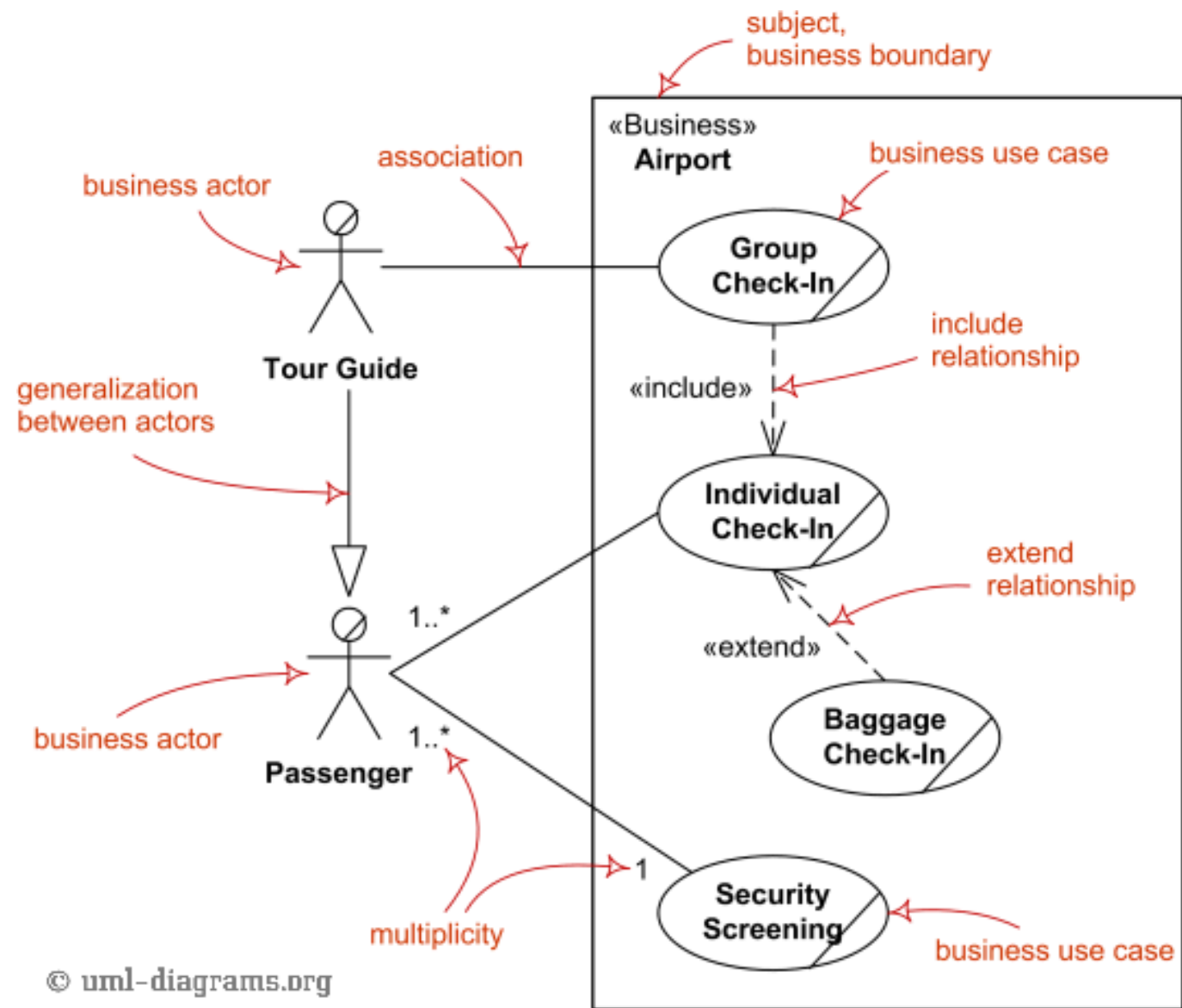
Element	Representation	Notation
Business actors	A business actor is anyone or anything that is <i>external</i> to the organization but interacts with it (Individual, group, company,...) <i>Secondary Actor</i>	
Business use cases	It represents the workflow within the organization. It keeps focus on what the business is <i>doing</i> Named in the form of <i><verb> <noun></i>	
Business workers	A business worker is a role within the organization <i>Primary Actor</i>	
Associations	An arrow from a business actor or a business worker to a use case suggests that the actor or worker initiates the use case	

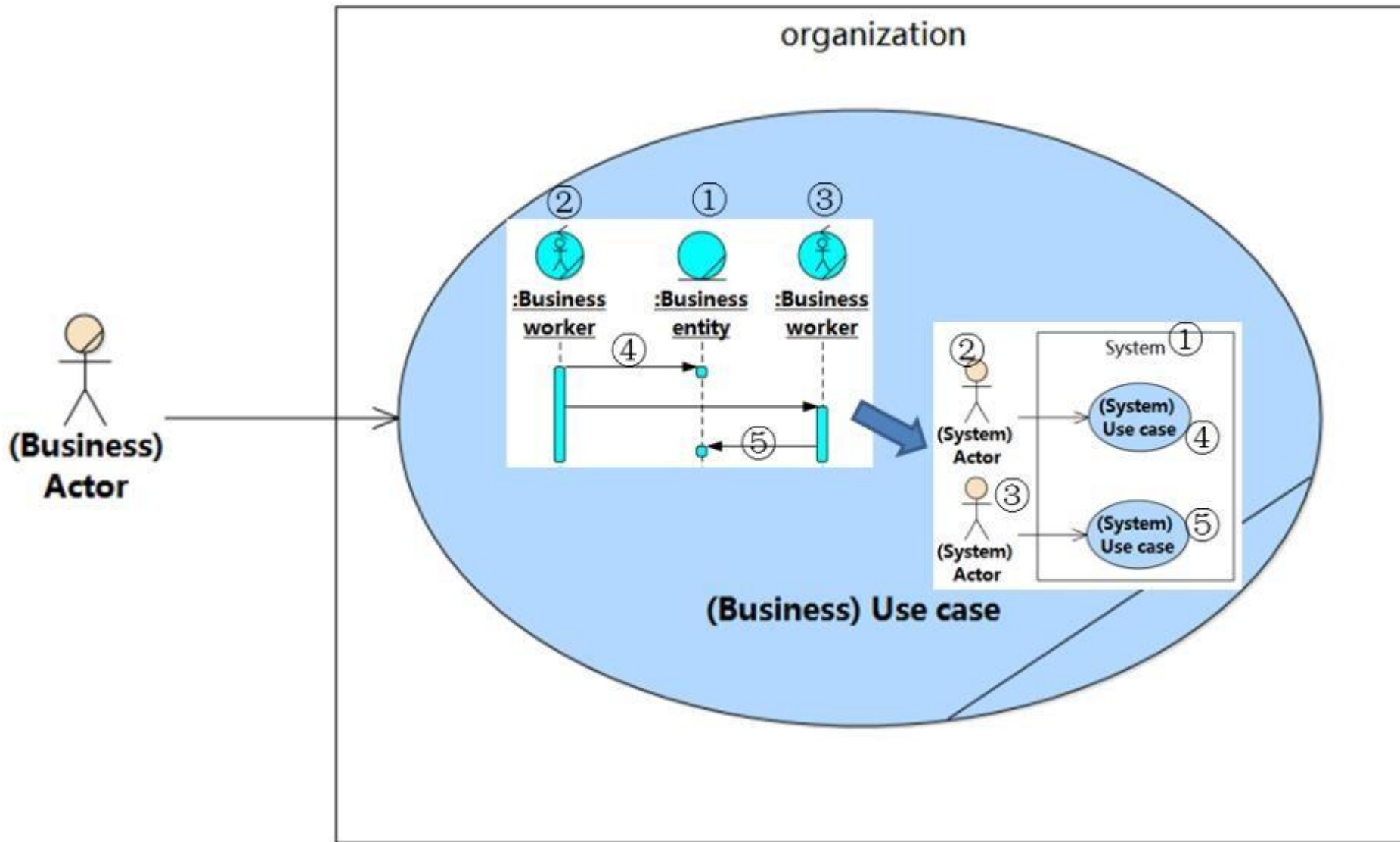




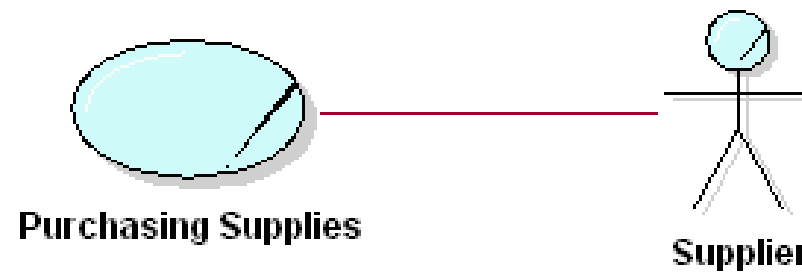
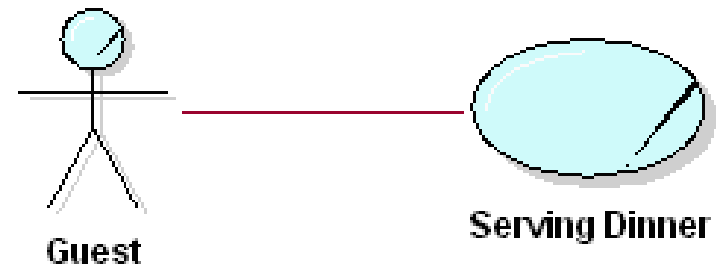
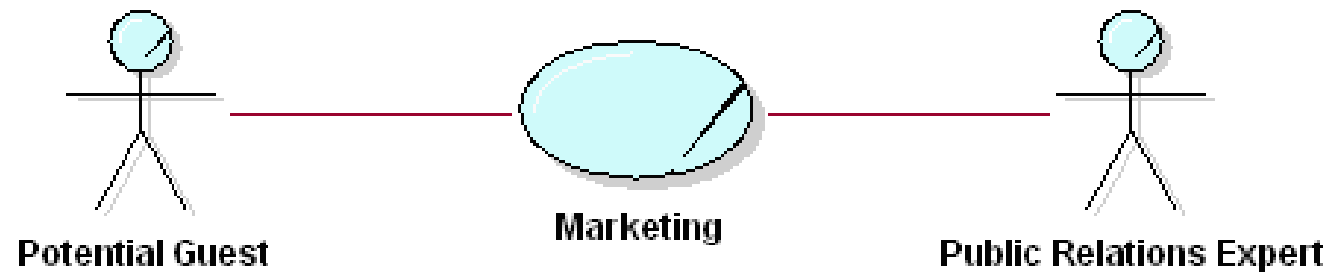
Build up a context of the system to be examined



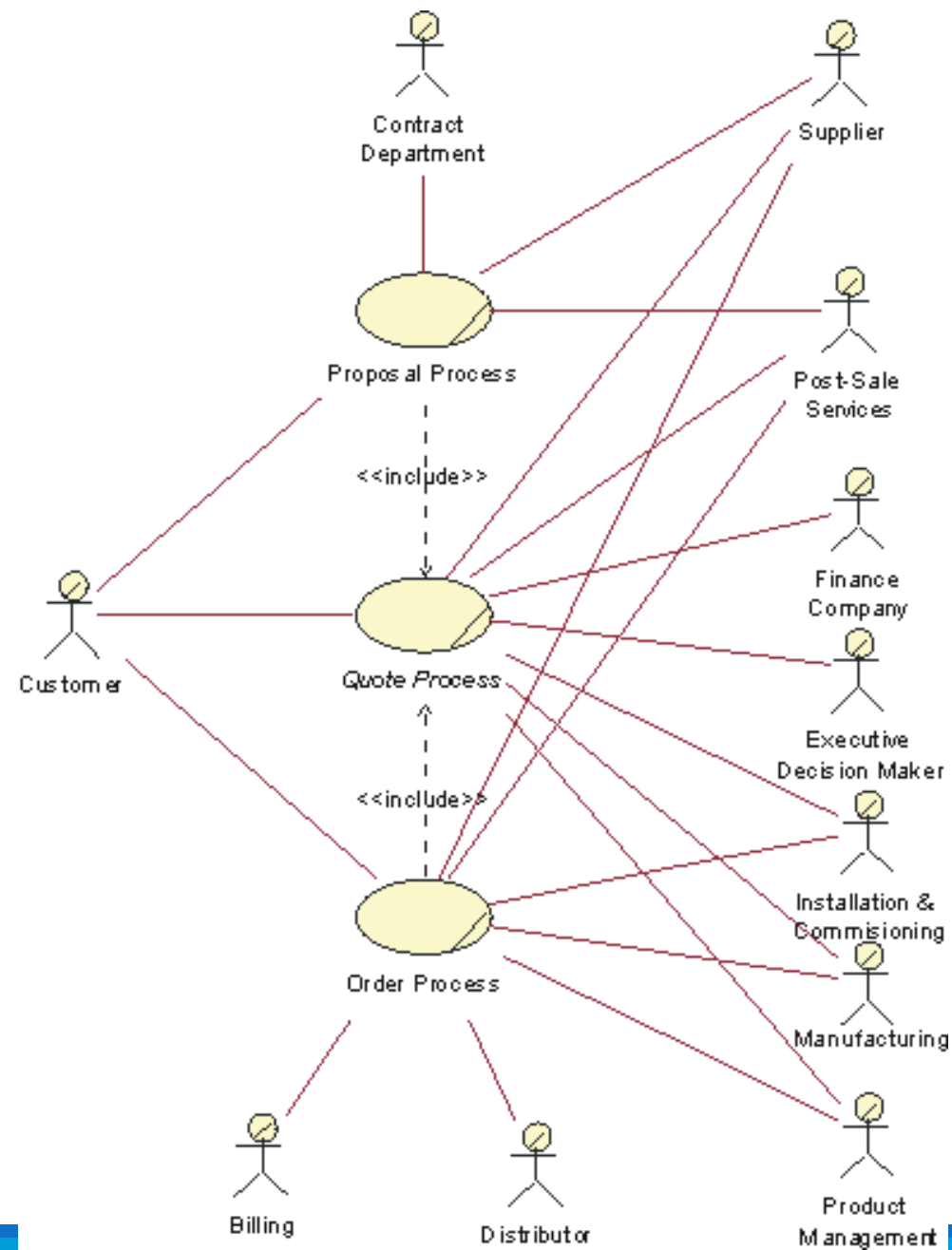




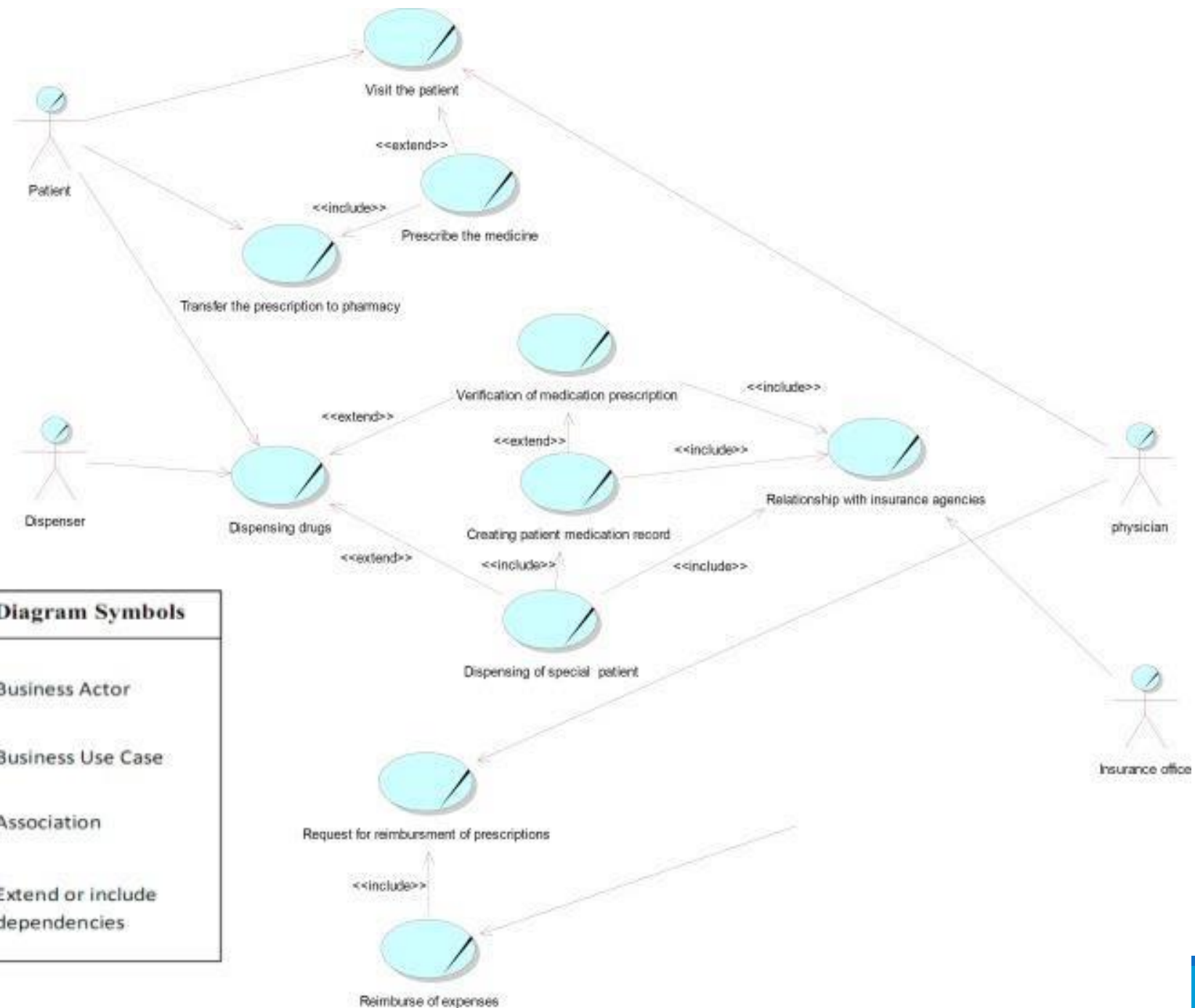
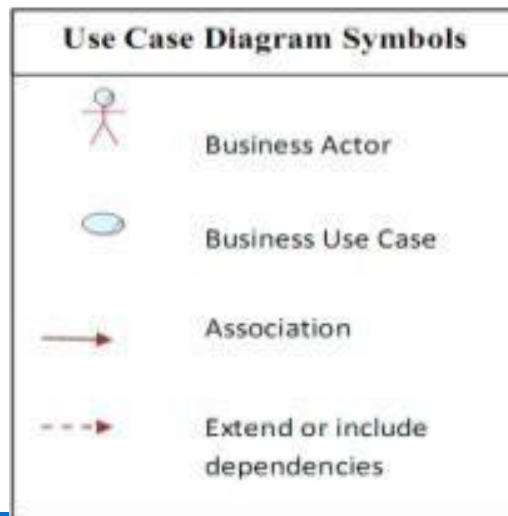
BUSINESS USE-CASE & USE-CASE DIAGRAM



**BUSINESS
ACTOR**



BUSINESS ACTOR



Use-Case Diagram

Requirement Analysis

1. Identify the business processes.
2. Identify the IT processes that support each of the business processes.
3. Identify the activities within each of the IT processes.
4. Identify the functions within each of the activities.
5. Identify the use cases for one or more of the functions.

Example: Online pizza ordering system

A corner gourmet pizza vendor, who has operated a traditional pizza delivery service using telephone orders, wants to automate the ordering process by developing an online system.

The customers need to be able to:

- Select the pizza toppings, size, and number of pizzas.
- Log in and enter the delivery address.
- Specify the time of delivery.
- Revise or delete their orders.

Requirement Analysis

BP = business process
ITP = IT process
A = Activities
F = Functions

1. Identify the business processes

BP1: Order automation process

2. Identify IT processes that support each of the business processes

BP1: Order automation process

- ITP1: User management process
- ITP2: Inventory management process
- ITP3: Order management process

3. Identify the activities within each of the IT processes

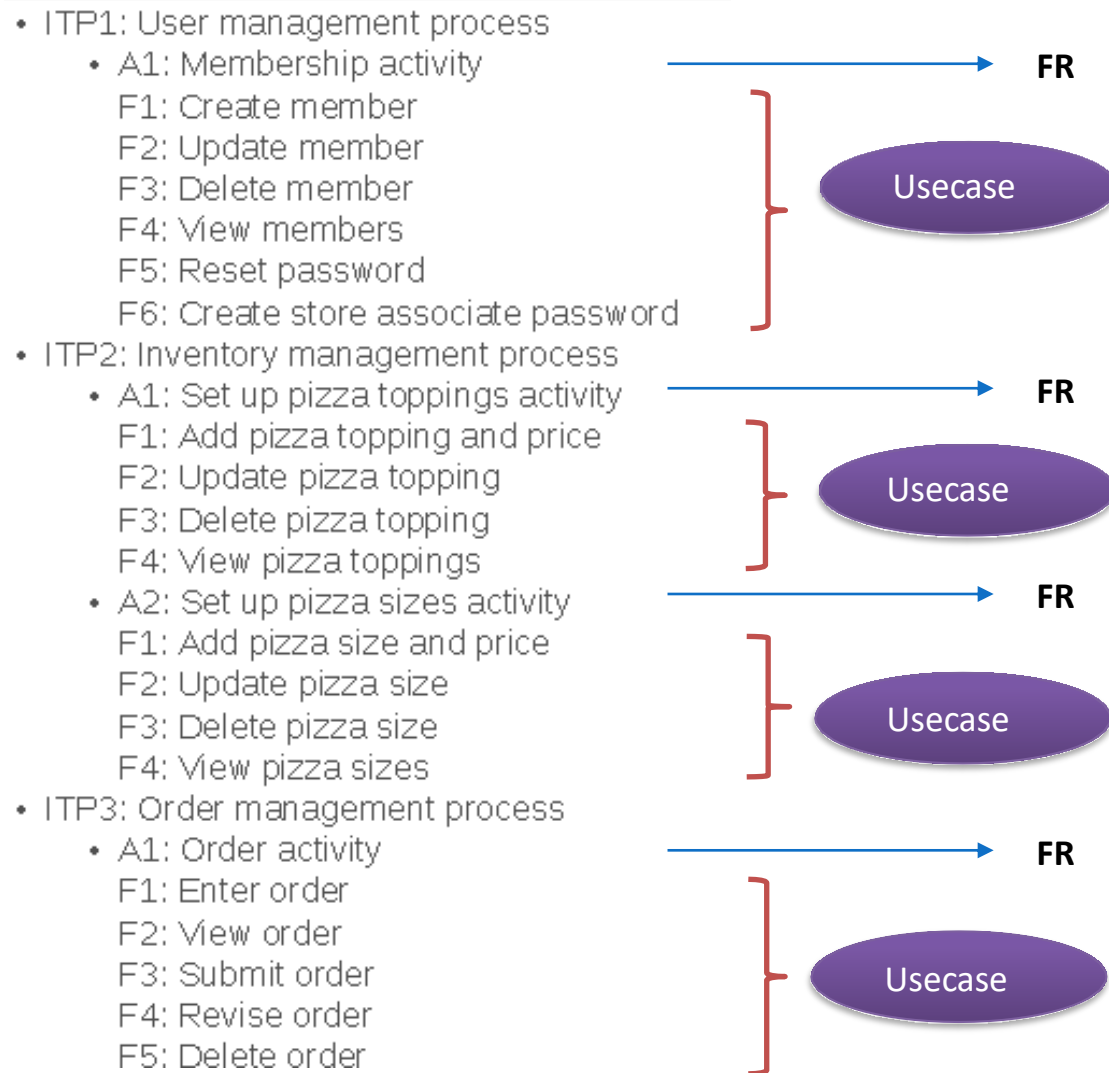
BP1: Order automation process

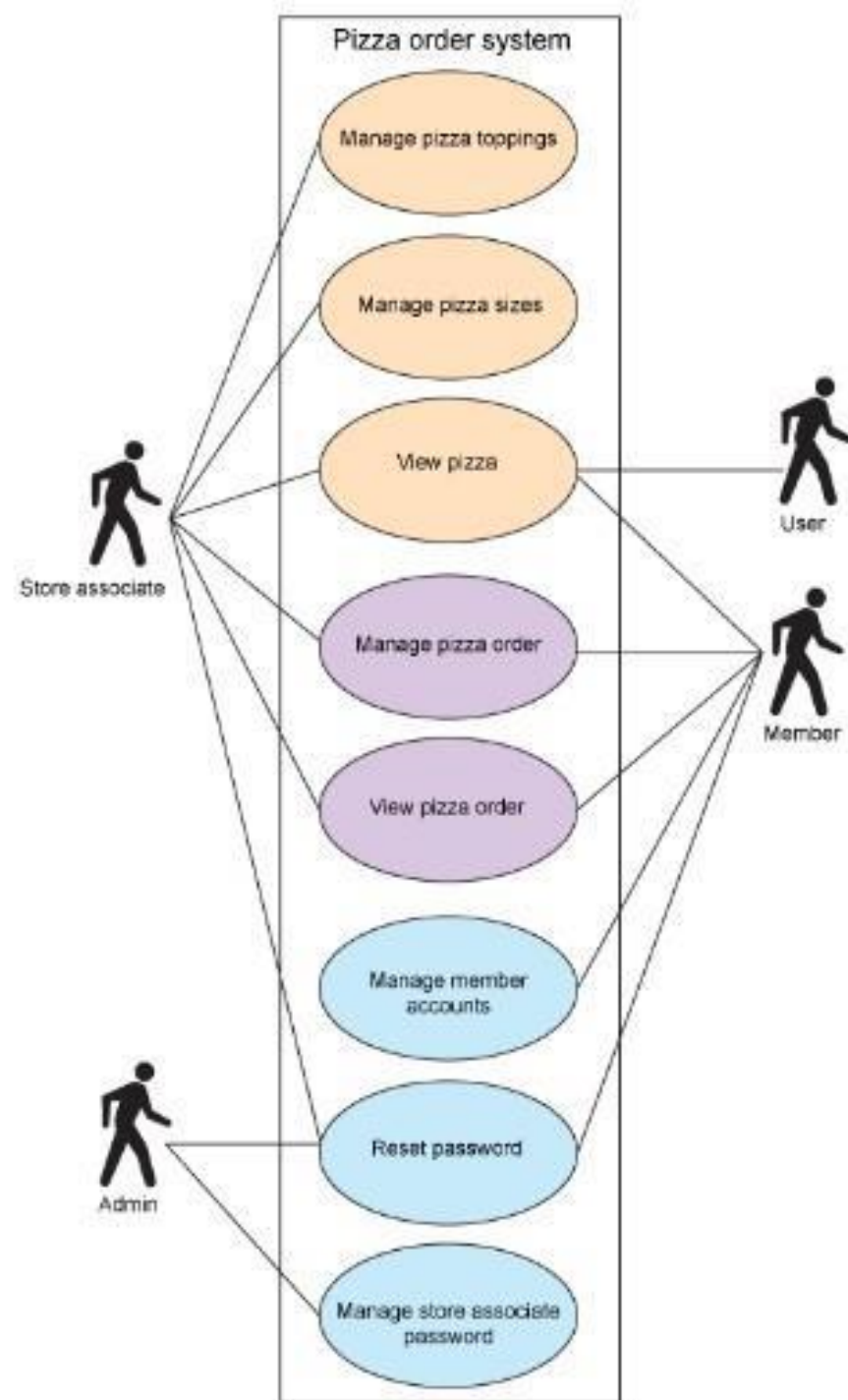
- ITP1: User management process
 - A1: Membership activity
- ITP2: Inventory management process
 - A1: Set up pizza toppings activity
 - A2: Set up pizza sizes activity
- ITP3: Order management process
 - A1: Order activity

Business Use-
Case Diagram

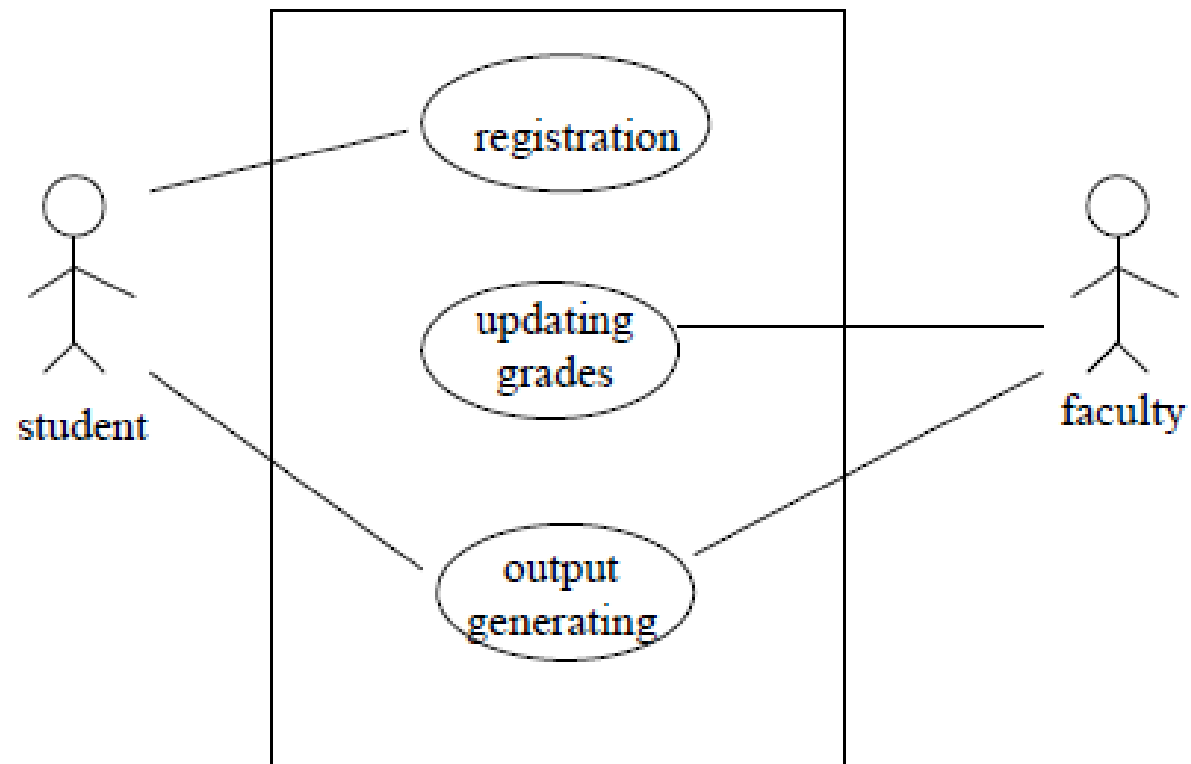
4. Identify the functions within each of the activities

BP1: Order automation process

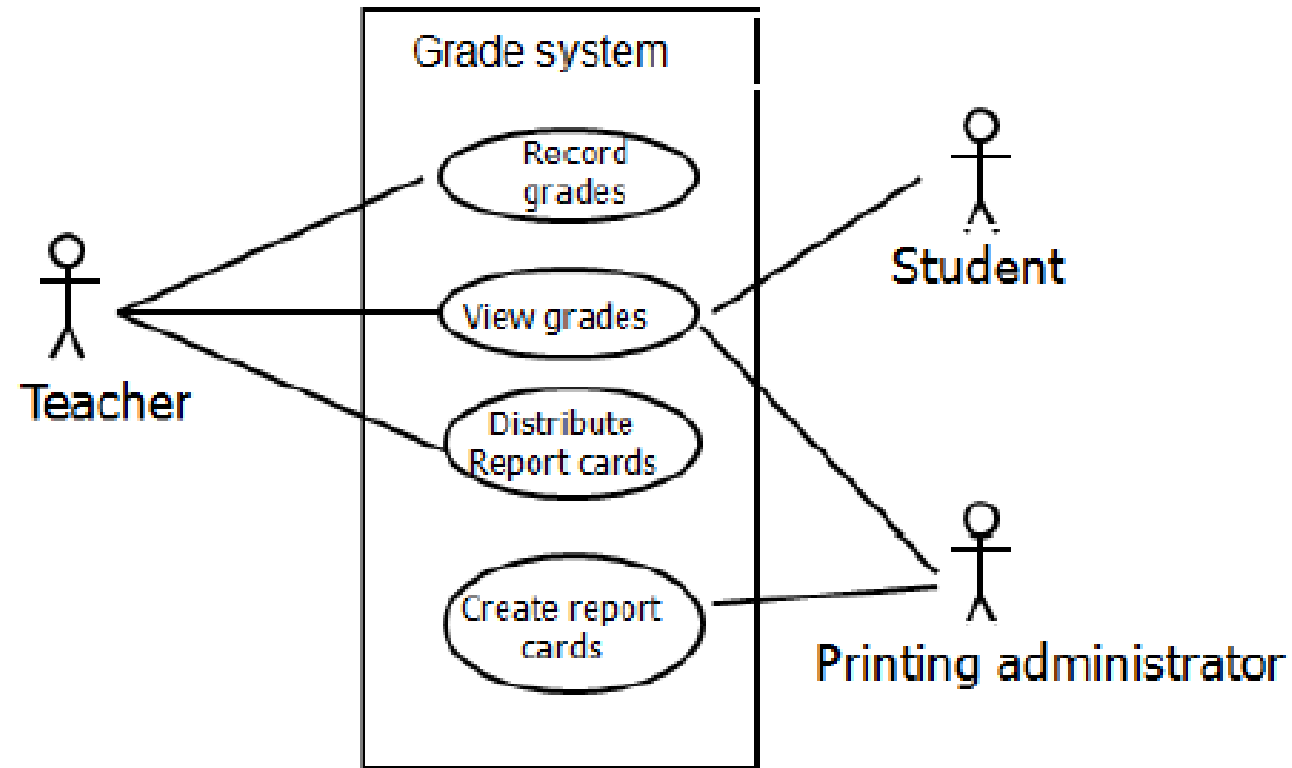


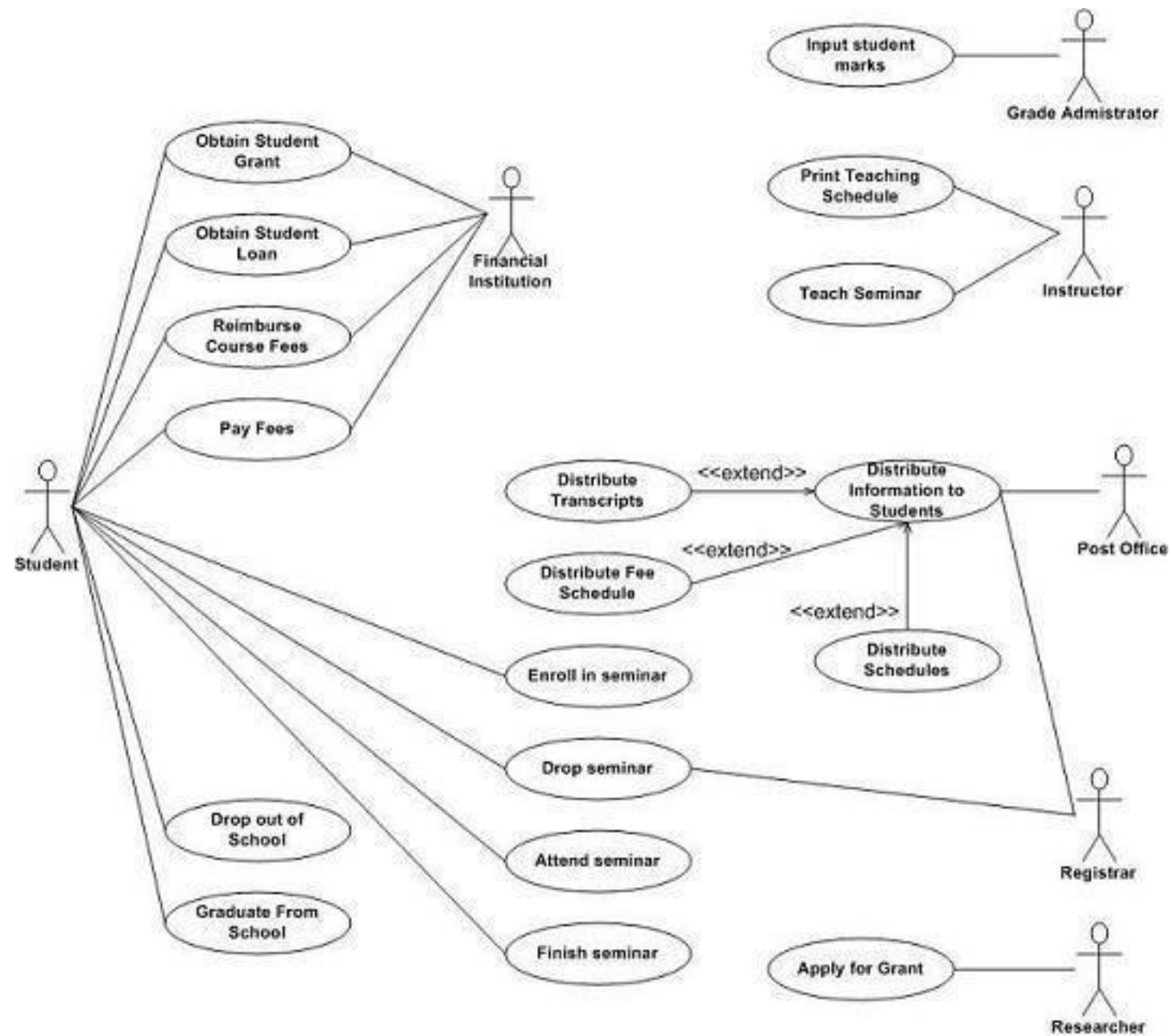


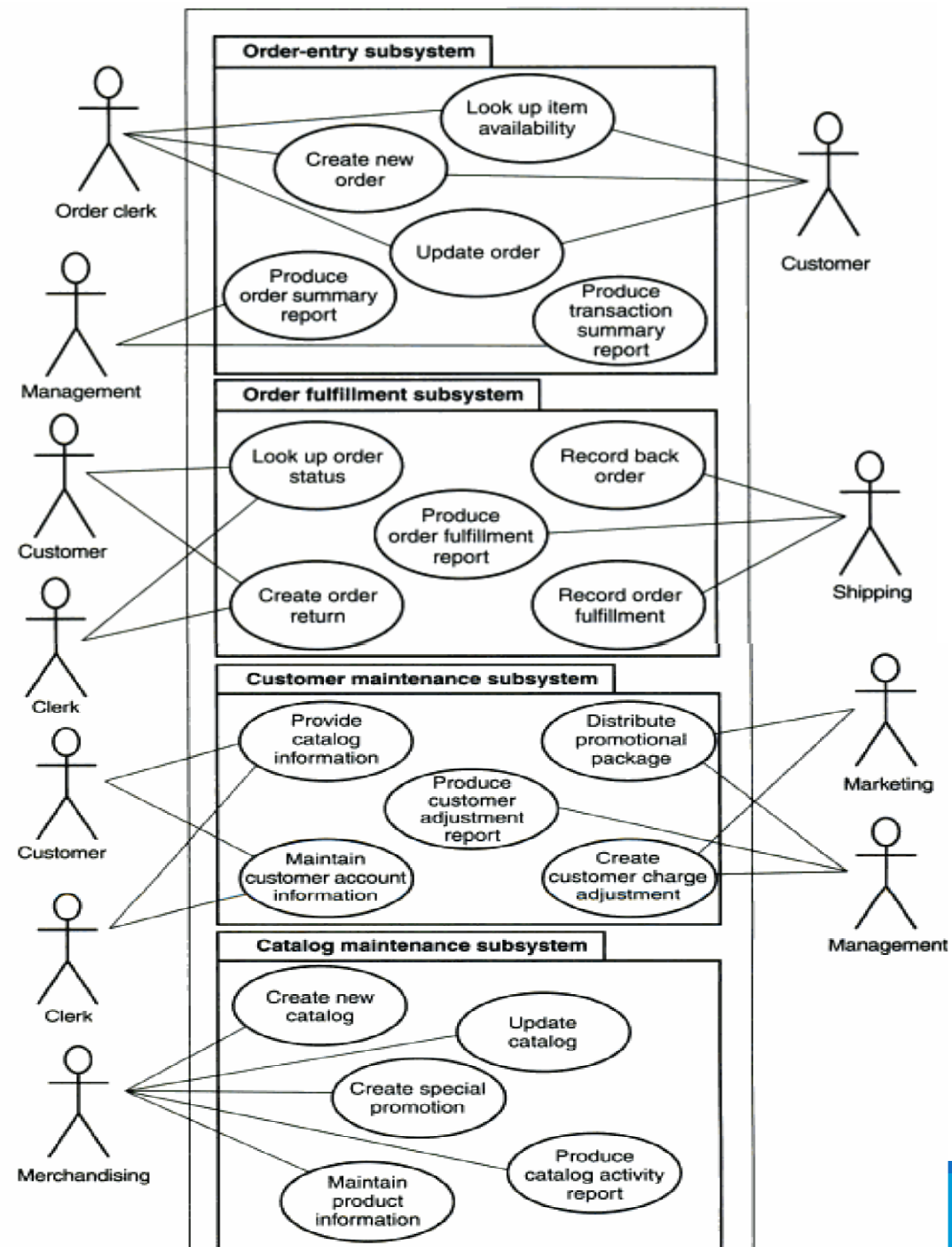
Use-Case Diagram Example



Use-Case Diagram Example







Use-Case Specification

Definition

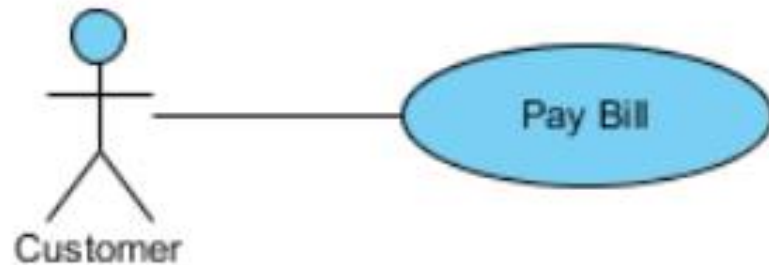
A use case specification **captures the requirements**, typically of a system, in the form of a use case that **contains the descriptive requirements steps in a logical sequences** so that document specification can be understood by users to obtain sign-off of their requirements and for testers and developers to understand what is needed by the system to test and build the system functionality detailed in the system use usecase.

Each use case may include..

- | | |
|--------------------------------|---------------------------------------|
| 1. Title or Reference Name | ➤ meaningful name of the UC |
| 2. Author/Date | ➤ the author and creation date |
| 3. Modification/Date | ➤ last modification and its date |
| 4. Purpose | ➤ specifies the goal to be achieved |
| 5. Overview | ➤ short description of the processes |
| 6. Cross References | ➤ requirements references |
| 7. Actors | ➤ agents participating |
| 8. Pre Conditions | ➤ must be true to allow execution |
| 9. Post Conditions | ➤ will be set when completes normally |
| 10. Normal flow of events | ➤ regular flow of activities |
| 11. Alternative flow of events | ➤ other flow of activities |
| 12. Exceptional flow of events | ➤ unusual situations |
| 13. Implementation issues | ➤ foreseen implementation problems |

Use-Case Specification

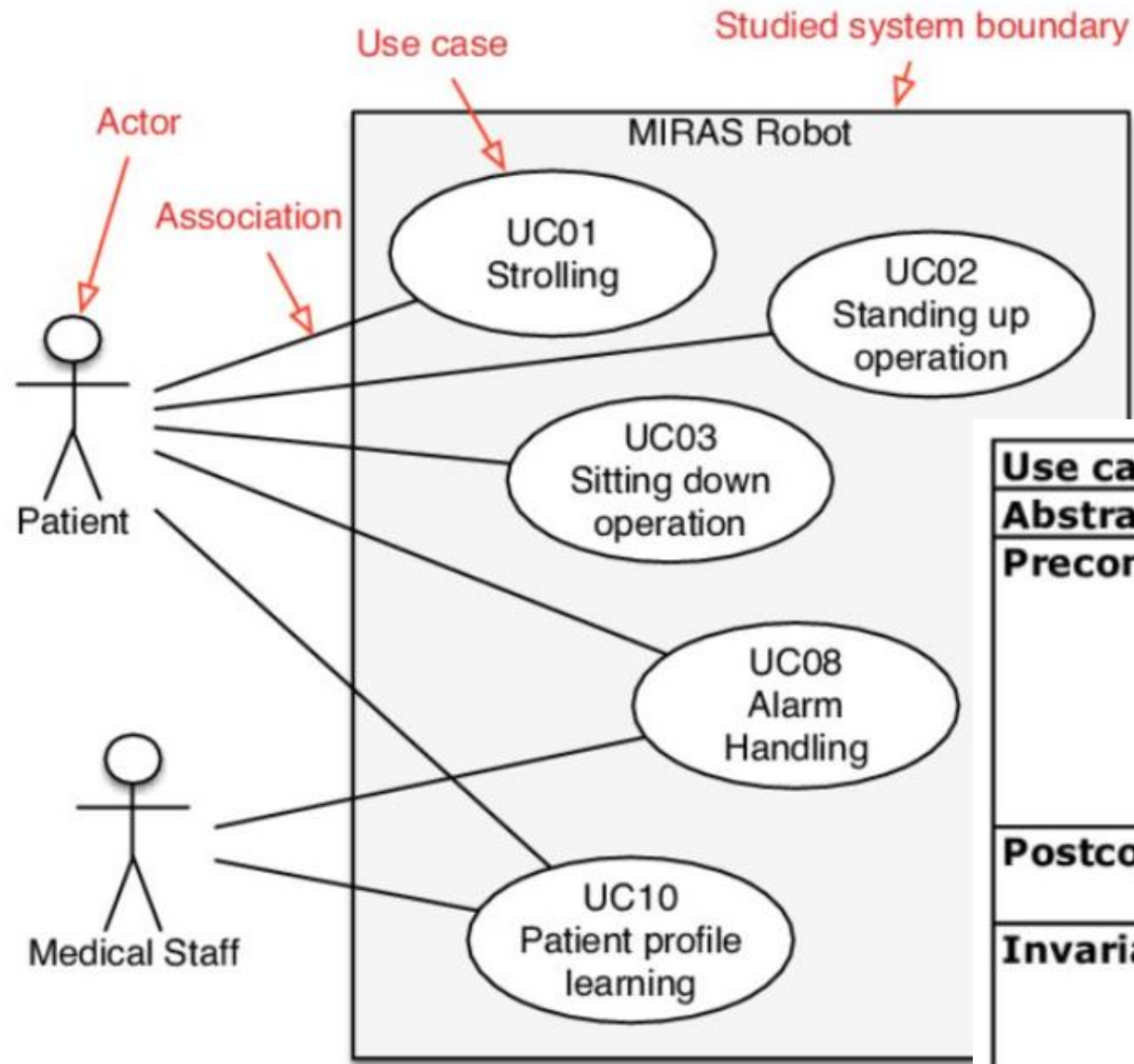
Use case diagram



Use case specification

Use Case: Pay bill

- Description
- Pre-condition
- Post-condition
- Basic path
- Alternative paths
- Exception paths



Use case name	UC02. Standing up operation
Abstract	The patient stands up with the help of the robot
Precondition	The patient is sitting down The robot is waiting for the standing up operation Battery charge is sufficient to do this task and to help the patient to sit down The robot is in front of the patient
Postcondition	The patient is standing up The robot is in admittance mode
Invariant	The patient holds both handles of the robot The robot is in standing up mode Physiological parameters are acceptable

Use-Case Scenario

Use Case Name	: Productivity
Description	: The process of recording the presence of employees into the system.
Actor	: Employees, personnel
Goals	: Record data of work per day or per period.

Main Scenario	
Action Actors	System Reaction
1. Employees take materials to work on. Then the personnel input to the system.	2. Saving data material taken by employees.
3. Employees provide the work and the remaining materials (if any). Then the personnel input to the system.	4. Saving data of work and material waste.
5. The personnel department prints the recap of each employee's work.	

Use Case Name:	Create new order	
Scenario:	Create new telephone order	
Triggering Event:	Customer telephones RMO to purchase items from the catalog.	
Brief Description:	When customer calls to order, the order clerk and system verify customer information, create a new order, add items to the order, verify payment, create the order transaction, and finalize the order.	
Actors:	Telephone sales clerk.	
Related Use Cases:	Includes: <i>Check item availability</i> .	
Stakeholders:	Sales department: to provide primary definition. Shipping department: to verify information content is adequate for fulfillment. Marketing department: to collect customer statistics for studies of buying patterns.	
Preconditions:	Customer must exist. Catalog, Products, and Inventory items must exist for requested items.	
Postconditions:	Order and order line items must be created. Order transaction must be created for the order payment. Inventory items must have the quantity on hand updated. The order must be related (associated) to a customer.	
Flow of Activities:	Actor	System
	1. Sales clerk answers telephone and connects to a customer.	
	2. Clerk verifies customer information.	2.1 Display customer information.
	3. Clerk initiates the creation of a new order.	3.1 Create a new order.
	4. Customer requests an item be added to the order.	
	5. Clerk verifies the item (<i>Check item availability use case</i>).	5.1 Display item information.
	6. Clerk adds item to the order.	6.1 Add an order item.
	7. Repeat steps 4, 5, and 6 until all items are added to the order.	
	8. Customer indicates end of order; clerk enters end of order.	8.1 Complete order.
		8.2 Compute totals.
	9. Customer submits payment; clerk enters amount.	9.1 Verify payment.

Use-Case Modeling

Guidelines

1. Follow the two-paragraph rule.
2. Organize your use cases with actors and use case diagrams.
3. Write your use cases in active voice.
4. Write your use case using an event/response flow, describing both sides of the user/ system dialogue.

1) Follow the two-paragraph rule

- Each use case should fit comfortably into two paragraphs, including both the basic course and alternate courses.
- Anything much longer than two paragraphs will result in some incomprehensible sequence diagrams.
- If your use case goes over two paragraphs, it probably needs to be divided into two or more separate use cases

Fundamental Questions

1. What happens?

(This gets your “sunny-day scenario” started.)

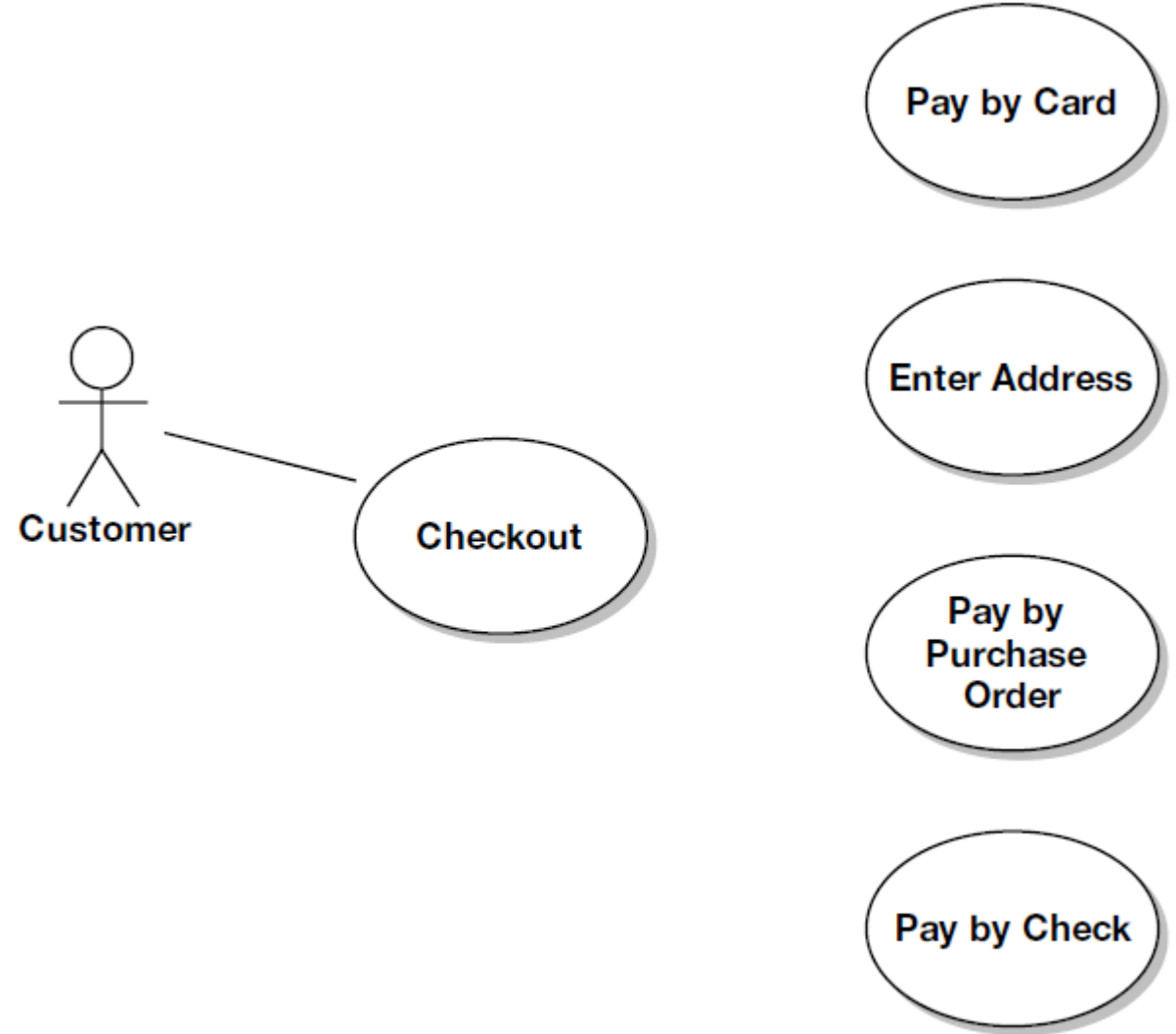
2. And then what happens?

(Keep asking this question until your “sunny-day scenario” is complete.)

3. What else might happen?

(Keep asking this one until you’ve identified all the “rainy-day scenarios” you can think of, and described the related behavior.)

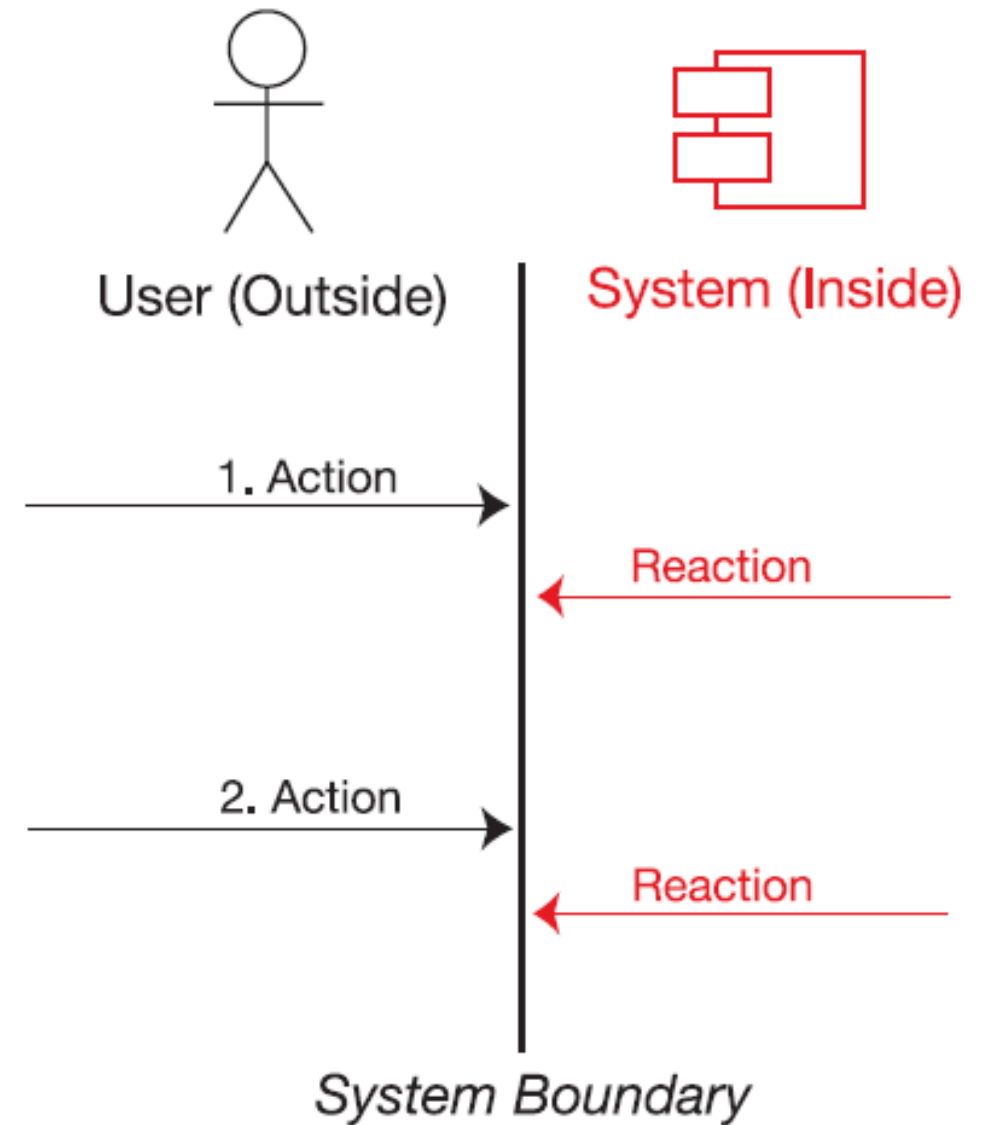
2) Organize your use cases with actors and use case diagrams



3) Write your use cases in active voice.

1. The capability is provided for users to log in, using a password-protected authorization scheme.
2. The user **enters her username and password**, and then **clicks the Login button**. The system **looks up the user profile** using the username and **checks the password**. The system then **logs in the user**.

4) Write your use case using an event/response flow, describing both sides of the user/ system dialogue



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2. The user enters her username and password, and then clicks the Login button. The system looks up the user profile using the username and checks the password. The system then logs in the user.
 3. **The system displays the Login screen.** The user enters her username and password, and then clicks the Login button. The system looks up the user profile using the username and checks the password. The system then logs in the user.



TERIMA KASIH