Hyle Documentation

This PDF version of Hyle's documentation is an excerpt of the online documentation, where you will find more detailed and recent documentation: http://hyle.io/docs

Introduction

Hyle is a powerful content generator for After Effects. It parses a simple and elegant syntax based on YAML.

Hyle will read through the file or text you feed it and generate content accordingly. Hyle is selection-aware, so the generated content will depend of your current selection (comp, layer, property, etc.).

Installation

Installing Hyle is just as staightforward as installing any other After Effects script.

1. Copy `Hyle.jsxbin` in your After Effects scripts folder.

   - Windows:
     `Program Files\Adobe\Adobe After Effects <version>\Support Files\Script UI Panel`

   - OS X:
     `/Applications/Adobe After Effects <version>/Scripts/ScriptUI Panels`

2. In After Effects general preferences check *Allow Scripts to Write Files and Access Network*

Using a good text editor

Although Hyle's UI provides a textarea, it is mainly for pasting purposes. Tabulations, which are very important when using Hyle, are not supported in the After Effects textarea. Therefore, it is strongly recommended to use an external

text editor such as Sublime Text (http://www.sublimetext.com/) or just a basic notepad app. Also, Hyle will support any kind of tabulations but the recommended settings are:

- Indentation style: space
- Indentation size: 2