Exceptions-Part 1

Chapter 7, Core Java Volume I

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Dealing with Errors

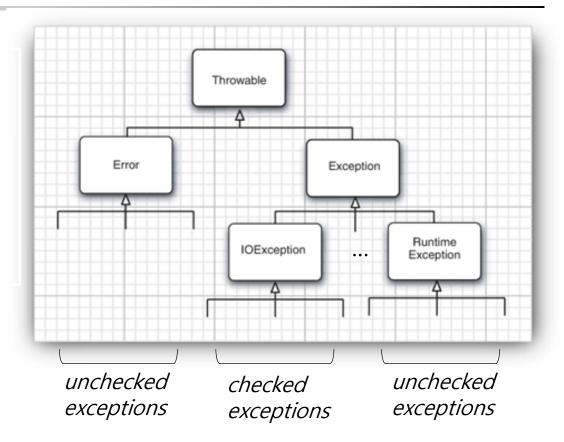
- In a perfect world:
 - Users never enter invalid data
 - Files chosen by users to open always exist
 - The code has no logical error
- However, practically, our code should deal with the real world of bad data and buggy code.
- What kind of errors do you need to consider?
 - User input errors (e.g. malformed URL)
 - Device errors (e.g. printer truned off, network failed, etc.)
 - Physical limitations (e.g. run out of memory)
 - Code errors (e.g. invalid array index, pop empty stack, etc.)
 - etc.
- The programmer should:
 - notify the user by giving description about the error
 - save all work
 - allow the user to exit the program gracefully.

Dealing with Errors

- Tranditional way to deal with errors
 - in a called method
 - Return an error code (-1, null, etc).
 - In a calling method
 - Check the error code.
 - Display error messages.
 - Terminate the program or handle the error and continue to execute
- Java provides an systematic way of exception handling
 - Mechanism for Throwing and Catching Exceptions
 - Predefined Exception Classes
 - User-defined Exception Classes

The Classification of Exceptions

- In Java, we have a hierarchy of predefined exception classes.
- Programmers can define their own exception classes inheriting the classes in the hierarchy.



The Classification of Exceptions

- Error hierarchy:
 - Describes internal errors and resource exhaustion situations inside the Java runtime system.
 - Indicates serious problems that a reasonable applications shoud not try to catch.
 - Programmer should not throw an object of this type
- Exception hierarchy: a java programmer should focus on this type.
- Runtime Exceptions: happen when a programmer make a mistake
 - Examples: bad cast, null pointer access, out-of-bound array access, etc.
 - In principle, instead of writing exception handling code for runtime exceptions, the programmer should write correct business logic.
- *IO Exceptions*: these are unavoidable facts of life such as
 - Trying to read past the end of a file.
 - Trying to open a file that doesn't exist.
 - Trying to find a Class object for a string that does not denote an existing class.

The Classification of Exceptions

- Checked Exceptions
 - The exceptions that are checked at compile time.
 - If some code within a method throws a checked exception, then the method must either handle the exception or it must declare the exception using *throws* keyword.
 - All exceptions except RuntimeException and Error and their subclasses.
- Unchecked Exceptions
 - The exceptions that are not checked at compiled time.
 - RuntimeExceptions and Error and their subclasses.
 - It is up to the programmers to specify or catch the exceptions.

Runtime Exception Examples

```
public class ExceptionTest
  public static void main(String[] args)
    Scanner scanner = new Scanner(System.in);
    System.out.print("Please enter numerator: ");
    int numerator = scanner.nextInt();
   System.out.print("Please enter denominator:
    int denominator = scanner.nextInt();
   int result = quotient(numerator, denominator);
    System.out.printf(
"%nResult: %d / %d = %d%n", numerator, denominator, result);
```

```
// demonstrates throwing a divide-by-zero exception
  public static int quotient(int num, int denom)
   return num / denom; // possible division by zero
} // end class ExceptionTest
```

Runtime Exception Examples

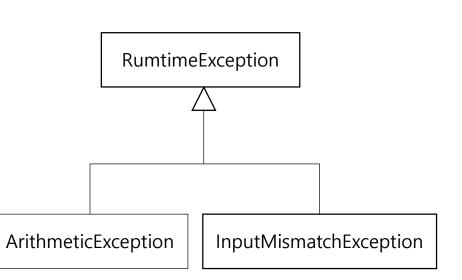
Testing ArithmeticException

```
Please enter numerator: 10
Please enter denominator: 0
Exception in thread "main" java.lang.ArithmeticException: / by zero at DivideByZeroTest.quotient(ExceptionTest.java:23) at DivideByZeroTest.main(ExceptionTest.java:16)
```

Testing InputMismatchException

```
Please enter numerator: hello

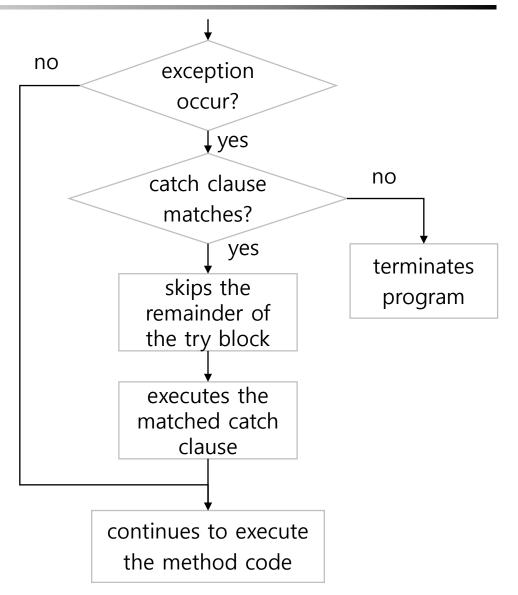
Exception in thread "main" java.util.InputMismatchException
at java.util.Scanner.throwFor(Unknown Source)
at java.util.Scanner.next(Unknown Source)
at java.util.Scanner.nextInt(Unknown Source)
at java.util.Scanner.nextInt(Unknown Source)
at java.util.Scanner.nextInt(Unknown Source)
at DivideByZeroTest.main(ExceptionTest.java:12)
```



Catching an Exception

Use a try/catch block to catch an exception:

```
try
  code that might throw exceptions
catch (ExceptionType e)
  handler for the exceptions for this type
more catch clauses ...
method continues ...
```



Catching an Exception

```
public class ExceptionHandlingTest
 public static void main(String[] args)
   Scanner scanner = new Scanner(System.in);
   boolean continueLoop = true;
   do
     try
       System.out.print("Please enter numerator: ");
       int numerator = scanner.nextInt();
       System.out.print("Please enter denominator: ");
       int denominator = scanner.nextInt();
       int result = quotient(numerator, denominator);
       System.out.printf("%nResult: %d / %d = %d%n",
numerator, denominator, result);
       continueLoop = false;
```

```
catch (InputMismatchException ex)
       System.err.printf("%nException: %s%n", ex);
       scanner.nextLine();
       System.out.printf(
          "You must enter integers. Please try again.%n%n");
   } while (continueLoop);
  } // end of main
  public static int quotient(int num, int denom)
   return num / denom: // not handled
} // end class ExceptionHandlingTest
```

Catching Multiple Exceptions

You can catch multiple exceptions in separate catch clauses:

```
try
 code that might throw exceptions
catch (InputMismatchException e)
 emergency action for input mismatch
catch (ArithmeticException e)
 emergency action for arithmetic exception such as divide by zero
catch (RuntimeException e)
 emergency action for all other runtime exceptions
```

Work with the inheritance hierarchy of exceptions: Catch more specific exceptions before more general ones.

→ If a catch clause with more general exception locates above those with more specific ones, compiler issues error.

Declaring Exceptions

• If you write a method that might throw an exception, you can declare that fact with a throws clause:

```
public static int quotient(int num, int denom) throws ArithmeticException { ... }
```

A throws clause can list multiple exceptions:

```
public int nextInt() InputMismatchException, NoSuchElementException { ... }
```

You can find a lot of exception declarations in library classes

```
public Scanner(File source) throws FileNotFoundException // in Scanner class public FileInputStream(String name) throws FileNotFoundException // in FileInputStream class public int read() throws IOException // in FileInputStream class
```

- You don't have to declare unchecked exceptions (i.e. runtime exceptions).
- But, you have to declare checked exceptions unless the exceptions are catched.

Declaring Exceptions

```
public class ExceptionHandlingTest
 public static void main(String[] args)
   Scanner scanner = new Scanner(System.in);
   boolean continueLoop = true;
   do
     try
       System.out.print("Please enter numerator: ");
       int numerator = scanner.nextInt();
       System.out.print("Please enter denominator: ");
       int denominator = scanner.nextInt();
       int result = quotient(numerator, denominator);
       System.out.printf("%nResult: %d / %d = %d%n",
numerator, denominator, result);
       continueLoop = false;
```

```
catch (InputMismatchException ex)
       System.err.printf("%nException: %s%n", ex);
       scanner.nextLine();
       System.out.printf("You must enter integers.%n%n");
     catch (ArithmeticException ex)
       System.err.printf("%nException: %s%n", ex);
       System.out.printf("Zero is an invalid denominator.%n%n");
   } while (continueLoop);
 } // end of main
  public static int quotient(int num, int denom)
       throws ArithmeticExamples // you don't have to declare it
   return num / denom; // not handled
} // end class ExceptionHandlingTest
```