

# Fundamental Programming Structures in Java – Part3

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Chapter 3, Core Java, Volume I

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# Arrays

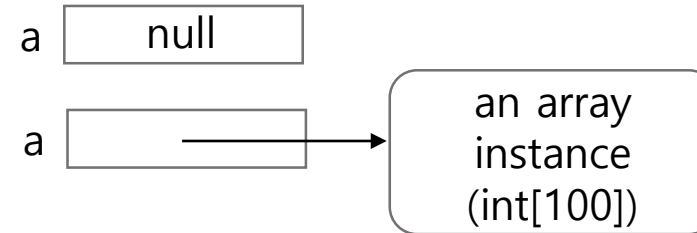
- `int[]` is an array of integers.
- Array variable declaration:

```
int[] a;
```

- `new` operator creates array:

```
int[] a = new int[100];
```

Array is a *reference type*!



- Array indexes are from 0 to `a.length` - 1. (`length` variable denotes the length of an array)
- Use `[ ]` to access elements:

```
for (int i = 0; i < a.length; i++)  
    System.out.println( a[i] );
```

- Or use the "for-each" loop (*enhanced*-for loop):

```
for (int element : a)  
    System.out.println(element);
```

# Array\_INITIALIZER

- To create an array object supplying initial values

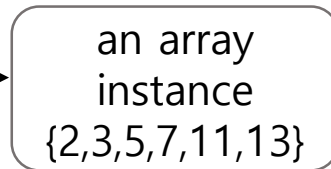
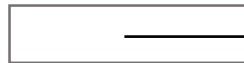
```
int[] smallPrimes = { 2, 3, 5, 7, 11, 13 };
```

- To use an anonymous array:

```
int[] smallPrimes;  
smallPrimes = new int[] { 2, 3, 5, 7, 11, 13 };
```

*creating and initializing an anonymous array*

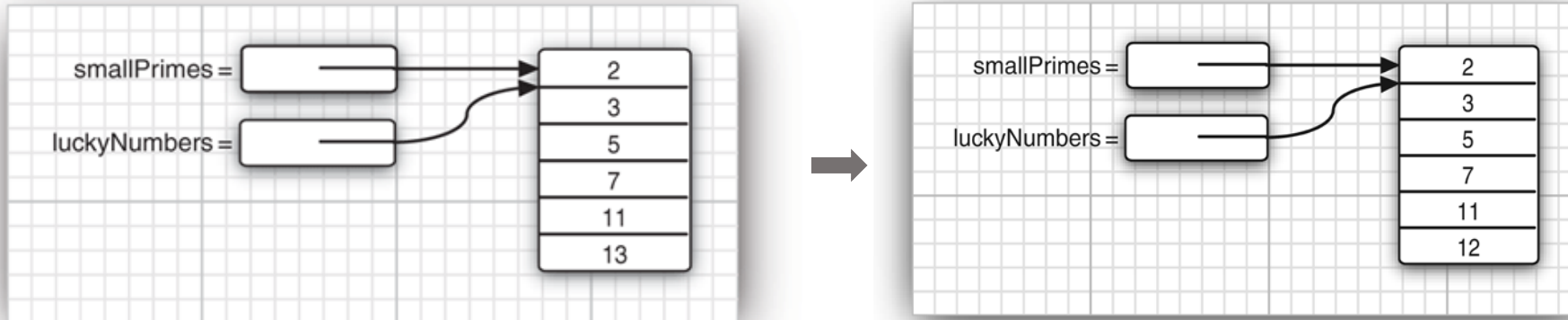
smallPrimes



# Copying Arrays

- Copying array variables yields two references to the same array:

```
int[] luckyNumbers = smallPrimes;  
luckyNumbers[5] = 12; // now smallPrimes[5] is also 12
```



- Use `Arrays.copyOf` to make a true copy:

```
int[] copiedLuckyNumbers = Arrays.copyOf(luckyNumbers, luckyNumbers.length);
```

The class `Arrays` contains a set of *useful static methods*!

# Array Sorting

- Use the `sort` method in the `Arrays` class

```
int[] a = new int[100];  
...  
Arrays.sort(a);
```

- `Arrays` class (`java.util.Arrays`)
  - `static void sort(type[] a)`
  - `static int binarySearch(type[] a, type v)`
  - `static void fill(type[] a, type v)`
  - `static Boolean equals(type[] a, type[] b)`
  - `static type[] copyOf(type[] a, int length)`
  - ...

*// type : int, long, short, char, byte, float, double*

Overloaded  
methods

# Example: LotteryDrawing.java

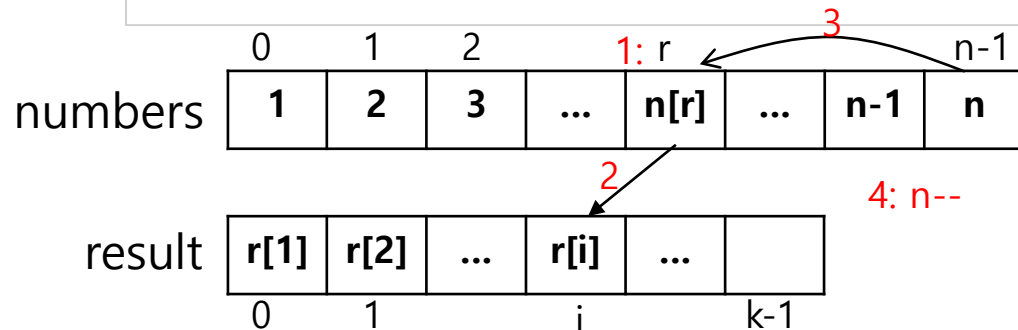
```
import java.util.*;

public class LotteryDrawing
{
    public static void main(String[] args)
    {
        Scanner in = new Scanner(System.in);

        System.out.print("How many numbers to draw? ");
        int k = in.nextInt();

        System.out.print("What is the highest number? ");
        int n = in.nextInt();

        // fill an array with numbers 1 2 3 ... n
        int[] numbers = new int[n];
        for (int i = 0; i < numbers.length; i++)
            numbers[i] = i + 1;
```



```
// draw k numbers and put them into a second array
int[] result = new int[k];
for (int i = 0; i < result.length; i++)
{
    // make a random index between 0 and n - 1
    int r = (int) (Math.random() * n); // 1

    // pick the element at the random location
    result[i] = numbers[r]; // 2

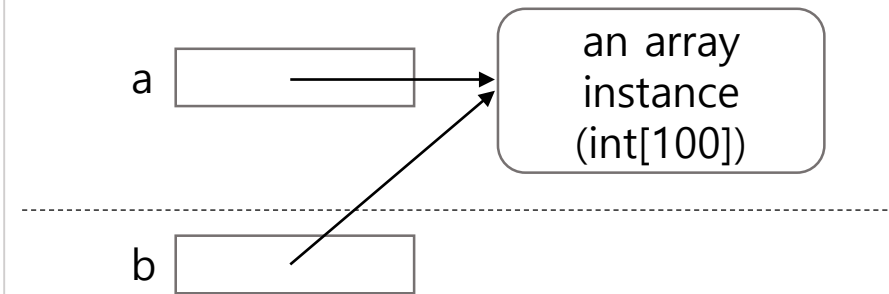
    // move the last element into the random location
    numbers[r] = numbers[n - 1]; // 3
    n--; // 4
}

// print the sorted array
Arrays.sort(result);
System.out.println("Bet as follows. It'll make you rich!");
for (int r : result)
    System.out.println(r);
}
```

# Passing Array Parameters

- Reference to an array is passed to the parameter in methods
- Array parameter variables **share** the variables in the calling methods

```
...  
int total = sum( a ); // reference to array a  
  
...  
int sum( int[] b )  
{  
    int total = 0;  
    for(int e : a)  
        total += e;  
    return total;  
}
```



- Methods **can change** the array referred by the variables in the calling methods

```
int[] a = new int[100];  
  
...  
Arrays.sort(a);  
// passing the reference to array a to the sort method and  
// the sort method can change array a in the calling method
```



# Example: LotteryDrawng.java (revisiting: array parameters)

```
import java.util.*;
public class LotteryDrawing
{
    public static void main(String[] args)
    {
        Scanner in = new Scanner(System.in);
        System.out.print("How many numbers to draw? ");
        int k = in.nextInt();

        System.out.print("What is the highest number? ");
        int n = in.nextInt();
        // fill an array with numbers 1 2 3 ... n
        int[] numbers = new int[n];
        for (int i = 0; i < numbers.length; i++)
            numbers[i] = i + 1;

        int[] result = new int[k];
        draw(numbers, result); // method call using array param

        // print the sorted array
        Arrays.sort(result);
        System.out.println("Bet as follows. It'll make you rich!");
        for (int r : result)
            System.out.println(r);
    }
}
```

```
static void draw(int[] numbers, int[] result)
{
    // draw k numbers and put them into a second array
    int n = numbers.length;
    for (int i = 0; i < result.length; i++)
    {
        // make a random index between 0 and n - 1
        int r = (int) (Math.random() * n); // 1

        // pick the element at the random location
        result[i] = numbers[r]; // 2

        // move the last element into the random location
        numbers[r] = numbers[n - 1]; // 3
        n--; // 4
    }
} // end of class
```

# Multidimensional Arrays

- `int[][]` is an array of arrays of `int` or a two-dimensional array:

```
int[][] magicSquare =  
{  
    {16, 3, 2, 13},  
    {5, 10, 11, 8},  
    {9, 6, 7, 12},  
    {4, 15, 14, 1}  
};
```

- Without initializer:

```
int[][] magicSquare = new int[ROWS][COLUMNS];
```

- Use two indexes to access element: `magicSquare[1][2]` is 11.
- Use this loop to traverse the elements:

```
for (int i=0; i<ROWS; i++)  
    for (int j=0; j<COLUMNS; j++)  
        do something with magicSquare[i][j]
```

```
for (int[] row : magicSquare)  
    for (int element : row)  
        do something with element
```

# Example: CompoundInterest.java

```
final double STARTRATE = 10;
final int NRATES = 6;
final int NYEARS = 10;

// set interest rates to 10 ... 15%
double[] interestRate = new double[NRATES];
for (int j = 0; j < interestRate.length; j++)
    interestRate[j] = (STARTRATE + j) / 100.0;

double[][] balances = new double[NYEARS][NRATES];

// set initial balances to 10000
for (int j = 0; j < balances[0].length; j++) // 1
    balances[0][j] = 10000;

// compute interest for future years
for (int i = 1; i < balances.length; i++)
{
    for (int j = 0; j < balances[i].length; j++)
    {
        // get last year's balances from previous row
        double oldBalance = balances[i - 1][j]; // 2
```

```
        // compute interest
        double interest = oldBalance * interestRate[j];

        // compute this year's balances
        balances[i][j] = oldBalance + interest; // 3
    }
}

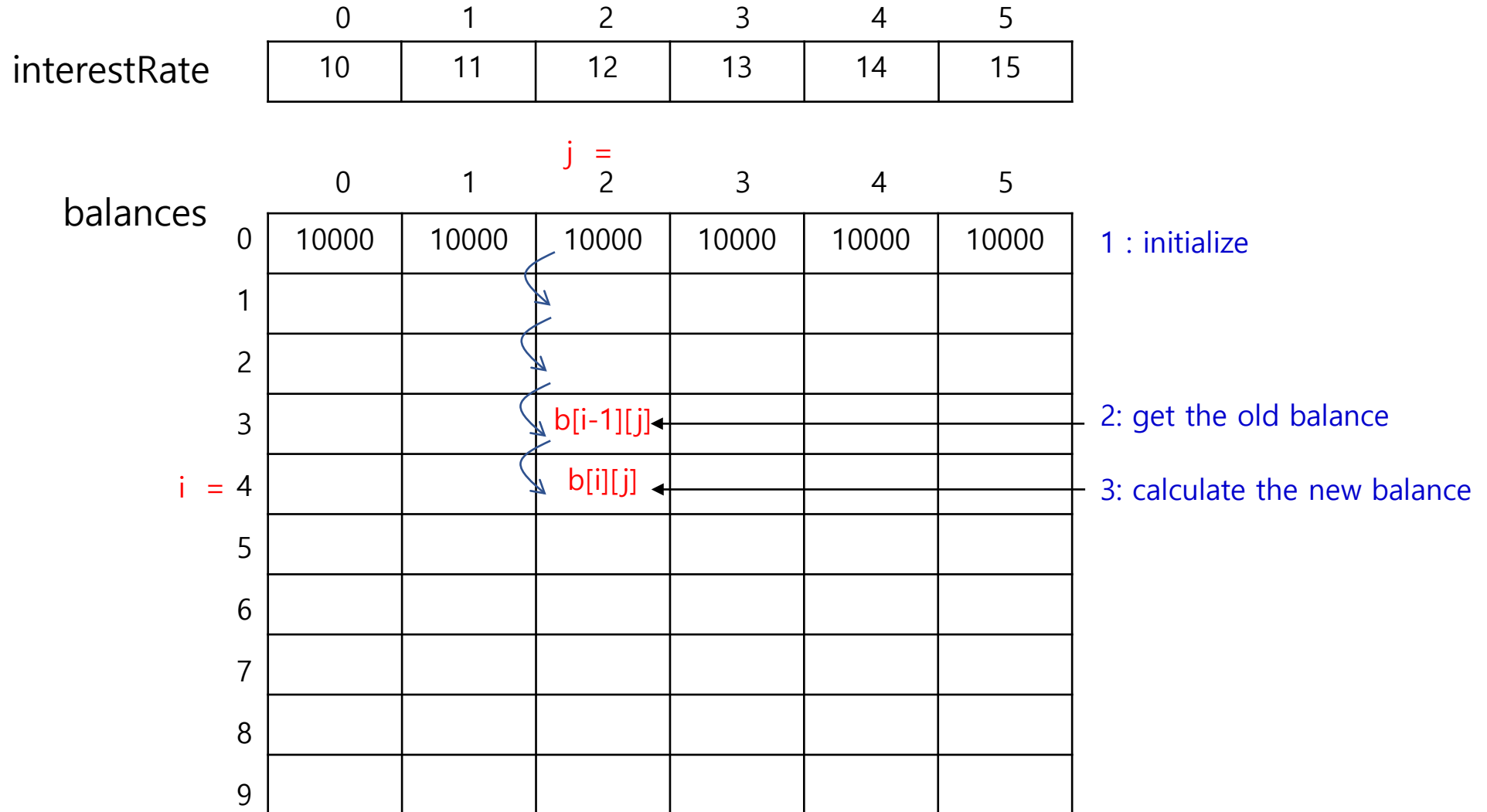
// print one row of interest rates
for (int j = 0; j < interestRate.length; j++)
    System.out.printf("%9.0f%%", 100 * interestRate[j]);

System.out.println();

// print balance table
for (double[] row : balances)
{
    // print table row
    for (double b : row)
        System.out.printf("%10.2f", b);

    System.out.println();
}
```

# Example: CompoundInterest.java



# Ragged Arrays

- Java has no multidimensional arrays at all, only one-dimensional arrays.
- Multidimensional arrays are faked as “arrays of arrays”

- Rows of arrays are individually accessible

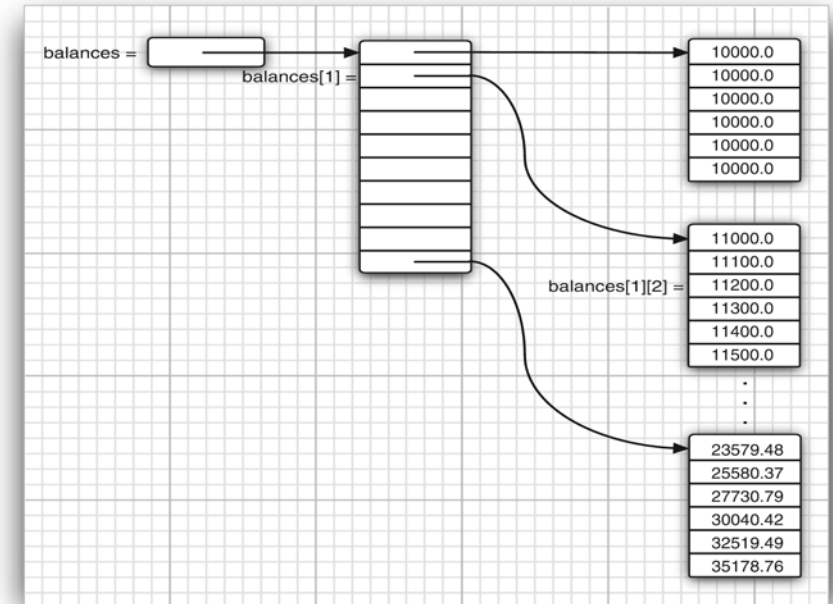
```
double[] temp = balances[i];  
balance[i] = balances[i+1];  
balances[i+1]=temp;
```

- Ragged arrays
  - different rows may have different lengths

```
int[][] odds = new int[7][];  
for(int n =0; n<7; n++)  
    odds[n] = new int[n+1];
```

```
1  
1 1  
1 2 1  
1 3 3 1  
1 4 6 4 1  
1 5 10 10 5 1  
1 6 15 20 15 6 1
```

$$\text{odds}[i][j] = C(i, j)$$




# Example: LotteryArray.java

```
public class LotteryArray
{
    public static void main(String[] args)
    {
        final int NMAX = 10;

        // allocate triangular array
        int[][] odds = new int[NMAX + 1][];
        for (int n = 0; n <= NMAX; n++)
            odds[n] = new int[n + 1];

        // print triangular array
        for (int[] row : odds)
        {
            for (int odd : row)
                System.out.printf("%4d", odd);
            System.out.println();
        }
    }
}
```



```
// fill triangular array
for (int n = 0; n < odds.length; n++)
    for (int k = 0; k < odds[n].length; k++)
    {
        /*
         * compute binomial coefficient
         *  $n*(n-1)*(n-2)*...*(n-k+1)/(1*2*3*...*k)$ 
         */
        int lotteryOdds = 1;
        for (int i = 1; i <= k; i++)
            lotteryOdds = lotteryOdds * (n - i + 1) / i;

        odds[n][k] = lotteryOdds;
    }
```

# Example: LotteryArray.java (revisiting: static variables)

```
public class LotteryArray
{
    static final int NMAX = 10;
    static int[][] odds;
    public static void main(String[] args)
    {
        initialize();
        makeOdds();
        printOdds();
    }
    static void initialize()
    {
        // allocate triangular array
        odds = new int[NMAX + 1][];
        for (int n = 0; n <= NMAX; n++)
            odds[n] = new int[n + 1];
    }
}
```

```
static void makeOdds()
{
    // fill triangular array
    for (int n = 0; n < odds.length; n++)
        for (int k = 0; k < odds[n].length; k++)
        {
            int lotteryOdds = 1;
            for (int i = 1; i <= k; i++)
                lotteryOdds = lotteryOdds * (n - i + 1) / i;

            odds[n][k] = lotteryOdds;
        }
}
static void printOdds()
{
    // print triangular array
    for (int[] row : odds)
    {
        for (int odd : row)
            System.out.printf("%4d", odd);
        System.out.println();
    }
}
} // end of class
```

# Command-Line Parameters

- Every program has a main method with a `String[] args` parameter.
- This parameter receives the `arguments specified on the command line` with an array of strings.

```
public class Message
{
    public static void main( String[] args )
    {
        if (args.length==0 || args[0].equals("-h"))
            System.out.println("Hello");
        else if (args[0].equals("-g"))
            System.out.println("Goodbye");
        for (int i = 1; i < args.length; i++)
            System.out.print(" "+args[i]);
        System.out.println("!");
    }
}
```



Java Message `-g` cruel world  
Goodbye, cruel world!

args[0] : -g  
args[1] : cruel  
args[2] : world