Iteration 1 Test Cases Team Kick ASCII, Fall 2015

Lunch on Wheels

The following test cases are associated with the code completed in Iteration 1:

- REQ9
 - o A map is seen upon opening the application (pass).
 - If a food truck is located in a region on the visible map, it is identified by a symbol (pass).
- REQ14
 - o If an Android device of Jelly Bean 4.2 (API 16) or higher is used to access "Lunch on Wheels," the application launches successfully (pass).
- EQ2 / REQ11
 - The user interface allows a food truck owner to type in information to register for a new account (pass).

The following test cases are postponed to Iteration 2 due, as a server was not available at time of Iteration 1 completion:

- EQ2 / REQ11
 - Create an account for a food truck owner with a password and with profile information completed (pass).
 - o Test the login with the established password (pass).
 - o Test the login with an invalid password (fail).
- REQ3
 - o Food truck owner can enter an address to indicate their location (pass).
 - o Enter invalid address (fail).