

Source/Warrior/Public
/Utilities/RealTimeTimer.h

```
graph BT; A[Source/Warrior/Private/Characters/WarriorHeroCharacter.cpp] --> B[Source/Warrior/Public/Utilities/RealTimeTimer.h]; C[Source/Warrior/Private/Utilities/RealTimeTimer.cpp] --> B;
```

A diagram showing a header file at the top and two source files below it. Two blue arrows point from the source files to the header file, indicating that both source files include the header file.

Source/Warrior/Private
/Characters/WarriorHeroCharacter.cpp

Source/Warrior/Private
/Utilities/RealTimeTimer.cpp