

Source/Warrior/Public
/Components/PawnExtensionComponent
Base.h

```
graph TD; A["Source/Warrior/Public /Components/PawnExtensionComponent Base.h"] --> B["CoreMinimal.h"]; A --> C["Components/ActorComponent.h"]; A --> D["PawnExtensionComponentBase.generated.h"];
```

CoreMinimal.h

Components/ActorComponent.h

PawnExtensionComponentBase.generated.h