

Random Variables Are Variables...That Are Random

Random Variables Are Variables...That Are Random

Check out the variable **result** in the code below.

```
import random

def flip_coin():
    # returns 0 or 1 with prob. 0.5
    return random.choice([0,1])

result = flip_coin()
```

def Constant():
 return 42

result = constant()
↑
not random

Random Variables Are Variables...That Are Random

Check out the variable **result** in the code below.

```
import random

def flip_coin():
    # returns 0 or 1 with prob. 0.5
    return random.choice([0,1])

result = flip_coin()
```

- Do we know the value of **result** before we run the code?

Random Variables Are Variables...That Are Random

Check out the variable **result** in the code below.

```
import random

def flip_coin():
    # returns 0 or 1 with prob. 0.5
    return random.choice([0,1])

result = flip_coin()
```

- Do we know the value of **result** before we run the code? **Nope!**
- Is the value of **result** the same every time we run the code?

Random Variables Are Variables...That Are Random

Check out the variable **result** in the code below.

```
import random

def flip_coin():
    # returns 0 or 1 with prob. 0.5
    return random.choice([0,1])

result = flip_coin()
```

- Do we know the value of **result** before we run the code? Nope!
- Is the value of **result** the same every time we run the code? Nope!

Like **result**, a random variable is a variable whose value is uncertain.

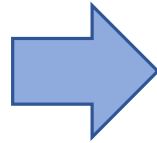

Random Variables Are Variables...That Are Random

A **random variable** is a variable whose value is uncertain.

```
import random

def flip_coin():
    # returns 0 or 1 with prob. 0.5
    return random.choice([0,1])

result = flip_coin()
```



“Let X be the result of flipping a coin.”

$\rightarrow P(\underline{X} = \underline{0}) = 0.5 \checkmark$

$\rightarrow \underline{P(X = 1) = 0.5}$

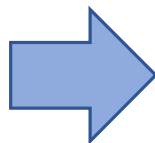
Random Variables Are Variables...That Are Random

A **random variable** is a variable whose value is uncertain.

```
import random

def flip_coin():
    # returns 0 or 1 with prob. 0.5
    return random.choice([0,1])

result = flip_coin()
```



“Let X be the result of flipping a coin.”

$$P(X = 0) = 0.5$$

$$P(X = 1) = 0.5$$

- Random variables store the outcome of an experiment
- Random variables can be described by their possible outcomes + probabilities
 - Note: random variables can only be numbers (not “heads” or “tails”)

Random variables are an abstraction on top of events

Random variables are *not* events

Random Variables vs. Events

X

Let X be a
random variable

Random Variables vs. Events

It is an event when
X takes on a value

X

$X = 2$

Let X be a
random variable

$X \in \{2, 4, 6\}$

Random Variables vs. Events

It is an event when
 X takes on a value

X

$X = 2$

$P(X = 2)$

Let X be a
random variable

So we can still work with
probabilities of events

Examples of Random Variables

"Let X be the result of rolling a dice."

- $P(X = 1) = 1/6$
- $P(X = 2) = 1/6$
- $P(X = 3) = 1/6$
- $P(X = 4) = 1/6$
- $P(X = 5) = 1/6$
- $P(X = 6) = 1/6$

Examples of Random Variables

"Let X be the result of rolling a dice."

- $P(X=1) = 1/6$
- $P(X=2) = 1/6$
- $P(X=3) = 1/6$
- $P(X=4) = 1/6$
- $P(X=5) = 1/6$
- $P(X=6) = 1/6$

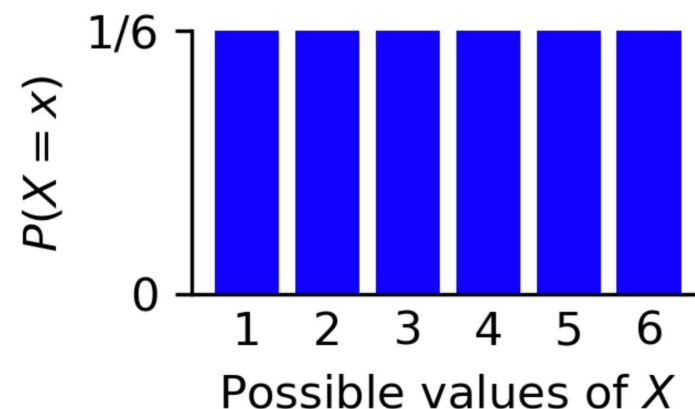
...or, $P(X=x) = 1/6$ for $1 \leq x \leq 6$

Examples of Random Variables

"Let X be the result of rolling a dice."

- $P(X=1) = 1/6$
- $P(X=2) = 1/6$
- $P(X=3) = 1/6$
- $P(X=4) = 1/6$
- $P(X=5) = 1/6$
- $P(X=6) = 1/6$

...or, $P(X=x) = 1/6$ for $1 \leq x \leq 6$

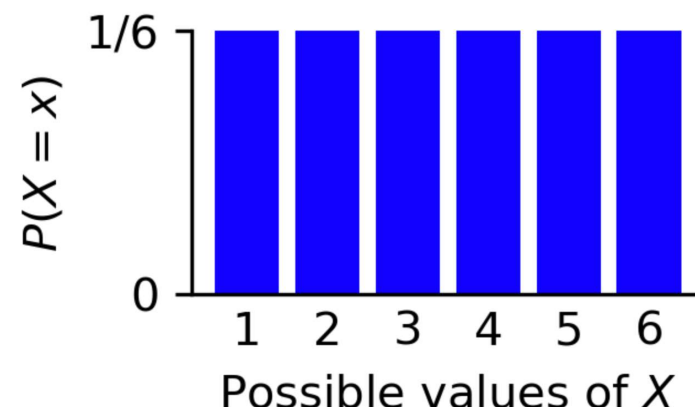


Examples of Random Variables

"Let X be the result of rolling a dice."

- $P(X=1) = 1/6$
- $P(X=2) = 1/6$
- $P(X=3) = 1/6$
- $P(X=4) = 1/6$
- $P(X=5) = 1/6$
- $P(X=6) = 1/6$

...or, $P(X=x) = 1/6$ for $1 \leq x \leq 6$



"Let Y be the number of heads seen in 2 coin flips."

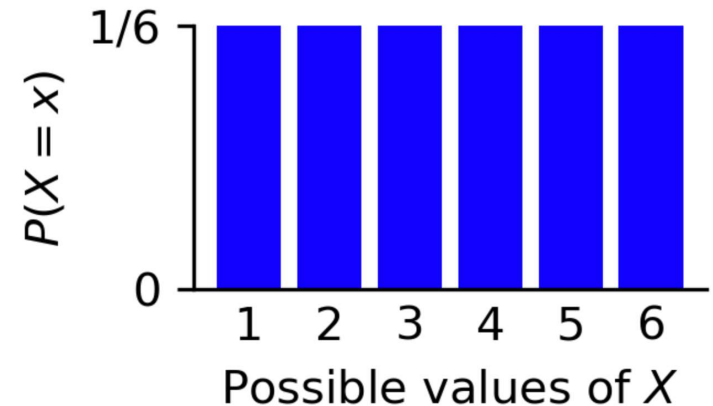
- $P(Y=0) = 1/4$
 - $P(Y=1) = 1/2$
 - $P(Y=2) = 1/4$
- (T, T)
(H, T), (T, H)
(H, H)

Examples of Random Variables

"Let X be the result of rolling a dice."

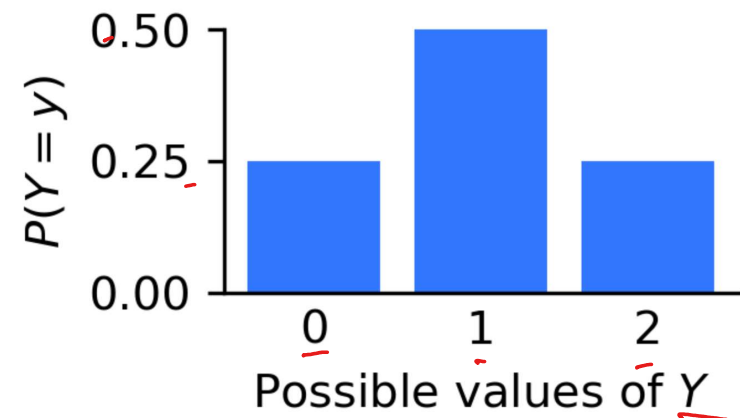
- $P(X=1) = 1/6$
- $P(X=2) = 1/6$
- $P(X=3) = 1/6$
- $P(X=4) = 1/6$
- $P(X=5) = 1/6$
- $P(X=6) = 1/6$

...or, $P(X=x) = 1/6$ for $1 \leq x \leq 6$



"Let Y be the number of heads seen in 2 coin flips."

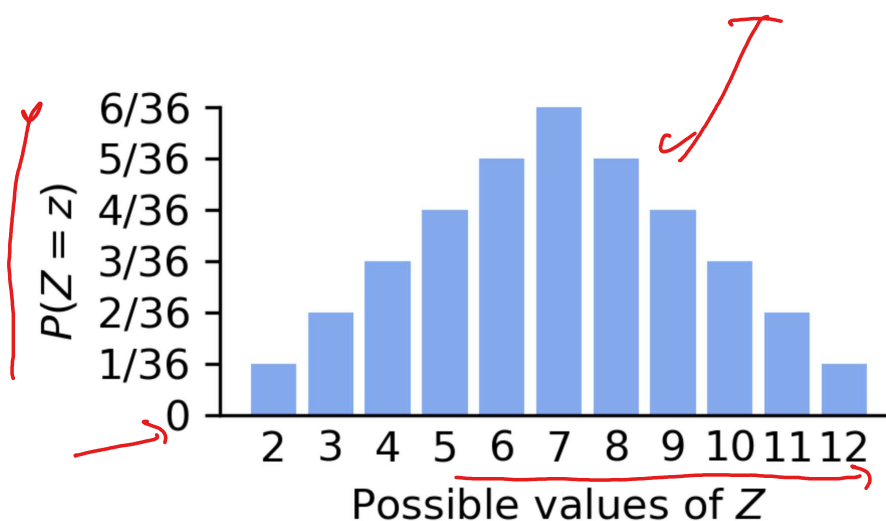
- $P(Y=0) = 1/4$ (T, T)
- $P(Y=1) = 1/2$ (H, T), (T, H)
- $P(Y=2) = 1/4$ (H, H)



Examples of Random Variables

"Let Z be the sum of rolling two dice."

- $P(Z = 2) = 1/36$
- $P(Z = 3) = 2/36$
- $P(Z = 4) = 3/36$
- $P(Z = 5) = 4/36$
- $P(Z = 6) = 5/36$
- $P(Z = 7) = 6/36$
- $P(Z = 8) = 5/36$
- $P(Z = 9) = 4/36$
- $P(Z = 10) = 3/36$
- $P(Z = 11) = 2/36$
- $P(Z = 12) = 1/36$



$$P(Z = z) = \begin{cases} \frac{z-1}{36} & z \in \mathbb{Z}, 1 \leq z \leq 6 \\ \frac{13-z}{36} & z \in \mathbb{Z}, 7 \leq z \leq 12 \\ 0 & \text{else} \end{cases}$$

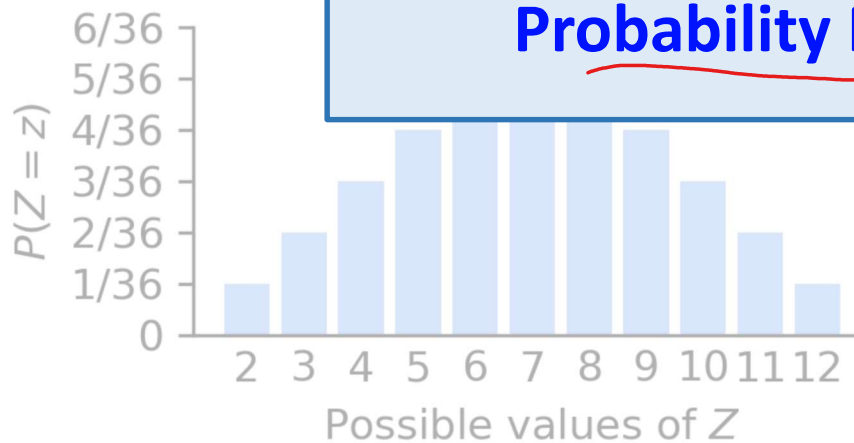
Examples of Random Variables

"Let Z be the sum of rolling two dice."

- $P(Z = 2) = 1/36$
- $P(Z = 3) = 2/36$
- $P(Z = 4) = 3/36$
- $P(Z = 5) = 4/36$
- $P(Z = 6) = 5/36$
- $P(Z = 7) = 6/36$
- $P(Z = 8) = 5/36$
- $P(Z = 9) = 4/36$
- $P(Z = 10) = 3/36$
- $P(Z = 11) = 2/36$
- $P(Z = 12) = 1/36$

There's a name for what we're describing, when we list out all possible outcomes + their probabilities:

Probability Mass Function (PMF)



$$P(Z = z) = \begin{cases} \frac{13-z}{36} & z \in \mathbb{Z}, 7 \leq z \leq 12 \\ 0 & \text{else} \end{cases}$$

$$\mathbb{Z}, 1 \leq z \leq 6$$

Probability Mass Functions

Random Variables & Functions

"Let Y be the number of heads seen in 2 coin flips."

If this is a number

$$P(Y = 2)$$

Then this is a number
(between 0 and 1)

Random Variables & Functions

"Let Y be the number of heads seen in 2 coin flips."

If this is a variable

$$P(\underline{Y} = \underline{k})$$

Then this is a function

$$f_Y(k) := [0, 1]^2$$

~~$90, 13$~~

Random Variables & Functions

"Let Y be the number of heads seen in 2 coin flips."

...and get out their probabilities!

$$P(Y = k)$$

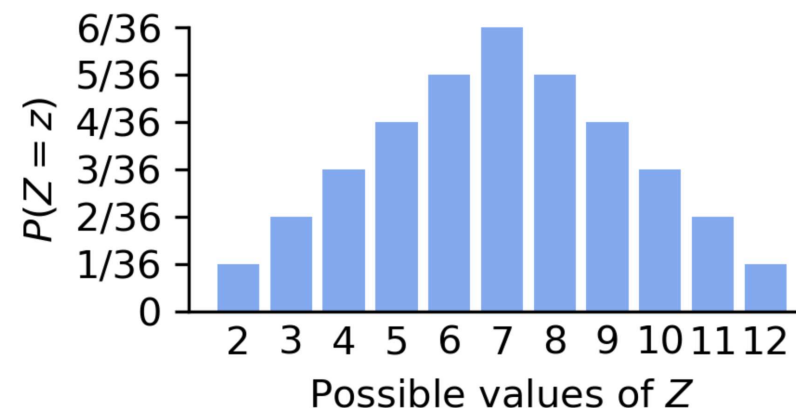
0.5

We can put in different inputs... $k = 1$

The relationship between values a random variable can take on, and the corresponding probability, is a *function*!

Probability Mass Function: Representations

$$P(Z = z) = \begin{cases} \frac{z-1}{36} & z \in \mathbb{Z}, 1 \leq z \leq 6 \\ \frac{13-z}{36} & z \in \mathbb{Z}, 7 \leq z \leq 12 \\ 0 & \text{else} \end{cases}$$



```
def event_probability(z):  
    # probability mass function of Z  
    if not z.is_integer() or z > 12 or z < 1:  
        return 0  
  
    if z < 7:  
        return (z - 1) / 36  
    else:  
        return (13 - z) / 36
```

All of these are different
ways we can represent
probability mass functions!