

Digital Logic Design + Computer Architecture

Sayandeep Saha

Assistant Professor
Department of Computer
Science and Engineering
Indian Institute of Technology
Bombay



Logic Minimization

Life of an Engineer



Logic Minimization: Why?

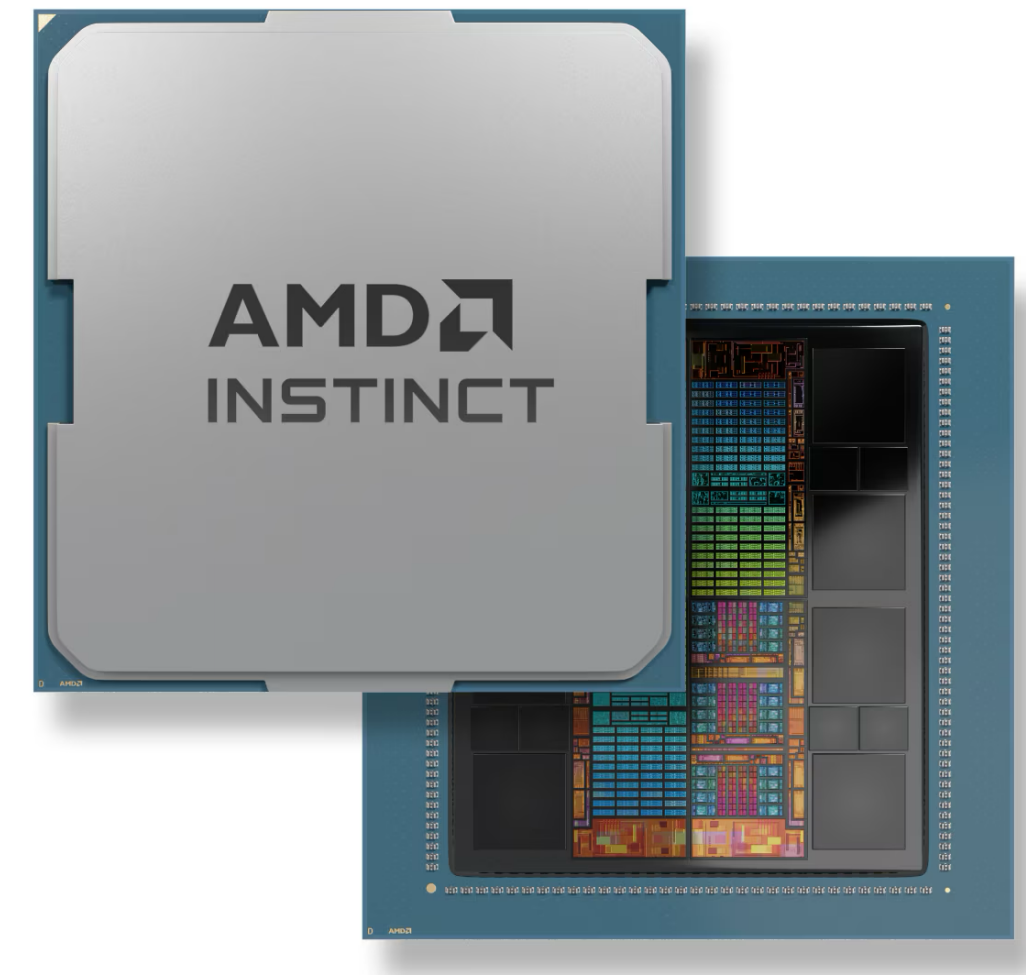
- Consider a switching expression. **How many gates do you need to implement this?** Consider each gate is 2-input, 1 output except the NOTs — **5 ORs, 12 ANDs, 3 NOTs**

$$f(x, y, z) = x'yz' + x'y'z' + xy'z' + x'yz + xyz + xy'z$$

- Now consider the following expression: $x'z' + y'z' + yz + xz$.
- Observe that both implements the same logic function!!! Now you need **4 ORs, 4 ANDs, and 3 NOTs**.
- Can you do better?? — **Yes** $f(x, y, z) = x'z' + xy' + yz$
- Turns out that there can be more such expressions.
- Lower gate count => Lower transistor count => Lower area (and perhaps less power, and time)...
- So, now we have an engineering problem in hand — **how to minimize the switching expressions???**

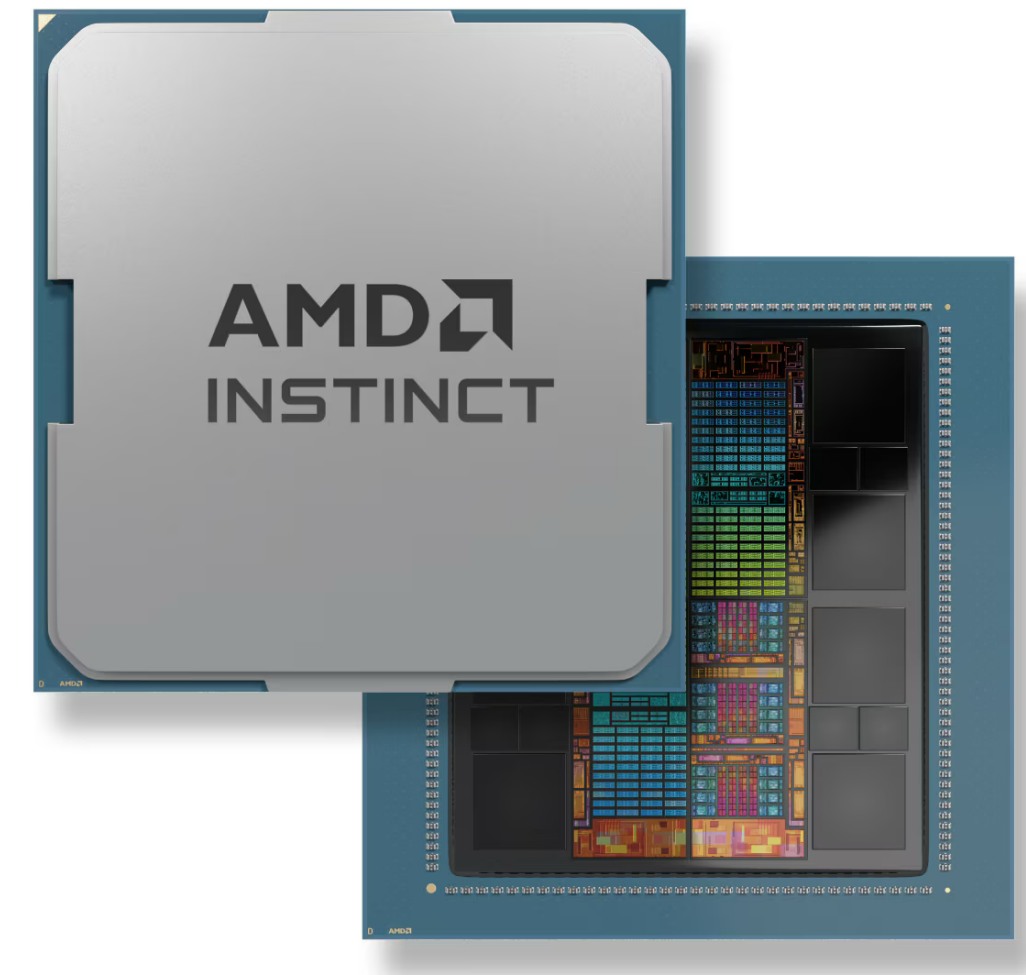
Bigger Picture

- Modern circuits contains billions of gates — e.g. AMD Instinct is a GPU processor containing 146,000,000,000 transistors; so a few billions of gates (if not trillions)...
- How do people minimized their gate network...Fortunately we have tools for that.
- Today we will be studying some of the fundamental techniques behind these tools.
 - Of course, a very very rudimentary intro



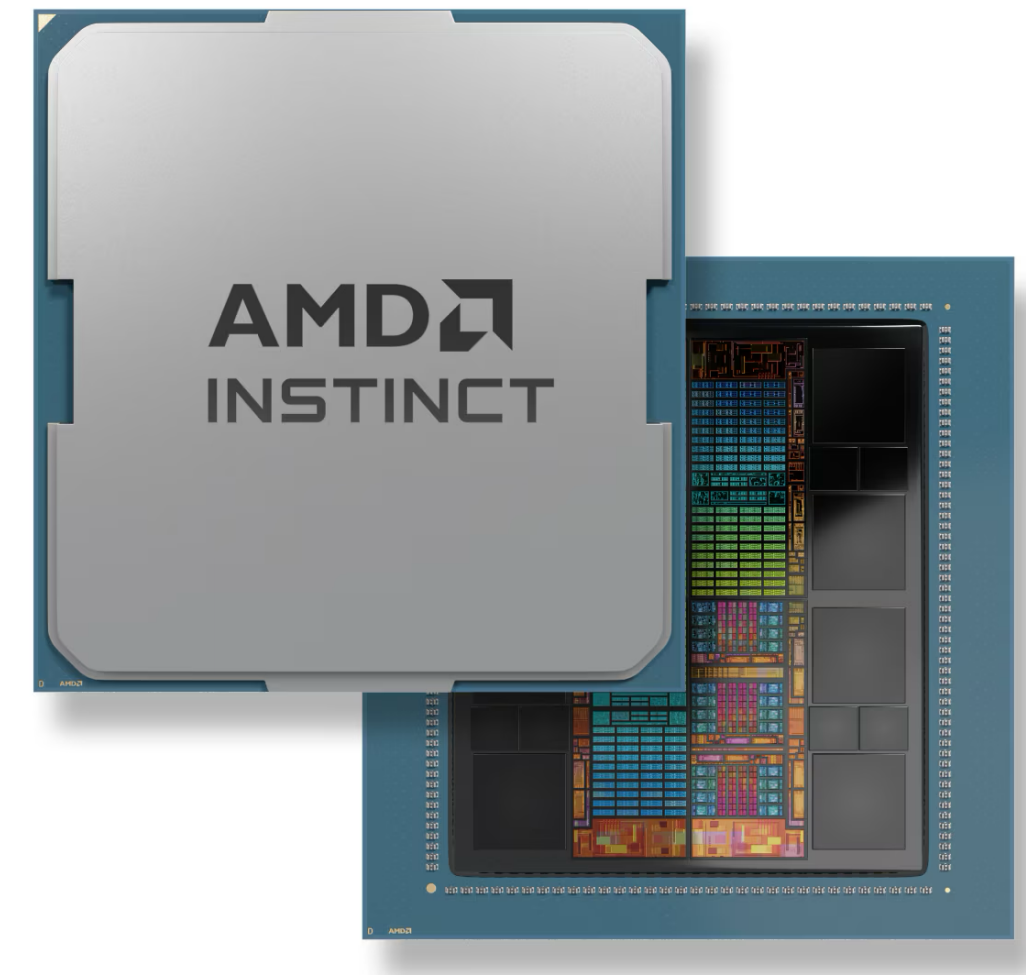
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The Map Method

- **Karnaugh map:** modified form of truth table
- Combine terms using the **$Aa + Aa' = A$ (combining theorem)**

<div>z \ xy</div>		xy			
		00	01	11	10
z	0	0	2	6	4
	1	1	3	7	5

(a) Location of minterms in a three-variable map.

<div>z \ xy</div>		xy			
		00	01	11	10
z	0		1	1	
	1			1	

(b) Map for function $f(x,y,z) = \sum(2,6,7) = yz' + xy$.

<div>yz \ wx</div>		wx			
		00	01	11	10
yz	00	0	4	12	8
	01	1	5	13	9
	11	3	7	15	11
	10	2	6	14	10

(c) Location of minterms in a four-variable map.

<div>yz \ wx</div>		wx			
		00	01	11	10
yz	00		1	1	1
	01		1	1	
	11			1	
	10			1	

(d) Map for function $f(w,x,y,z) = \sum(4,5,8,12,13,14,15) = wx + xy' + wy'z'$.

The Map Method

- **Karnaugh map:** modified form of truth table
- Combine terms using the $Aa + Aa' = A$ (**combining theorem**)
- **Cube:**
 - Collection of 2^m cells, each adjacent to m cells of the collection
 - The cube is said to **cover** the cells it is involved with
 - Expressed by a product of **n-m literals** for a function containing **n variables**
 - **m literals** not in the product said to be eliminated

z \ xy		00	01	11	10
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	1	1	3	7	5

(a) Location of minterms in a three-variable map.

z \ xy		00	01	11	10
			1	1	
z	0		1	1	
	1			1	

(b) Map for function $f(x,y,z) = \sum(2,6,7) = yz' + xy$.

yz \ wx		00	01	11	10
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(c) Location of minterms in a four-variable map.

yz \ wx		00	01	11	10
			1	1	1
yz	00		1	1	1
	01		1	1	
	11			1	
	10			1	

(d) Map for function $f(w,x,y,z) = \sum(4,5,8,12,13,14,15) = wx + xy' + wy'z'$.

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- **More Clarification:**
 - Consider the squares 2 and 6 in Fig (a)
 - The minterms are $z'x'y$ and $z'xy$
 - Now apply the **combining theorem**.
 - Literal x and x' are eliminated.
 - The result is a 2-cube.

		xy			
		00	01	11	10
z	0	0	2	6	4
	1	1	3	7	5

(a) Location of minterms in a three-variable map.

		xy			
		00	01	11	10
z	0		1	1	
	1			1	

(b) Map for function $f(x,y,z) = \sum(2,6,7) = yz' + xy$.

		wx			
		00	01	11	10
yz	00	0	4	12	8
	01	1	5	13	9
	11	3	7	15	11
	10	2	6	14	10

(c) Location of minterms in a four-variable map.

		wx			
		00	01	11	10
yz	00		1	1	1
	01		1	1	
	11			1	
	10			1	

(d) Map for function $f(w,x,y,z) = \sum(4,5,8,12,13,14,15) = wx + xy' + wy'z'$.

The Map Method

z \ xy				
	00	01	11	10
0	0	2	6	4
1	1	3	7	5

(a) Location of minterms in a three-variable map.

z \ xy				
	00	01	11	10
0		1	1	
1			1	

(b) Map for function $f(x,y,z) = \sum(2,6,7) = yz' + xy$.

- **Example:** $f = yz' + xy$
 - Use of cell 6 in forming both cubes justified by idempotent law
 - Corresponding algebraic manipulations:

$$\begin{aligned}
 f &= x'yz' + xyz' + xyz \\
 &= x'yz' + \underline{xyz'} + xyz' + xyz \text{ (idempotent law)} \\
 &= yz'(x' + x) + xy(z' + z) \\
 &= yz' + xy
 \end{aligned}$$

The Map Method

- **Example:** $w'xy'z' + w'xy'z + wxy'z' + wxy'z = xy'(w'z' + w'z + wz' + wz) = xy'$
- **Trick:**
 - In a cube, just keep the variables not changing their value.

yz \ wx				
	00	01	11	10
00	0	4	12	8
01	1	5	13	9
11	3	7	15	11
10	2	6	14	10

(c) Location of minterms in a four-variable map.

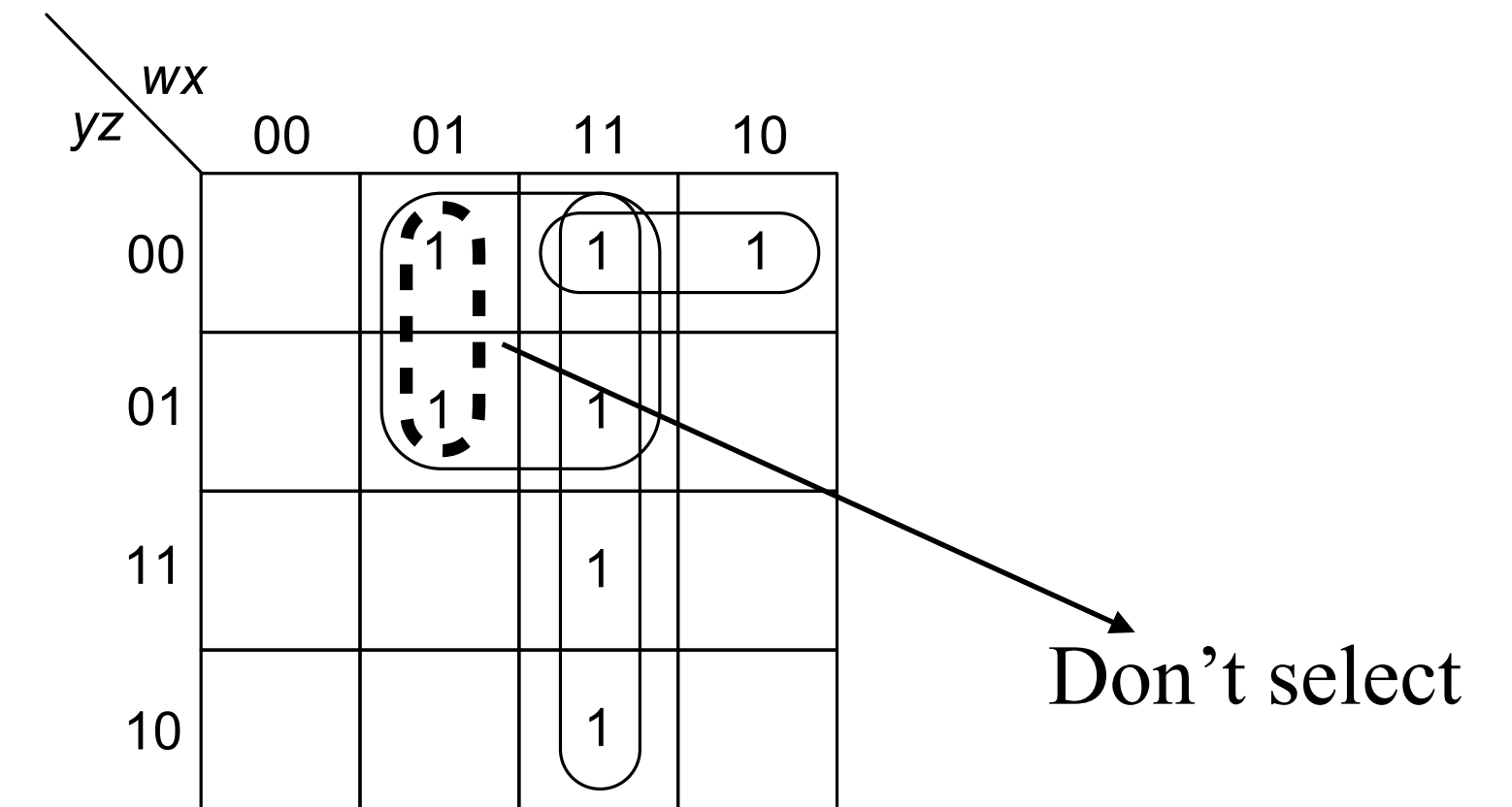
yz \ wx				
	00	01	11	10
00		1	1	1
01		1	1	
11			1	
10			1	

(d) Map for function $f(w,x,y,z)$
 $= \sum(4,5,8,12,13,14,15) = wx + xy' + wy'z'$.

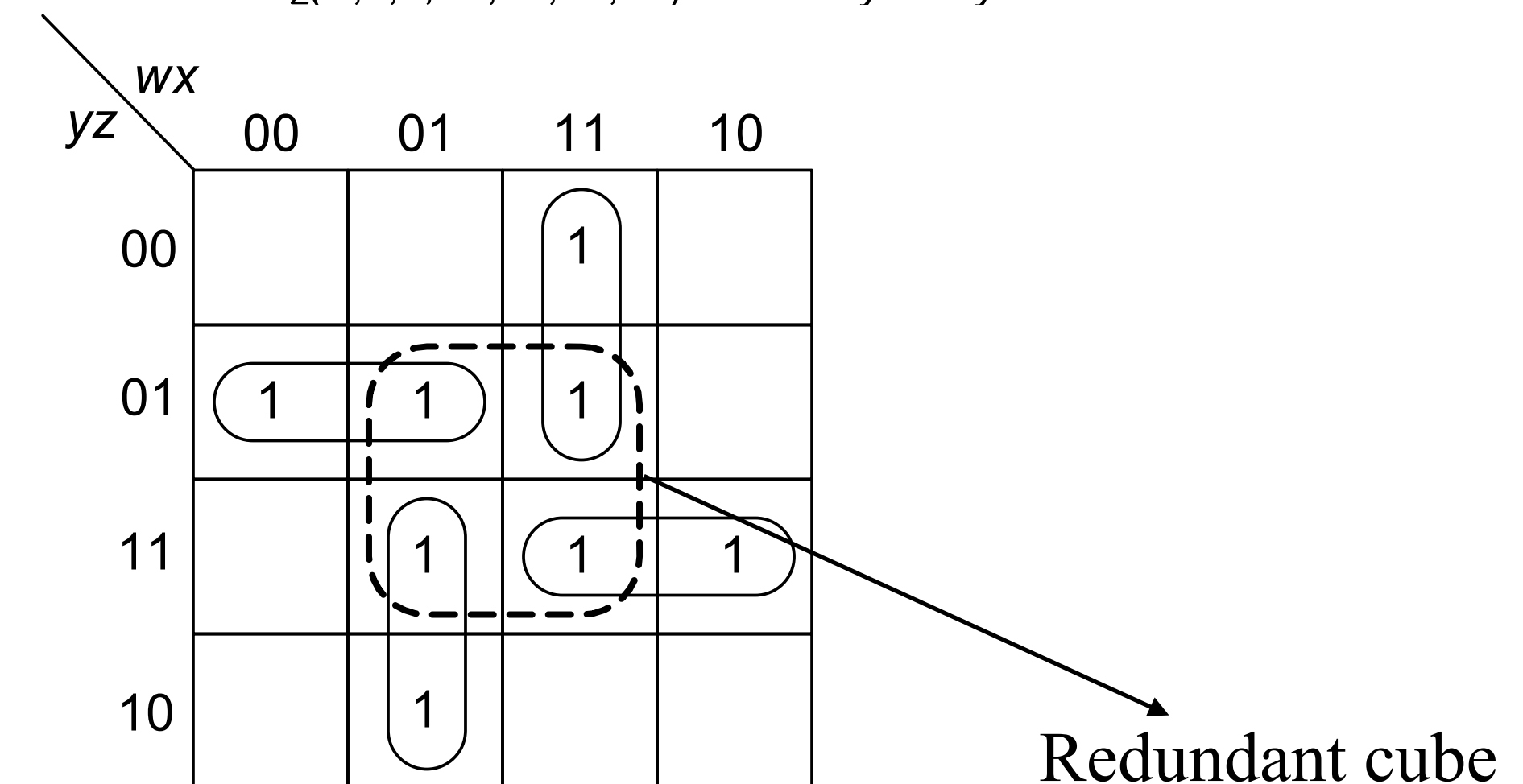
The Map Method

Rules for minimization:

- **Step 1:** cover those 1 cells by cubes that cannot be combined with other 1 cells; continue to 1 cells that have a single adjacent 1 cell (thus can form cubes of only two cells)
- **Step 2—:** Combine 1 cells that yield cubes of four cells, but are not part of any cube of eight cells, and so on..
 - A cube contained in a larger cube must never be selected
 - A cube contained in any combination of other cubes already selected in the cover is redundant (**consensus theorem**)
 - If there are more than one way of covering the map with cubes, select the cover with larger cubes
 - **Minimal expression:** collection of cubes that are as large and as few in number as possible, such that each 1 cell is covered by at least one cube
 - **Irredundant expressions:**
 - An SOP from where no term or literal can be deleted.
 - Not necessarily minimal
 - **Minimal and irredundant expressions may not be unique**
 - **But a minimal expression is always irredundant.**



(d) Map for function $f(w,x,y,z)$
 $= \sum(4,5,8,12,13,14,15) = wx + xy' + wy'z'$



Let's try this..

The Map Method

$wx \backslash yz$	00	01	11	10
00	1	1		1
01		1	1	1
11		1	1	
10				

(a) $f = x'y/z' + w'xy' + wy/z + xz$
is an irredundant expression.

$wx \backslash yz$	00	01	11	10
00	1	1		1
01		1	1	1
11		1	1	
10				

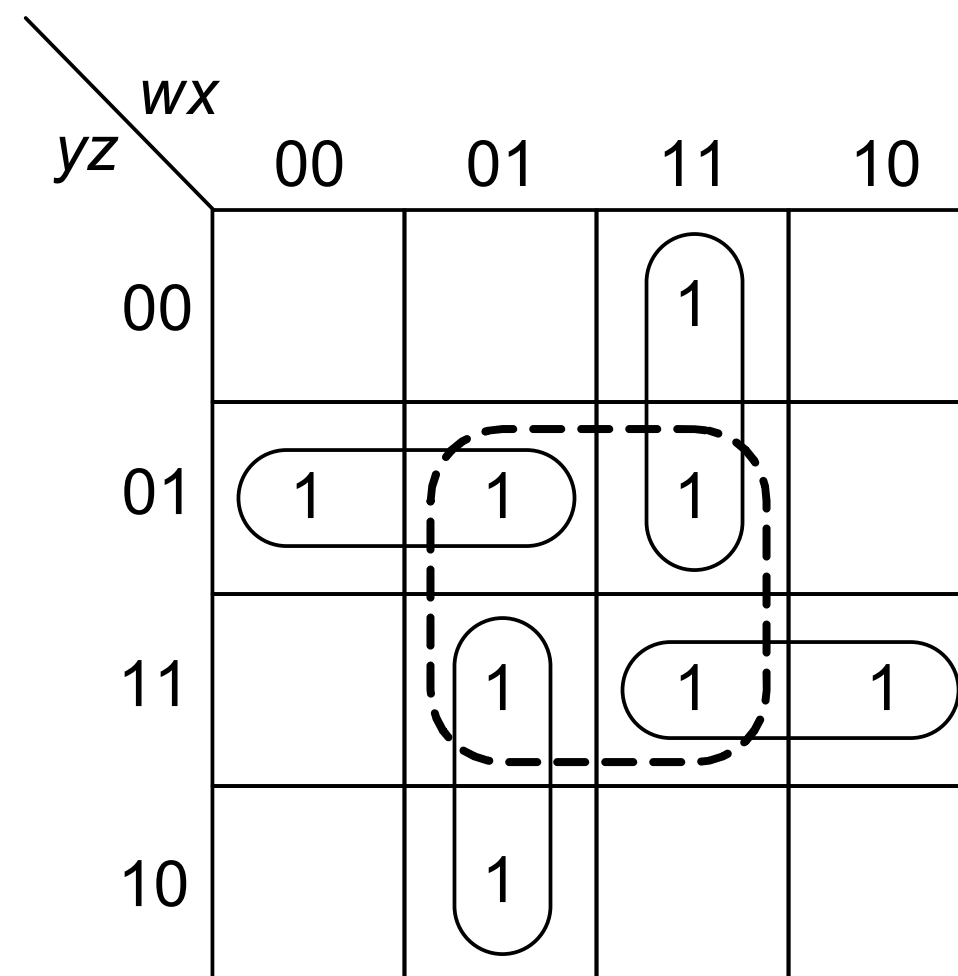
(b) $f = w'y/z' + wx'y' + xz$ is the
unique minimal expression.

Example: Two irredundant expressions for $f(w,x,y,z) = \sum(0,4,5,7,8,9,13,15)$

The Map Method

Example: $f(w,x,y,z) = \sum (1,5,6,7,11,12,13,15)$

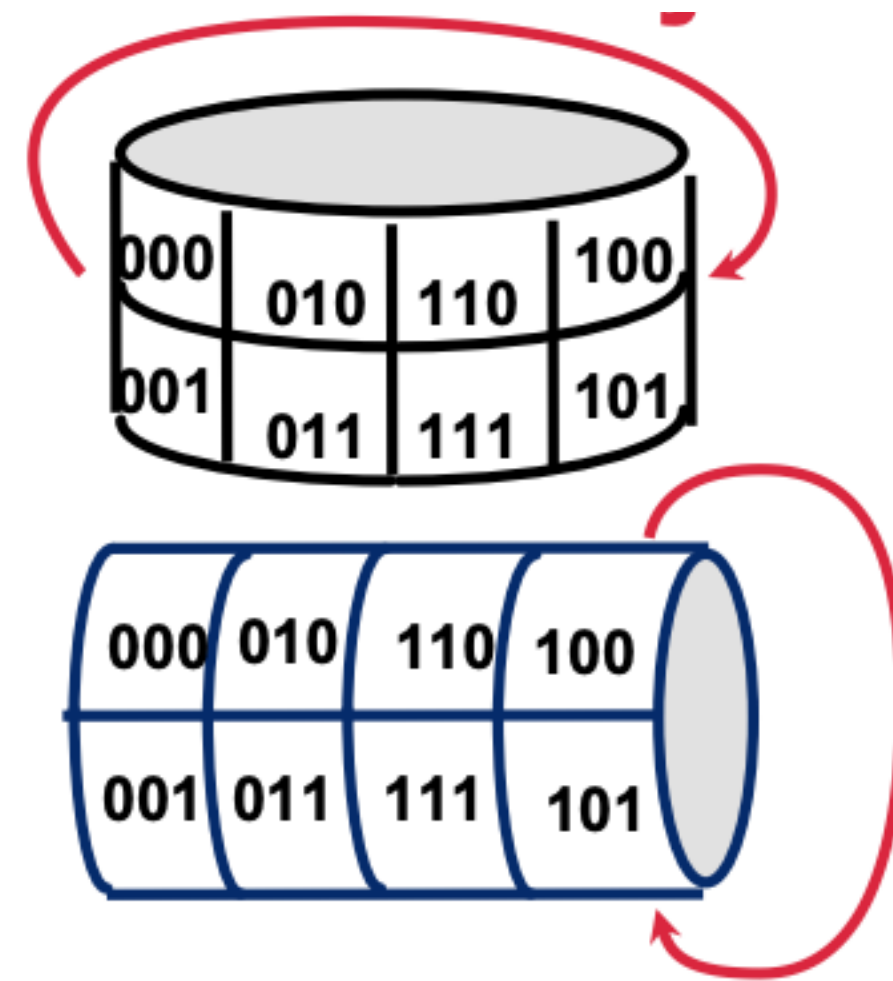
- Only one irredundant form: $f = wxy' + wyz + w'xy + w'y'z$



The Map Method: Earth is not Flat

<i>BC</i>		00	01	11	10
<i>A</i>	0	000	001	011	010
	1	100	101	111	110

<i>BC</i>		00	01	11	10
<i>A</i>	0	1			1
	1				



Minimal Product-of-Sums

- **Dual procedure:** product of a minimum number of sum factors, provided there is no other such product with the same number of factors and fewer literals
 - Variable corresponding to a 1 (0) is complemented (uncomplemented)
 - Cubes are formed of 0 cells
- **Example:** either one of minimal sum-of-products or minimal product-of-sums can be better than the other in literal count

yz \ wx				
	00	01	11	10
00				
01		1		1
11				
10		1		1

(a) Map of $f(x,y,z) = \sum 5,6,9,10$
 $= w'xy'z + wx'y'z + w'xyz' + wx'yz'$.

yz \ wx				
	00	01	11	10
00	0	0	0	0
01	0	1	0	1
11	0	0	0	0
10	0	1	0	1

(b) Map of $f(x,y,z)$
 $= \prod (0,1,2,3,4,7,8,11,12,13,14,15)$
 $= (y + z)(y' + z')(w + x)(w' + x')$.

Let's Try it..

- Implement **complement** of $f(A, B, C, D) = \prod (7, 9, 13)$.

Let's Try it..

- Implement $f(A, B, C, D) = \sum (0, 2, 8, 12, 13)$ with minimum number of gates.