

FIRST ESPORT MONETIZATION PLATFORM AS A SERVICE

Problem

Gamers spend thousands of dollars purchasing in-game items that remain as private property rights of a game publisher. We call it fake rights. Absence of blockchain-based property rights is the biggest barrier in Esports betting

Product

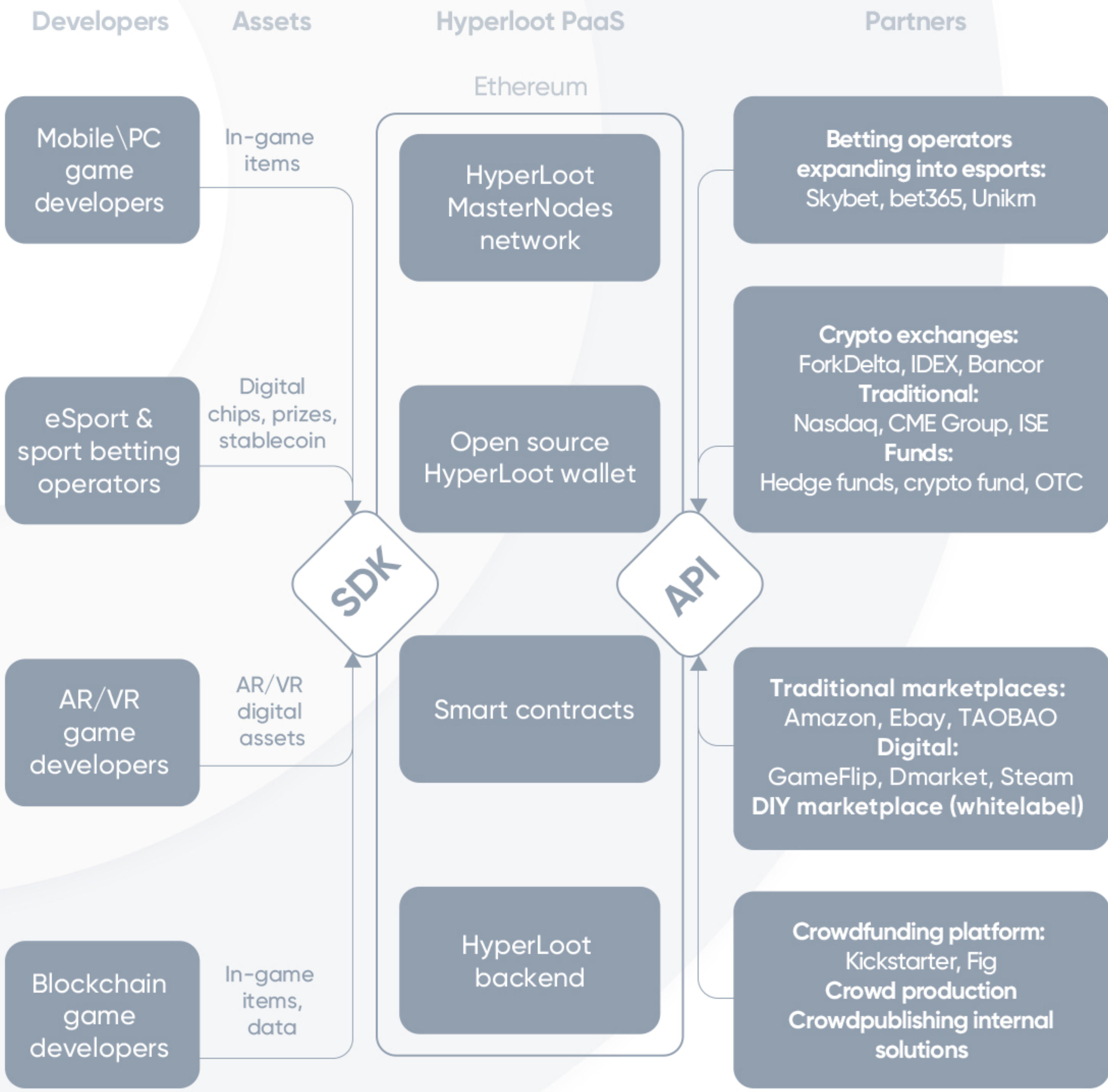
A HYPERLOOT HAS FOUR PRODUCTS

- 01. SDK for integration with game dev
- 02. Smart Contract Portfolio that manage and standardize emission rules & procedures
- 03. HyperLoot open source iOS wallet
- 04. HyperLoot MasterNode Sidechain

Benefits







- 01. Real Property rights for digital assets
- 02. Zero transaction fees via HLT
- 03. Easy-to-use interfaces for developers, partners and end-users
- 04. Zero investment asset creation
- 05. Riskless processing and custody

How it works?



HyperLoot masternode sidechain provides us with an opportunity to perform zero-fee for item exchange.

Partners

The complete list of participants, partners and tasks can be found [GitHub page](#)
Everything is open source and public.








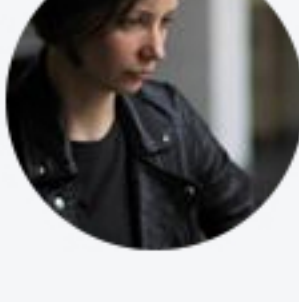

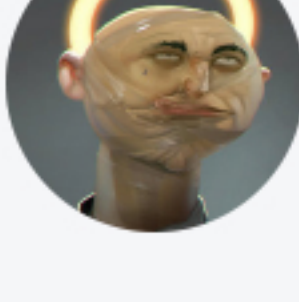

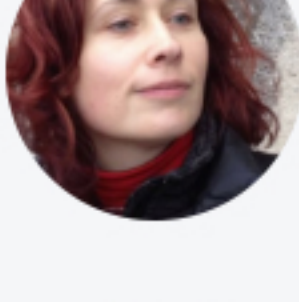

HLT token is needed for:

- 01. **Exchange**
If you don't want to be charged trading fees, you will need to possess HLT (think of it as Binance token with a 100% discount).
HLT Token tracker
- 02. **Stacking**
It is required to issue crypto-assets and provide reserves that are used to guarantee asset quality.
- 03. **Clearing**
HLT reserves are used for riskless clearing & settlement.
- 04. **Liquidity**
Integration of new liquidity providers requires reserves to fund smart contract relays.
- 05. **MasterNodes**
HLT is the only funding way to purchase master node tokens (HLTM).
- 06. **Governance**
Voting using HLT is the main standard for protocol governance and development.

Tokenomics

- Ticker: HLT
- Circulating supply*: 174million
*as of 1January 2019
- Max supply*: 1,000,000,000
*in 10 years
- Zero premine. Emission started on 5th July 2018
- Declines by 0.1% daily
- 40% goes to master node owners
- 30% goes to finance DAO
- 30% goes to Hyperloot investment fund

Team

-  **Gene Xata**
Interim CEO\Acceleration
-  **Alex Vasilenko**
Co-Founder
-  **Nick Murashov**
Community
-  **Valery Voskobovich**
Architect
-  **Vasilisa Versus**
Lead developer
-  **Andry Ivannikov**
Marketplace/betting
-  **Dmitry Gogolev**
Smart contracts
-  **Maria Galenko**
PR/Publications
-  **Anita Bakieva**
Marketing
-  **Uri Voronov**
Art/Design
-  **Konstantin Kysel**
UX/Design
-  **Evgenia Kareva**
UX/Design
-  **Alex Uglov**
IR