

Supervision & Reflection Template

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Course	BSHCSD4
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Month:

What?

Reflect on what has happened in your project this month?

Classes have started back up for the second semester and I haven't fully started working again however I have come to a few conclusions on things I need to work on, Like fitting in the story I want to add to the game, adding more game mechanics and making it seem more "Full"

So What?

Consider what that meant for your project progress. What were your successes? What challenges still remain?

Well from what my teacher told me I did quite well when it came to the mid point presentation so that was a nice boost in confidence as I know now what I'm doing is a step in the right direction at least, While that is a nice bit of knowledge I still need to do the bulk of the work in the coming months with this in mind I need to have my first meeting with my supervisor about what's next after the mid point.

Now What?

What can you do to address outstanding challenges?

I intend to sit down some more and consider how to tackle the problems I now face with the continued development but for now I'd rather wait to talk with my supervisor so I can bounce ideas off her and so she can give me guidance on what I need to do next with my project. I might chip away some more at it but ill definitely have more stuff to write next month when it comes to having new things added.

Student Signature

Karl Miller