Student Name	Karl Miller
Student Number	X21522489
Course	Bachelor of Science (Honours) in Computing, Year: 4
Supervisor	Emer Thornbury

Month:

What?

Reflect on what has happened in your project this month?

This month was all about setting up my documents for my pre-development stage, Such as Flowcharts, Use cases, A Gantt chart etc. With a fair amount of assistance from my supervisor I was able to create more accurate and professional looking documents which will push me in the right direction when it comes to developing the game itself.

So What?

Consider what that meant for your project progress. What were your successes? What challenges still remain?

I feel more confidant in my processes for developing the game when it comes to the beginning of development, The use cases I've created give me a foothold when it comes to starting my developing and making sure the absolute basics are fully functioning and creating a very basic build of the game. I still need to create the presentation for the Midpoint presentation.

Now What?

What can you do to address outstanding challenges?

The simple answer to all these outstanding issues is I need to blast through all these documents and build a basic build for the Midpoint Presentation, It's a big hurdle but If hard work is put into it i should have not too many issues now.

Student Signature	Karl Miller