



HyperionDev

# Data Types and Conditional Statements

August 2024

## Data Science Session Housekeeping

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- The use of disrespectful language is prohibited in the questions, this is a supportive, learning environment for all - please engage accordingly.
- No question is daft or silly - **ask them!**
- There are **Q&A sessions** midway and at the end of the session, should you wish to ask any follow-up questions. Moderators are going to be answering questions as the session progresses as well.
- If you have any questions outside of this lecture, or that are not answered during this lecture, please do submit these for upcoming Academic Sessions. You can submit these questions here: [Questions](#)

## Data Science Session Housekeeping cont.

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- For all **non-academic questions**, please submit a query:  
[www.hyperiondev.com/support](http://www.hyperiondev.com/support)
- Report a **safeguarding** incident:  
[www.hyperiondev.com/safeguardreporting](http://www.hyperiondev.com/safeguardreporting)
- We would love your **feedback** on lectures: [Feedback on Lectures](#)

# Learning Objectives

- ❖ **Define** and **use** variables and various data types in Python scripts.
- ❖ **Explain** and **implement** conditional statements to control the flow of a Python program.
- ❖ **Design** and **create** simple Python programs that solve specific problems using variables, data types, and conditional statements.

# Lecture Overview

- Setting Up Dev Environments
- Variables
- Data Types
- Conditional Statements





# Setting up your Dev Environments



# Installation Cheat Sheet

## **Installation:**

Visit the official website and download the installer for your operating system: [VsCode Download Link Website](#)

## **Install VSCode:**

Run the installer and follow the on-screen instructions to install VSCode on your system.

## **Settings:**

Customize VSCode settings by going to File > Preferences > Settings (or by pressing Ctrl+,). You can configure editor settings, themes, and extensions preferences here.

# Variables





# Variables

**Symbols used to represent values stored in the computer's memory**

- ❖ It is followed by the **name** of the variable, “=” **operator** and a **value/expression**.

```
num1 = 5  
name = "Zahra"
```

- ❖ After a variable has been defined, its **name** can be used in expressions.

```
num2 = num1 + 5
```

- ❖ The “=” **operator** can be used at any time on **existing variables** to **reassign** a new value to that variable.

# Data Types



# Data Types

- ❖ A typical modern computer has more than **100 billion bits** in its volatile data storage (**working memory**).
- ❖ To be able to work with such quantities of **bits** without getting lost, we separate them into **chunks** that represent **pieces of information**.

```
110000100000111101010011011010101100001000001111010100110110
000100111011000100101110001011000001001110110001001011100010
0010100111000100110110001011000001000111100010011011000101
101100001011001000110011100010101011000010110010001100111000
010001010101001100011011110000100100010101010011000110111100
001110000001011100001111000100110011100000010111000011110001
100011000100111010110001001010011000110001001110101100010010
0001011000100111110001010110000000101100010011111000101011
011001001001001110110010010001010110010010010011101100100100
110001001101100001010011001110001100010011011000010100110011
100010010010011100010111100011001000100100100111000101111000
000100110101100101001110000101100001001101011001010011100001
010001101011001000100111011001000100011010110010001001110110
000110010100110110010011110001000001100101001101100100111100
```



# Data Types

- ❖ In Python, those chunks are called **values**.
- ❖ Every **value** has a **type** that determines its **role**.
- ❖ Understanding data types is fundamental because it allows you to work with different kinds of information effectively.

```
135          # Integer
0.78         # Float
"Hello"      # String
True         # Boolean
[1, 2, 3]    # Array
```

# Integers (int)

- ❖ Whole numbers **without decimals**.
- ❖ It can be **positive, negative, or zero**.
- ❖ Integers are used to represent quantities that can be counted or measured in whole units.

```
age = 25  
count = 10
```



# Floats (float)

- ❖ Numbers **with decimal points**.
- ❖ Floats are used to represent quantities that can have **fractional parts**, such as measurements, percentages, or values resulting from mathematical calculations.

```
temperature = 12.7  
height = 1.59
```

# Strings (str)

- ❖ A **sequence of characters**, such as letters, numbers, or symbols.
- ❖ Enclosed within **single quotes** (') or **double quotes** (").
- ❖ Strings are used to represent text data in Python.

```
"Welcome to our DS lecture"  
'This is an example of a String'
```

# Strings (str)

- ❖ A **backslash (\)** inside quoted text indicates that the character after it has a special meaning. This is called **escaping** the character.
- ❖ Newlines can be included only when the string is quoted with three quotation marks.

```
"Hello everyone :)\\nThis is the new line character"
```

```
'''I can type over  
multiple lines with  
three single quotes'''
```

# Booleans (bool)

- ❖ It is often useful to have a value that distinguishes between only two possibilities, like “yes” and “no” or “on” and “off”.
- ❖ For this purpose, Python has a **Boolean** type, which has just two values, **true** and **false**, written as those words.
- ❖ Booleans are used in logical operations and conditional statements to make decisions based on whether a condition is true or false

```
is_student = True  
is_adult = False
```

# NoneType (None)

- ❖ Represents the absence of a value or a **null value**.
- ❖ It is used to indicate that a variable does not have a value assigned to it.

```
name = None
```



# Conditional Statements



# Conditional Statements

**Statements that perform different actions depending on whether a condition evaluates to true or false.**

- ❖ Conditional statements are like decision-making tools in programming.
- ❖ Depending on whether a condition is true or false, you can choose to run different parts of your code.
- ❖ It's a way to make your program smarter and more flexible, allowing it to adapt to different scenarios as needed.

```
if (temperature < 20):  
    print("Yikes! It's cold in here.")
```

# Conditional Statements

- ❖ **Conditional execution** is created with the **if** keyword in Python.
- ❖ We want some code to be executed **if**, and only **if**, a certain **condition** holds.
- ❖ A **condition** is written after the **if** keyword, between parentheses, followed by a **semicolon** (:), then the statement to execute.
- ❖ The condition is a **boolean expression** which we form using values, **comparison** and **logical operators**.

# Comparison Operations

- ❖ The **>** and **<** signs are the traditional symbols for **“is greater than”** and **“is less than”**, respectively.
- ❖ Applying them results in a Boolean value that indicates whether they hold true in this case.

```
print(3 > 4) # -> False  
print(3 < 4) # -> True
```

- ❖ Other similar operators are **>= (greater than or equal to)**, **<= (less than or equal to)**, **== (equal to)**, and **!= (not equal to)**.

```
print(50 <= 38) # False  
print(50 == 50) # True  
print(50 != 50) # False
```

# Logical Operators

- ❖ Python supports three logical operators: **and**, **or**, and **not**.
- ❖ The **and** operator represents logical **AND**
  - Its result is **true** only if **both** the values given to it are **true**.
- ❖ The **or** operator denotes logical **OR**.
  - Its result is **true** if **either** the values given to it are **true**.
- ❖ **Not** flips the value given to it.
  - **not True** produces **False** and **not False** gives **True**.

```
print(True and False) # -> False
print(True or False)  # -> True
print(not True)        # -> False
```



# Conditional Statements

- ❖ There are three primary types of conditional statements in programming:

```
if (condition):  
    print("Executed if condition is true")  
elif (another_condition):  
    print("Executed if another_condition is true")  
else:  
    print("Executed if none of the conditions are true")
```

# Conditional Statements

- ❖ **If statement:** executes a block of code if a specified condition is true.

```
age = 16
if (age >= 18):
    print("You are eligible to vote.")
```

- ❖ **If-Else statement:** executes one block of code if the condition is true and another block if the condition is false.

```
age = 16
if (age >= 18):
    print("You are eligible to vote.")
else:
    print("You are not eligible to vote.")
```

# Conditional Statements

- ❖ **If-Elif-Else statement:** It allows you to check multiple conditions and execute different blocks of code depending on which condition is true.

```
mark = 30
if (mark >= 90):
    print("A")
elif (mark >= 80):
    print("B")
elif (mark >= 70):
    print("C")
elif (mark >= 60):
    print("D")
elif (mark >= 50):
    print("E")
else:
    print("F")
```

# Questions and Answers



# Thank you for attending

