#### **Promises**

Hyperion Dev

Muhammad Zahir Junejo



# Lecture - Housekeeping

- ☐ The use of disrespectful language is prohibited in the questions, this is a supportive, learning environment for all please engage accordingly.
  - □ Please review Code of Conduct (in Student Undertaking Agreement) if unsure
- ☐ No question is daft or silly **ask them!**
- Q&A session at the end of the lesson, should you wish to ask any follow-up questions.
- ☐ Should you have any questions after the lecture, please schedule a mentor session.
- ☐ For all non-academic questions, please submit a query: <a href="www.hyperiondev.com/support">www.hyperiondev.com/support</a>

# Lecture Objectives

- I. What are Promises?
- 2. Creating Promises
- 3. Resolving and Rejecting Promises
- 4. Using the async-await syntax

#### Introduction

- □ Welcome to the world of asynchronous programming!
- In web development, many tasks take time to complete, like fetching data from a server. Asynchronous programming allows us to execute code while waiting for these tasks to finish.
- ☐ We'll explore Promises, a powerful tool for managing asynchronous operations in JavaScript.

#### What are Promises?

- ☐ Promises are JavaScript objects representing the eventual completion or failure of an asynchronous operation.
- ☐ They help us work with asynchronous code more effectively, making it easier to manage complexity.
- ☐ Think of Promises as a contract: a promise that a result will be available in the future.

#### **Benefits of Promises**

- Promises offer several benefits:
  - ☐ Improved Code Readability: They make asynchronous code look more like synchronous code, making it easier to understand.
  - □ Better Error Handling: Promises have built-in mechanisms for handling errors, reducing the risk of unhandled exceptions.
  - ☐ Avoid Callback Hell: Promises help eliminate callback nesting, making your code cleaner and more maintainable.

## Anatomy of a Promise

- ☐ Promises have three states:
  - ☐ Pending: Initial state, neither resolved nor rejected.
  - ☐ Resolved: The asynchronous operation completed successfully, and a result is available.
  - ☐ Rejected: An error occurred during the operation.
- ☐ Promises transition from pending to either resolved or rejected.

## **Creating Promises**

- ☐ To create a Promise, use the new Promise() constructor, which takes a function as its argument.
- ☐ This function, known as the executor, contains the asynchronous operation.
- ☐ The executor receives two functions as parameters: resolve and reject, which are used to signal the Promise's outcome.

```
const myPromise = new Promise((resolve, reject) => {
   // Simulate an async task
   setTimeout(() => {
     const result = 42;
     resolve(result); // Promise resolved with the result
   }, 1000);
});
```

### **Resolving Promises**

- ☐ Resolving a Promise means that the asynchronous operation succeeded.
- ☐ We handle resolved Promises using the .then() method, which takes a callback function.
- □ The callback function receives the result of the resolved Promise.

```
myPromise.then((result) => {
  console.log(`Promise resolved with result: ${result}`);
});
```

## Rejecting Promises

- □ Rejecting a Promise indicates that an error occurred during the asynchronous operation.
- ☐ We handle rejected Promises using the .catch() method, which also takes a callback function.
- The callback function receives the error information.

```
const errorPromise = new Promise((resolve, reject) => {
   setTimeout(() => {
      const error = new Error("Something went wrong");
      reject(error); // Promise rejected with an error
   }, 1000);
});
errorPromise.catch((error) => {
   console.error(`Promise rejected with error: ${error.message}`);
});
```

### Chaining Promises

- Promises can be chained together for sequential asynchronous operations.
- Chaining helps avoid callback hell.
- ☐ Each .then() returns a new Promise, allowing you to chain more operations.

fetchData()

- .then(processData)
- .then(displayData)
- .catch(handleError);

### Async-Await Syntax

- ☐ Async-await is a more recent way to work with Promises, providing a cleaner and more readable syntax.
- ☐ It's built on top of Promises, making asynchronous code look synchronous.

```
async function fetchData() {
  try {
    const response = await fetch("https://api.example.com/data");
    const data = await response.json();
    return data;
  } catch (error) {
    console.error(`Error fetching data: ${error.message}`);
  }
}
```

## Using async-await

```
async function example() {
  try {
    const result = await someAsyncFunction();
    console.log(`Async result: ${result}`);
  } catch (error) {
    console.error(`Error: ${error.message}`);
  }
}
```

#### Promises in the Real-world

- ☐ Promises and async-await are used for:
  - □ Making API requests
  - ☐ Handling user interactions
  - ☐ Loading resources in a web application





## **Questions and Answers**





### **Thank You!**