```
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# $Header$
Cactus::cctk run title
                          = "Meudon data"
Cactus::cctk full warnings = yes
Cactus::cctk_timer_output = full
#Cactus::terminate
                        = immediately
Cactus::terminate
                       = never
#Cactus::terminate
                        = time
#Cactus::cctk final time = 1.0
#Cactus::terminate = iteration
#Cactus::cctk itlast
                        = 524288
ActiveThorns = "LocalInterp AEILocalInterp"
#ActiveThorns = "NaNCatcher"
ActiveThorns = "Slab"
ActiveThorns = "TGRtensor"
ActiveThorns = "SphericalSurface"
SphericalSurface::nsurfaces = 4
SphericalSurface::maxntheta = 39
SphericalSurface::maxnphi = 76
SphericalSurface::ntheta[0]
                                  = 76
SphericalSurface::nphi[0]
SphericalSurface::nghoststheta[0] = 2
SphericalSurface::nghostsphi[0] = 2
SphericalSurface::ntheta[1]
                                  = 39
SphericalSurface::nphi[1]
SphericalSurface::nghoststheta[1] = 2
SphericalSurface::nghostsphi[1] = 2
SphericalSurface::ntheta[2]
SphericalSurface::nphi[2]
SphericalSurface::nghoststheta[2] = 2
SphericalSurface::nghostsphi[2] = 2
SphericalSurface::ntheta[3]
SphericalSurface::nphi[3]
SphericalSurface::nghoststheta[3] = 2
SphericalSurface::nghostsphi[3] = 2
ActiveThorns = "IOUtil"
IO::out dir = $parfile
ActiveThorns = "Carpet CarpetLib CarpetInterp CarpetReduce CarpetSlab"
Carpet::domain from coordbase = yes
```

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Carpet::max_refinement_levels = 20
driver::qhost size = 2
Carpet::buffer width = 4
Carpet::prolongation order space = 3
Carpet::prolongation order time = 2
Carpet::convergence level = 0
Carpet::init_3_timelevels = yes
CarpetLib::save memory during regridding = yes
ActiveThorns = "Boundary CartGrid3D CoordBase ReflectionSymmetry RotatingSymmetr
v180 SymBase"
CoordBase::domainsize = minmax
CoordBase::xmin = 0.0
CoordBase::vmin = -48.0
CoordBase::zmin = 0.0
CoordBase::xmax = 48.0
CoordBase::vmax = 48.0
CoordBase::zmax = 48.0
CoordBase::dx = 1.6
CoordBase::dy = 1.6
CoordBase::dz = 1.6
CoordBase::boundary_size_x_lower
                                    = 2
CoordBase::boundary_size_z_lower
                                    = 2
CoordBase::boundary shiftout x lower = 1
CoordBase::boundary_shiftout_z_lower = 1
CartGrid3D::type
                        = coordbase
CartGrid3D::avoid origin = no
ReflectionSymmetry::reflection z = yes
ReflectionSymmetry::avoid origin z = no
ActiveThorns = "CarpetRegrid"
CarpetRegrid::refinement levels
CarpetRegrid::smart_outer_boundaries = yes
CarpetRegrid::keep_same_grid_structure = yes
CarpetRegrid::refined_regions
                               = manual-coordinate-list
CarpetRegrid::coordinates = "
        [[([-00.0,-24.0,-0.0]:[+33.6,+24.0,+24.0]:[0.8,0.8,0.8])],
         [([-00.0, -12.0, -0.0]: [+21.6, +12.0, +12.0]: [0.4, 0.4, 0.4])],
         [([-00.0, -06.0, -0.0]: [+15.4, +06.0, +06.0]: [0.2, 0.2, 0.2])],
         [([+06.0,-03.0,-0.0]:[+12.4,+03.0,+03.0]:[0.1,0.1,0.1])]
ActiveThorns = "NaNChecker"
```

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NaNChecker::check_every
                           = 524288
NaNChecker::action_if_found = terminate
NaNChecker::check vars
       ADM BSSN::ADM BSSN phi
        ADM_BSSN::ADM_BSSN_metric
        ADM BSSN::ADM BSSN curv
        ADM BSSN::ADM BSSN K
        ADM BSSN::ADM BSSN gamma
        ADMBase::lapse
        ADMBase::shift
ActiveThorns = "ADMBase ADMCoupling ADMMacros CoordGauge SpaceMask StaticConform
al TmunuBase"
ADMMacros::spatial order = 4
## SpaceMask::use_mask = yes
## ActiveThorns = "LegoExcision"
## LegoExcision::fixed_excision
                                  = sphere
## LegoExcision::num fixed regions = 2
## LegoExcision::fixed_size
                                = 0.801
## LegoExcision::fixed_origin_x = 9.0
## LegoExcision::fixed origin y = 0.0
## LegoExcision::fixed_origin_z = 0.0
## LegoExcision::fixed2 size = 0.801
## LegoExcision::fixed2_origin_x = -9.0
## LegoExcision::fixed2 origin v = 0.0
## LegoExcision::fixed2 origin z = 0.0
ActiveThorns = "NoExcision"
NoExcision::num regions = 2
NoExcision::centre x
                               [0] = 9.0
NoExcision::centre_y
                               [0.0 = [0.0]
NoExcision::centre z
                               [0.0 = [0]
NoExcision::radius
                               [0] = 0.501 # 0.251
NoExcision::overwrite_lapse [0] = no
NoExcision::smoothing_zone_width[0] = 0.25
NoExcision::centre_x
                               [1] = -9.0
                               [1] = 0.0
NoExcision::centre y
NoExcision::centre_z
                               [1] = 0.0
NoExcision::radius
                               [1] = 0.501 # 0.251
NoExcision::overwrite lapse [1] = no
NoExcision::smoothing_zone_width[1] = 0.25
ActiveThorns = "MeudonData"
```

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ADMBase::initial_data = "meudon"
ADMBase::initial_lapse = "meudon-averaged"
ADMBase::initial shift = "meudon"
MeudonData::meud_data_file
                                     = "spec21_18.d"
MeudonData::meud do
                                     = nothing
MeudonData::meud fill holes
                                     = iso
MeudonData::meud x1
                                     = 9.0
MeudonData::meud_all_storage
                                     = on
MeudonData::me interpolator
                                     = spectral
ActiveThorns = "Time"
Time::dtfac = 0.25
ActiveThorns = "MoL"
MoL::ODE Method = RK3
ActiveThorns = "BSSN MoL"
## BSSN MoL::excise
                         = yes
## BSSN_MoL::excisionType = lego
ADMBase::evolution method = ADM BSSN
ADM_BSSN::stencil_size = 2
ADM BSSN::advection = upwind2
ADM_BSSN::bound
                      = newrad
ADMBase::lapse evolution method = 1+log
ADM BSSN::lapsesource
ADM BSSN::harmonic f
                              = 2.0
ADM BSSN::LapsePsiPower
                              = 4
ADM BSSN::force lapse positive = yes
ADMBase::shift evolution method = gamma0
ADM BSSN::ShiftGammaCoeff
                              = 0.75
ADM BSSN::BetaDriver
                               = 2.5
ADM_BSSN::ShiftAlpPower
                              = 2
ADM BSSN::ShiftPsiPower
                               = 4
ActiveThorns = "DriftCorrect4"
DriftCorrect4::verbose = yes
DriftCorrect4::nsources = 1
DriftCorrect4::position_x[0]
                                              = 9.0
DriftCorrect4::position_y[0]
                                             = 0.0
DriftCorrect4::surface_index[0]
                                              = 0
DriftCorrect4::first driftcorrect iteration[0] = 524288
DriftCorrect4::driftcorrect_every[0]
                                            = 524288
DriftCorrect4::do_azimuthal_correction[0]
                                             = yes
                                              = \bar{5.0}
DriftCorrect4::azimuthal timescale[0]
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DriftCorrect4::do_radial_cor DriftCorrect4::radial_timeso		
ActiveThorns = "Dissipation"	п	
Dissipation::vars = " ADM_BSSN::ADM_BSSN_r ADM_BSSN::ADM_BSSN_r ADM_BSSN::ADM_BSSN_c ADM_BSSN::ADM_BSSN_c ADM_BSSN::ADM_BSSN_c ADMBase::lapse ADMBase::shift "	metric curv K	
ActiveThorns = "ADMAnalysis"	n	
ActiveThorns = "ADMConstrain	nts"	
## ADMConstraints::excise =	yes	
ActiveThorns = "AHFinderDire	ect"	
AHFinderDirect::N_horizons AHFinderDirect::find_every AHFinderDirect::max_Newton_i AHFinderDirect::max_Newton_i		
AHFinderDirect::geometry_int	erpolator_name = "Lagrange po	
<pre># individual AH AHFinderDirect::origin_x AHFinderDirect::initial_gues AHFinderDirect::initial_gues AHFinderDirect::reset_horizo AHFinderDirect::which_surfac</pre>	sscoord_sphereradius on_after_not_finding	[1] = 9.0 [1] = 9.0 [1] = 1.0 [1] = no [1] = 0
# common AH AHFinderDirect::initial_gues AHFinderDirect::max_allowabl AHFinderDirect::reset_horizo AHFinderDirect::which_surfac	le_horizon_radius on_after_not_finding	[2] = 15.0 [2] = 40.0 [2] = no [2] = 1
<pre># pretracking AHFinderDirect::initial_gues AHFinderDirect::max_allowabl AHFinderDirect::which_surfac AHFinderDirect::use_pretrack AHFinderDirect::reset_horize AHFinderDirect::surface_modi AHFinderDirect::pretracking_</pre>	le_horizon_radius ce_to_store_info king on_after_not_finding ification	[3] = 15.0 [3] = 40.0 [3] = 2 [3] = yes [3] = no [3] = "radius" [3] = 0.0

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AHFinderDirect::pretracking_minimum_value
                                                         [3] = 0.00
AHFinderDirect::pretracking_maximum_value
                                                         [3] = 5.0
AHFinderDirect::pretracking delta
                                                         [3] = 0.5
                                                         [3] = 0.0001
AHFinderDirect::pretracking minimum delta
AHFinderDirect::pretracking_maximum_delta
                                                         [3] = 0.5
                                                         [3] = 0.25
AHFinderDirect::smoothing factor
# common AH, starting from pretracking surface
AHFinderDirect::depends on
                                                         [4] = 3
AHfinderDirect::desired value factor
                                                         [4] = 0.0
AHFinderDirect::max_allowable_horizon_radius
                                                         [4] = 40.0
                                                         [4] = 3
AHFinderDirect::which surface to store info
ActiveThorns = "IsolatedHorizon"
IsolatedHorizon::verbose
IsolatedHorizon::num horizons
IsolatedHorizon::surface_index[0] = 0
IsolatedHorizon::surface_index[1] = 1
IsolatedHorizon::surface index[2] = 2
IsolatedHorizon::surface_index[3] = 3
ActiveThorns = "IOBasic"
IOBasic::outInfo_every
                            = 1
IOBasic::outInfo_reductions = "norm2"
IOBasic::outInfo vars
       ADMConstraints::ham
        ADMConstraints::momx
        IsolatedHorizon::ih spin[0]
        IsolatedHorizon::ih_radius[0]
        IsolatedHorizon::ih mass[0]
ActiveThorns = "CarpetIOScalar"
IOScalar::outScalar_every = 1
IOScalar::outScalar vars = "
        grid::coordinates
        SpaceMask::emask
        ADM_BSSN::ADM_BSSN_phi
        ADM_BSSN::ADM_BSSN_metric
        ADM_BSSN::ADM_BSSN_K
        ADM_BSSN::ADM_BSSN_curv
        ADM_BSSN::ADM_BSSN_gamma
        ADMBase::metric
        ADMBase::curv
        ADMBase::lapse
        ADMBase::shift
        ADMAnalysis::trK
        ADMAnalysis::Ricci
        ADMConstraints::hamiltonian
        ADMConstraints::normalized hamiltonian
        ADMConstraints::momentum
        SphericalSurface::sf_radius
        IsolatedHorizon::ih_shapes
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	n::ih_coordinates	
IsolatedHorizo		
	n::ih_tetrad_n	
	n::ih_tetrad_m n::ih_newman_penrose	
	n::ih_expansions	
	n::ih_weyl_scalars	
	n::ih_ricci_scalars	
IsolatedHorizo	n::ih_twometric	
	n::ih_killing_vector	
	n::ih_killed_twometric	
	n::ih_invariant_coordinates	
IsolatedHorizo IsolatedHorizo	n::ih_3determinant	
ISOIACEUROI IZO	II··III_IIuxes	
ActiveThorns = "Carpet	IOASCII"	
OASCII::outOD_every =		
= OASCII::out0D_vars grid::coordina		
SpaceMask::ema		
ADM_BSSN::ADM_	BSSN_curv	
ADM_BSSN::ADM_		
ADMBase::metri	C	
ADMBase::curv ADMBase::lapse		
ADMBase::shift		
ADMAnalysis::t	rK	
ADMAnalysis::R		
ADMConstraints	::hamiltonian	
	::normalized_hamiltonian	
ADMConstraints		
SphericalSurfa		
SphericalSurfa SphericalSurfa		
SphericalSurfa		
	ce::sf_coordinate_descriptors	
DriftCorrect4:		
	:dc4_current_time	
DriftCorrect4:	:dc4_omega	
DriftCorrect4:	_	
IsolatedHorizo		
IsolatedHorizo		
	n::ih_grid_real	
IsolatedHorizo	n::ih_coordinates	
IsolatedHorizo		
	n::ih_tetrad_n	
	n::ih_tetrad_m	
	n::ih_newman_penrose	
	n::ih_expansions	
	n::ih_weyl_scalars	
	n::ih_ricci_scalars	
IsolatedHorizo	n::ih killing vector	

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        IsolatedHorizon::ih_scalars
        IsolatedHorizon::ih_invariant_coordinates
        IsolatedHorizon::ih multipole moments
        IsolatedHorizon::ih 3determinant
        IsolatedHorizon::ih_fluxes
I0::out_yline_x = 9.0
IO::out zline x = 9.0
IOASCII::out1D every = 1
IOASCII::out1D_vars = "
        grid::coordinates
        SpaceMask::emask
        ADM BSSN::ADM BSSN phi
        ADM BSSN::ADM BSSN metric
        ADM BSSN::ADM BSSN K
        ADM BSSN::ADM BSSN curv
        ADM BSSN::ADM BSSN gamma
        ADMBase::metric
        ADMBase::curv
        ADMBase::lapse
        ADMBase::shift
        ADMAnalysis::trK
        ADMAnalysis::Ricci
        ADMConstraints::hamiltonian
        ADMConstraints::normalized_hamiltonian
        ADMConstraints::momentum
        SphericalSurface::sf_radius
        IsolatedHorizon::ih_shapes
        IsolatedHorizon::ih_coordinates
        IsolatedHorizon::ih tetrad l
        IsolatedHorizon::ih_tetrad_n
        IsolatedHorizon::ih_tetrad_m
        IsolatedHorizon::ih newman penrose
        IsolatedHorizon::ih_expansions
        IsolatedHorizon::ih wevl scalars
        IsolatedHorizon::ih ricci scalars
        IsolatedHorizon::ih twometric
        IsolatedHorizon::ih_killing_vector
        IsolatedHorizon::ih killed twometric
        IsolatedHorizon::ih invariant coordinates
        IsolatedHorizon::ih_3determinant
        IsolatedHorizon::ih fluxes
IO::out_yzplane_x
IOASCII::out2D_criterion = time
IOASCII::out2D_dt
                        = 0.8
IOASCII::out2D_vars
        SphericalSurface::sf_radius
        IsolatedHorizon::ih_shapes
        IsolatedHorizon::ih_coordinates
        IsolatedHorizon::ih tetrad l
        IsolatedHorizon::ih_tetrad_n
        IsolatedHorizon::ih_tetrad_m
        IsolatedHorizon::ih_newman_penrose
        IsolatedHorizon::ih_expansions
        IsolatedHorizon::ih_weyl_scalars
        IsolatedHorizon::ih ricci scalars
        IsolatedHorizon::ih_twometric
        IsolatedHorizon::ih_killing_vector
        IsolatedHorizon::ih killed twometric
```

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        IsolatedHorizon::ih_invariant_coordinates
        IsolatedHorizon::ih_3determinant
        IsolatedHorizon::ih fluxes
ActiveThorns = "CarpetIOHDF5"
IOHDF5::out3D_criterion = time
IOHDF5::out3D_dt
                   = 0.8
IOHDF5::out3D vars
                       = "
       SpaceMask::emask
       ADM_BSSN::ADM_BSSN_phi
       ADM_BSSN::ADM_BSSN_metric
       ADM_BSSN::ADM_BSSN_K
       ADM_BSSN::ADM_BSSN_curv
       ADM_BSSN::ADM_BSSN_gamma
       ADMBase::metric
       ADMBase::curv
       ADMBase::lapse
       ADMBase::shift
       ADMAnalysis::Ricci
       ADMConstraints::hamiltonian
       ADMConstraints::normalized_hamiltonian
       ADMConstraints::momentum
IOHDF5::checkpoint = yes
IO::checkpoint_dir = $parfile
IO::checkpoint every = 5242880
ActiveThorns = "TimerReport"
TimerReport::out_every
                              = 524288
TimerReport::before_checkpoint = yes
```