

# HERNANDEZ VELAZQUEZ

## EMMANUEL ALEJANDRO

Computational Systems Engineer Student

### EDUCATION

2023 ESCOM IPN – Unidad Profesional Adolfo López  
Mateos, Av. Juan de Dios Bátiz, Nueva Industrial Vallejo,  
Gustavo A. Madero, 07320 Ciudad de México  
*Computational Systems Engineer – Currently Studying*

2019 UPIICSA IPN – Av. Té 950, Granjas México, Iztacalco,  
08400 Ciudad de México, CDMX  
*Computer science – 1 year, Change of degree*

2018 Plantel Fundación Azteca – Av. Acueducto de  
Guadalupe 25, Santa Isabel Tola  
*Graduated as Computer Technician*

### CONTACT

❖ [emmanuel.ale.h.v@gmail.com](mailto:emmanuel.ale.h.v@gmail.com)  
❖ Cel.: 55 61 58 66 37  
❖ CP.: 07969, México, CDMX  
❖ GitHub: [HyperionTR](#)

### TECH / HARD SKILLS

❖ Linux environments - Ubuntu and Debian  
❖ Cloud computing - Azure and DigitalOcean  
❖ Basic net devices configuration - Cisco and RCPLive  
❖ Ease for programming - C/C++, Java, Javascript, Python, Rust

### COURSE DIPLOMAS

- ❖ CCNA Routing & Switching: Escalamiento de redes
- ❖ Cisco Networking Academy® Introduction to Cybersecurity
- ❖ Cisco Networking Academy® "Introducción a Internet de todo"
- ❖ NDG Linux Unhatched
- ❖ CCNA Routing & Switching: Principios básicos
- ❖ CCNA Routing y Switching: Conexión de redes de Cisco

### MAIN PROJECTS

- 2022 Network Devices Administration Program with Python [\(GitHub link\)](#)  
*Built an administration system for remote network devices following the FCAPS framework, using Python as a language with SNMP, RRD tools and FPDF for creating device reports.*
- 2021 Finite State Machine (FSM) editor and evaluator with JavaScript [\(GitHub link\)](#)  
*Designed and developed a vanilla JavaScript program for designing and exporting FSM diagrams and evaluating their associated REGEX inside a browser window.*
- 2021 Basic prototype of a game with Java [\(GitHub link\)](#)  
*Designed and implemented from scratch, a game titled "Tower of Heaven", inspired solely by a song of the same name by artist Feint. The game was made using Java and the libGDX game library.*

### LANGUAGES

Spanish – Mother language

English – B2 (Uncertified)