

Strings

Due this week

Homework 3

- Submit pdf file on Canvas. PDF
- Check the due date! No late submissions!!
- Start going through the textbook readings and watch the videos
 - Take Quiz 3.
 - Check the due date! No late submissions!!

Today

- Revisit Functions
 - Prototyping
 - Scope of Variables
- Strings

Strings

Strings

• Strings are sequences of characters:

```
"Hello world"
```

• Include the string header, so you can create variables to hold strings:

String Initializations

 String variables are automatically initialized to the empty string if you don't initialize them:

```
string response;
    // literal string "" stored
    // it is not garbage
```

• "" is called the empty or null string.

Concatenation of Strings

Use the + operator to concatenate strings;
 that is, put them together to yield a longer string.

```
string fname = "Harry";
string lname = "Potter";
string name = fname + lname; //need a space!
cout << name << endl;
name = fname + " " + lname; //got a space
cout << name << endl;</pre>
```

The output will be: HarryPotter Harry Potter

7

Common Error – Concatenation of literal strings

```
string greeting = "Hello, " + " World!";
    // will not compile
```

Literal strings cannot be concatenated. And it's pointless anyway, just do:

```
string greeting = "Hello World!";
```

String Input

You can read a string from the console:

```
cout << "Please enter your name: ";
string name;
cin >> name;
```

- When a string is read with the >> operator, only one word is placed into the string variable.
- For example, suppose the user types

as the response to the prompt.

Only the string "Harry" is placed into the variable name.

String Input

You can use another input string to read the second word:

```
cout << "Please enter your name: ";
string fname, lname;
cin >> fname >> lname;

//fname gets Harry, lname gets Potter
```

String Input

getline() function allows us to accepts a full string input

```
cout << "Please enter your name: ";
string name;
getline(cin, name);

//name gets Harry Potter</pre>
```

String Functions

• The length member function yields the number of characters in a string.

• Unlike the sqrt or pow function, the length function is invoked with the dot notation:

```
string name = "Harry";
int n = name.length();
```

String Data Representation & Character Positions

- In most computer languages, the starting position 0 means "start at the beginning."
- The first position in a string is labeled 0, the second 1, and so on. And don't forget to count the space character after the comma—but the quotation marks are **not** stored.
- The position number of the last character is always one less than the length of the **string**.

substr Function

- Once you have a string, you can extract substrings by using the **substr** member function.
- s.substr(start, length)
 returns a string that is made from the characters in the string s, starting at character start, and containing length characters. (start and length are integers)
 - NOTE: the first character has an index of 0, not 1.

```
string greeting = "Hello, World!";
string sub = greeting.substr(0, 2);
    // sub contains "He"
```

Another Example of the substr Function

```
string greeting = "Hello, World!";
string w = greeting.substr(7, 5);
   // w contains "World" (not the !)
```

- "World" is 5 characters long but...
- Why is 7 the position of the "W" in "World"?
- Why is the "₩" not @ 8?
- Because the first character has an index of 0, not 1.

String Character Positions and

```
Hello, World!
0 1 2 3 4 5 6 7 8 9 10 11 12
```

```
string greeting = "Hello, World!";
string w = greeting.substr(7);
   // w contains "World!"
```

• If you do not specify how many characters should go into the substring, the call to the **substr**() function will return a substring that starts at the specified index, and goes until the end of the string

String Operations Examples

Statement	Result	Comment					
string str = "C"; str = str + "++";	str is set to "C++"	When applied to strings,+ denotes concatenation.					
string str = "C" + "++";	Error	Error: You cannot concatenate two string literals.					
<pre>cout << "Enter name: "; cin >> name; (User input: Harry Morgan)</pre>	name contains "Harry"	The >> operator places the next word into the string variable.					
<pre>cout << "Enter name: "; cin >> name >> last_name; (User input: Harry Morgan)</pre>	name contains "Harry", last_name contains "Morgan"	Use multiple >> operators to read more than one word.					
string greeting = "H & S"; int n = greeting.length();	n is set to 5	Each space counts as one character.					
string str = "Sally"; string str2 = str.substr(1, 3);	str2 is set to "all"	Extracts the substring of length 3 starting at position 1. (The initial position is 0.)					
string str = "Sally"; string str2 = str.substr(1);	str2 is set to "ally"	If you omit the length, all characters from the position until the end are included.					
string a = str.substr(0, 1);	a is set to the initial letter in str	Extracts the substring of length 1 starting at position 0.					
string b = str.substr(str.length() - 1);	b is set to the last letter in str	The last letter has position str.length() - 1. We need not specify the length.					

Example: Ubbi Dubbi (Link)

Example: Ubbi Dubbi

```
string penny_says = "Absolutely I Do";
string ubbi_dubbi_word = "ubAbsubolubutubely ubI Dubo"
```

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
Α	b	s	0	I	u	t	е	I	у		I		D	0

 How many substr functions did you use? How many string concatenations did you use?

Find and replace

- str.find(substring_to_find)
 - Finds a substring if present in a string
 - o int position = str.find("Waldo"); // position has the first occurrence of "Waldo" in str
- str.replace(position, length, string_to_replace)
 - Replaces the characters in str from position with string_to_replace
 - str.replace(6, 10, "Pikachu");

Representing Characters: Unicode. ASCII

- Printable characters in a string are stored as bits in a computer, just like int and double variables
- The bit patterns are standardized:
 - ASCII (American Standard Code for Information Interchange) is 7 bits long, specifying $2^7 = 128$ codes:
 - 26 uppercase letters A through Z
 - 26 lowercase letters a through z
 - 10 digits
 - 32 typographical symbols such as +, -, ', \...
 - 34 control characters such as space, newline
- Unicode, which has replaced ASCII in most cases, is 21 bits superset of ASCII; the first 128 codes match. The extra bits allow many more characters $(2^{21} > 2x10^6)$, required for worldwide languages