

RGBLED::writeGreen



```
graph LR; A[RGBLED::writeGreen] --> B[RGBLED::mapValue]
```

A diagram showing a call from the function `RGBLED::writeGreen` to the function `RGBLED::mapValue`. The first box is shaded gray and the second is white. A blue arrow points from the right side of the first box to the left side of the second box.

RGBLED::mapValue