

Chain-of-Thought Prompting Elicits Reasoning in Large Language Models

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Abstract

We explore how generating a *chain of thought*—a series of intermediate reasoning steps—significantly improves the ability of large language models to perform complex reasoning. In particular, we show how such reasoning abilities emerge naturally in sufficiently large language models via a simple method called *chain-of-thought prompting*, where a few chain of thought demonstrations are provided as exemplars in prompting.

Experiments on three large language models show that chain-of-thought prompting improves performance on a range of arithmetic, commonsense, and symbolic reasoning tasks. The empirical gains can be striking. For instance, prompting a PaLM 540B with just eight chain-of-thought exemplars achieves state-of-the-art accuracy on the GSM8K benchmark of math word problems, surpassing even finetuned GPT-3 with a verifier.

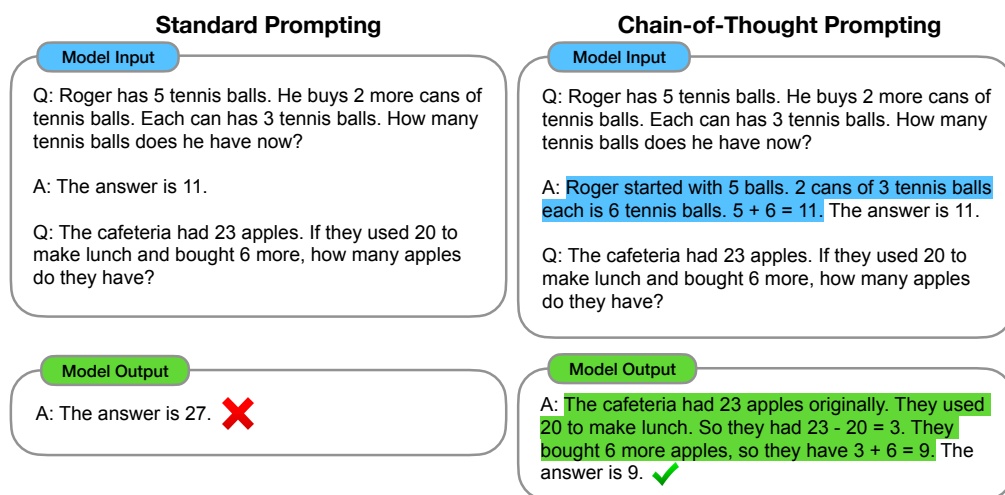


Figure 1: Chain-of-thought prompting enables large language models to tackle complex arithmetic, commonsense, and symbolic reasoning tasks. Chain-of-thought reasoning processes are highlighted.

1 Introduction

The NLP landscape has recently been revolutionized by language models (Peters et al., 2018; Devlin et al., 2019; Brown et al., 2020, *inter alia*). Scaling up the size of language models has been shown to confer a range of benefits, such as improved performance and sample efficiency (Kaplan et al., 2020; Brown et al., 2020, *inter alia*). However, scaling up model size alone has not proved sufficient for achieving high performance on challenging tasks such as arithmetic, commonsense, and symbolic reasoning (Rae et al., 2021).

This work explores how the reasoning ability of large language models can be unlocked by a simple method motivated by two ideas. First, techniques for arithmetic reasoning can benefit from generating natural language rationales that lead to the final answer. Prior work has given models the ability to generate natural language intermediate steps by training from scratch (Ling et al., 2017) or finetuning a pretrained model (Cobbe et al., 2021), in addition to neuro-symbolic methods that use formal languages instead of natural language (Roy and Roth, 2015; Chiang and Chen, 2019; Amini et al., 2019; Chen et al., 2019). Second, large language models offer the exciting prospect of in-context few-shot learning via *prompting*. That is, instead of finetuning a separate language model checkpoint for each new task, one can simply “prompt” the model with a few input–output exemplars demonstrating the task. Remarkably, this has been successful for a range of simple question-answering tasks (Brown et al., 2020).

Both of the above ideas, however, have key limitations. For rationale-augmented training and finetuning methods, it is costly to create a large set of high quality rationales, which is much more complicated than simple input–output pairs used in normal machine learning. For the traditional few-shot prompting method used in Brown et al. (2020), it works poorly on tasks that require reasoning abilities, and often does not improve substantially with increasing language model scale (Rae et al., 2021). In this paper, we combine the strengths of these two ideas in a way that avoids their limitations. Specifically, we explore the ability of language models to perform few-shot prompting for reasoning tasks, given a prompt that consists of triples: (input, *chain of thought*, output). A *chain of thought* is a series of intermediate natural language reasoning steps that lead to the final output, and we refer to this approach as *chain-of-thought prompting*. An example prompt is shown in Figure 1.

We present empirical evaluations on arithmetic, commonsense, and symbolic reasoning benchmarks, showing that chain-of-thought prompting outperforms standard prompting, sometimes to a striking degree. Figure 2 illustrates one such result—on the GSM8K benchmark of math word problems (Cobbe et al., 2021), chain-of-thought prompting with PaLM 540B outperforms standard prompting by a large margin and achieves new state-of-the-art performance. A prompting only approach is important because it does not require a large training dataset and because a single model checkpoint can perform many tasks without loss of generality. This work underscores how large language models can learn via a few examples with natural language data about the task (c.f. automatically learning the patterns underlying inputs and outputs via a large training dataset).

2 Chain-of-Thought Prompting

Consider one’s own thought process when solving a complicated reasoning task such as a multi-step math word problem. It is typical to decompose the problem into intermediate steps and solve each before giving the final answer: “After Jane gives 2 flowers to her mom she has 10 . . . then after she gives 3 to her dad she will have 7 . . . so the answer is 7.” The goal of this paper is to endow language models with the ability to generate a similar *chain of thought*—a coherent series of intermediate reasoning steps that lead to the final answer for a problem. We will show that sufficiently large

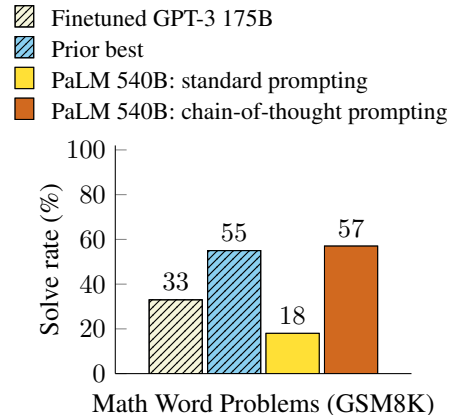


Figure 2: PaLM 540B uses chain-of-thought prompting to achieve new state-of-the-art performance on the GSM8K benchmark of math word problems. Finetuned GPT-3 and prior best are from Cobbe et al. (2021).

language models can generate chains of thought if demonstrations of chain-of-thought reasoning are provided in the exemplars for few-shot prompting.

Figure 1 shows an example of a model producing a chain of thought to solve a math word problem that it would have otherwise gotten incorrect. The chain of thought in this case resembles a solution and can be interpreted as one, but we still opt to call it a chain of thought to better capture the idea that it mimics a step-by-step thought process for arriving at the answer (and also, solutions/explanations typically come *after* the final answer (Narang et al., 2020; Wiegreffe et al., 2022; Lampinen et al., 2022, *inter alia*)).

Chain-of-thought prompting has several attractive properties as an approach for facilitating reasoning in language models.

1. First, chain of thought, in principle, allows models to decompose multi-step problems into intermediate steps, which means that additional computation can be allocated to problems that require more reasoning steps.
2. Second, a chain of thought provides an interpretable window into the behavior of the model, suggesting how it might have arrived at a particular answer and providing opportunities to debug where the reasoning path went wrong (although fully characterizing a model’s computations that support an answer remains an open question).
3. Third, chain-of-thought reasoning can be used for tasks such as math word problems, commonsense reasoning, and symbolic manipulation, and is potentially applicable (at least in principle) to any task that humans can solve via language.
4. Finally, chain-of-thought reasoning can be readily elicited in sufficiently large off-the-shelf language models simply by including examples of chain of thought sequences into the exemplars of few-shot prompting.

In empirical experiments, we will observe the utility of chain-of-thought prompting for arithmetic reasoning (Section 3), commonsense reasoning (Section 4), and symbolic reasoning (Section 5).

3 Arithmetic Reasoning

We begin by considering math word problems of the form in Figure 1, which measure the arithmetic reasoning ability of language models. Though simple for humans, arithmetic reasoning is a task where language models often struggle (Hendrycks et al., 2021; Patel et al., 2021, *inter alia*). Strikingly, chain-of-thought prompting when used with the 540B parameter language model performs comparably with task-specific finetuned models on several tasks, even achieving new state of the art on the challenging GSM8K benchmark (Cobbe et al., 2021).

3.1 Experimental Setup

We explore chain-of-thought prompting for various language models on multiple benchmarks.

Benchmarks. We consider the following five math word problem benchmarks: (1) the **GSM8K** benchmark of math word problems (Cobbe et al., 2021), (2) the **SVAMP** dataset of math word problems with varying structures (Patel et al., 2021), (3) the **ASDiv** dataset of diverse math word problems (Miao et al., 2020), (4) the **AQuA** dataset of algebraic word problems, and (5) the **MAWPS** benchmark (Koncel-Kedziorski et al., 2016). Example problems are given in Appendix Table 12.

Standard prompting. For the baseline, we consider standard few-shot prompting, popularized by Brown et al. (2020), in which a language model is given in-context exemplars of input–output pairs before outputting a prediction for a test-time example. Exemplars are formatted as questions and answers. The model gives the answer directly, as shown in Figure 1 (left).

Chain-of-thought prompting. Our proposed approach is to augment each exemplar in few-shot prompting with a chain of thought for an associated answer, as illustrated in Figure 1 (right). As most of the datasets only have an evaluation split, we manually composed a set of eight few-shot exemplars with chains of thought for prompting—Figure 1 (right) shows one chain of thought exemplar, and the full set of exemplars is given in Appendix Table 20. (These particular exemplars did not undergo prompt engineering; robustness is studied in Section 3.4 and Appendix A.2.) To investigate whether chain-of-thought prompting in this form can successfully elicit successful reasoning across a range of