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# Appendices

## Appendix A Related work on Underspecification

The Background (Section 2) reviews the most directly related prior work, focused on multi-turn evaluation. We now cover other related prior works that have studied underspecification.

Prior work on communication and linguistics has identified underspecification as a common feature of human language [41, 20, 22, 61].

Understanding how LLMs handle underspecified instructions is crucial towards improving conversational capabilities. To this end, Herlihy et al. [27] identified common response patterns such as hedging, refusal, clarification, and interrogation when underspecified queries are presented to conversational LLM systems, and proposed mechanisms to recover from them. Malaviya et al. [53] highlighted the importance of supporting context for more accurate and principled evaluation of LLM responses on underspecified queries, and Sarkar et al. [69] showed that a system that proactively rewrites user instructions to account for underspecification leads to improved LLM response. Shaikh et al. [71] studied the degree of grounding (*i.e.*, clarifications and follow-up questions) that LLMs perform in conversation logs and observed that they significantly lack in generating follow-up questions, where humans are 15 times more likely to do so. Chang et al. [7] hired annotators to manually reproduce fully-specified instructions through a chat interface, and found that the users reveal the entirety of the instruction in 34% of the time, leaving some detail underspecified a majority of the time.

Several works have explored direct tasks to evaluate model ability when dealing with underspecification. Liu et al. [49] introduced AmbiEnt, a natural language inference benchmark, which revealed that understanding ambiguous statements is still a challenge even to the state-of-the-art LLMs. Wildenburg et al. [83] created the DUST task, which requires the language model to determine the relative levels of specifications between two sentences, finding that when interpreting underspecified sentences, LMs exhibit little uncertainty. Vijayvargiya et al. [78] evaluated LLM agents for GitHub issue resolution in an underspecified setting, showing that follow-up interactions to supplement information helps improve the resolve rate but detecting the ambiguities in the instructions remains a challenge.

Prior work has classified different root causes for underspecification. First, task underspecification occurs when humans provide incomplete descriptions of the task at hand, which is prominent in “specification-heavy tasks” [60]. Second, intent misalignment occur when the AI fails to understand the user’s intent or motivation, and is one of the common sources of user dissatisfaction [34, 76]. Finally, Chaturvedi et al. [9] discuss location and and reference ambiguity, in emboddied settings that involve physical spaces such as a Minecraft game.

## Appendix B Precise Definition of Sharded Instructions

Section 3.1 introduces the concept of sharding at a high level. This Appendix offers a more precise definition by first defining mathematical terminology, and then defining properties that a sharded instruction must satisfy to be considered valid.

Let  $q$  refer to a single-turn complex query with intended (*i.e.*, correct) output  $Y_q^*$ . We refer to the atomic content units (ACU) [51] of the query as

$$I(q) = [\mathcal{I}, (c_1, \dots, c_m)]$$

where  $\mathcal{I}$  is the primary intent of the query and  $(c_1, \dots, c_m)$  are the sufficient set of clarifications that specify details of how to compute  $Y_q^*$  conditioned on  $\mathcal{I}$ . For  $I(q)$  to be considered *atomic*, any rephrasing of  $I(q)$  should produce the same target output. *I.e.* for all  $q'$  s.t.  $I(q') = I(q)$ , then  $Y_{q'}^* = Y_q^*$ .

Given the above definition, the *aim* of the sharding process, for a given query  $q$ , is to identify the atomic content units  $I(q)$  and construct a set of shorter instruction *shards*  $s$ :

$$q' = [s_1, \dots, s_k] \text{ s.t. } I(q) = I(q')$$

where the shards  $s_j$  can be used to simulate multi-turn conversation, with the same intended output as  $q$ .

A sharded instruction  $q'$  is considered valid for an original query  $q$  if it fulfills the following properties:

**P1: Information Preservation.**  $I(q) = I(q')$  No information from the original instruction necessary for the completion of the instruction should be lost during the sharding process.

**P2: Clear Initial Intent.**  $\mathcal{I}_q = \mathcal{I}_{q'}$  and  $s_1 = \mathcal{I}_q$ . The first shard plays a distinctive role of being the *initial query* within the shard set. The initial query defines the high-level objective for the entire conversation. (e.g., “write a Python function”).