

**Exercise 1** .....

**Min/max priority queue.** Design a data type that supports the following operations: insert, delete the maximum, and delete the minimum (all in logarithmic time); and find the maximum and find the minimum (both in constant time). Hint: Use two heaps.

**Exercise 2** .....

**Dynamic-median finding.** Design a data type that supports insert in logarithmic time, find the median in constant time, and remove the median in logarithmic time.

Hint: Keep the median key in  $v$ ; use a max-oriented heap for keys less than the key of  $v$ ; use a min-oriented heap for keys greater than the key of  $v$ . To insert, add the new key into the appropriate heap, replace  $v$  with the key extracted from that heap.

**Exercise 3** .....

**Fast insert.** Develop a compare-based implementation of the MinPQ API such that insert uses  $\log \log N$  compares and delete the minimum uses  $2 \log N$  compares. Hint : Use binary search on parent pointers to find the ancestor in swim().