Lab 04

CSC2006: Programming Language Theory

Add array declaration and usage functionality to Language S (Java)

Array: A data structure composed of contiguous variables of the same type **Array Element**: An individual variable that forms part of the array, represented by the name and an index

(1) Array Declaration

```
<decl>\rightarrow ...
| <type> id[n];
```

(2) Array Element Assignment

```
<stmt> → ...
| id[<expr>] = <expr>;
```

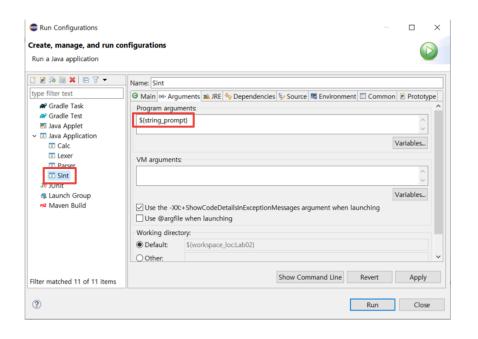
(3) Array Element Usage

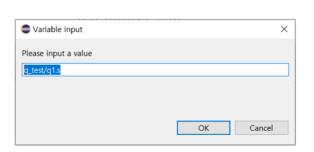
```
<factor> → ...
| id[<expr>]
```

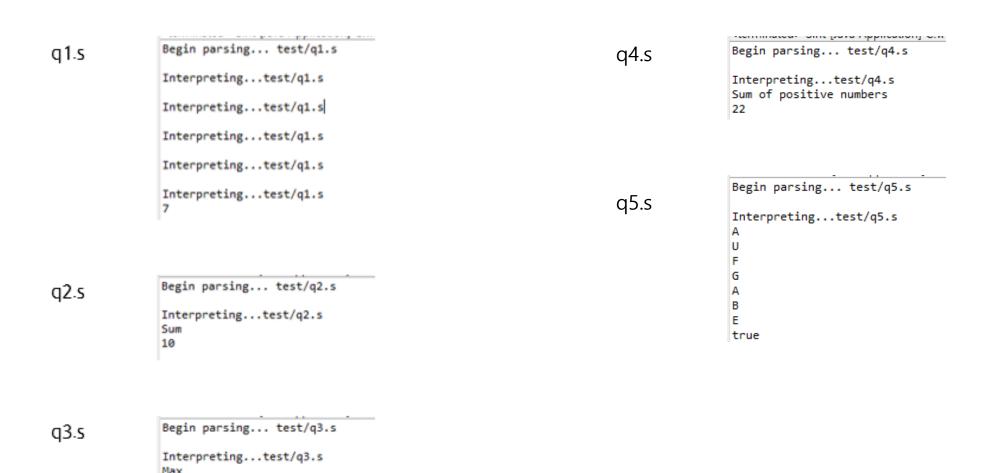
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Examples and Results

- ① q1.s
- ② q2.s
- ③ q3.s
- @ q4.s
- ⑤ q5.s







- Add array declaration and usage functionality to Language S (Java)
 - Parser.java

```
private Decl decl() {
// <decl> -> <type> id[n];
// <decl> -> <type> id [=<expr>];
    return null;
}

private Stmt assignment() {
// <assignment> -> id[<expr>] = <expr>;
// <assignment> -> id = <expr>;
    return null;
}

private Expr factor() {
    // <factor> -> [-](id | id'['<expr>']' | <call> | literal | '('<aexp>')')
    return null;
}
```

- Add array declaration and usage functionality to Language S (Java)
 - AST.java base code (provided)

```
class Decl extends Command {
   // Decl = Type type; Identifier id
   Type type;
    Identifier id;
   Expr expr = null;
    int arraysize = 0;
   Decl (String s, Type t) {
       id = new Identifier(s); type = t;
   } // declaration
                                       <type> id[n];
   Decl (String s, Type t, int n) {
       id = new Identifier(s); type = t; arraysize = n;
   } // arrav declaration
   Decl (String s, Type t, Expr e) {
       id = new Identifier(s); type = t; expr = e;
    } // declaration
   public void display (int level) {
       Indent.display(level, "Decl");
       type.display(level+1);
       id.display(level+1);
       if (expr != null)
           expr.display(level+1);
        // arraysize
```

```
class Array extends Expr {
                                         id[<expr>]
   // Array = Identifier id; Expr expr
   Identifier id:
    Expr expr = null;
   Array(Identifier s, Expr e) {id = s; expr = e;}
    public String toString() { return id.toString(); }
    public boolean equals (Object obj) {
       String s = ((Array) obj).id.toString();
       return id.equals(s);
   public void display(int level) {
        Indent.display(level, "Array");
       System.out.print(": " + id);
       // expr.display(level+1);
```

```
class Assignment extends Stmt {
    // Assignment = Identifier id; Expr expr
    Identifier id:
    Array ar = null;
    Expr expr:
    Assignment (Identifier t, Expr e) {
       id = t:
        expr = e;
    Assignment (Array a, Expr e) {
       ar = a;
       expr = e; id[<expr>] = <expr>;
    public void display(int level) {
       Indent.display(level, "Assignment");
       id.display(level+1);
       ar.display(level+1);
       expr.display(level+1);
```

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 - AST.java base code (provided)

```
class Value extends Expr {
   // Value = int | bool | string | array | function
    protected boolean undef = true;
   Object value = null; // Type type;
   Value(Type t) {
        type = t:
        if (type == Type.INT) value = new Integer(0);
        if (type == Type.BOOL) value = new Boolean(false);
       if (type == Type.STRING) value = "";
        undef = false:
   Value(Object v) {
        if (v instanceof Integer) type = Type.INT;
        if (v instanceof Boolean) type = Type.BOOL;
        if (v instanceof String) type = Type.STRING;
        if (v instanceof Function) type = Type.FUN;
        if (v instanceof Value[]) type = Type.ARRAY;
        value = v: undef = false:
   Object value() { return value; }
   int intValue( ) {
        if (value instanceof Integer)
            return ((Integer) value).intValue();
        return 0;
```

```
boolean boolValue( ) {
                                                            Type type ( ) { return type; }
    if (value instanceof Boolean)
        return ((Boolean) value).booleanValue();
                                                            public String toString( ) {
                                                                 if (type == Type.INT) return "" + intValue();
    return false;
                                                                if (type == Type.BOOL) return "" + boolValue();
                                                                if (type == Type.STRING) return "" + stringValu
                                                                 if (type == Type.FUN) return "" + funValue();
String stringValue ( ) {
                                                                 if (type == Type.ARRAY) return "" + arrValue();
    if (value instanceof String)
                                                                 return "undef";
        return (String) value:
    return null:
                                                            public void display(int level) {
                                                                 Indent.display(level, "Value");
Function funValue ( ) {
                                                                System.out.print(": " + value);
    if (value instanceof Function)
        return (Function) value;
    return null;
Value[] arrValue ( ) {
                                                                      Value
    if (value instanceof Value[])
        return (Value[]) value;
    else return null;
                                                   Value[
```

- Add array declaration and usage functionality to Language S (Java)
 - Sint.java

```
State allocate (Decls ds, State state) {
    <type> id[n];
                                if (ds != null) {
                                                                                                                 Value
                                   // add entries for declared variables on the state
                                   return state;
                                 return null;
                             Value V(Expr e, State state) {
     id[<expr>]
                                 if (e instanceof Array) {
                                    // id[<expr>]
                             State Eval(Assignment a, State state) {
id[<expr>] = <expr>;
                                 // replace array element in array represented by array name
                                 return state;
```