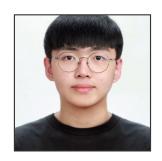


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"Aspiring robotics researcher focused on robust visual perception."



Education

University of Seoul Seoul, S. Korea

SENIOR IN COMPUTER SCIENCE

Mar. 2020 - Present

Total GPA of 3.58/4.5, Major GPA of 3.40/4.5

Skills____

Front-end JavaScript (Node.js, React), HTML5, CSS **Programming** Python (OpenCV, TensorFlow), C++, C

Work Experience _

Robust Vision under Adverse Light Conditions using Contrastive Learning

INDIVIDUAL PROJECT Apr. 2025 - Present

- · Developed a model using Contrastive Learning to enhance visual perception under glare and scattering
- · Simulated glare-augmented inputs using both handcrafted filters and GANs, enabling same-class training with contrastive loss.

Autonomous Turret Development Project

TEAM PROJECT Apr. 2025 - Present

- Embedded Systems, Computer Vision, and Control Algorithm Design
- Implemented automated firing control and target detection using OpenCV-based image processing.
- Optimized multi-target engagement with path optimization and shooting prioritization strategies.
- Designed algorithms for predictive shooting based on target distance and velocity estimation.

Hackathon for Learners with Cognitive Challenges

TEAM PROJECT Mar. 2025

- Provide a game system with a user-friendly interface tailored for slow learners
- Designed a modular manufacturing process for intuitive use.

Auto Laptop Cooling System Project

INDIVIDUAL PROJECT Dec. 2024

- Using an Atmega128 board
- DHT11 temperature sensor: Used to collect temperature data and control a fan motor using PWM based on the temperature.

Backpropagation Implementation

Individual Project Nov. 2024 - Dec. 2024

- Implemented a backpropagation model using code, without relying on any deep learning libraries.
- The model was tested on spiral, MNIST, and Gaussian datasets, achieving high accuracy in all cases.

Graduation Requirements Information Service for UOS Computer Science Students

 TEAM PROJECT
 Sep. 2024 - Dec. 2024

- Conducted as a Software Engineering course project with fellow students from the same department.
- Utilized data scraped from university administration systems.
- Enabled school website credentials (ID and password) via SSO (Single Sign-On).
- Addressed security concerns by implementing the system as a Chrome extension, allowing processing on the FE for enhanced reliability.

RL-based Autonomous Driving with AA

TEAM PROJECT Jun. 2024 - Nov. 2024

- Term Project for 22nd Embedded Software Competition.
- Designed ARXML and AA(Adaptive Applications) based on AUTOSAR standards to implement obstacle avoidance driving using AWS DeepRacer.
- Fused camera and LiDAR data in real time for RL-based decision making and motor control.
- · Engineered custom reward functions for efficient obstacle-avoiding RL agents in real-time scenarios.
- · Entered the final round.

Multimodal Emotion Analysis using Machine Vision

Aug. 2023 - Oct. 2023

- The 15th Creative Contest for Supporting Marginalized Communities
- Developed multimodal model integrating visual and auditory data.
- Applied multimodal fusion techniques for infant emotion recognition.
- Utilized OpenCV for facial tracking and Random Forest for audio analysis.

Making Line-Tracer device

TEAM PROJECT Nov. 2021 - Dec. 2021

- Term Project for Embedded System Course (Fall 2020)
- · Developed a line-tracing robot using light sensors and camera vision to autonomously follow a track.
- · Designed and implemented both hardware and software, integrating sensor calibration and path correction algorithms for stable performance.
- Collaborated with team members on mechanical assembly and embedded programming to ensure real-time adaptability to track conditions.

Embedded device that identifies the types and locations of surrounding hazards.

TEAM PROJECT April. 2021 - Nov. 2021

- Led the team in the Embedded Software Competition Free Topic.
- A device that informs hearing-impaired individuals about the type of hazard and its location.
- The obstacle's location was determined using a 4-mic array and ODAS (Open embedded Audition System) to identify the direction.
- By utilizing the time difference of arrival (TDOA) among four microphones, the approximate location was calculated and displayed on a screen.
- Participated in the departmental competition "Saemteulie" in December 2021 and presented the sound source localization algorithm used in the device, and achieved 3rd place.
- Entered the final round.

Wall-Climbing Robot Using Electromagnet

TEAM PROJECT Sep. 2020 - Nov. 2020

- Term Project for SRC/IRC Intelligent Creative Robot Competition.
- Developed a custom movement algorithm for stable operation.
- · Robot was designed to provide supplies efficiently during the COVID-19 pandemic in non-face-to-face environments.
- · Obstacles were detected and avoided through ultrasonic sensors, and they could move in all directions with proper movement of electromagnets and motors.
- A movement algorithm for stable movement was developed by ourselves.
- · Won the 3rd prize.

Honors & Awards

INTERNATIONAL

2024	Finalist , 22th Embedded Software Contest (Autonomus driving)	KESSIA, Korea
2023	Creative Award, The 15th Creative Contest for Supporting Marginalized Communities	STI, Korea
2021	3rd Prize , UOSCS Saemteulje	University of Seoul
2021	Finalist, 19th Embedded Software Contest (Free Topic)	KESSIA, Korea
2020	Excellence Award, UOS Learing Community	University of Seoul
2020	President of the KIRIA, SRC/IRC Intelligent Creative Robot Competition	MOTIE, Korea

Extracurricular Activity

ROS Seminar University of Seoul

PARTICIPANT Mar. 2025 - Present

- · Attended a seminar on the Robot Operating System (ROS) covering system architecture, navigation, and control.
- · Gained insights into ROS-based robotics development and its applications in autonomous systems.

Core Member, ZETIN Robotics Club

University of Seoul Mar. 2020 - Present

CLUB MEMBER

SEMINAR LEADER

• Participated in robotics competitions, led and attended seminars, and mentored new members as a core member of the ZETIN robotics club.

- · Organized the 25th Line-Tracer Competition and coordinated multiple events at the University of Seoul.

Reinforcement Learning Seminar

University of Seoul Sep. 2024 - Nov. 2024

• Led a voluntary reinforcement learning seminar for the members of the robotics club ZETIN.

- Provided hands-on training using AWS DeepRacer for reinforcement learning in autonomous driving.
- Developed optimal driving algorithms by tuning hyperparameters and reward functions for obstacle avoidance.
- Designed an adaptive speed and steering control algorithm based on road curvature.

Department of Computer Science, University of Seoul

University of Seoul

ASSISTANT FOR THE COURSE [INTRODUCTION TO CREATIVE ENGINEERING DESIGN]

Sep. 2020 - Dec. 2020

- Monitored the progress of students' projects and provided constructive feedback to ensure successful completion.
- Prepared and maintained materials and equipment necessary for lectures and practical sessions.

HYUNJE LEE · RÉSUMÉ APRIL 7, 2025