Image and multimedia

<audio> ... </audio>

The HTML <audio> element is used to embed sound content in documents. It may contain one or more audio sources, represented using the src attribute or the <source> element: the browser will choose the most suitable one. It can also be the destination for streamed media, using a MediaStream.

The HTML element embeds an image into the document.

<track>

The HTML <track> element is used as a child of the media elements <audio> and <video>. It lets you specify timed text tracks (or time-based data), for example to automatically handle subtitles. The tracks are formatted in WebVTT format (.vtt files) — Web Video Text Tracks or Timed Text Markup Language (TTML).

<video> ... </video>

The HTML Video element (<video>) embeds a media player which supports video playback into the document. You can use <video> for audio content as well, but the <audio> element may provide a more appropriate user experience.

Examples:

```
<imq class="fit-picture"</pre>
     src="/media/examples/grapefruit-slice-332-332.jpg"
     alt="Grapefruit slice atop a pile of other slices">
<figure>
    <figcaption>Listen to the T-Rex:</figcaption>
    <audio
        controls
        src="/media/examples/t-rex-roar.mp3">
            Your browser does not support the
            <code>audio</code> element.
    </audio>
</figure>
<video controls width="250"</pre>
       src="/media/examples/friday.mp4">
    <track default kind="captions"</pre>
           srclang="en"
```