

**toFixed()**

String of a number written with a specified length

**toString()**

Returns a number as a string

**valueOf()**

Returns a number as a number

## Math Properties

<b>E</b>	Euler's number
<b>LN2</b>	The natural logarithm of 2
<b>LN10</b>	Natural logarithm of 10
<b>LOG2E</b>	Base 2 logarithm of E
<b>LOG10E</b>	Base 10 logarithm of E
<b>PI</b>	The number PI
<b>SQRT1_2</b>	Square root of 1/2
<b>SQRT2</b>	The square root of 2

## Math Methods

**abs(x)**

Returns the absolute (positive) value of x

**acos(x)**

The arccosine of x, in radians

**asin(x)**

Arcsine of x, in radians

**atan(x)**

The arctangent of x as a numeric value

**atan2(y,x)**

Arctangent of the quotient of its arguments

**ceil(x)**

Value of x rounded up to its nearest integer

**cos(x)**

The cosine of x (x is in radians)