GRAPH CONVOLUTION NETWORK

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BACKGROUND

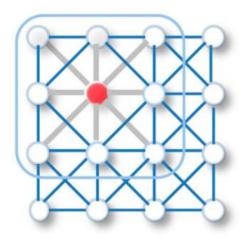
- MOTIVATION

CNN feature

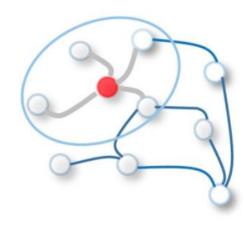
- Local connectivity (Spatial feature)
- Shared weights
- Use of Multi-layer

GNN feature

- Local connectivity (Spatial feature)
- Shared weights
- Use of Multi-layer
 - Able to extract feature from far nodes which are connected indirectly



2D-Convolution



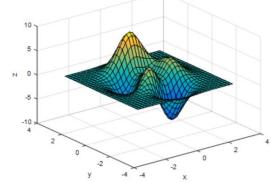
Graph Convolution

- GRAPH LAPLACIAN

Laplace operator : Differential operator (Divergence)

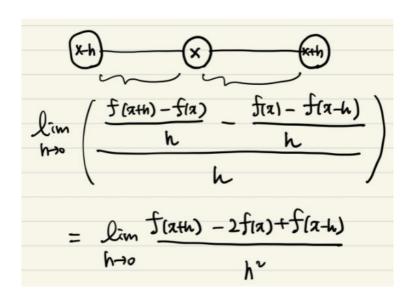
Graph Laplacian [discrete]

$$riangle f(v_i) = Lf|_{v_i} = \sum_{v_j} [f(v_i) - f(v_j)]$$



General

$$riangle f = riangle^2 f = \sum_{i=1}^n rac{\partial^2 f}{\partial {x_i}^2}$$



- GRAPH LAPLACIAN

Graph Laplacian [discrete]

$$riangle f(v_i) = Lf|_{v_i} = \sum_{v_j \mid v_i} [f(v_i) - f(v_j)]$$

 $riangle f(v_i) = Lf|_{v_i} = \sum [f(v_i) - f(v_j)]$

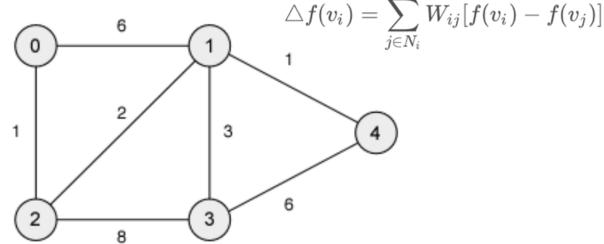
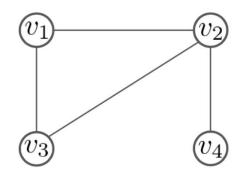


그림 11. weighted undirected graph



$$\triangle f(v_1) = 2f(v_1) - f(v_2) - f(v_3)$$

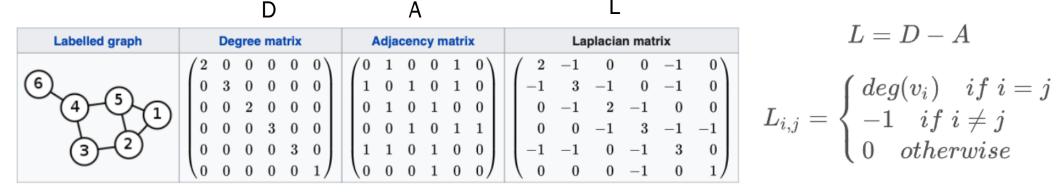
$$\triangle f(v_2) = 3f(v_2) - f(v_1) - f(v_3) - f(v_4)$$

$$\triangle f(v_3) = 2f(v_3) - f(v_1) - f(v_2)$$

$$\triangle f(v_4) = f(v_4) - f(v_2)$$

$$M = \begin{bmatrix} 2 & -1 & -1 & 0 \\ -1 & 3 & -1 & -1 \\ -1 & -1 & 2 & 0 \\ 0 & -1 & 0 & 1 \end{bmatrix} \begin{bmatrix} f(v_1) \\ f(v_2) \\ f(v_3) \\ f(v_4) \end{bmatrix}$$

- LAPLACIAN MATRIX



$$L = D - A$$
 $L_{i,j} = egin{cases} deg(v_i) & if \ i = j \ -1 & if \ i
eq j \ 0 & otherwise \end{cases}$

$$D_{i,j} = \left\{ egin{aligned} deg(v_i) & if \ i=j \ 0 & otherwise \end{aligned}
ight.$$

- Normalized Laplacian matrix $L = I D^{-1/2}AD^{-1/2}$
 - All the diagonal term would be 1 $L_{ij(i \neq j)} = -A_{ij}/\sqrt{degree(i)degree(j)}$
 - Able to do eigen-value decomposition
 - $L = U\Lambda U^T$ $(U^T U = I)$

- FOURIER TRANSFORM

$$\hat{f}\left(\xi
ight) = \int_{\mathbf{R}^d} f(x) e^{2\pi i x \xi} \, dx$$

• Interpret : how similar are f(x) and $e^{2\pi ix\xi}$

$$e^{2\pi i x \xi} = \cos(2\pi x \xi) + i \sin(2\pi x \xi)$$
: orthogonal basis function

- <Linear algebra>
 - The way to find orthonormal basis: Eigen-value decomposition (only real-symmetric matrix)

BACKGROUND FOR SPECTRAL GRAPH CONVOLUTION - GRAPH FOURIER TRANSFORM

Eigen-value decomposition of Laplacian matrix

$$\mathbf{L} = \mathbf{U}^{\mathsf{T}} \mathbf{\Lambda} \mathbf{U}$$

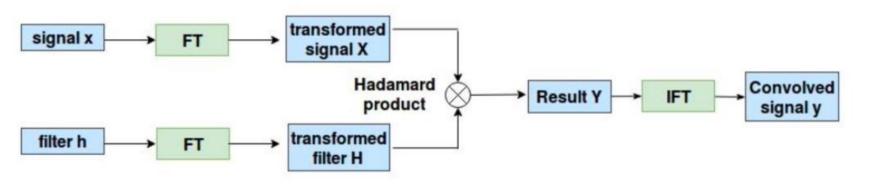
Graph fourier transform

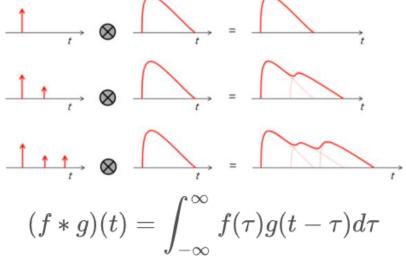
$$\mathcal{F}(\mathbf{x}) = \mathbf{U}^{\intercal}\mathbf{x}$$

Inverse graph fourier transform

$$\mathcal{F}^{\scriptscriptstyle{-1}}(\hat{\mathbf{x}}) = \mathbf{U}\hat{\mathbf{x}}$$

- CONVOLUTION THEOREM





Convolution theorem.

- Convolutional operation between signal x(t) and filter h(t) is the same as the product after converting to the frequency domain
- Convolution in spatial/time domain = multiplication in fourier domain

$$\mathbf{x} * \mathbf{g} = \mathcal{F}^{-1}(\mathcal{F}(\mathbf{x}) \odot \mathcal{F}(\mathbf{g}))$$

1. SPECTRAL GRAPH CONVOLUTION

- : a spectral representation of the graphs
- Filter learns with Laplacian eigenbasis depending on graph structure.
 - : A model trained on a specific structure can not be applied a graph with a different structure

$$\mathcal{F}^{-1}(\mathcal{F}(\mathbf{x})\odot\mathcal{F}(\mathbf{g})) = \mathbf{U}(\mathbf{U}^{\intercal}\mathbf{x}\odot\mathbf{U}^{\intercal}\mathbf{g})$$

• If filter has diagonal factors only, ($\mathbf{g}_{ heta} = diag(\mathbf{U}^\intercal \mathbf{g})$)

$$\mathbf{x} * \mathbf{g}_{ heta} = \mathbf{U} \mathbf{g}_{ heta} \mathbf{U}^{\intercal} \mathbf{x}$$

1. SPECTRAL GRAPH CONVOLUTION 1.1 SPECTRAL CONVOLUTIONAL NEURAL NETWORK (SPECTRAL CNN)

- Convolution filter: $g_{\theta} = \Theta_{i,j}^{(k)}$ (diagonal matrix) Graph Convolutional Layer: $H_{i,j}^{(k)} = \sigma(\sum_{i=1}^{f_{k-1}} U\Theta_{i,j}^{(k)} U^T H_{:,i}^{(k-1)})(j=1,2,..f_k)$
- k : index of Layer H
- σ : activation function
- Limitation
 - When the graph get small change, eigen vector is changed
 - Each filters are domain-dependent. When graph structure is changed, it is not applicable
 - Computation complexity is high on eigen-decomposition

1. SPECTRAL GRAPH CONVOLUTION 1.2 CHEBYSHEV SPECTRAL CONVOLUTIONAL NEURAL NETWORK (CHEBNET)

Filter:
$$g_{ heta} = \sum_{i=0}^K \theta_i T_i(ilde{\Lambda})$$
 $\tilde{\Lambda} = 2\Lambda/\lambda_{max} - I$ $[-1, 1]$

$$ilde{\Lambda} = 2\Lambda/\lambda_{max} - I \ ilde{\Lambda} = 1 \ ilde{\Lambda} = 1 \ ilde{\Lambda}$$

• If
$$ilde{L}=2L/\lambda_{max}-I$$
 => $T_i(ilde{L})=UT_i(ilde{\Lambda})U^T$ (by mathematical induction)

Update

$$egin{aligned} \mathbf{x} *_G g_{ heta} &= U g_{ heta} U^T \mathbf{x} \ &= U (\sum_{i=0}^K heta_i T_i(ilde{\Lambda})) U^T \mathbf{x} \ &= \sum_{i=0}^K heta_i T_i(ilde{L}) \mathbf{x} \end{aligned}$$

Chebyshev polynomial T(x)

$$T_i(x) = 2xT_{i-1}(x) - T_{i-2}(x)$$

 $T_0(x) = 1, T_1(x) = x$

- **Improvement**
 - Filter is defined by polynomial form
 - => filters can extract local feature independently
- Limitation
 - Polynomials have never used in Deep learning
 - => Use Linear convolution filter: GCN

1. SPECTRAL GRAPH CONVOLUTION 1.3 GRAPH CONVOLUTION NETWORK (GCN)

• ChebNet
$$=\sum_{i=0}^K heta_i T_i(ilde{L}) \mathbf{x}$$

• Apply K=1, $\lambda_{max}=2$ ChebNet

$$\mathbf{x} *_{G} g_{\theta} = U g_{\theta} U^{T} \mathbf{x}$$

= $\theta_{0} \mathbf{x} - \theta_{1} D^{-1/2} A D^{-1/2} \mathbf{x}$

To prevent over-fitting, set $\theta_0 = -\theta_1 = \theta_2$ $\mathbf{x} *_G q_\theta = \theta (I + D^{-1/2} A D^{-1/2}) \mathbf{x}$

• Layer :
$$H = X *_G g_\Theta = f(\bar{A}X\Theta)$$

$$ar{A} = I + D^{-1/2}AD^{-1/2}$$

• *f*: activation function

To make learning stable, set

$$ar{A} = ilde{D}^{-1/2} ilde{A} ilde{D}^{-1/2} \ (ilde{A} = A + I, ilde{D}_{i,i} = \sum_j ilde{A}_{i,j})$$

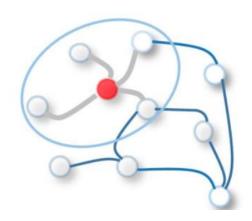
Significance : GCN is base of Spatial methods

GRAPH CONVOLUTION 2. SPATIAL METHODS

: define convolutions on the graphs operating on neighbors

- major challenge 1) defining the conv operation with different sized neighborhoods
 - 2) maintaining the local invariance of CNNs

- Spatial methods
 - Convolutionally operate on graph directly
 - With only neighborhood nodes
 - Rearrange the node and neighborhood nodes in grid form



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SPATIAL GRAPH CONVOLUTION 1 NEURAL NETWORK FOR GRAPH (NN4G)

- First spatial-based ConvGNN
- Layer

$$h_v^{(k)} = f(W^{(k)^T} \mathrm{x}_v + \sum_{i=1}^{k-1} \sum_{u \in N(v)} \Theta^{(k)^T} h_u^{(k-1)}), h_v^{(0)} = 0$$

Matrix form
$$H^{(k)} = f(XW^{(k)} + \sum_{i=1}^{k-1} AH^{(k-1)}\Theta^{(k)})$$

- F: activation function
- W : edge parameter
- Θ: Layer parameter
- A : adjacency matrix

SPATIAL GRAPH CONVOLUTION 2.2 GRAPH CONVOLUTIONAL NETWORK (SPATIAL-BASED)

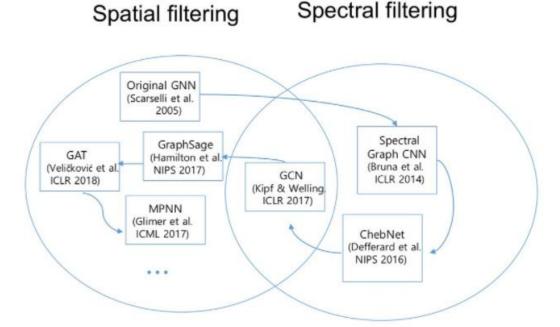
Spectral-based form

$$H = X *_G g_{\Theta} = f(\bar{A}X\Theta)$$

Spatial-based form

$$h_v = f(\Theta^T(\sum_{u \in N(v) \cup v} ar{A}_{vu} X_u)), orall v \in V$$

- Matrix form $H^{(k)} = f(\sum_{i=1}^{k-1} ar{A} H^{(k-1)} \Theta^{(k)})$
- Improvement
 - Use $\overline{{
 m A}}$ instead of just A. $ar{A}=I+D^{-1/2}AD^{-1/2}$
 - Higher performance



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2. SPATIAL GRAPH CONVOLUTION 2.3 PARTITION GRAPH CONVOLUTION (PGC)

- Improvement
 - Reduce the amount of computation with reducing the size of adjacency matrix(A)
 - By divide neighbor nodes into Q partitions

Layer
$$H^{(k)} = \sum_{j=1}^Q \bar{A}^{(j)} H^{(k-1)} W^{(j,k)}$$

COMPARISON

- Spectral methods vs Spatial methods
 - Computational efficiency
 - Spectral : require eigen decomposition
 - Spatial : Compute only neighbor
 - Flexibility about change of graph structure
 - Spectral : can be used in only fixed graph
 - Spatial : flexible
 - Acceptability about various graph types
 - Spectral : only for undirected graph
 - Spatial: able to be applied to various graph including directed graph

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