

LBA_Copy_Language.cpp output:

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hyuse@Hyuse:~/Desktop/Automata/Automata Simulations$ make run_lba_copy < LinearBoundedAutomaton/copy_tests.txt
./LinearBoundedAutomaton/LBA_Copy_Language
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LBA SIMULATION: Copy Language L = {ww}
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FORMAL LBA DEFINITION:
States: { MARK_LEFT, FIND_END, MARK_RIGHT, RETURN_START, ... }
Tape Alphabet: { a, b, c, A, B, C, \bar{1}, 2, 3, *, \emptyset }
Logic: 1. Mark boundaries (A/B/C ... 1/2/3). 2. Match A-1, B-2, C-3.

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INSTRUCTIONS:
- Enter strings to test.
- Valid: abcabc, abab, aaaa
- Invalid: abca, aaab, abba
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Input how many test cases you want to run: Running 16 test cases.

Input string: abcabc
Result: [ ACCEPTED ]

Input string: abab
Result: [ ACCEPTED ]

Input string: aaaa
Result: [ ACCEPTED ]

Input string: cc
Result: [ ACCEPTED ]

Input string: acac
Result: [ ACCEPTED ]

Input string: bcbc
Result: [ ACCEPTED ]

Input string: aabbcaabbc
Result: [ ACCEPTED ]

Input string: abcab
Result: [ REJECTED ]

Input string: abcabcde
Result: [ REJECTED ]

Input string: aaaaa
Result: [ REJECTED ]

Input string: aba
Result: [ REJECTED ]

Input string: a
Result: [ REJECTED ]

Input string: b
Result: [ REJECTED ]

Input string: c
Result: [ REJECTED ]

Input string: ac
Result: [ REJECTED ]

Input string: ca
Result: [ REJECTED ]
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