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25th BATCH

COMPUTER AND COMMUNICATION ENGINEERING

International Islamic University Chittagong

COURSE CODE: CCE-3507

COURSE TITLE: System Analysis, Design and Development

COURSE TEACHER:

Management Hierarchy & Information Needs

Volume of Information

→ Low

Condensed (strategic)

→ Medium
Moderately processed

→ Large

Detailed Reports



Type of Info

TOP managers

→ Unstructured

→ Moderately

Structured

Highly Structured

Operational

Strategic

Long range planning

Tactical

Short range improvement

Operational

Day to Day Policies

Qualities of Information

Accurate → Ensure correct input & processing rule

Trustworthy → Must have trusted sources

Up to Date → Must be up to date

Complete → Info must include all data

Brief → Must have summarize relevant information

Timely → Give at right time

Significant → Understandable → Use attractive forms &

Relevant → Understand user's need

□ Recommend, Design & maintain many types of systems for users

→ Office Automation System (OAS)

→ Knowledge Work System (KWS)

→ Management Information System (MIS)

→ Decision Support System (DSS)

→ Executive Support System (ESS)

→ Group Decision Support Systems (GDSS)

→ Computer-Supported Collaborative work systems

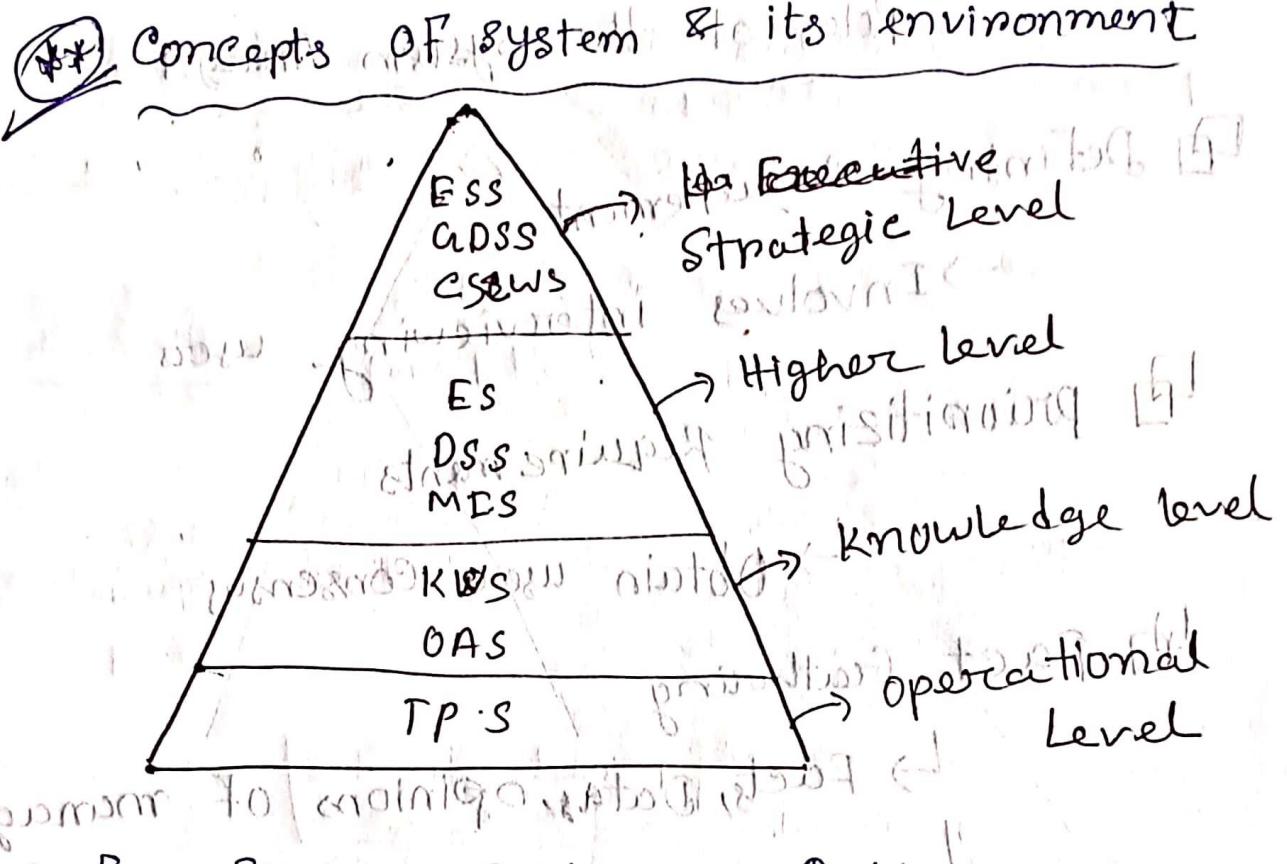
→ Transaction processing Systems (TPS)

→ Expert Systems (ES)

→ work with enterprise collaboration tooling

participate

business processes automation & tracking



Need for System Analysis & Design:-

- Installing a system without proper planning may lead to great user dissatisfaction & frequently causes the system to fall into disuse.
- So, to have a better system lends the structure to - the analysis & design of Information Systems.
- A series of processes systematically undertaken to improve a business through the use of computerized information systems.

Roles of the System Analyst

Defining Requirements

↳ Level 1 priorities

→ Involves interviewing users

Prioritizing Requirements

↳ Level 2 priorities

→ Obtain user's Consensus

Fact Gathering

↳ Level 3 priorities

↳ Facts, Data, Opinions of managers

↳ Lower level users should be consulted.

Analysis & Evaluation

→ Arrive at appropriate system

Cash Flow = total cost - revenue

Cash Flow = Revenue - total cost

↳ Total Number of money being transferred
into and out of a business.

Commutative → एक समान रूप

→ Then एक समान रूप

In Cash's Benefit

→ present cost at present value 0.12 f(x) get

Break-even

④ Commulative benefits from proposed system

Interviewing

- An important method of collecting data on human & system information requirements.
- Reveal info about:-

→ Interviewee opinions

→ "Feelings"

→ & goals

→ Key HCP concerns

Preparation

- Reading background material
- Establishing interview objectives
- preparing interviewee
- Deciding on question types & structure

~~Formulas~~ Multiplication factor $= \frac{1}{(1+i)^n}$

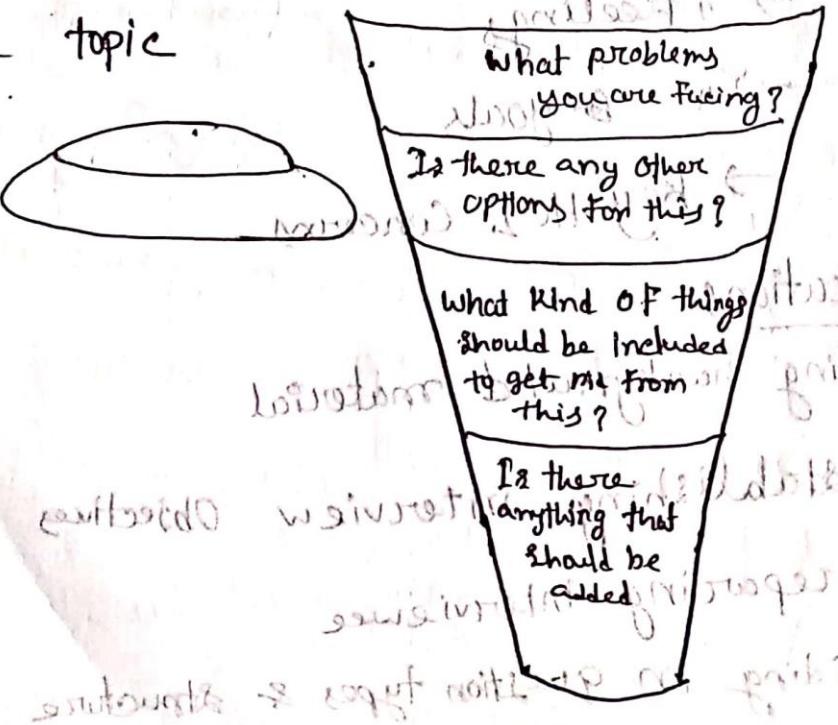
$$\frac{1}{(1+0.12)^1} = 0.89 \text{ for 1 year}$$

$$\frac{1}{(1+0.12)^2} = 0.80 \text{ for 2 years}$$

$$0.71 \text{ for 3 years}$$

Funnel Structure

- Begins with generalized, open-ended questions
- possible responses using closed questions
- provide an easy way to begin an interview
- Useful when the interviewee feels emotionally with the topic



Diamond structure

- Begins in a specific way
- Move towards general questions
- Specific question
- Combines the strength of both the pyramid & funnel structures.
- Takes longer than the other structures.

Closing the interview

- Always ask, "Is there anything you would like to add?"
- Summarize & provide feedback on your impressions
- Set up future appointments

→ Thank you & shake hands

Interview Report

- Write as soon as possible the after the interview
- Provide an initial summary then more detail
- Review the report with the correspondent.

Questionnaires (प्रश्नपत्र)

→ Useful in gathering information from key organization members about:

→ Attitudes

Beliefs → Beliefs refer to thoughts held in mind.

→ Behaviors

→ Characteristics

Question Types

Below are the types of questions:

Open ended

Closed

(Anticipate the response

(use when all the options are listed

& well suited questions)

For getting opinions)

When the options are mutually exclusive

Toade OFF

Open-ended

Closed

Slow

← speed of completion

High

High

← Depth & Breadth → Slow

High

← Exploratory nature → Slow

Difficult

← Ease of analysis → Easy

Easy

← Preparation → Difficult

Questionnaire Language

- Simple → Specific ideas from subject
- Short, simple, objective, short & clear
- Not Biased
- Not patronizing (प्रतिक्रिया)
- Addressed to knowledgeable
- Technically accurate
- Appropriate for the reading level of the respondent.

Designing the Questionnaire

- Allow ample white space

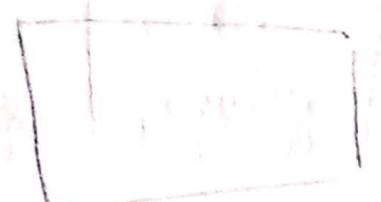
→ Allow ample space to write or type

→ Allow ample space to write or type responses no just to

- Make it easy for respondents to

→ Clearly mark their answers.

- Consistent style



never → rarely → often → always

never → rarely → often → always

Order of questions

- place most important questions first
- keep similar content together
- introduce less controversial questions first

Administering questionnaires

- who will receive questions
- how should questionnaire be administered

Capturing responses

④ One-line text box



→ Used to obtain a small amount of text and limits the answer of a respondent to a few words.

⑤ Scrolling text box



→ Big answers where we need to write answers as paragraphs

⑥ Check Box → Yes / no

⑦ Radio Button → Yes/no or true/false

④ Drop Down → will have options to select

⑤ Push Button → Used as an action

Methods of administering Questionnaire

→ Send all together at one time

→ personally sending the questionnaire

→ Allow respondents to respond as the questionnaire

→ Mailing Questionnaire

→ Send via Web or Email

Arranging question

Pyramid → Close questions - Open ended

Closed questions

Funnel → Open-ended

Diamond → Closed - Open-ended - Closed

Open

Open

Open-ended

Closed

Open

Open

Closed

Break-Evening

→ Cost of proposed System

→ Cost of Current System

P.S

C.S

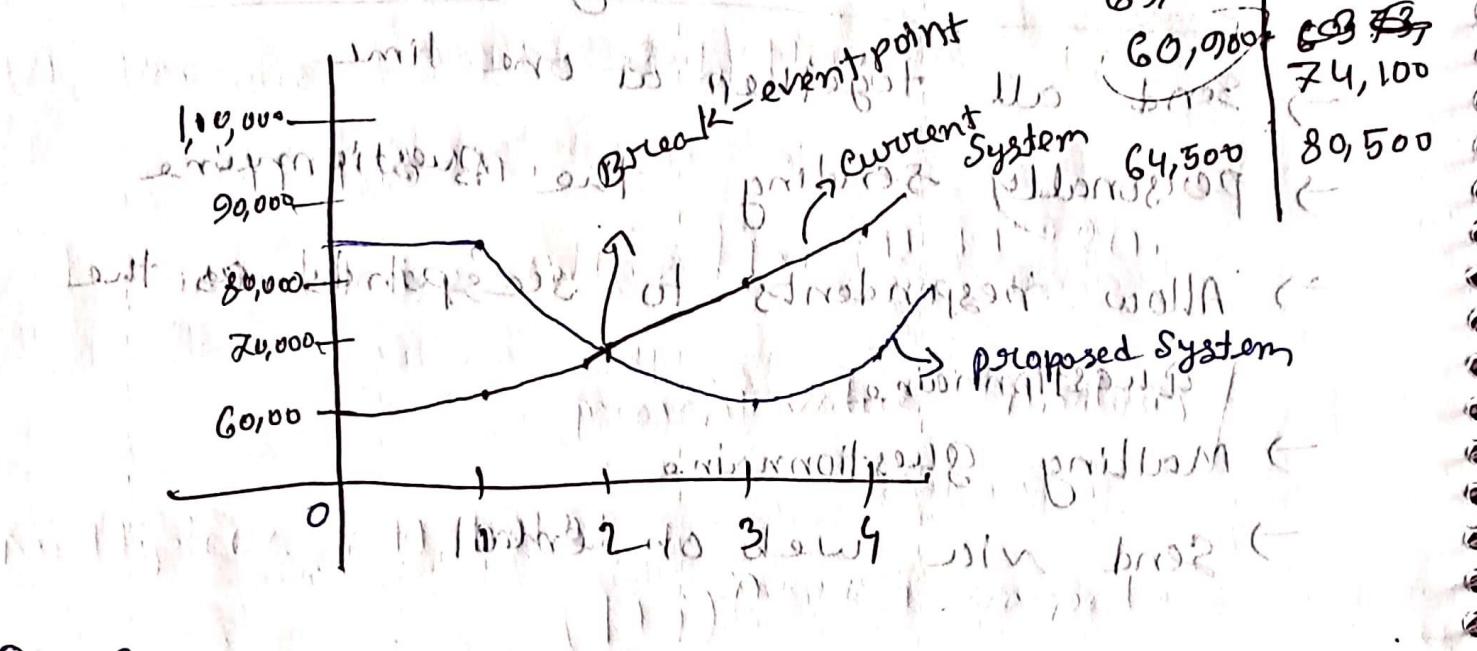
84,000 64,000

69,000 68,800

60,000 69,500

74,100 74,100

80,500 80,500



Pay-Back Method:-

	→ Benefit	→ Cost	→ Cumulative Benefit	→ Cumulative Cost
1		84,000		
2		69,000		
3		60,000		
4		64,500		

	<u>Cost</u>	<u>Cumulative cost</u>	<u>Benefit</u>	<u>Com Ben</u>
1	84,000	84,000	55,000	55,000
2	69,000	153,000	75,000	1,30,000
3	60,000	213,000	80,000	2,10,000
4	64,500	278,500	85,000	2,95,000

Cash - Flow

① Quarter - 1, Quarter - 2, ...

Total Cost (वार्षिक खर्च)

② Revenue - Cost = Cash Flow

(वार्षिक 20)

③ Cumulative Cash Flow (वार्षिक 20)

Present Value - Analysis

Multipplier (गुणात्मकः) :-

$$(1+i)^n$$

i = interest =

n = year / --

Question Solve :-

Year - 1

2

3

4

5

6

Cost

Cost \rightarrow 33,000

34,600

36,300

38,100

40,000

42,000

Multipplier \rightarrow 0.89

0.89

0.712

0.64

0.56

0.51

Present

Value of costs \rightarrow 29,370

27,680

25773

24384

22,800

21420

Total

131427

Year - 1	2	3	4	5	6
Benefits - 21,000	26,200	32,700	40,800	51,000	63,700
Multipier → 0.89	0.80	0.71	0.64	0.57	0.51
Benefit (current)	18,690	20,960	23,217	26,112	29,070

Total Cost → 150,536

System Analysis

1(b)

Q1 Explain the benefits of a data dictionary.

⇒ Six key benefits of a data dictionary:-

1) Spot data anomalies quickly.

(अमर्जनियन् सारिको लूप (विवरण))

2) Improve data quality (संग्रहीत गुणवत्ता)

3) Give access to trustworthy data

(संवेदनशील डेटा असेसमेंट) उत्तमता

4) Foster transparency and collaboration

(प्रश्न एवं अमर्जनियन् शक्ति)

5) Facilitate regulatory compliance.

(नियन्त्रण अधिकारी असेसमेंट)

6) Enable fast & accurate data analysis.

(स्पीड एवं धन्यवाची डेटा एनालिसिस)

कठिन विषयों को सरलीकृत करने का उद्देश्य

जाहिन (जाहिन बिलाल खान)

नियन्त्रण एवं असेसमेंट को एक सम्पूर्ण प्रक्रिया बनाना।

जाहिन बिलाल खान

Reasons for producing process specification :-

- (1) Reduce process Ambiguity (विविध असंक्षिप्तता)
- 2) Obtain a precise description of what is accomplished. (for programmers)
- [या समान करा इन अप फिरा को देओ]
- 3) validate the system design, including flow diagrams & the data dictionary. (Necessarily Input)
- [मिळे दिक्काटे एवं Flow Diagram ग्राहीत कर करा दिक्काटे मार्ग राशि का]

Structure English

- 1) Express all logic
- Sequential structure
 - Decision structure
 - Case structure
 - Iterations
- 2) Use and Capitalize IF, THEN, ELSE, DO & PERFORM
- 3) Indent blocks of statements to show their hierarchy (प्रकृति निरूपण करा थार) clearly
- 4) Underline words or phrases that have been defined in a data dictionary
- 5) Clarify the logical statements

2(a)

prototype benefit -

1) Encourages and requires active end-user participation.

2) Factors to consider when choosing output technology.

A2 Path testing

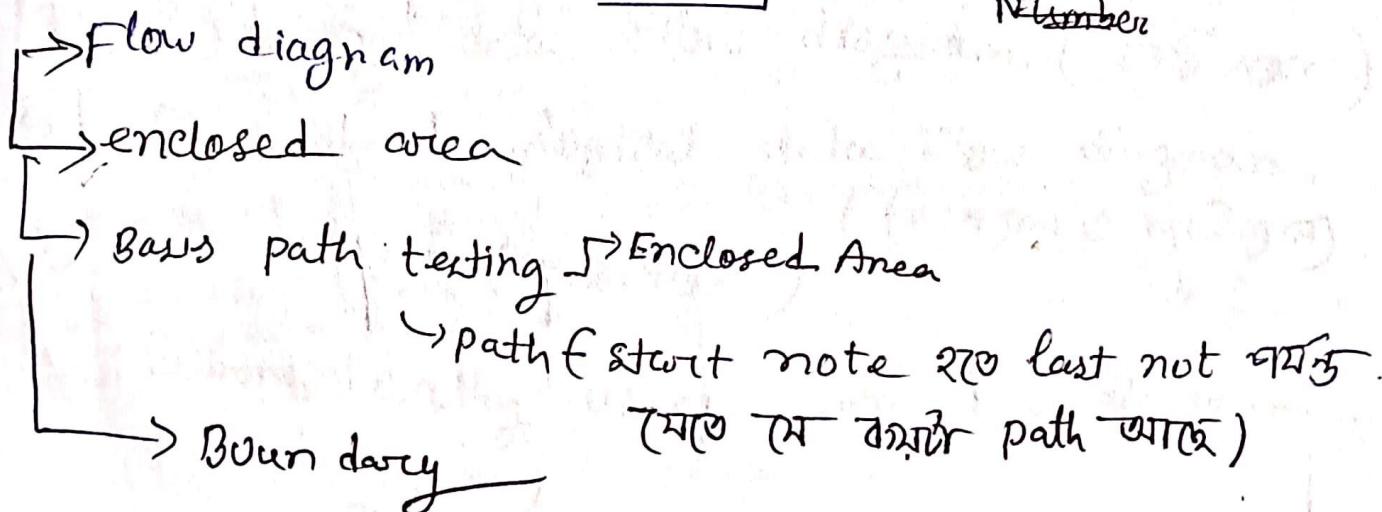
Basic path testing notes

Software এর অংশ \rightarrow ৫(c)

বা "গুরু" \rightarrow ৫(c)

Topic

Number



Tools of Analysis and Design

Data Flow diagram → 7 steps (not exhaustive)

↪ creating the context Diagram

↪ Data flow diagram:

(Graphically characterize data process & flows

in a business system)

depict (findings): throw problem

- System
- process
- output

↪ Major Topic:

1 Data flow diagram symbols. (सिम्बल)

2 Data flow diagram level. (लेवल)

3 Creating data flow diagram. (तैयारी)

4 Physical & logical data flow diagram.

5 Partitioning (त्रिभागीकरण)

6 Communicating using data flow diagram.

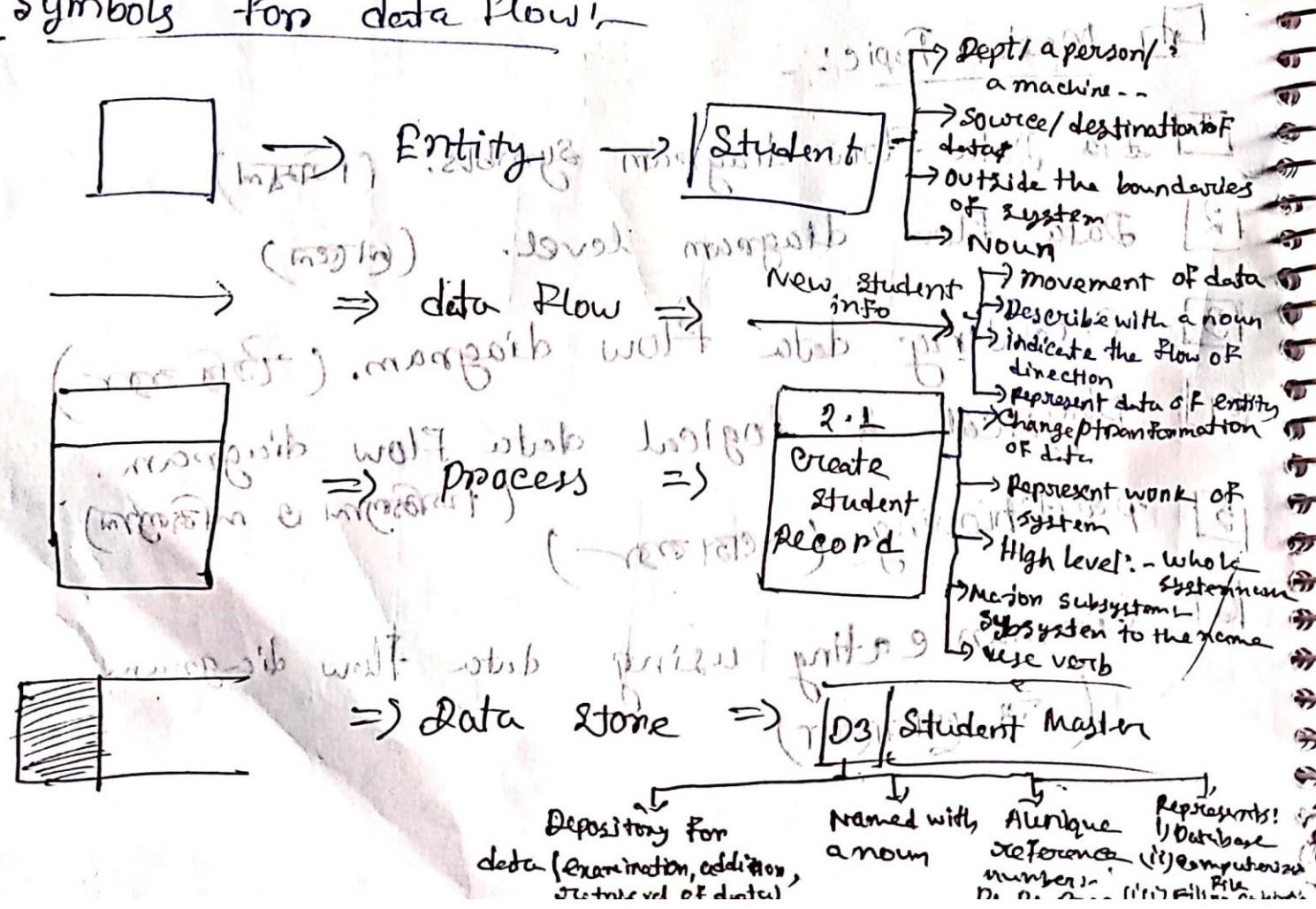
(व्याख्या)

→ Represent the business process
→ Business objects (entities, relationships) etc.

Advantage of data Flow:-

- (1) Freedom from committing to the technical implementation too early
(**वायुवास्तविक प्रतिकूलि रुचि आधारित**)
 - (2) Understanding of the interrelatedness (एक; सम्बन्धित) of systems & subsystem
(**सिस्टम ओ उसके सबसिस्टेम्स का सम्बन्धितता**)
 - (3) Communicating current system knowledge to user.
 - (4) Analysis of the proposed system.

Symbols for data flow



Creating a Content Diagram - (vvim)

- (i) Highest level in a data flow diagram
(মার্কেট মেডিয়ার উচ্চতম স্তর)
DFD এবং
- (ii) Contains only one process, representing the entire process
(কোনো প্রক্রিয়া প্রক্রিয়া নির্দেশ করে আসে)
- (iii) A process must have both input & output data flow
(প্রক্রিয়া দুইটি আউটপুট এবং ইনপুট প্রযুক্তি বিশেষ করে আছে)
- (iv) External entities should not be connected to one another.
(একটি বহির্ভুক্ত জীবন্ত উৎসুক অন্য বহির্ভুক্ত জীবন্ত উৎসুক কে একে অন্যের সাথে সাড়ে সাড়ে সংযোগ করা নাকরা।
[যদি একটি entity-1 এবং entity-2 এর মাঝে সংযোগ হয়ে থাকে তবে একটি বৈধ নয়]

Rules For Data Flow Diagram

Content

- (1) One process
- (2) [All entities must be named]
(অবিস্তৃত কোনো পদক্ষেপ নাম দেওয়া হবে।)
- (3) must not be any freestanding objects.
(অবস্থার অবস্থার ক্ষেত্রে কোনো পদক্ষেপ নাম দেওয়া হবে।)
- (4) A process must have both an input & output data flow.
(কোনো পদক্ষেপ উভয় পদক্ষেপ করতে হবে।)
- (5) A data store must be connected to at least one process
(কোনো পদক্ষেপ করতে হবে।)
- (6) External entities should not be connected to one another.
(কোনো পদক্ষেপ করতে হবে।)

Part - A

+ (a) (content / level-0 DFD)

~~Customers (Order-pizza, phonenumbers)~~

~~Perfect_Pizza (name, address, last_order_date)~~

~~Receipt (total-money, receipt)~~

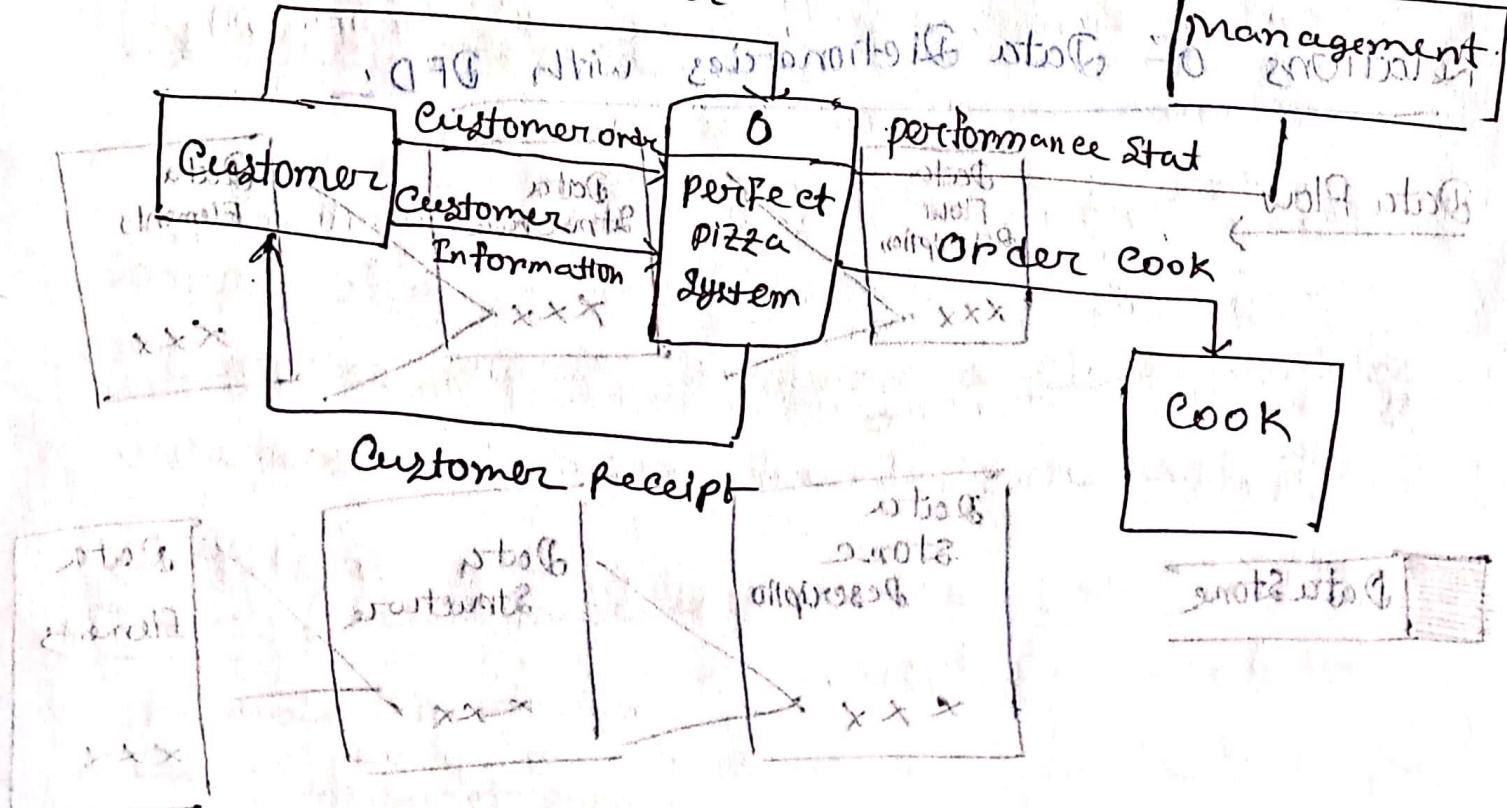
~~Cook (receive_order)~~

~~Driver (accept_coupons, receipt)~~

Comparison

~~Performance (weekly, last_year's) → Management~~

~~phonenumbers~~



1 (b)

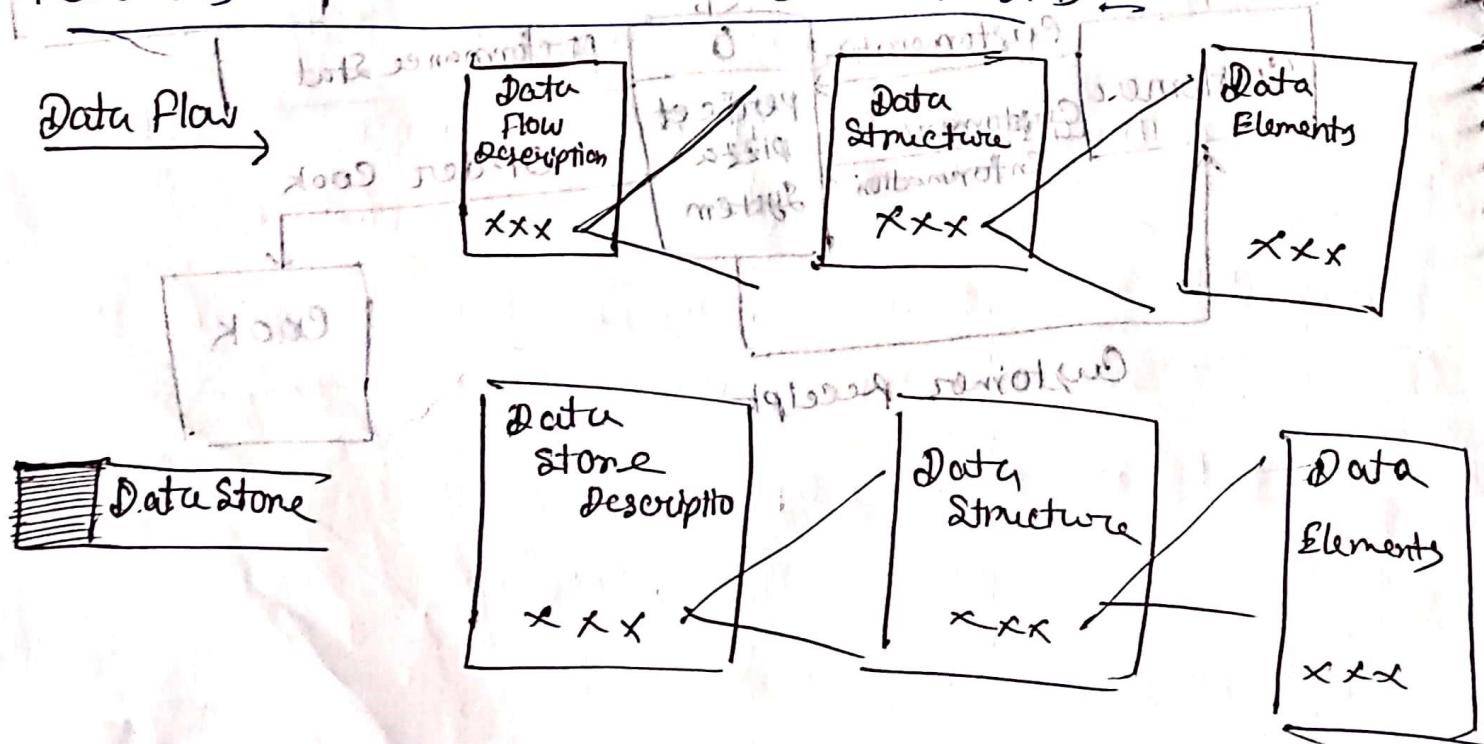
Data Dictionary:

provides complete information about an organization.

This information include:-

- Column description
- Distinct values, missing values & frequency
- Data Type
- Classification (glossary terms.)

Relations of Data Dictionaries with DFD:



⇒ Each level of a Data Flow diagram should use data appropriate to that level. The more child diagrams are created the more data flow into & out of the processes becomes more & more detailed, including structural record & elements.

2(b) Model driven method

Model Driven (method) :-

→ Modern structured design

→ Information Engineering

→ Prototyping

→ Object-Oriented

prototype :- (Small scale, incomplete, but working sample of a desired system).

→ Iterative process involving a close working relationship between the designer and the

Benefits : (Greeksforgeeks)

(1) Flexible in design

(2) Easy to detect errors.

(3) Can find missing functionality easily.

- (4) Can be reused by the developer for more complicated projects in future
- (5) It ensures greater level of customer satisfaction & comfort.
- (6) It is ideal for online systems.
- (7) Helps both users & developers to understand the system better.
- (8) It can easily involve users in the development phase.

Disadvantage of prototype:-

- (1) The model is costly.
- (2) poor documentation because of continuously changing customer requirements.
- (3) There may be too much variation in requirements.
- (4) Customer demand main product to be delivered soon after seeing it.
- (5) There may be incomplete or inadequate problem analysis.
- (6) There may increase the complexity of the system.
- (7) Customer may not be happy after seeing it.

Factors of output Technologies:

- (1) who will use the output? (कौन)
- (2) How many people need the output? (कितने)
- (3) Where is the output needed? (कहाँ)
- (4) What is the purpose? (क्या)
- (5) What is the speed with which the output is needed? (किसी तरीके से किसी तरीके से)
- (6) How frequently will the output be accessed? (किसी तरीके से किसी तरीके से)
- (7) How long the output be stored? (किसी तरीके से किसी तरीके से)
- (8) Regulations depicting output produced, stored and distributed.
- (9) Initial & ongoing cost of maintenance and supplies.
- (10) Human and environmental requirement.

our guidelines to design of good display output

- ⇒ Keep the display simple. (सिंपल)
- ⇒ Keep the presentation consistent. (सामग्रजमान्तर)
- ⇒ Facilitate user movement among displayed output. (संरक्षण करना)
- ⇒ Create an attracting & pleasing display.
- ⇒ (आवश्यकीय)

3(b)

Primary Activities of the design phase of the SDLC

Screen phases of SDLC:-

- (1) Identifying problems, opportunities & objectives.
- ⇒ Interviewing users
- ⇒ Summarizing the knowledge obtained
- ⇒ Estimating the scope of the project
- ⇒ Documenting the result.

② Determining Human Information Requirements:-

- ⇒ Interviewing
- ⇒ Sampling and investigating given data
- ⇒ Questionnaires
- ⇒ Prototyping
- ⇒ Who, what, where, when, how, & why of the current system.

Q1 Analyzing System needs:-

- ⇒ Create data flow, activity, or sequence diagrams.
- ⇒ Complete the data dictionary.
- ⇒ Analyze the structured decisions made.
- ⇒ Prepare & present the system proposal.

Q2 Designing the Recommended system:-

- ⇒ Design procedures for data entry.
- ⇒ " " " Human-computer interface.
- ⇒ Design system controls.
- ⇒ Design database and/or files.
- ⇒ Design backup procedures.

Q3 Developing & documenting software:-

- ⇒ System analyst & programmer works together to develop any original software.
- ⇒ Work with users to develop effective documentation.
- ⇒ Programmers design, code & remove syntactical errors from computer programs.
- ⇒ Document software with README file, online help, FAQs.

Exhaustive Testing:-

It is the ~~test~~ testing the application as a whole and covering every possible thing. But it is not possible due to various reasons like time constraints, large number of input values and manually it is not possible to test the application for all input combinations as it is time consuming.

Selective testing:-

A rational component of the teaching learning process.

It reflects the orderly development of conceptual understanding. It select first mode of response which is least restrictive.

Unit Testing, (smallest piece of code to be tested) what errors found during unit testing?

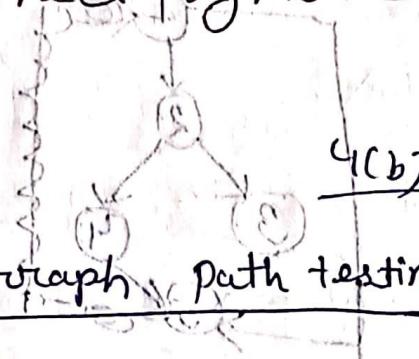
(1) Misunderstood or incorrect arithmetic precedence.

(2) Mixed mode operations.

(3) Incorrect Initialization, left not set to 0 initially

(4) precision in accuracy.

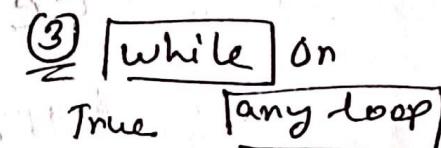
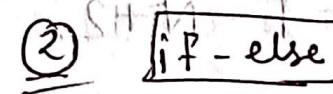
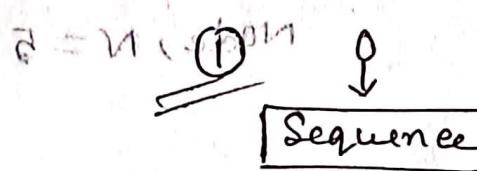
(5) Incorrect symbolic representation:



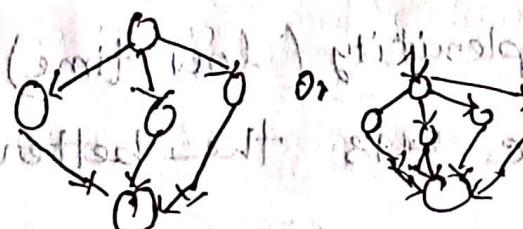
Flow Graph, Path testing & find out all test cases

Understanding:-

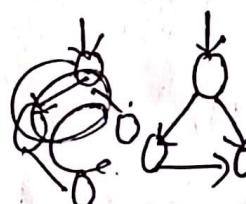
CFG (Control Flow Graph) :-



(6) Switch :-

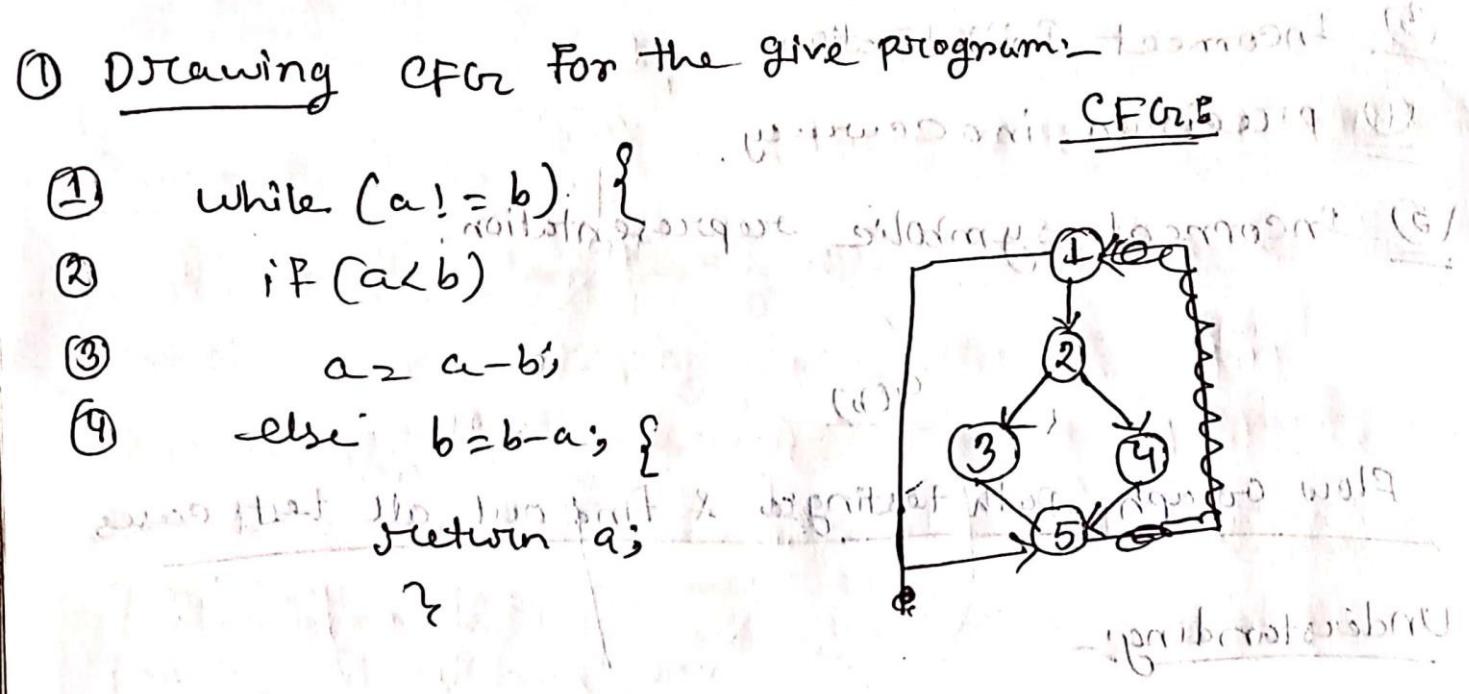


(7) if - then do :-



(8) do-while :-





So, Cyclomatic Complexity :- Number of Edge

$$E = G$$

$$\text{Node}, N = 5$$

$$CC = E - N + 2$$

$$\begin{aligned} &= G - 5 + 2 \\ &\geq 1 + 2 \\ &= 3 \end{aligned}$$

What is the benefit?

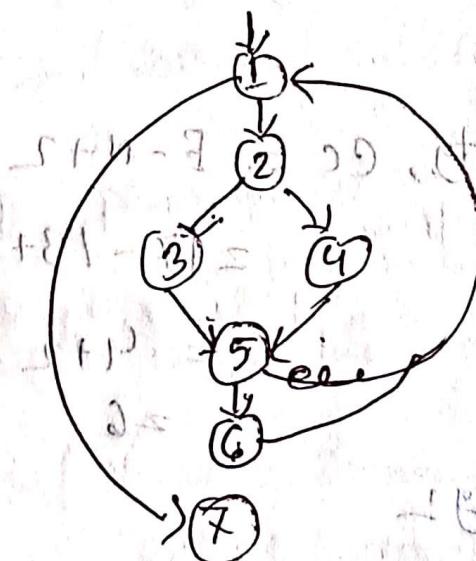
We find time complexity (low time) with this. The more CC is the better the program would be.

Bn-02

```

(1) while (n < 50) {
    (2)   if (array[n] % 2 != 0) {
        (3)     total even++;
        } else {
            (4)     total odd++;
        }
    (5)
    (6)   n++;
}
(7) loop ended = true;

```



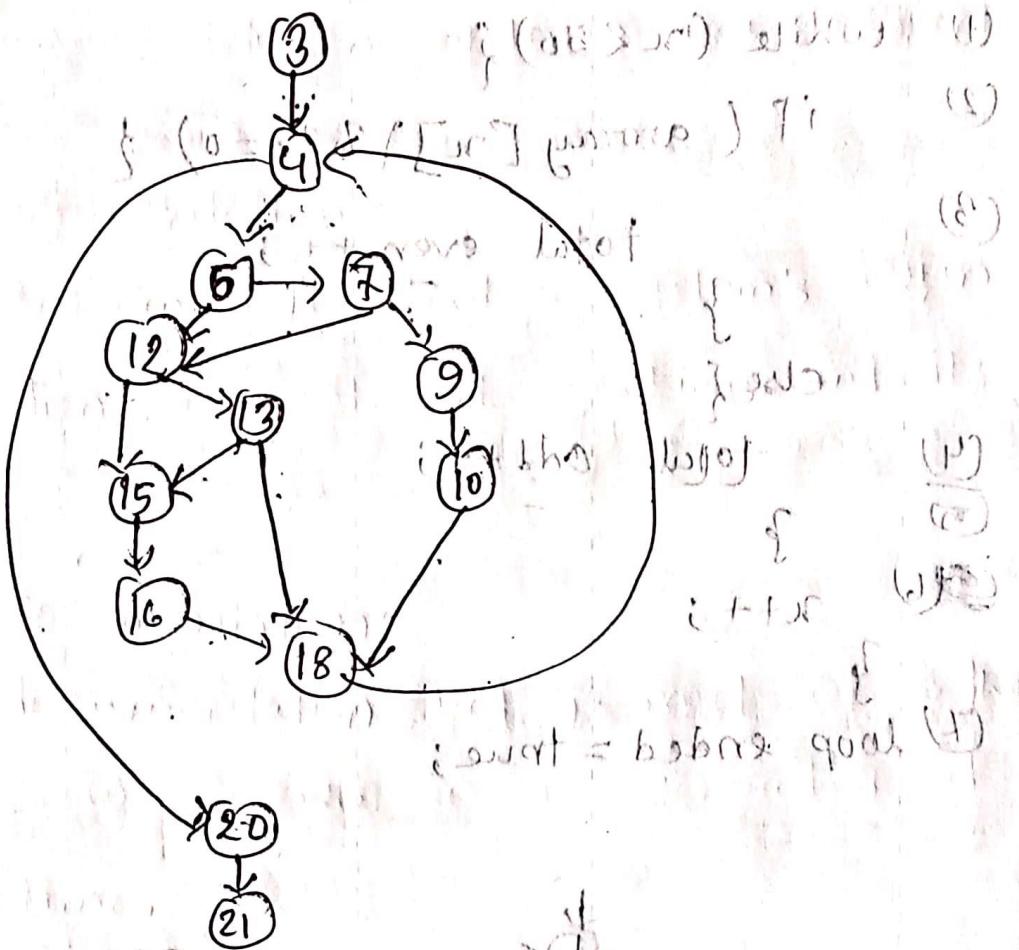
$$CC = E - N + 2$$

$$\geq 7 - 8 + 2 \\ \geq 1 + 2$$

= 3

is not happens because condition will be false and
loop will be terminated so exit condition will be true
so loop will not enter so loop will be terminated
and it will be exit condition will be true
so loop will be terminated

Q(b)



$S+N-2 = 19$
 $\therefore \text{Cyclomatic Complexity, } CC = E - N + 2$

$$S+F-2 =$$

$$S+F =$$

(4c) Software Quality:

An effective software process applied in a manner that creates a useful product that provides measurable value for both user & developer.

The definition serves three important points:-

(i) Effective software process:- It establishes the

infrastructure that supports any effort at building a high quality software solution.

(2) Useful product:-

It provides everything that the user desired. But it is without any error.

(3) Adding value for both the producer & the user:

A good software provides benefits for the software organization and the end user community.

4) Software Quality Factors :- 6 key qualities

(1) Functionality (Software satisfied stated needs)

(2) Reliability (Number of time the software is available for the use)

(3) Usability (To which the software is easy to use).

(4) Efficiency (To which degree to which the s/w makes optimal (better) use of system resources).

(5) Maintainability (How much repairing work)

(6) portability (Software can run environment to environment through (Transpose) - कठी पानी)

Want to discussed about use of Microsoft
and its benefit of building a website

Difference between system & user documentation

System Documentation:-

Detailed information about a system's design specifications, its internal workings and its functionality.

Internal Documentation:-

System documentation that is part of the program source code or is generated at compile time.

External Documentation:-

That includes the outcome of structured diagramming techniques (Data Flow, Entity Relationship, Data Dictionaries).

User Documentation

- Reference documents to functions specific to the function (Tutorials, Tapes, software)
- Procedures manual to perform a business task (FAT, TAD)
- Tutorials to use major components of the system. Designed to be read in sequence.

procedure manual documenting the system, including its key sections, & complaints against it:-

→ The documentation will be on English language.

Key sections:-

→ Introduction

- How to use the software
- What to do if things go wrong
- A technical reference section
- An index
- Info on how to contact the manufacturer

Complaints:-

- They are poorly organized
- It is hard to find needed information
- The specific case in question does not appear in the manual
- ~~Manual~~ Manual is written in poor English.

Common Methods of Computer Training

① Potential Training Topics:-

- Use of the system
- General Computer Concepts
- Information Systems or e.g. Job of Banks
- Organizational
- System Management
- System Installation

② Training Methods:-

- Computer - aided instruction
- Formal Courses
- Software help components
- Tutorials
- Interactive training manuals
- External sources, such as vendors.

Maintenance of Info system:

Maintenance is the process of modifying an info system to continually satisfy organizational user requirements.

(1) Hardware Maintenance:-

The purpose of it is maintaining computer system hardware intact in working order. And this is maintained by equipment manufacturer & software by maintenance contract.

(2) Systems Maintenance:-

If there need any update or new feature the software should be updated. The cost of it over the useful life of an application is typically twice the development cost.

3 types:-

- (i) Perfective Maintenance (Respond to change for user requirement)
- (ii) Adaptive Maintenance - (For adapt it in a new sw or H/w)
- (iii) Corrective Maintenance (Correcting an error during operation)

Major cause of maintenance problems

- Unstructured code
- Insufficient knowledge about system
- Poor documentation of modifications
- Bad image of maintenance department.

6 (a)

Rental

advantages: no initial investment, no long-term commitment

(1) Short-term commitment (1-12 months)

(2) High flexibility (cancellation/ delayed purchase decision)

(3) No major cash upfront.

Disadvantages:

→ Higher monthly payments

→ No major tax/ownership benefits of ownership

→ Not enough security

→ No control/little control on equipment change

→ Not all vendors will rent
(with no warranty)

not all professionals have rental authority

(not enough credit)

- Lease → (Advantage)
- Commitment for 3-7 years
 - Less payment than rental
 - predetermined payments throughout the lease duration
 - Usually better service than rental
 - System upgrade option

Disadvantage

- More expensive than purchase
- May have limitation on hours/equipment use

Purchase

Advantages

Advantage

- lower cost
- Maintenance monthly
- Most preferred
- Interest in any loan to finance
- A business investment has options longer
- Full control over equipment use.

Disadvantage:-

- Once in never out
- Cash requirement is high
- Complete responsibility for all problem
- permanent commitment

Social Engineering, Trojan Horse, Logic bomb

Social Engineering:-

Malicious Activity that uses psychological manipulation to trick user into making security mistakes or giving away sensitive information.
It happens in one or more steps.

Trojan Horse:-

A programmed downloaded and installed on a computer that appear harmless. But is, in fact malicious.

Unexpected changes to computer settings and unusual activity, even when the computer should be idle.

Logic Bomb:-

A string of malicious code inserted intentionally into a program to harm a network when certain conditions are met.

→ Unintentional, non-malicious damage can be caused by:

→ Human error

→ Lack of backup procedures.

→ Poor training and lack of awareness about unauthorized downloading of software to system or network.

Conditions

Decision Table

Conditions Entries

Action