

## # 📁 Backend Developer Notes (JWT, Redis, MongoDB, Async/Await, Promises)

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### ## ✅ 1. MongoDB Connection Setup

```
```js
// db.js
const mongoose = require('mongoose');

const connectDB = async () => {
  try {
    await mongoose.connect(process.env.MONGO_URI, {
      useNewUrlParser: true,
      useUnifiedTopology: true,
    });
    console.log('MongoDB connected');
  } catch (err) {
    console.error(err);
    process.exit(1); // fallback (exit on failure)
  }
};

module.exports = connectDB;
```
```

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### ## ✅ 2. JWT Middleware (Authentication)

```
```js
// middleware/auth.js
const jwt = require('jsonwebtoken');

const authMiddleware = (req, res, next) => {
  const token = req.headers['authorization'];
  if (!token) return res.status(401).json({ message: 'No token provided' });

  try {
    const decoded = jwt.verify(token, process.env.JWT_SECRET);
    req.user = decoded; // attaching decoded user to request
    next(); // proceed
  } catch (err) {
    return res.status(401).json({ message: 'Invalid token' });
  }
};

module.exports = authMiddleware;
```
```

...

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### ## 3. Redis Setup & CRUD

```
```js
// redisClient.js
const redis = require('redis');
const client = redis.createClient();

client.on('error', (err) => console.log('Redis Error:', err));
client.connect();

module.exports = client;
```
```

#### ### Create / Read / Delete from Redis

```
```js
// cacheService.js
const client = require('./redisClient');

// SET
const cacheData = async (key, value) => {
  await client.set(key, JSON.stringify(value), { EX: 3600 }); // expires in 1hr
};

// GET
const getCacheData = async (key) => {
  const data = await client.get(key);
  return data ? JSON.parse(data) : null; // fallback: return null
};

// DEL
const clearCache = async (key) => {
  await client.del(key);
};

module.exports = { cacheData, getCacheData, clearCache };
```
```

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### ## 4. Fetching Subcategories by Category ID (MongoDB)

```
```js
// models/Category.js
```

```

const mongoose = require('mongoose');

const subCategorySchema = new mongoose.Schema({
  name: String,
});

const categorySchema = new mongoose.Schema({
  name: String,
  subcategories: [subCategorySchema],
});

module.exports = mongoose.model('Category', categorySchema);
...

```js
// controller.js
const Category = require('./models/Category');

const getSubcategories = async (req, res) => {
  const { categoryId } = req.params;
  try {
    const category = await Category.findById(categoryId);
    if (!category) return res.status(404).json({ message: 'Category not found' });
    res.json(category.subcategories);
  } catch (err) {
    res.status(500).json({ error: err.message });
  }
};
...

---

```

## ## 5. async/await, Promise, Callback, Fallback Concepts

###  async/await:

- **async**: declares function that returns a **Promise**
- **await**: pauses execution until Promise resolves

```

```js
const getUser = async (id) => {
  try {
    const user = await User.findById(id); // non-blocking
    return user;
  } catch (err) {
    console.error('Error:', err); // fallback
  }
};
...

```

### ♦ Promise:

```
```js
const fetchData = () => {
  return new Promise((resolve, reject) => {
    setTimeout(() => resolve('data loaded'), 1000);
  });
};

fetchData().then(console.log);
```
```

### ♦ Callback:

```
```js
function greet(name, cb) {
  console.log('Hello', name);
  cb(); // callback (runs after greet)
}

greet('Ali', () => console.log('Callback executed'));
```
```

### ♦ Fallback:

```
```js
const fetchFromCache = async (key) => {
  const cached = await getCacheData(key);
  if (cached) return cached;
  const freshData = await fetchFromDB();
  await cacheData(key, freshData);
  return freshData;
};
```
```

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## ## ✅ 6. Node.js Architecture (Simple)

- **Single-threaded** (one main thread runs JS)
- **Event-driven** (executes code on events like requests)
- **Non-blocking** (doesn't wait for long-running tasks)
- Uses **Event Loop** to manage async calls

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## ## ✅ 7. Steps to Implement JWT Auth (Recap)

1. Install: `npm install jsonwebtoken`
2. Generate Token:

```
```js
const token = jwt.sign({ id: user._id }, process.env.JWT_SECRET, { expiresIn: '1h' });
```
```

3. Save to frontend/localStorage
4. Use `authMiddleware` to protect routes
5. Decode token and access `req.user`

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## ## 8. Deployment (Basic)

- Use `dotenv` for secrets
- Dockerize the app (optional)
- Use PM2 for Node process management:

```
```bash
npm install pm2 -g
pm run build
pm start
```
```

- Set up Nginx reverse proxy
- Use services like **\*\*Render, Railway, or EC2\*\***

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 Let me know if you want Swagger docs, role-based auth, or multi-db support next!

Creating **microservices** means breaking a big application into **small, independent services** — each responsible for a specific business feature — and they **communicate via APIs or messages**.

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## 1. What Is a Microservice? (In Simple Words)

- Think of your app like a **pizza shop**:
  - One team bakes.
  - One delivers.
  - One handles payment.

Each team works **independently**, but **together make the shop work** — that's microservices.

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## ✓ 2. Core Concepts

| Concept                     | Meaning (Simple)                                                                |
|-----------------------------|---------------------------------------------------------------------------------|
| <b>Service</b>              | A small, self-contained app doing one job (e.g., Auth service, Product service) |
| <b>API communication</b>    | Services talk to each other using <b>HTTP REST</b> or <b>message queues</b>     |
| <b>Database per service</b> | Each service manages <b>its own DB</b> , no shared tables                       |
| <b>Stateless</b>            | Doesn't remember past state; all info must come with the request                |
| <b>Independent deploy</b>   | You can update 1 service without breaking the others                            |

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## 🔧 3. Steps to Create Microservices in Node.js + Express

### 🎯 Example Use Case: E-commerce App

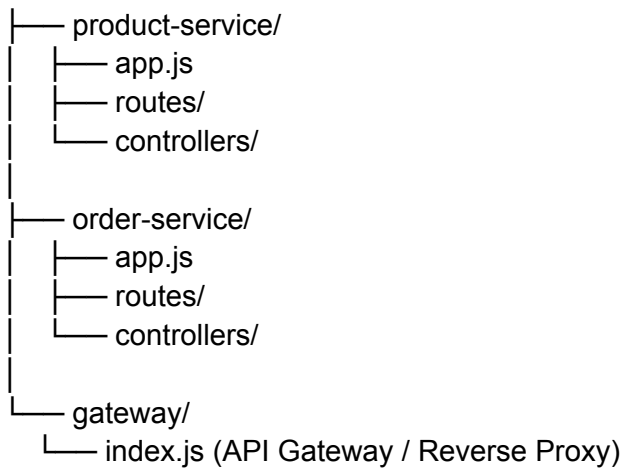
We will break it into:

| Microservice    | Responsibility         |
|-----------------|------------------------|
| Auth Service    | Login, Register, JWT   |
| Product Service | Products CRUD, Pricing |
| Order Service   | Place Orders, Status   |

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## 🧱 4. Basic Folder Structure

```
microservices/  
├── auth-service/  
│   ├── app.js  
│   ├── routes/  
│   └── controllers/  
└──
```



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## 5. Auth Service – Example with JWT

```
// auth-service/routes/auth.js
const express = require("express");
const jwt = require("jsonwebtoken");
const router = express.Router();

router.post("/login", (req, res) => {
  const { email } = req.body;
  const token = jwt.sign({ email }, "SECRET", { expiresIn: "1h" });
  res.json({ token });
});

module.exports = router;
```

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## 6. Product Service – Example CRUD

```
// product-service/routes/product.js
const express = require("express");
const router = express.Router();

let products = [];

router.post("/", (req, res) => {
  products.push(req.body);
  res.send("Product added");
});

router.get("/", (req, res) => {
  res.json(products);
});
```

```
});
```

```
module.exports = router;
```

---

## 7. API Gateway (Simple)

```
// gateway/index.js
const express = require("express");
const { createProxyMiddleware } = require("http-proxy-middleware");

const app = express();

app.use("/auth", createProxyMiddleware({ target: "http://localhost:4000", changeOrigin: true }));
app.use("/products", createProxyMiddleware({ target: "http://localhost:5000", changeOrigin: true }));

app.listen(3000, () => console.log("Gateway running on port 3000"));
```

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## 8. Run Services (Dev Mode)

```
# Run Auth Service
cd auth-service
PORT=4000 node app.js
```

```
# Run Product Service
cd ../product-service
PORT=5000 node app.js
```

```
# Run Gateway
cd ../gateway
node index.js
```

Now you can access:

- **POST** <http://localhost:3000/auth/login>
  - **GET** <http://localhost:3000/products>
-







## 9. Recommended for Production

| Tool               | Purpose                              |
|--------------------|--------------------------------------|
| Docker             | Containerize each microservice       |
| Docker Compose     | Run all services together            |
| Kubernetes         | Deploy & scale microservices easily  |
| Redis              | For caching or token/session storage |
| RabbitMQ / Kafka   | Async communication between services |
| PM2                | Process manager for each service     |
| MongoDB / Postgres | Independent DBs per service          |

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## 10. Want To Learn By Doing?

I can give you:

-  Complete mini-project with 2 services + API Gateway
  -  Docker setup for all services
  -  Redis + JWT integration
  -  Add RabbitMQ communication (e.g., order notification)
- 

Would you like the full code zip OR a GitHub repo link setup with all of the above?

You've covered a lot already! Here's a quick checklist to see what's left or worth revisiting **for your Node.js Backend Developer interview** (with microservices, Redis, JWT, MongoDB, etc.):

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 **You've Already Covered Well:**

- Node.js basics to advanced (event loop, async/await, single-threaded, non-blocking)
  - Express.js routing and middleware
  - JWT Authentication with middleware
  - Redis (caching + CRUD)
  - MongoDB: schema design, fetching subcategories via categoryId
  - API scalability: sharding, indexing, performance tuning
  - Microservices vs tiered architecture
  - Deployment concept overview
  - Promises, callbacks, fallbacks
  - Error handling concepts
- 

## **Suggested Final Topics To Quickly Review or Add (if not done yet):**

### **1. Rate Limiting (API Throttling)**

- Prevents API abuse (especially if 1M users hit at once)
- Use middleware like `express-rate-limit`
- Can be stored in Redis for distributed systems

```
const rateLimit = require('express-rate-limit');
const limiter = rateLimit({
  windowMs: 15 * 60 * 1000,
  max: 100 // limit each IP to 100 requests per 15 mins
});
app.use(limiter);
```

### **2. API Gateway (if doing microservices)**

- Central entry point for all services (e.g., using NGINX or Express Gateway)
- Handles routing, rate-limiting, auth, logging

### 3. Service-to-Service Communication

- For microservices:
  - REST over HTTP (simpler)
  - Or Message Queues (like RabbitMQ / Kafka) for async and decoupling

### 4. Docker Basics (if asked for deployment)

- Package app into containers

```
FROM node:18
WORKDIR /app
COPY . .
RUN npm install
CMD ["node", "index.js"]
```

### 5. CI/CD Pipeline

- Even a basic flow:
  - Push → GitHub Actions / GitLab CI → Run Tests → Deploy to Vercel / Heroku / EC2

### 6. Unit Testing (Optional but Bonus)

- Use Jest for route or logic testing

```
test('Should return user list', async () => {
  const res = await request(app).get('/api/users');
  expect(res.statusCode).toEqual(200);
});
```

### 7. Logging

- Use **winston** or **morgan** for logging requests and errors.

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### Optional Microservices Features:

If you're doing microservices, you can optionally touch:

- **Database per service** pattern
  - **Centralized logging** (ELK stack)
  - **Distributed tracing** (Zipkin or Jaeger)
  - **Health checks** for each service (e.g., `/healthz` endpoint)
- 

## ✅ You're Interview-Ready!

If you want:

- A **mini mock interview** to practice
- OR, a **cheatsheet for quick revision 10 mins before** interview

Just say the word.