

```
1 public class Computer {
2
3     String m_ip_address;
4     String m_value;
5
6     public Computer(String ip_address, String value) {
7         SetIPAddress(ip_address);
8         SetValue(value);
9     }
10
11     private void SetValue(String value) {
12         this.m_value = value;
13     }
14
15     private void SetIPAddress(String ip_address) {
16         this.m_ip_address = ip_address;
17     }
18
19     public String GetValue() {
20         return this.m_value;
21     }
22
23     public String GetIPAddress() {
24         return this.m_ip_address;
25     }
26
27     // Return Computer as a String
28     @Override
29     public String toString() {
30         return "Address: " + GetIPAddress() + "      "
31             + "Value: $" + GetValue() + "\n";
32     }
33 }
```