



Apex Triggers



Triggers



A trigger:

- Executes code within Apex when a DML event occurs on a specific sObject.
- Can contain its own logic or call methods in other classes.
- Can be created on any custom or standard object.
- Can be executed either before or after the DML event:
 - A before trigger can update or validate values before they are saved to the database.
 - An after trigger accesses field values that are set automatically or affect changes in other records.
- Executes regardless of how the triggering data has been saved.



Execution Order of Triggers



The following steps describe the execution order of triggers:

- The original record is loaded from the database or initialized for insert.
- The new record field values are loaded and old values are overwritten.
- System validation rules are executed and required fields are verified.
- All before triggers are executed.
- Most system validation steps are run again and validation rules are checked.
- The record is saved to the database, but not committed.
- All after triggers are executed.

- Assignment rules, auto-response rules, and workflow rules are executed.
- Records are updated again if workflow fields are updated.
- before and after triggers are executed again if fields are updated based on workflow rules.
- Escalation rules are executed.
- Rollup summary formula or cross-object formula fields are updated in the parent records and affected records are saved.
- Repeat the same process for affected grand parent records.
- Criteria Based Sharing evaluation is executed.
- All DML operations are committed to the database.
- Post-commit logic is executed.



Type of Trigger Context Variables



Trigger Context Boolean Variables

size

new

newMap

old

oldMap

Introduction

- Triggers contain implicit variables in the System. Trigger class.
- Developers can access runtime context by using the trigger context variables.



Trigger Context Variables

Considerations of Trigger Context Variables

- Trigger.new and Trigger.old cannot be used as a part of the argument of a DML operation in Apex.
- Trigger.old is always read-only.
- Trigger.new cannot be deleted.
- You can modify field values before they are written to the database by using Trigger.new in before triggers.
- When Trigger.new is used in after triggers, it is not saved and an exception is thrown.
- Trigger.new[0] processes only the first record in a multi-record batch.



Considerations of Coding Triggers



Triggers:

- Should have the capability to process multiple records at a time.
- Can also execute through API access.
- Run as System by default.
- Are invoked only for those DML operations that are handled by the application server.
- Cannot modify the fields that are set during the system save operation.
- Can prevent DML operations from occurring.

Trigger code:

- Cannot contain the static keyword.
- Can only contain keywords applicable to an inner class.



DML Considerations for Triggers



Developers should follow these DML considerations for triggers:

- Triggers can modify other records of the same sObject type or records for other sObjects.
- Cascading execution of triggers are part of the same execution context for governor limits.
- Upsert events cause insert and update triggers.
- Merge events execute:
 - delete triggers for the unsuccessful records.
 - update triggers for the successful records.
- The after undelete trigger works only with recovered records.
- Undelete events run only on top-level objects.



Check the Force.com Apex Code Developer's Guide for a complete list of trigger events and the operations that are allowed.



Trigger Limits



isInsert isUpdate isDelete

isBefore isAfter

Triggers can execute a maximum of 200 records at a time

If the number of records exceeds 200, triggers are executed in chunks of 200

Trigger myTrigger on Account (before insert, before update if(Trigger.isInsert){
//do something



Hands-On Exercise



Trailhead:

https://developer.salesforce.com/trailhead/module/apex_triggers

Apex: Implementing Triggers Exercise Guide

Exercise 5-1: Creating an Automated Chatter Subscription (Part 2)

Exercise 5-2: Managing Access to Position Objects via Sharing

Exercise 5-3: Applying Best Practices for Bulkification and Limits in

Triggers

Exercise 5-4: Determining to Use Declarative or Programmatic Solutions

https://lms.cfs-api.com/v1/content/0a5b35ed-be5b-4ed7-bbbb-042c6b61b8f0/presentation_content/external_files/implementingtriggersexerciseguide.pdf

