A type cast is basically a conversion from one type to another. There are two types of type conversion:

- 1. Implicit Type Conversion Also known as 'automatic type conversion'.
  - Done by the compiler on its own, without any external trigger from the user.
  - Generally takes place when in an expression more than one data type is present.
     In such condition type conversion (type promotion) takes place to avoid lose of data.
  - All the data types of the variables are upgraded to the data type of the variable with largest data type.

```
bool -> char -> short int -> int ->
unsigned int -> long -> unsigned ->
long long -> float -> double -> long double
```

 It is possible for implicit conversions to lose information, signs can be lost (when signed is implicitly converted to unsigned), and overflow can occur (when long long is implicitly converted to float).

## **Example of Type Implicit Conversion:**

Output:

```
x = 107, z = 108.000000
```

2. Explicit Type Conversion – This process is also called type casting and it is user defined. Here the user can type cast the result to make it of a particular data type. The syntax in C:

```
(type) expression
```

Type indicated the data type to which the final result is converted.

```
// C program to demonstrate explicit type casting
#include<stdio.h>
int main()
{
    double x = 1.2;

    // Explicit conversion from double to int
    int sum = (int)x + 1;

    printf("sum = %d", sum);

    return 0;
}
```

Output:

```
sum = 2
```

## Advantages of Type Conversion

- This is done to take advantage of certain features of type hierarchies or type representations.
- It helps us to compute expressions containing variables of different data types.