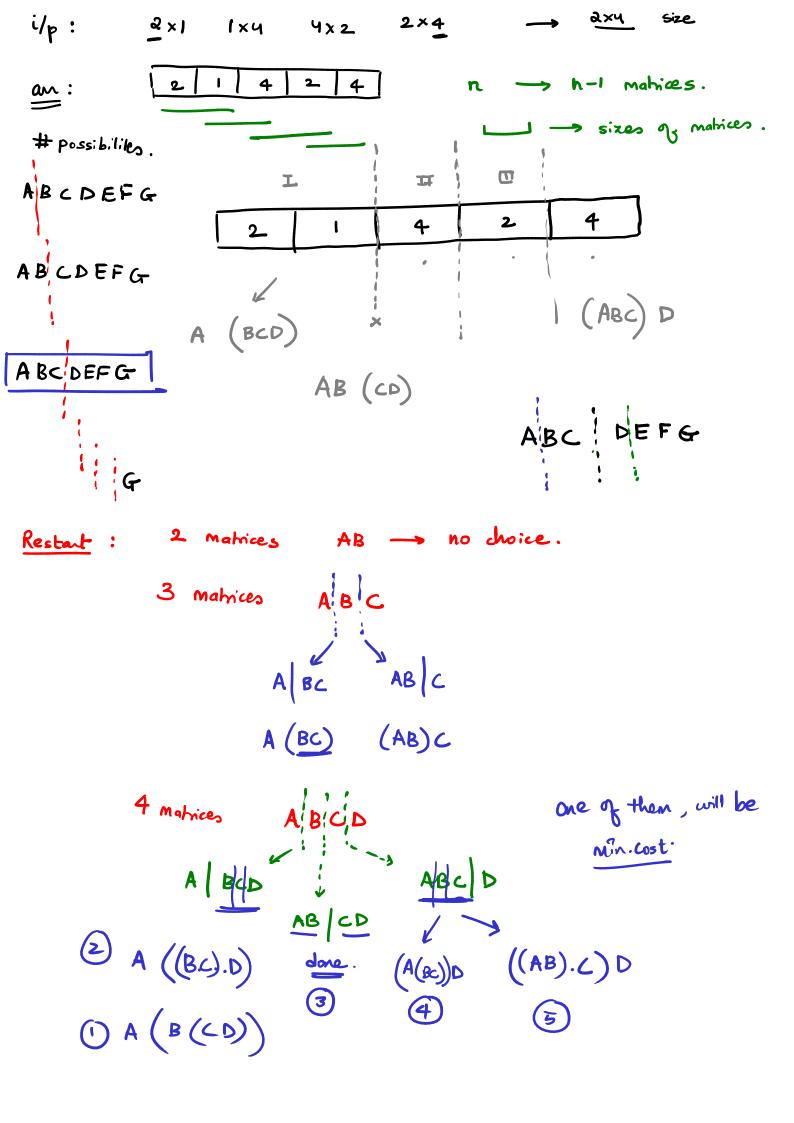
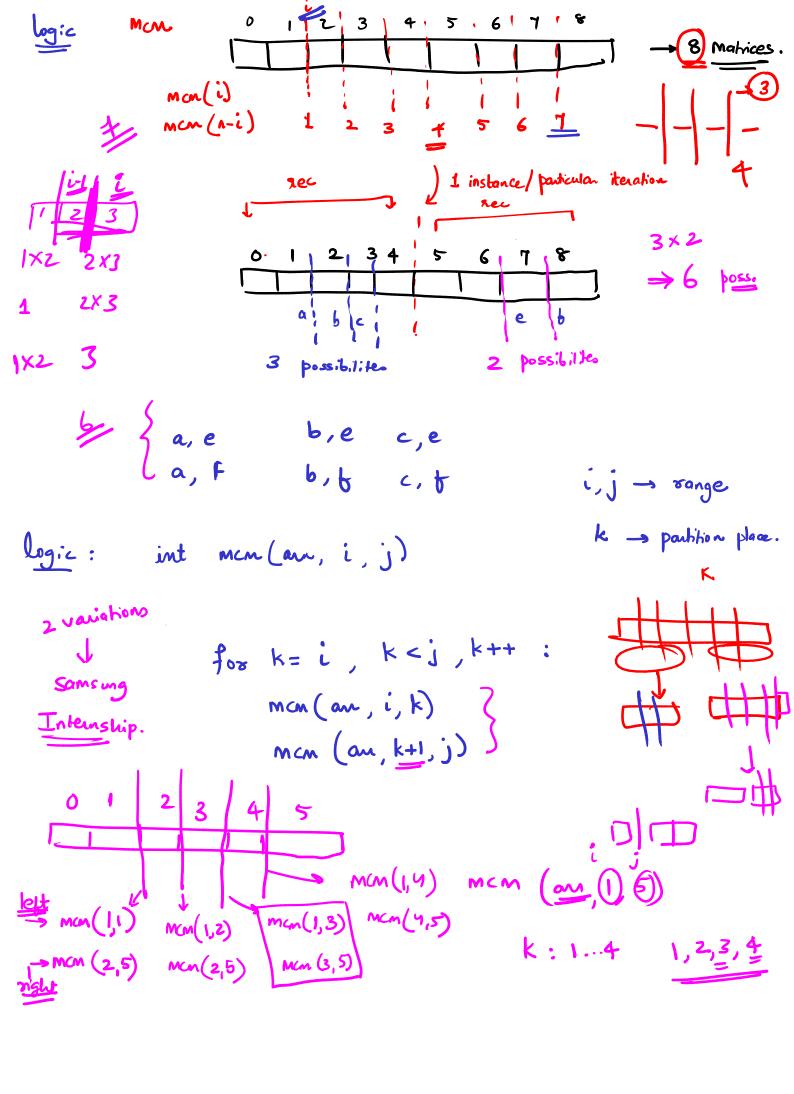
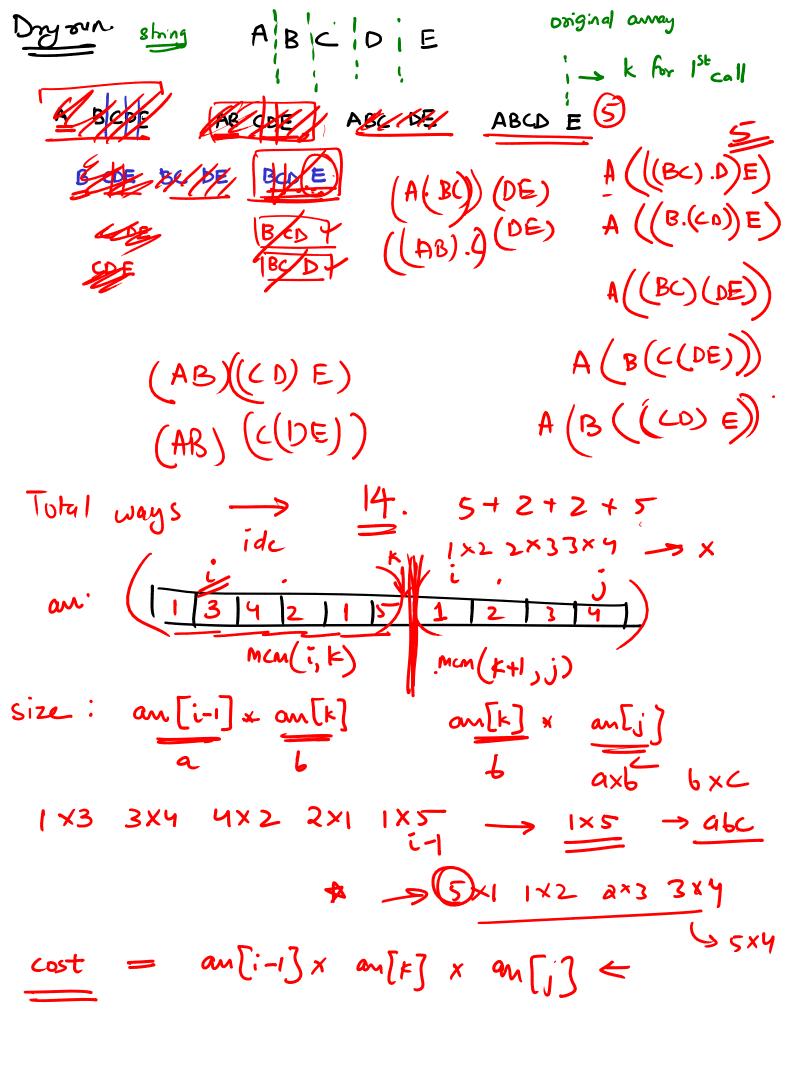
DP: MCM (Matrix Chain Multiplication) -> Simple -> Toughest if you can't visuolize Train of thought - 1. Train-of-thought-2. recursion. So for recursion, what is the structure of calls? 1) Fibonacci f. (N) fr. (au, n, ...) 4 "Base case

if (most trivial cond?) return — 4(4-3) f(1-3) // You make recursive calls under conditions. 2 Knapsack f (au, ...) tr. (an, -) 4 - .. * * (n-1) else t.(--.), t.(-...) + (n-1), + (n, ·-) Have we done ? (3) (cs. f(n,m). t. (an,): if - . .. ·4 - - . 1s this if —. for (int i = 0; i < n; i++) doing pick/skip? t? (an, i) the + (n, m-1) + (n+, m) th. (an, n.1) ~ OP. $\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 1a+2b \\ 3a+4b \\ \uparrow \uparrow \end{bmatrix}$ 2x1Matrix multiplication: 2 focts. # multiplications = 4 \star AB = C axb. bxc = axc 2.2.1 (axb. bxc) - axc = 4 * 2 # multiplications = a.b.c

Size =
$$2 \times 2$$
 4×2
 4×3
 4×4
 $4 \times$







mem (an, 1, n-1) Fral logic: int man (an, i, j) if i >= j : return 0 int ans = 10e8 for (k=i, k<j, k++): int cost = mcm (am, i, k) + man (an, k+1, j) + $om(i-1) \times om(k) \times om(j)$ ans = Min (ans, cost) return ans an[x]xan[j) an[i+) x an[k] Mcm(CDE) < 0 auli+) × aul+) O /J × n[j) MONC MOND