

ISABELLE PONTS

Isabellesponte@gmail.com | **Portfolio:** <https://i-ponte.github.io/ponte-portfolio/>

Front-end developer and multidisciplinary designer skilled in HTML, CSS, JavaScript, UX/UI, and visual storytelling. Experienced in building interfaces, brand systems, and multimedia assets across digital and physical media. Detail-oriented, collaborative, and driven by continuous learning. Seeking opportunities in front-end development or design.

EDUCATION

Santa Rosa Junior College — *CS Web and Mobile Front-End Certificate*

Jan - Dec 2025 | Santa Rosa, CA

University of California, San Diego — *Bachelor of Arts in Speculative Design*

Sept 2021 - June 2023 | La Jolla, CA

Santa Rosa Junior College — *Associate of Applied Science*

Aug 2018 - June 2021 | Santa Rosa, CA

Experience

Freelance Graphic Designer

Sept - Oct 2025 | Santa Rosa, CA

- Collaborated directly with company leadership to develop a logo and visual identity, guiding concepts from early exploration through refinement.
- Iterated on design directions to meet specific brand needs and deliver adaptable assets for both digital and print use.

Multimedia Designer — *Western Pond Turtle Collaborative*

Jan - Aug 2025 | Livermore, CA

- Designed multimedia assets, including photography, illustrations, and apparel graphics to support wildlife research and conservation initiatives.
- Collaborated with biologists to translate scientific research and fieldwork into clear, engaging visual materials for public and academic audiences.

Chocolatier — *Sonoma Chocolatiers*

July 2023 - July 2024 | Sebastopol, CA

- Supported daily front-of-house operations in a small, collaborative shop, emphasizing attention to detail, clear communication, and customer experience.
- Contributed to the shop's visual presentation through hand-drawn chalkboard signage, attention to gourmet product aesthetics, and input on layout and redesign choices.

Lead Designer — *BARCA (Bioarchitecture + Art Revitalization + Chamorro Assemblage)*

March - June 2023 | San Diego, CA

- Co-led the design and execution of an art restoration project for the Kendall Frost Marsh Reserve.
- Collaborated with a cross-functional team in brainstorming, design critiques, and decision-making.
- Gained practical skills in woodworking, metalworking, and art restoration and preservation.

SKILLS

Design Tools: Figma, Adobe Creative Cloud (Photoshop, Illustrator, InDesign), Generative AI Tools

Front-End Development: HTML5, CSS / SASS, JavaScript, Modern JavaScript frameworks, and component libraries

Design Skills: UX/UI Principles, Prototyping, Visual Design, Illustration, Photography, Textiles

Soft Skills: Creative Ideation, Research, Problem-Solving, Collaboration, Adaptability, Detail-Oriented

Contact for references.