

An optimization approach to segment breast lesions in ultra-sound images using clinically validated visual cues

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Abstract. THIS IS THE ABSTRACT

Keywords: kw1, kw2

1 Introduction

Eye diseases such as Diabetic Retinopathy (DR) and Diabetic Macula Edema (DME) are the most common causes of irreversible vision loss in individuals with diabetes. It is estimated that eye diseases will cost US\$500 million annually in healthcare and associated costs in the United States alone [14]. Moreover, the prevalence of DR is expected to grow exponentially and affect over 300 millions people worldwide by 2025 [19]. Early detection and treatment of DR and DME is the key to preventing blindness. The detection and diagnosis of retinal diseases are based on the detection of vascular abnormalities or lesions in the retina. Computer Aided Diagnosis (CAD) systems have focused on the automatic analysis of fundus images in past decades [1, 17]. The use of fundus photography is limited to the detection of signs correlated with retinal thickening such as hard and soft exudates, hemorrhages or microaneurysms. However, DME is characterized as an increase in retinal thickness within 1 disk diameter of the fovea center with or without hard exudates and sometimes associated with cysts [9]. Therefore, fundus photography cannot always identify the clinical signs of DME, for example cysts, which are not visible in the retinal surface. In addition, it does not provide any quantitative measurements of retina thickness or information about cross-sectional retinal morphology.

Recently, optical coherence tomography (OCT) has been widely used as a valuable diagnosis tool for DME detection. OCT is based on optical reflectivity and produces cross-sectional and three-dimensional images of the central retina, thus allowing quantitative retinal thickness and structure measurements.

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The new generation of OCT imaging, namely spectral domain OCT (SD-OCT) offers higher resolution and faster image acquisition over conventional time domain OCT. SD-OCT can produce 27,000 to 40,000 A-scans/seconds with an axial resolution of $3.5 - 6 \mu m$ [7].

Many of the previous works on OCT image analysis have focused on the problem of retinal layers segmentation, which is a necessary step for retinal thickness measurements [8, 10]. Few works have addressed the specific problem of DME and its associated features detection from OCT images. Quellec *et al.* [13] proposed a method for the identification of fluid-filled regions in SD-OCT images of the macula based on texture features extracted in the segmented retinal layers. The authors in [16] proposed a classification method for the detection of DME versus AMD and normal OCT images. The method is based on pre-processing to reduce the speckle noise in OCT images and flattening of the images to reduce the variation of retinal curvature among patients. Then, histograms of oriented gradients (HOG) are extracted in each image of a volume and a linear SVM is used for classification. On a dataset of 45 patients containing 15 normal subjects, 15 DME patients and 15 AMD patients, the methods achieved a correct classification of 100%, 100% and 86.67% for AMD, DME and normal cases respectively. Venhuizen *et al.* [18] also proposed a method for OCT images classification using the bag of words (BoW) approach. The method starts with the selection of interest points in each individual B-scan by keeping the points corresponding to the top 3% vertical gradient values. Then, a 9×9 patch of intensity values is extracted around each selected interest point, and PCA is applied to reduce the dimension of every patch from 81 (9×9) to 9. All extracted patches are used to create a codebook using k-means clustering, and the obtained codebook from training is used to represent each OCT volume as a patch occurrence histogram. Finally, this histogram is used as feature vector to train a Random forest (RF) with a maximum of 100 trees. The method was used to classify OCT volumes between AMD and normal cases and achieved an area under the ROC curve (AUC) of 0.984 with a dataset of 384 OCT volumes. The most similar work to ours is the work of Liu *et al.* [11] who proposed a method for macular pathology detection in OCT images using local binary patterns (LBP) as features. The method starts by aligning and flattening the images, then a 3-level multi-scale spatial pyramid is created and LBP histograms are extracted in each block at every level of the pyramid. All obtained LBP histograms are concatenated into a global descriptor whose dimension is reduced using PCA. Finally a SVM is used as classifier. The method achieved good results in detection OCT scan containing different pathology such as DME or AMD, with an AUC of 0.93 using a dataset of 326 OCT scans.

In this paper, we propose a method for automatic identification of patients with DME versus normal subjects by classifying the OCT volumes. Our method is based on LBP features to describe the texture of OCT images and dictionary learning using the BoW approach [15]. However, we do not based on interest points selection as opposed to the work of Venhuizen *et al.* [18] who also employed the BoW approach. We rather divide the images into local patches and extract

a dense set of LBP descriptors. We also use the entire OCT volume and extract 3D-LBP features to describe the volume, which is different from the work of Liu *et al.* [11] who classified only the foveal scan for each patient. We will show in the experiments, Section 4, that using the 3D-LBP descriptor provides better classification performances than extraction LBP in each individual B-scan.

This paper is organized as follows. In Section 2, we describe the features extraction methodology and the classification approach based on the BoW method. Section 3 shows experimental results using two different datasets and comparison with another approach. Finally, the paper ends with concluding remarks in Section 4.

2 Materials and Methods

This section offers a general description of the methodology proposed for OCT volume classification, whereas further details of some elements involved in the methodology are found as subsections.

The proposed method, as well as, its experimental set-up are outlined in Fig. ?? . The methodology is formulated as a standard classification procedure. The available dataset with its accompanying GT are divided into training ($S1, l1$) and testing ($S2, l2$). The final goal is to represent $S1$ and $S2$ in the feature space F by supplying $(sx F, l1)$ as a training to a classifier, using the trained classifier to estimate $l2$ from $S2x F$ and comparing the estimation with the GT. To do so, the images forming the OCT volumes are preprocessed using non-local means (NL-means) algorithm [5]. This algorithm preserve important details and textures of the original image, while reducing the noise. The mapping stage is used to determine a discrete set of elements (or structures) Z which is used for representing the volume $sin S$. The feature detection stage correspond to measurements done in $G(Z)$ used for representing s in terms of $Zx G$. This mapping and feature detection steps can be found as a single-steps in the literature. The feature extraction procedure combines the elements in Z and its measurements $G(Z)$ to create the final feature space F and project s on it.

The design choices are all illustrated in Fig. ?? and discussed further in this section. The work here presented does not discuss in detail neither the mapping, nor the adopted classifier, further than this lines. As a possible mappings, for representing the volumes, 2D image slices of the volume and $7x7x7$ sliding volumes, have been considered. As a classifier, a Random Forest using 100 trees, has been considered.

2.1 Data

- cross-validation
- our dataset
- DUC dataset

For evaluation purposes, the results have been cross-validated, by splitting the data in training and testing using a loo strategy. In this manner for each

round a pair dce,normal has been selected to be used as the round test set, while the rest of the dataset has been used as a training. Doing the cross validation in this manner, has the limitation that despite the fact that the results are robust due to the cross validation, no results variance can be reported. However, and despite this limitation, LOO has been choose due to the reduced amount of OCT volumes available.

The dataset blablablabal...The duc dataset blabla bla...

2.2 Image pre-processing

The pre-processing stage in the proposed methodology applies an image denoising method to reduce the speckle noise in OCT images. Since image details and texture of the original image are needed by the following stages in the method, non-local means (NL-means) algorithm [5] is used. NL-means algorithm has the advantage to use all the possible self-predictions that the image can provide [5] rather than local or frequency filters such as Gaussian, anisotropic or Wiener filters. Figure .. shows an OCT slice before and after denoising

2.3 Feature detection

Why texture

LBP

LBPTOP

2.4 Feature extraction

- explanation of why feat-extraction
- Histograms concatenation
- PCA(Histograms concatenation)

2.5 Features extraction and representation

We are extracting the 2D and 3D LBP features in low and high level manners. The aforementioned approaches are describe in the following.

Low-level features - are extracted considering the whole volume using LBP and LBP-TOP descriptors. LBP is a discriminative rotation invariant feature descriptor proposed by Ojala et al. [12]. In this descriptor a central pixel (g_c) in a defined neighborhood by R radius is compared to its neighborhood pixels (g_p , with distance of R from the central pixel) and their differences are encoded in terms of binary patterns (see Eq. 1). The binary patterns are calculated for each pixel in the given image and their histogram, defines the final descriptor.

$$LBP_{P,R} = \sum_{p=0}^{P-1} s(g_p - g_c) 2^p \quad (1)$$

In this research we consider rotation invariant features with uniform patterns. The uniform patterns are defined by the uniformity measure (U) of 2. Uniformity measure corresponds to the number of spatial transitions in the LBP pattern [12]. For instance patterns 00000000_2 and 11111111_2 have the U value of 0 while patterns like 01111111_2 and 00000111_2 have two transitions of 0/1 in their pattern, therefore they are considered as uniform patterns (see Eq. 2).

$$LBP_{P,R}^{riu2} = \begin{cases} \sum_{p=0}^{P-1} s(g_p - g_c) & \text{if } U(LBP_{P,R}) \leq 2 \\ P + 1 & \text{otherwise,} \end{cases} \quad (2)$$

The LBP features are extracted from each slice of the volume and their histograms are concatenated to build the first low-level descriptor. The second low-level descriptor is defined in a similar manner as the first one. However principal component analysis (PCA) is applied to the concatenated histograms in order to reduce the dimensions. The first and second low-level descriptors are obtained using the 2D LBP descriptor. However the third low-level feature is obtained using 3D-LBP (LBP-TOP). Zhao et al. [20] proposed Local Binary Pattern histogram from Three Orthogonal Planes (LBP-TOP) as a dynamic texture descriptor. This descriptor is an extension to normal LBP while it considers texture descriptors along the temporal domain. LBP-TOP considers the LBP pattern in three orthogonal planes (see Fig. 1), XY, XT and YT. The obtained LBP patterns from the three planes are concatenated to form the final descriptor. The three low-level descriptors are calculated with the P number of 8, 16 and 24 for the radius if 1, 2 and 3 respectively

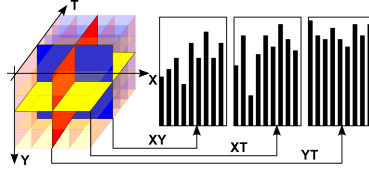


Fig. 1: LBP-TOP framework, the image is taken from [3]

High-level features - are extracted using bag of features (BoF) approach which is illustrated in Fig. ???. After de-noising the images by non-local-mean approach, a patch detection step is carried out by identifying informative regions of the data. These patches can either be sampled densely or sparsely. The dense sampling extracts more information regarding the object appearance. However, it might retain redundant features. In the contrary sparse sampling is based on

detecting salient key points from the most informative regions of the volume. Our proposed BoF approach is based on the first strategy. In this stage 2D-LBP (7×7) and 3D-LBP-TOP patches ($7 \times 7 \times 7$) are extracted for each patient. Defining N as the number of selected patches for each volume and d as the number of feature dimensions, then each volume is characterized by a $N \times d$ feature matrix (see Fig. ??, “feature extraction”). The next step in bag of features consists of building the dictionary of “visual-words”. All the feature matrices of the training set are concatenated together and k-means clustering method (see Fig.??, “clustering”) is used to define the “visual-words”. K-means is an iterative algorithm which finds k centroids by alternating assignment and update steps. The assignment steps is based on L_2 norm (Euclidean) distance. Different initialization methods can be used in order to assign the initial k clusters [6], here the initial k clusters are selected based on greedy k-means++ method [2]. **Depending on the framework and application, different choices of the number of “visual-words” (number of k clusters) can be made. In our framework, the number of clusters are varying in the range of [2 4 8 16 32 64 100]. SHOULD CHNAGE** Finally, the probability distribution (e.g., histogram) of the “visual-words” of each feature matrix is computed (feature quantization) and is used to feed the classifier to be trained. In the prediction stage, the histogram of the feature matrix corresponding to the new volume is computed using the previously learned dictionary and, finally, it is classified by the previously trained classifier.

2.6 Classification

Random Forest is an ensemble of decision trees and was introduced by [4]. The ensemble uses each tree to predict an output and finalize the ultimate prediction by aggregating the outputs of all trees. This classifier learns the data by training multiple decision trees on bootstrap samples of the original data. Each bootstrap of D dimension is used for training one decision tree and at each node, the best split among randomly ($d \ll D$) selected subset of descriptors is chosen. Each tree is grown to its maximum length without any pruning. In the prediction stage a sample is voted by each tree and it is labeled by considering the majority of the votes.

2.7 Results

3 Conclusions

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Table 1: Obtained results with Lbp, Lbp+pca and Lbp-Top features and RF with 100 trees on our dataset

Features	LBP		LBP+PCA		LBP-TOP	
	SE	SP	SE	SP	SE	SP
8^{riu2}	43.75	43.75	50.00	68.75	56.25	62.50
16^{riu2}	37.50	50.00	68.75	56.25	87.50	75.00
24^{riu2}	50.00	62.50	56.25	37.50	68.75	68.75
$\{8, 16, 24\}^{riu2}$	37.50	56.25	68.75	68.75	81.25	81.25

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