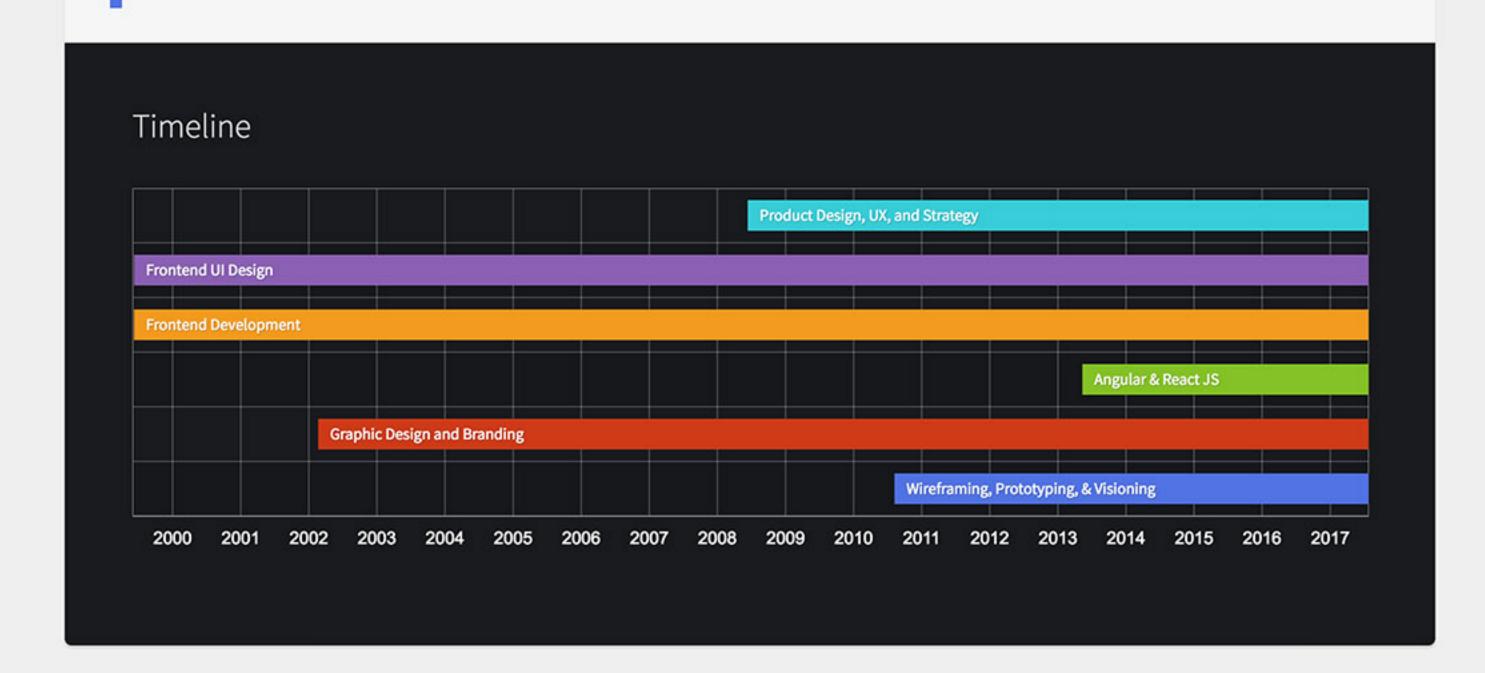
Relevant Experience

Product Design, UX, and Strategy 9 years o I've worked on a variety of products and platforms as a creative director, designer (frontend and UX), and developer. I've been responsible for user testing features and managing how to transition feedback into feature enhancements. I've worked with various team sizes where we have incorporated Scrum and the Agile Development process. Frontend UI Design 18 years o I've led the full design lifecycle for dozens of products, applications, and websites. o I've owned all facets of the creative process as well as selling visions to stakeholders and product owners. I've been responsible for conducting user tests and the design evolution based on feedback. Frontend Development 18 years o I've been the owner of end-to-end development responsibilities for dozens of websites, applications, and products. I've evolved my skillset over the years to include a variety of frontend development languages including HTML, Javascript, PHP, AJAX, jQuery, Actionscript, Angular, React (to name a few). o I've worked on large development teams to build robust products while utilizing platforms like Jira, Github, Stash, and Trello to manage workloads. Angular and React JS 4 years I've picked-up these languages to better inform design decisions and to adapt to the latest frontend technology for progressive web applications. I've owned the full development duties for creating and deploying web applications built around these technologies. I've also worked on development teams to share the roles and responsibilities of mature products and applications. Graphic Design and Branding 15 years o I've been responsible for creating custom logos and brands and managing all stakeholder feedback and revisions. I've designed, implemented, and enforced organizational brand and style guides for large companies. o I've authored design and UX methodologies to aid in the development and creative direction of products and applications. Wireframing, Prototyping, and Visioning 6 years

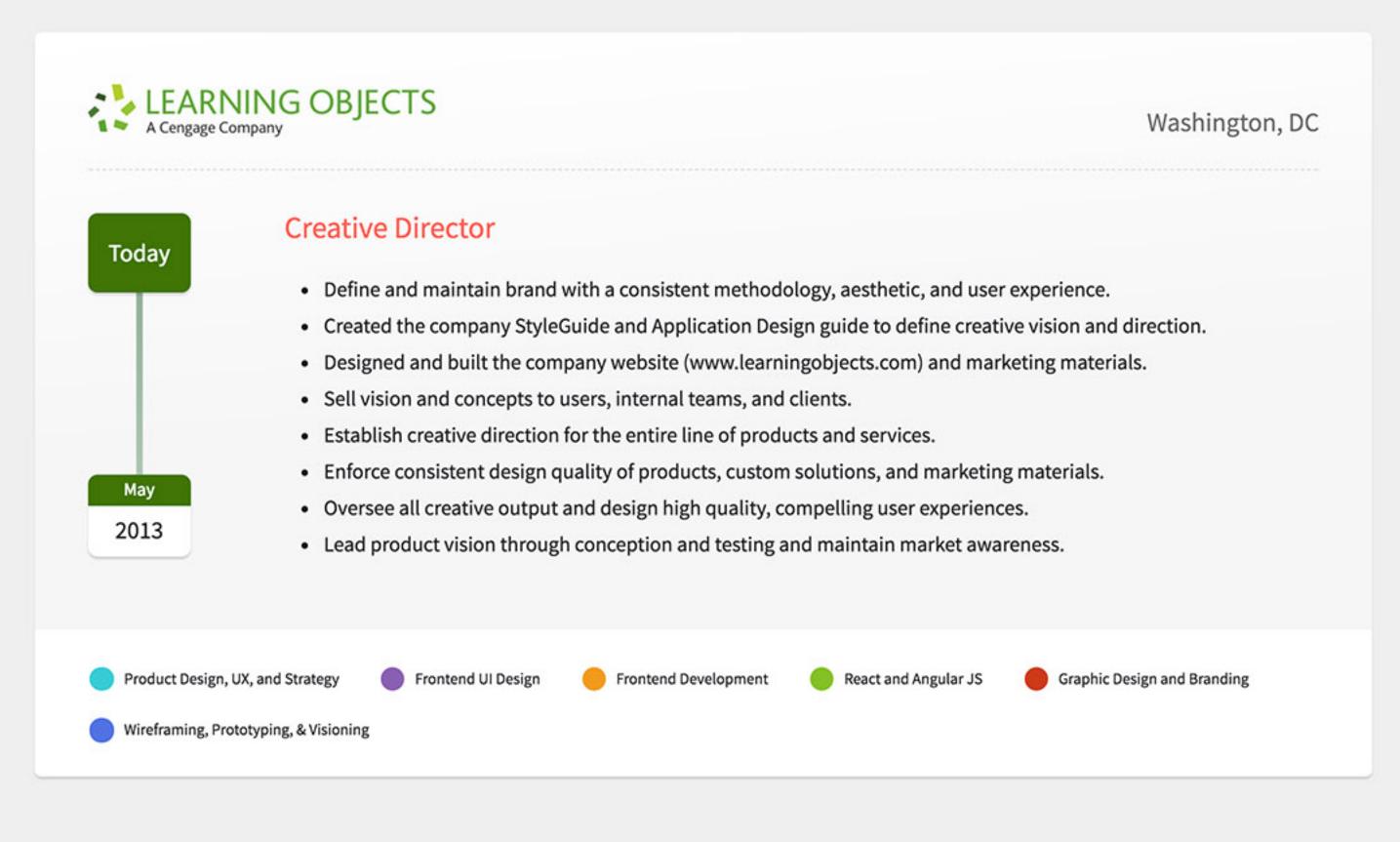


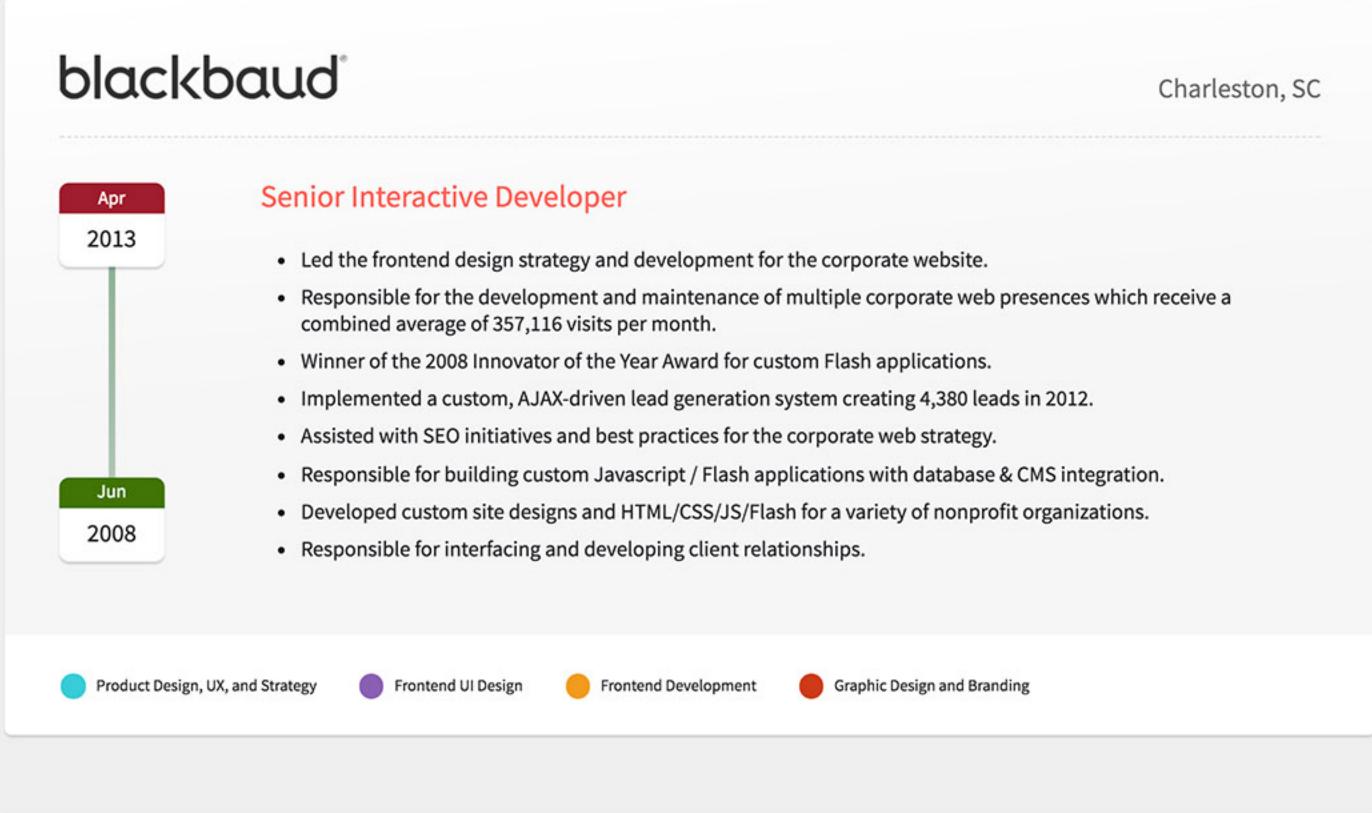
I've been responsible for the creative vision and direction of an entire line of products and applications.

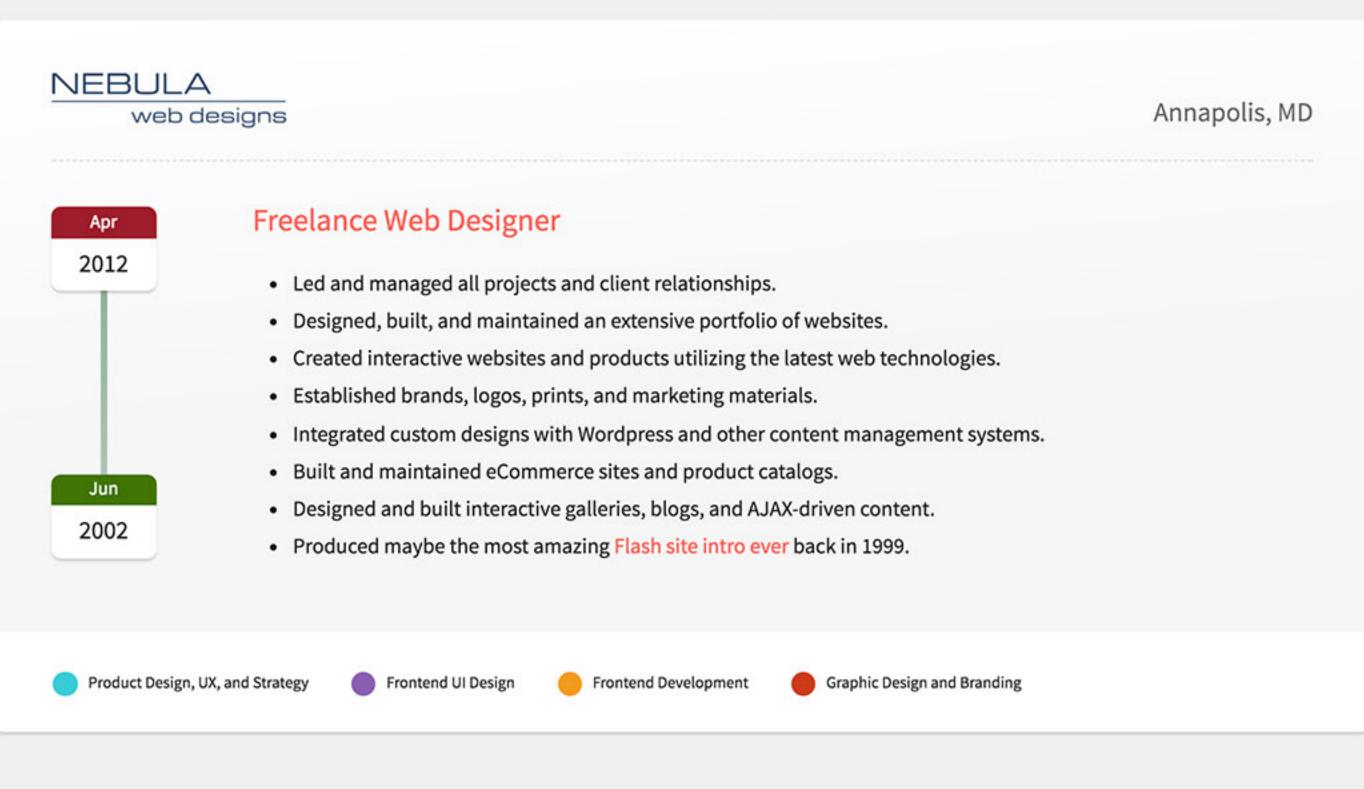
o I've used tools like Sketch, Photoshop, Balsamiq, and Illustrator to facilitate user testing and selling vision to stakeholders.

I've created live-code prototypes to more fully user test concepts and detailed interactions and for better hand-off to development teams.

Work History









Education

UNCG B.S., Information Systems and Operations Management

University of North Carolina at Greensboro, May 2008