|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Step#** | **Door** | **Button** | **User-Interface** | **Light** | **Cook-Controller** | **Display** | **Timer** | **Power-tube** | **Output** |
| **1** |  |  |  |  | T | X | S | S | S |
| **2** |  |  |  |  | T | X | X | S | S |
| **3\*** |  |  |  |  | T | X | S | X | S |
| **4** | S | S | T | S | X | X | X | X | S |
| **5** | S | S | T | X | X | X | S | S | S |
| **6** | S | S | X | X | T | X | X | X | S |
| **7** | T |  | X | X | X | X | S | X | S |
| **8** | S | T | X | X | X | X | S | X | S |
| **9** | T | X | X | X | X | X | X | X | X |

T: This module is included, it’s the/a top module, and the one driven.

X: This module is included

S: This module is faked: Stubbed or mocked

\*Step 3 includes the timer, so we can test the loop back from the timer to CookController

CHANGES: