



**Simon Schlichtkrull Andersen**

Web Developer

Portfolio

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# CV

## About me

Frontend-educated developer looking for a place to practice and learn my coding and design skills.

I applied for the Web Development Top Up at KEA and in Roskilde from August. If I get in, I'll be available for work two days a week.

Depending on circumstances I'm up for a student job or a part or full time position. I am also willing to do some months of internship to learn the ropes.

## Skills

- **Coding (JS and React)**
- **Layout / UI**
- **UX**

- **Project Management**
- **Graphic Design**
- **Writing**
- **Game Design**
- **Facilitation**

## Toolbox

- Javascript
- React (currently learning)
- HTML
- CSS / SASS

- Adobe Suite
- Affinity Suite
- Xd
- Figma

## (Other) experience

### OK Helenes Minde

2019 / present

Part-time evening shifts at a residence for the mentally ill, financing my studies.

### Gametools Learning ApS

2016

Analogue learning game design and concept development.

### Brit & Andersen Forumspil

2013 / 2015

Facilitator of interactive learning theater and role play.

### Roskilde University

2012 / present

Part-time lecturer on board game design and prototyping at HumTek department.

### Game Changers

2011 / 2012

Project Manager and fundraiser. Developing game-based learning tools for production companies. Involving multiple companies, researchers and creatives.

### Simon Says (own company)

2010 / present

Freelance board game designer and lecturer on board games, gamification and game culture.

### Engage People ApS

2009 / 2010

Assistant HR consultant. Teaching, workshops, organizational theory, games. Workers in hotel and cleaning industry as main target group.

### Copenhagen Municipality

2009

Communication worker. Writing for web and print. Creating and implementing communication strategies.

### Zentropa Interaction (now Workz)

2006 / 2007

Intern and freelancer. Designer and writer on a digital learning game about genocide and other ad hoc projects.

## Education

### Web Development?

2022?

Copenhagen School of Design and Technology (KEA)

### Multimedia Design

2020 / 2022

Copenhagen School of Design and Technology (KEA)

### Coaching in Organizations

2010

Campus Vejle

### Project Management

2008

Niels Brock, Copenhagen

Master of Arts – Danish Language and Literature and Modern Culture Studies

2008

Copenhagen University