

---

# A Survey on the PCP Theorem and Its Implications in Approximation and Complexity Theory

---

[www.surveyx.cn](http://www.surveyx.cn)

## Abstract

The Probabilistically Checkable Proofs (PCP) theorem has fundamentally reshaped computational complexity theory, particularly in understanding NP-completeness and approximation problems. This survey explores the theorem's profound implications for approximation algorithms, emphasizing the approximation ratio as a critical performance measure. The survey also examines the Unique Games Conjecture (UGC) and its role in defining the hardness of approximating certain constraint satisfaction problems (CSPs). It highlights the importance of gap-preserving reductions and Linear Programming (LP) relaxation techniques, which, despite facing challenges such as the integrality gap, remain pivotal in approximating NP-hard problems. Recent advancements in algorithmic efficiency and fixed-parameter tractability, inspired by the PCP theorem, have led to improved approximation techniques and a deeper understanding of complexity theory. The survey discusses the broader implications of these developments for real-world applications, including resource allocation, network design, and quantum computing. Despite significant progress, challenges persist in achieving optimal approximations, underscoring the need for continued research. Future directions include refining existing algorithms, exploring parameterized complexity, and investigating the potential of novel methodologies. The PCP theorem continues to be a cornerstone of complexity theory, driving advancements in both theoretical and applied computer science.

## 1 Introduction

### 1.1 Significance of the PCP Theorem

The Probabilistically Checkable Proofs (PCP) theorem is a cornerstone of computational complexity theory, reshaping our comprehension of NP-completeness and approximation challenges. It asserts that any NP decision problem can be verified using a constant number of random bits and queries, thereby establishing a novel framework for proof verification [1]. This theorem has significant implications for approximation algorithms, highlighting the inherent difficulties of approximating specific NP-hard problems [2].

A key contribution of the PCP theorem is its role in classifying problems by their approximability, particularly in identifying APX-hard problems, which are as challenging to approximate as the most difficult problems in APX, barring the equality of P and NP [3]. This classification aids researchers in delineating algorithmic efficiency limits and exploring innovative strategies for addressing computationally intensive tasks.

The theorem has catalyzed research into gap-preserving reductions, essential for transforming problems while maintaining their approximation hardness. This is especially pertinent in constraint satisfaction problems (CSPs), where understanding approximation limits is vital for theoretical advancements in computer science [4]. Additionally, the PCP theorem's relevance extends to parameterized complexity, providing insights aligned with the Parameterized Inapproximability Hypothesis,

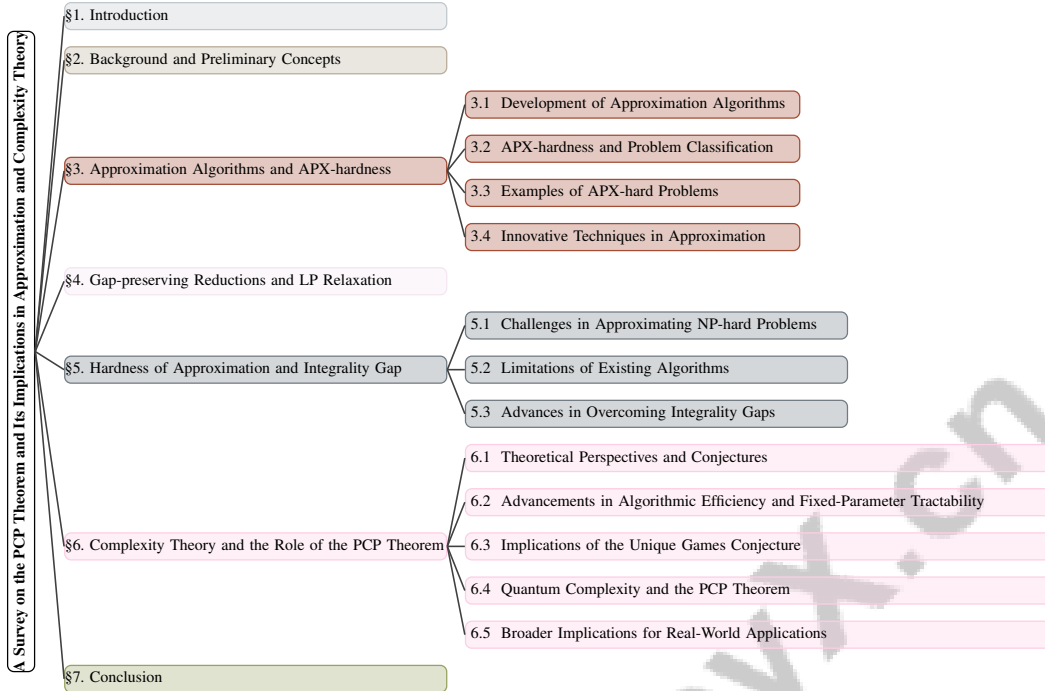


Figure 1: chapter structure

which posits challenges in distinguishing satisfiable from unsatisfiable CSP instances in a parameterized context [3].

Moreover, the PCP theorem intersects with various domains of computational complexity, including the Unique Games Conjecture, which addresses the hardness of approximating certain CSPs [5]. Its formalization within bounded arithmetic further emphasizes its importance in the broader landscape of computational complexity [6]. The theorem's adaptation to parameterized classes underscores its versatility and extensive applicability in proof checking within Parameterized Complexity [7].

The PCP theorem also enhances the efficiency of approximation mechanisms, particularly in mechanism design, where performance evaluation under realistic conditions is crucial [8]. Its implications extend to the design of truthful mechanisms for combinatorial auctions, where ensuring truthfulness often conflicts with achieving optimal approximation ratios [9].

The PCP theorem serves as a foundational element of modern complexity theory, offering a comprehensive framework for assessing approximation hardness and influencing diverse computational domains. The advancements stemming from the PCP theorem are driving significant progress in both theoretical and applied computer science, leading to innovative research initiatives aimed at extending the boundaries of computational feasibility. This includes exploring proof checking within parameterized complexity, developing the "cardinality of extended solution set" criterion for assessing NP problem intractability, and establishing the Parameterized Inapproximability Hypothesis under the Exponential Time Hypothesis. Furthermore, the interplay between the Unique Games Conjecture and the Sum-of-Squares method is inspiring new approaches that may optimize algorithms across various computational challenges, thus fostering a wide array of ongoing research efforts [3, 7, 10, 11].

## 1.2 Focus of the Survey

This survey aims to investigate the extensive implications of the PCP theorem within computational complexity, particularly its pivotal role in the development and analysis of approximation algorithms. A central theme is the approximation ratio, a critical measure for evaluating the performance of approximation algorithms against optimal solutions. For instance, in the Euclidean  $k$ -median problem, establishing hardness of approximation results is essential for understanding algorithmic performance limits [2]. The need for distinct methodologies in variants like the  $k$ -median supplier version further illustrates the diverse challenges in clustering problems [12].

---

A significant focus is placed on the Unique Games Conjecture (UGC), which posits the difficulty of approximating certain CSPs. The UGC has profound implications, especially regarding embedding problems and the approximation of norms, such as the 2-to-4 norm, which are inherently NP-hard [5]. The survey also explores the approximation resistance of predicates on variables, shedding light on the conditions under which predicates remain resistant under the UGC [13]. Additionally, it examines the intersection of the UGC with the Sum-of-Squares method, probing its potential to challenge the conjecture's assertions [10].

The survey further investigates APX-hardness, a crucial classification for understanding approximability boundaries in NP-hard problems. The APX class includes optimization problems that allow for approximation solutions bounded by a constant ratio, providing a framework for categorizing problems based on computational difficulty [14]. This is particularly relevant in geometric optimization problems, such as the Covering Points by Lines problem, where benchmarking facilitates comparison among various approximation algorithms [15]. The paper also considers the role of the Lasserre hierarchy in solving Quadratic Integer Programming problems, focusing on Minimum graph bisection and Unique Games [16].

Additionally, the survey addresses the intractability of NP problems, emphasizing randomness and computability's roles in determining problem solution complexities [8]. The exploration of parameterized complexity alongside approximation strategies reveals innovative approaches to effectively tackle NP-hard problems [17]. The survey also provides a framework for comparing hardness of approximation across various graph cut problems, such as Directed Multicut and Shortest Path Interdiction, thereby enhancing our understanding of computational intractability [18].

Through this survey, we aim to deliver an in-depth analysis of the PCP theorem's profound influence on approximation and complexity theory. We will explore critical areas such as the approximation ratio, which measures solution quality to optimization problems; the Unique Games Conjecture, a pivotal hypothesis connecting approximation algorithms and computational hardness; and APX-hardness, characterizing problems for which no efficient approximation algorithm can guarantee a solution within a specified factor of optimality. By synthesizing findings from recent studies, we will highlight the theorem's implications for various CSPs and its role in establishing non-approximability results, thus enriching our understanding of these fundamental concepts in computational complexity [19, 7, 20, 21]. This endeavor contributes to a deeper understanding of computational intractability and the development of novel approximation techniques.

### 1.3 Structure of the Survey

This survey is systematically structured to provide a thorough exploration of the PCP theorem and its significant implications in approximation and complexity theory. It begins with an introduction that discusses the PCP theorem's significance, emphasizing its transformative impact on computational complexity and the advancement of approximation algorithms. The introduction also outlines the survey's focus on critical topics, such as the approximation ratio for the vertex cover problem, the implications of the Unique Games Conjecture on various combinatorial problems, and the complexities associated with APX-hardness, alongside recent advancements in approximation algorithms and their applications in complexity theory [22, 23, 24, 25].

Following the introduction, the survey delves into the background and preliminary concepts essential for understanding the PCP theorem and its applications. This section provides a detailed explanation of the PCP theorem, approximation ratios, and the Unique Games Conjecture, establishing the foundational knowledge required for subsequent discussions.

The survey then transitions to the development of approximation algorithms and the concept of APX-hardness. This section examines the evolution of approximation algorithms influenced by the PCP theorem and defines APX-hardness, illustrating its role in classifying computational problems based on their approximability. It also provides examples of APX-hard problems, underscoring their significance in the context of approximation.

Subsequently, the survey explores gap-preserving reductions and LP relaxation techniques. This section introduces gap-preserving reductions and discusses their application in transforming problems while maintaining approximation hardness. It also covers methods and applications of LP relaxation in solving approximation problems, as well as the challenges and limitations posed by the integrality gap.

---

The discussion then shifts to the hardness of approximation and the integrality gap, examining challenges and limitations in approximating certain problems. This section focuses on the inherent difficulties in approximating NP-hard problems, the limitations of existing algorithms, and recent advances in techniques aimed at reducing integrality gaps.

In the penultimate section, the survey analyzes the broader implications of the PCP theorem in complexity theory. It discusses how the theorem has reshaped our understanding of computational hardness and its influence on modern complexity classifications. This section also explores theoretical perspectives, advancements in algorithmic efficiency, implications of the Unique Games Conjecture, and the intersection of quantum complexity with the PCP theorem.

The survey concludes by synthesizing principal insights and findings from the study of approximation algorithms and complexity theory, particularly regarding the implications of the PCP theorem. It emphasizes persistent challenges in these fields, such as the NP-hardness of various problems and the limitations of existing approximation techniques. Additionally, the survey outlines potential future research directions, including exploring new algorithmic strategies and integrating parameterized complexity with approximation methods, which could lead to more effective solutions for intractable computational problems [21, 26, 15, 7, 27]. This structured approach ensures a logical flow of topics, facilitating a comprehensive understanding of the PCP theorem's pivotal role in advancing computational theory. The following sections are organized as shown in Figure 1.

## **2 Background and Preliminary Concepts**

### **2.1 PCP Theorem and Its Foundations**

The Probabilistically Checkable Proofs (PCP) theorem is a cornerstone of computational complexity theory, linking proof verification and approximation challenges. It establishes that every NP problem can be verified with a constant number of queries and random bits, reshaping our understanding of NP-completeness and fostering developments in approximation algorithms [6]. The theorem's relevance extends to constraint satisfaction problems (CSPs), providing a framework for understanding approximation difficulties under various constraints [28]. The Unique Games Conjecture further explores these boundaries, positing the hardness of approximating specific CSPs [29].

Historically, the PCP theorem intersects with logical formalizations in arithmetic, such as Cook's theory PV1, underscoring its foundational role in complexity theory [6]. It has also informed query complexity studies, revealing lower bounds for symmetric predicates [30]. The theorem continues to inspire research into algorithmic efficiency and computational hardness, influencing concepts like the "cardinality of extended solution set" for assessing solution randomness and problem classification [31, 11].

### **2.2 Approximation Ratio and Its Significance**

The approximation ratio is a fundamental metric for evaluating the performance of approximation algorithms relative to optimal solutions. Defined as the ratio of the algorithm's solution cost to the optimal cost, it benchmarks efficacy, especially for NP-hard problems where exact solutions are impractical [8]. In combinatorial optimization, it is crucial for problems like the minimum k-way cut [32], and for improving local search algorithms in the (1,2)-TSP [33].

The approximation ratio's importance extends to quantum complexity, offering insights into QMA-complete problems [34]. It is also critical in covering and packing integer programs with sparse constraint matrices, where prior methods fall short [14, 35]. Practical applications, such as distance oracles and APSP algorithms, rely on optimal ratios for acceptable running times in large graphs [36]. The smoothed approximation ratio further enhances understanding by providing a constant measure under realistic conditions [8]. Recent studies, including Bansal et al. (ICALP 2023), highlight improvements in approximation ratios for complex problems, revealing challenges in contexts like the W[2]-hardness of constant approximations in k-SETCOVER [37, 38].

### **2.3 Unique Games Conjecture: An Overview**

The Unique Games Conjecture (UGC), proposed by Subhash Khot, is a pivotal hypothesis in complexity theory, intricately linked to the P versus NP problem. It posits the NP-hardness of

---

determining whether nearly all constraints in unique games are satisfiable or if only a small fraction can be satisfied, significantly impacting our understanding of approximation hardness [39]. The UGC connects to hardness results in computational learning, indicating inherent difficulties in certain learning problems [17]. It also intersects with computational topology and graph theory, providing benchmarks for addressing challenges in graph cut problems [18].

The UGC's role in analyzing approximation resistance of predicates offers necessary and sufficient conditions for approximation resistance, reinforcing its foundational significance [13]. Recent research explores its potential to enhance approximation algorithms in problems like Max Bisection [40], while its relationship with quantum complexity, particularly in quantum CSPs, is an emerging area of interest [41]. The UGC's implications continue to shape our understanding of computational intractability, motivating ongoing research to unravel NP-hard complexities [42, 43, 25].

## 2.4 Constraint Satisfaction Problems and Their Complexity

Constraint Satisfaction Problems (CSPs) are central to computational complexity, involving the assignment of values to variables under constraints. Their intrinsic complexity is exemplified by NP-hard problems like MAX-CUT [44] and discrete energy minimization [45]. The PCP theorem provides a framework for assessing CSP complexity, highlighting approximation limitations through probabilistic verification [46]. The Unique Games Conjecture further elucidates CSP complexity by proposing the hardness of approximating unique games [39].

Recent advancements in CSP approximation algorithms have explored combinatorial designs, such as orthogonal arrays, to derive differential approximation results for k-CSPs, offering fresh perspectives on CSP complexity [47]. Query complexity in testing CSPs within the bounded-degree model reveals challenges in establishing lower bounds, particularly for symmetric predicates [30]. Practical CSP manifestations include the n-Pairs Shortest Paths and All Nodes Shortest Cycles problems, exemplifying the challenges of efficient approximations [36].

CSPs remain vital within complexity theory, deeply intertwined with the PCP theorem, revealing fundamental structures of computational problems and leading to significant non-approximability results. Recent studies explore the PCP theorem's implications in parameterized complexity, demonstrating how proof-checking techniques adapt to various parameterized classes. The introduction of a gap theorem for CSPs offers new perspectives on NP-hardness, suggesting effective reductions to known NP-hard variants. These developments underscore CSPs' importance in understanding computational complexity's broader landscape [6, 7, 21]. Ongoing exploration through diverse lenses continues to reveal challenges and opportunities, driving advancements in approximation strategies and computational efficiency.

In recent years, the exploration of approximation algorithms has garnered significant attention within the field of computational complexity. These algorithms serve as crucial tools for tackling NP-hard problems, where finding exact solutions is often impractical due to time constraints. To illustrate the intricate relationships among various concepts in this domain, Figure 2 presents a comprehensive overview of the hierarchical structure of approximation algorithms and APX-hardness concepts. This figure categorizes the development of approximation algorithms, the classification of APX-hard problems, and examples of APX-hard problems, while also highlighting innovative techniques in approximation. Each section of the figure delves into specific advancements, challenges, and methodologies that contribute to the understanding and improvement of approximation strategies for NP-hard problems. By integrating this visual representation, we can better appreciate the complexities and interconnections that define the landscape of approximation algorithms.

## 3 Approximation Algorithms and APX-hardness

### 3.1 Development of Approximation Algorithms

The evolution of approximation algorithms has been significantly influenced by the PCP theorem, which has enabled the development of sophisticated polynomial-time approximation algorithms for NP-hard problems. Notable advancements include the use of the Lasserre hierarchy of semidefinite programs, which enhances approximation schemes for Quadratic Integer Programming (QIP) problems through advanced rounding techniques [48]. The birthday repetition theorem further refines approximation limits by demonstrating exponential decreases in game values relative to question set

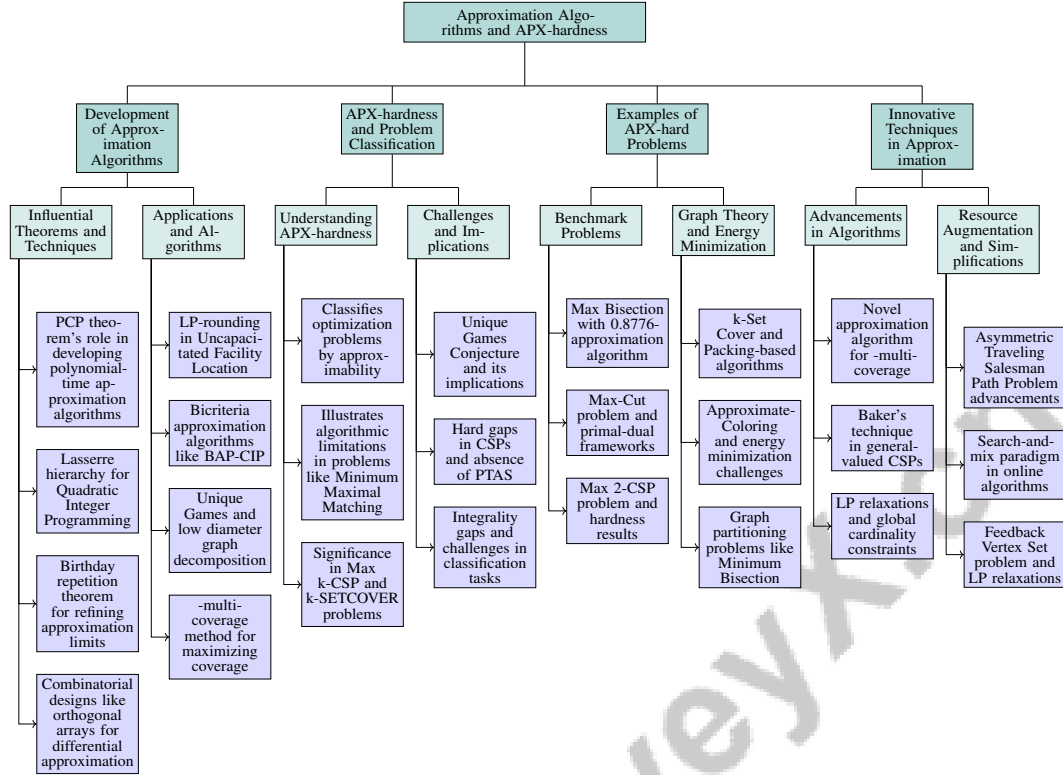


Figure 2: This figure illustrates the hierarchical structure of approximation algorithms and APX-hardness concepts. It categorizes the development of approximation algorithms, the classification of APX-hard problems, examples of APX-hard problems, and innovative techniques in approximation. Each section delves into specific advancements, challenges, and methodologies that contribute to the understanding and improvement of approximation strategies for NP-hard problems.

sizes [49]. Combinatorial designs, such as orthogonal arrays, have also contributed to differential approximation improvements [47].

In facility location problems, LP-rounding techniques have streamlined analyses and improved algorithms for the Uncapacitated Facility Location (UFL) problem [50]. Bicriteria approximation algorithms, like BAP-CIP, address multiplicity constraints while maintaining logarithmic approximation ratios [35]. For Unique Games, low diameter graph decomposition enhances approximation algorithms through constraint graph clustering and linear programming [40]. The -multi-coverage method introduces flexibility in maximizing coverage, beneficial in various combinatorial optimization contexts [51].

Evaluating query complexity in CSP satisfiability testing highlights the importance of understanding tester performance, underscoring the PCP theorem's influence [30]. The ongoing development of approximation algorithms is driven by foundational insights from the PCP theorem, complemented by innovative methodologies that enhance computational efficiency and problem-solving capabilities.

Figure 3 illustrates the hierarchical structure of the development of approximation algorithms, highlighting the influence of the PCP theorem, advancements in facility location problems, and innovations in combinatorial optimization methods. This visual representation serves to reinforce the narrative presented, elucidating the interconnectedness of these significant advancements within the field.

### 3.2 APX-hardness and Problem Classification

APX-hardness is a critical concept in computational complexity, classifying optimization problems based on approximability. It identifies problems allowing polynomial-time approximation algorithms

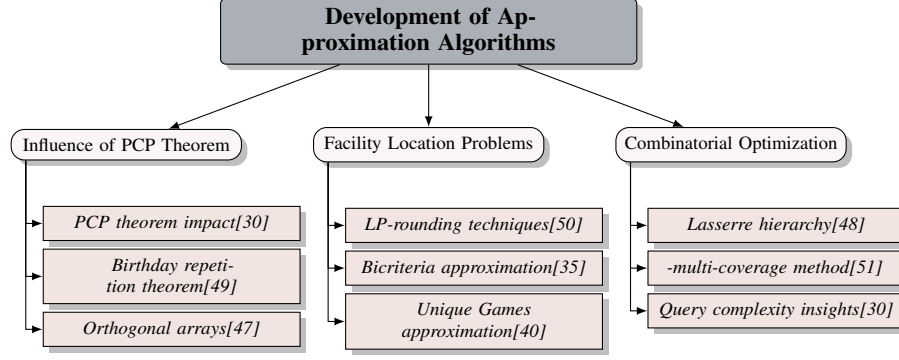


Figure 3: This figure illustrates the hierarchical structure of the development of approximation algorithms, highlighting the influence of the PCP theorem, advancements in facility location problems, and innovations in combinatorial optimization methods.

with constant ratios, highlighting the difficulty of efficient solutions for NP-hard problems [16]. Understanding APX-hardness reveals algorithmic limitations, as seen in the Minimum Maximal Matching problem, where achieving factors better than 2 in general graphs and  $4/3$  in bipartite graphs is challenging [22]. The Maximum Quadratic Assignment Problem (MaxQAP) also exemplifies complexity in ensuring satisfactory performance [48].

APX-hardness is significant in the Max  $k$ -CSP problem, presenting substantial challenges for any  $k \geq 2$  [52]. The intricacies of approximating problems like  $k$ -SETCOVER emphasize parameterized complexity's role in understanding limits [37]. The Unique Games Conjecture (UGC) asserts NP-hardness in approximating certain problems within specific factors, with techniques like low diameter graph decomposition offering promising approaches [40].

In CSPs, APX-hardness highlights algorithmic limitations, particularly when algebraic properties lead to hard gaps, suggesting the absence of a PTAS unless  $P = NP$  [53]. Dense CSPs, where approximating two-prover game values under ETH poses challenges, exemplify this complexity [49]. The development of approximation algorithms is continually influenced by APX-hardness challenges, as seen in integrality gaps from multiplicity constraints [35]. Innovative approaches like the -multi-coverage method contribute to advancing approximation strategies [51].

APX-hardness is vital for classifying computational problems by approximability within APX, aiding in developing innovative approximation algorithms and deepening understanding of complexities in achieving efficient solutions. The APX-hardness of problems like the Boxes Class Cover highlights challenges in classification and clustering tasks, while ongoing research in related areas, such as the Metric Travelling Salesman problem, illustrates efforts to quantify approximability limits and their practical implications across fields like economics [24, 54]. Exploration of APX-hardness continues to unveil intricate challenges and opportunities, driving advancements in both theoretical and practical domains.

### 3.3 Examples of APX-hard Problems

APX-hard problems are benchmarks for understanding approximation challenges. The Max Bisection problem, with a 0.8776-approximation algorithm, showcases potential for innovative algorithms in complex scenarios [55]. The Max-Cut problem, a classic APX-hard example, benefits from primal-dual approximation frameworks, improving approximation ratios for related problems like Max2Sat and MaxDicut [56]. The Max 2-CSP problem exemplifies APX-hardness challenges, with research establishing nearly tight hardness of approximation results [57].

The  $k$ -Set Cover problem illustrates APX-hard intricacies. The Packing-based  $k$ -Set Cover algorithm (PRPSLI) employs local search and set packing heuristics to enhance approximation ratios [58]. In graph theory, the Approximate-Coloring problem is notable for its APX-hardness, with findings concluding its hardness for any constant  $Q$  [59]. The general energy minimization problem, classified as exp-APX-complete, underscores extreme challenges in approximating complex optimization problems [45].

Graph partitioning problems, including Minimum Bisection and Unique Games, are categorized as APX-hard, emphasizing their significance in approximation contexts [16]. These problems illustrate complexities of efficient graph partitioning, highlighting APX-hardness's role in computational theory. APX-hard problems are pivotal in studying approximation algorithms, revealing complexities and limitations in achieving efficient solutions. Ongoing investigations into approximation hardness drive advancements in computational theory, shedding light on existing algorithm limitations and inspiring innovative methodologies for tackling NP-hard problems. Recent research highlights synergy between parameterization and approximation, revealing new techniques and potential future directions that could significantly enhance understanding and capability in addressing these challenging computational issues [51, 60, 27].

### 3.4 Innovative Techniques in Approximation

Recent advancements in approximation algorithms have introduced innovative techniques for addressing NP-hard problems. A notable advancement is a novel approximation algorithm for the  $\ell$ -multi-coverage problem, achieving a ratio of  $1 - \frac{\ell^\ell e^{-\ell}}{\ell!}$ , enhancing solutions in scenarios where traditional approaches falter [51]. In general-valued CSPs, extending Baker's technique has yielded a versatile framework for accommodating broader constraints, improving approximation results. Leveraging advanced LP relaxations, such as those from the Sherali-Adams hierarchy, can achieve significantly better approximations, showing that basic LP formulations can yield results comparable to more sophisticated relaxations. Introducing global cardinality constraints allows more effective approximations in specific CSP variants, such as Max Bisection [61, 62, 53, 63].

Advancements in the Asymmetric Traveling Salesman Path Problem (ATSP) show that its classical LP relaxation has a constant integrality ratio, bounded by  $4\rho_{ATSP} - 3$ , where  $\rho_{ATSP}$  represents the integrality ratio for the asymmetric TSP. For node-weighted instances, the integrality ratio is at most  $2\rho_{ATSP}^{NW} - 1$ , enhancing approximation algorithm designs by providing a reliable framework for understanding solution quality [64, 33, 65, 66]. This facilitates more efficient solutions in asymmetric scenarios, which are challenging due to their complexity. Algorithmic simplifications for hitting sets with shallow cell complexity result in faster runtimes while maintaining asymptotically optimal approximation ratios.

Resource augmentation in online algorithms allows improved competitive ratios by leveraging additional resources not utilized in traditional methods. This marks a departure from conventional online algorithms, which often struggle under resource constraints. The search-and-mix paradigm automates design and analysis of approximation algorithms, demonstrating improved competitive ratios through resource augmentation, as seen in the weighted  $k$ -server problem [67, 68, 69].

In feedback vertex set (FVS) problems, innovative integer linear programs enable polynomial-time solvable LP relaxations, achieving an integrality gap of at most 2. This addresses a significant gap, as no polynomial-time LP relaxation with a provable integrality gap of at most 2 existed for FVS prior to this work. These formulations enhance understanding of FVS and draw inspiration from related problems, such as the pseudoforest deletion set problem [70, 71, 66]. This advancement enhances FVS tractability, providing a robust framework for addressing the complexity of these optimization challenges.

Innovative techniques in small-set vertex-expansion connect strong unique games and vertex-expansion, leading to new approximation algorithms that improve upon previous methods. This highlights potential for utilizing theoretical frameworks, like the Unique Games Conjecture and the Sum-of-Squares method, to enhance algorithm efficiency across computational problems, suggesting a well-designed algorithm could achieve optimal performance without extensive tailoring [31, 72, 10].

The integration of advanced data structures and conditional lower bounds improves running time and approximation ratios for various optimization problems. This underscores the need to merge theoretical insights, like the Unique Games Conjecture and the Sum-of-Squares method, with practical techniques to enhance performance and achieve optimal guarantees across diverse problems, including optimization and game theory [69, 10, 29].

These innovative techniques signify substantial advancements in approximation algorithms, particularly through parameterization and approximation strategies to address NP-hard problems. Recent developments include formal verifications of classical algorithms that uncover gaps in existing proofs and improve approximation ratios, alongside new heuristics like the Restricted  $k$ -Set Packing algo-



rithm. These methodologies equip researchers with enhanced tools for tackling NP-hard challenges, paving the way for future exploration and refinement in the field [19, 58, 73, 27]. As research evolves, these approaches are poised to inspire further developments in both theoretical and practical aspects of approximation and optimization.

## 4 Gap-preserving Reductions and LP Relaxation

### 4.1 Introduction to Gap-preserving Reductions

Gap-preserving reductions are integral to computational complexity theory, particularly for analyzing optimization problem inapproximability. These reductions transform problems while maintaining consistent gaps between optimal and approximate solutions, ensuring persistent hardness of approximation across domains. For instance, approximation ratios for MAX CUT, MAX DI-CUT, and MAX 2-AND highlight distinct boundaries, with ratios of approximately 0.87856, 0.87446 to 0.87461, and 0.87414 to 0.87435, respectively, indicating MAX DI-CUT's lower approximability compared to MAX CUT. Similarly, in the  $(1, \varepsilon)$ -restricted assignment problem, achieving a factor better than 2 is infeasible, underscoring approximation complexity [74, 29]. These properties allow researchers to leverage known hardness to derive strong inapproximability results across problems.

As illustrated in Figure 4, the figure highlights the key aspects of gap-preserving reductions, focusing on optimization inapproximability, reconfiguration complexity, and the intersection of computational topology with the Unique Games Conjecture. This visualization underscores the significance of these reductions in connecting various computational challenges and emphasizes their role in maintaining complexity characteristics across different problem domains.

Gap-preserving reductions also relate decision problems to optimization counterparts, particularly in reconfiguration problems, preserving complexity characteristics essential for understanding computational boundaries and approximation algorithm feasibility [75]. Furthermore, these reductions are applicable in computational topology and the Unique Games Conjecture, assessing inapproximability of complex problems, underscoring their versatility in addressing diverse computational challenges [42].

In complexity theory, gap-preserving reductions are crucial for understanding approximation hardness and guiding algorithm development. They enhance our understanding of computational intractability through criteria like the "cardinality of extended solution set" for NP problems, formal verification of approximation algorithms, and the proof of the Parameterized Inapproximability Hypothesis under the Exponential Time Hypothesis. These advancements provide insights into randomness and structure in problem solutions, reinforcing approximation algorithms' foundations for NP-complete optimization challenges [3, 73, 11].

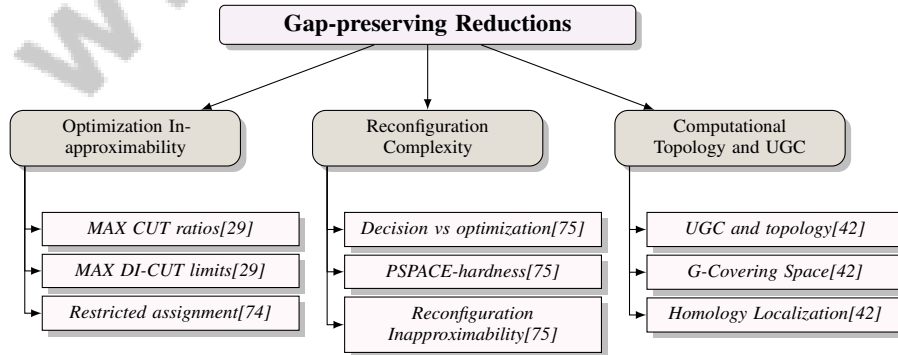


Figure 4: This figure illustrates the key aspects of gap-preserving reductions, focusing on optimization inapproximability, reconfiguration complexity, and the intersection of computational topology with the Unique Games Conjecture.

## 4.2 Techniques and Applications of LP Relaxation

Linear Programming (LP) relaxation is a fundamental technique in developing approximation algorithms, facilitating complex optimization problem resolution by converting integer constraints into linear ones. This simplification enables approximation guarantees, as demonstrated in combinatorial challenges like the Vertex Cover problem. While LP relaxations yield efficient approximation algorithms, they face limitations in achieving specific approximation factors, particularly due to NP-hardness results linked to the Unique Games Conjecture. The effectiveness of LP relaxations varies across constraint satisfaction problems (CSPs), influencing achievable approximation quality through levels of the Sherali-Adams framework [70, 76, 61].

A significant advancement in LP relaxation is the Configuration-LP Rounding Algorithm, which solves the Configuration-LP and applies randomized rounding for feasible integral solutions, effectively maximizing total payments [77]. Additionally, assignments based on public values and private edge information ensure truthfulness, showcasing LP relaxation's adaptability in designing truthful mechanisms [78].

In facility location problems, LP-rounding algorithms utilize linear programming relaxation and rounding techniques for approximate solutions in the Uncapacitated Facility Location (UFL) problem [50]. The k-Approximation Algorithm for k-Row-Sparse Covering Integer Programs exemplifies LP relaxation's utility by transforming constraints for improved rounding properties, enabling a k-approximation [14]. The RPDA enhances primal-dual algorithms by optimizing pliable set families, improving approximation ratios in covering problems [37]. Similarly, integer linear programs for the feedback vertex set problem, solvable in polynomial time with an integrality gap of at most 2, illustrate LP relaxation's role in refining approximation limits [71].

In semidefinite programming, column-based low-rank approximations from the Lasserre hierarchy are rounded to improve outcomes, emphasizing LP relaxation's integration with advanced mathematical frameworks [48]. Statistical mechanical analysis, including the replica method and numerical simulations like Monte Carlo methods, aids in evaluating LP relaxation solutions, providing insights into optimal values and computational costs [79].

LP relaxation is crucial for approximation algorithms, enhancing computational efficiency and solution quality across various combinatorial optimization problems, including CSPs, vertex cover, and covering integer programs. Its applications continue to inspire novel methodologies for overcoming NP-hard problem complexities, offering versatile techniques for a wide range of optimization challenges [66, 61, 70, 80, 76].

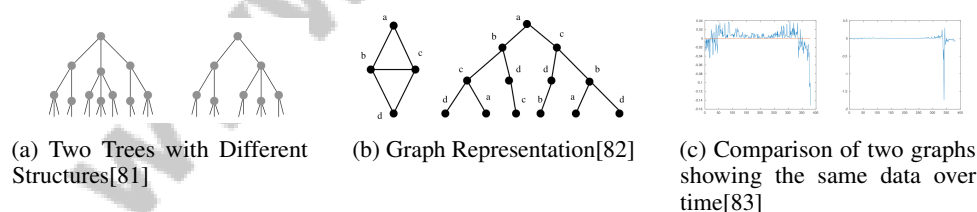


Figure 5: Examples of Techniques and Applications of LP Relaxation

As shown in Figure 5, the figures provide a visual foundation for understanding the application of LP relaxation in various contexts. The first figure, "Two Trees with Different Structures," illustrates complexity within hierarchical structures, where branching patterns affect optimization strategies. The second figure, "Graph Representation," demonstrates the transformation of a simple graph into a tree graph, highlighting the significance of structural changes in graph theory and their implications for LP relaxation techniques. Lastly, the third figure, "Comparison of two graphs showing the same data over time," offers a temporal perspective on data representation, emphasizing LP relaxation's role in analyzing and simplifying dynamic datasets. Collectively, these figures underscore the versatility and utility of LP relaxation in addressing complex problems across diverse domains, from hierarchical decision-making to temporal data analysis [81, 82, 83].

---

### 4.3 Challenges and Limitations of LP Relaxation

Despite its success in providing approximate solutions to complex optimization problems, LP relaxation faces significant challenges. A primary limitation is the reliance on efficient separation oracles for proposed constraints, which are essential for implementing LP relaxation methods. The absence of efficient oracles can impede the derivation of feasible and accurate solutions [71].

The integrality gap, quantifying the disparity between the optimal solution of a relaxed linear programming problem and the optimal integer solution, poses a considerable challenge. Recent studies indicate that for certain lift-and-project systems applied to problems like the  $t$ -Partial-Vertex-Cover, the integrality gap can reach  $(1 - \varrho)n/t$ , where  $n$  is the number of vertices in the graph. This suggests that the effectiveness of relaxations varies significantly, impacting the feasibility of achieving constant-factor approximations in various combinatorial contexts [84, 53, 66]. The integrality gap limits the ability of LP relaxation to provide near-optimal solutions, often necessitating additional rounding techniques that may compromise approximation quality.

Furthermore, LP relaxation's performance can be adversely affected by the structure of problem constraints. In optimization problems with highly interdependent or complex constraints, such as vertex cover and covering integer programs, linear relaxation often fails to adequately represent the problem's intricacies, leading to suboptimal approximations. Khot and Regev's findings illustrate the NP-hardness of approximating vertex cover within a factor of  $2 - \epsilon$  and the necessity of super-polynomially many inequalities in any linear programming relaxation achieving such approximation. Additionally, specific integer programs with sparse matrices reveal that linear relaxations may not capture essential features, imposing approximation limits that cannot be improved under certain conjectures [70, 14, 35, 80]. This limitation highlights the need for advanced techniques to better approximate the original problem's structure while maintaining computational efficiency.

Scalability is another concern for LP relaxation, particularly in large-scale problems with numerous variables and constraints. The computational cost of solving large linear programs can be prohibitively high in complex combinatorial optimization problems, necessitating the development of more efficient algorithms or heuristics. Khot and Regev's findings indicate that approximating vertex cover within a factor of  $2 - \epsilon$  requires super-polynomially many inequalities in its linear programming relaxations. Recent advancements in primal-dual approximation algorithms for unweighted induced matchings suggest that improved approximation ratios are possible, highlighting the ongoing need for innovative strategies to manage the increased complexity associated with these problems [70, 72].

While LP relaxation is essential for approximation algorithms, its effectiveness is constrained by inherent challenges, such as the NP-hardness of approximating specific problems like vertex cover within certain factors. Recent research indicates that basic LP relaxations may not yield better approximations than those derived from more complex hierarchies, such as the Sherali-Adams hierarchy, unless significantly larger formulations are employed. This underscores the need for continuous research and innovation to address these limitations and enhance the performance and applicability of LP relaxation techniques across various constraint satisfaction problems (CSPs) and combinatorial optimization challenges [61, 70].

## 5 Hardness of Approximation and Integrality Gap

### 5.1 Challenges in Approximating NP-hard Problems

The complexity of approximating NP-hard problems is underscored by the PCP theorem, which elucidates the inherent difficulty of such tasks and delineates the boundaries of feasible solutions. This theorem provides a structural framework that not only highlights computational challenges but also guides the identification of problems resistant to efficient approximation [19, 7, 15]. A significant obstacle is the integrality gap, which represents the disparity between the solutions of relaxed linear programs and their integer counterparts, posing challenges in problems like maximum coverage and quadratic programming with variables in  $\{-1, 0, 1\}$  [51, 52].

Constraint satisfaction problems (CSPs) further complicate approximation efforts, as many Max CSP classes lack a polynomial-time approximation scheme (PTAS) unless  $P$  equals  $NP$ , due to established hard gaps [30]. Dense Max  $k$ -CSPs present additional hurdles in establishing tight bounds on approximation ratios [41], and the approximability of  $k$  CSPs under various constraints adds

---

complexity [85]. Existing algorithms often struggle with broader set families, resulting in suboptimal ratios [51], exemplified by the feedback vertex set problem (FVS), which requires finding a minimum vertex subset to achieve an acyclic graph [30].

The PCP theorem's influence extends to algorithm development and problem classification based on approximability, providing a theoretical basis for exploring innovative methodologies for computationally intensive tasks [22]. The NP-hardness of problems with  $k \geq 3$  further complicates the search for efficient algorithms [51]. Reconfiguration problems, such as Independent Set Reconfiguration and Clique Reconfiguration, are PSPACE-hard under the RIH, highlighting NP-hard complexity [52], while the Unique Games Conjecture (UGC) underscores the uncertainty in broader applicability of approximation results [22]. The Max k-CSP problem is notably difficult to approximate within specific bounds under the UGC [41].

The challenges of approximating NP-hard problems stem from computational difficulty, algorithmic limitations, and theoretical obstacles. Recent advancements in parameterization and approximation reveal new strategies and research avenues to tackle these challenges [60, 31, 27, 51]. The PCP theorem remains a critical lens for understanding these challenges, guiding research towards more effective approximation techniques and expanding computational feasibility.

## 5.2 Limitations of Existing Algorithms

Existing algorithms for NP-hard problems are constrained by theoretical and practical challenges. A significant limitation is the reliance on computational models like the Exponential Time Hypothesis (ETH), which underpins many algorithmic results and restricts their generalizability [16]. In feedback vertex set (FVS) problems, the absence of a polynomial-time solvable LP relaxation with a small integrality gap hinders algorithm design [71]. Similarly, algorithms for Minimum graph bisection and Unique Games are challenged by the gap between approximation and NP-hardness [16].

The approximation of covering and packing integer programs is impeded by high integrality gaps, affecting solution quality [35]. Algorithms for n-Pairs Shortest Paths may not achieve exact solutions, with performance varying based on graph structure [36]. Methods for unique games, such as low diameter graph decomposition, may not generalize well to high genus graphs, limiting applicability [40]. In hypergraph configurations, deviations from assumed conditions can affect algorithm efficacy, particularly in multi-covering problems [52].

Certain models require more queries than established lower bounds, revealing gaps in benchmarks [30]. In makespan minimization, methods may not extend to all variants [74]. The limitations of current algorithms highlight the need for ongoing research and innovation to develop more effective algorithms that improve approximation ratios and expand applicability to a wider array of computational issues [51, 60, 68].

## 5.3 Advances in Overcoming Integrality Gaps

Recent advances in approximation algorithms focus on addressing integrality gaps, a major barrier to optimal solutions in NP-hard problems. Key strategies include refining LP and SDP relaxations, with research showing improved bounds on integrality gaps for k-set packing problems, highlighting the potential of local search techniques [85]. Innovative formulations like the k-Branch-LP for tree augmentation offer compact representations that reduce integrality gaps, crucial for tree-based structures [86].

Progress in the Asymmetric Traveling Salesman Path Problem (ATSP) shows that its integrality ratio for classical LP relaxation is constant, indicating potential for further optimization in asymmetric scenarios [64]. The robustness of basic LP relaxations across all CSPs provides significant approximation guarantees, enhancing understanding of LP hierarchies [61]. In graph-based optimization, the LP-IP model offers a novel perspective on reducing integrality gaps, applied to minimum vertex cover problems [79].

Advancements in the feedback vertex set (FVS) problem through new ILP formulations achieve an integrality gap of at most two, marking a significant step forward in approximating FVS [71]. These advancements are pivotal for approximation algorithms, necessitating continued research to develop innovative techniques that tackle challenges associated with integrality gaps. By deepening understanding of approximability, researchers can devise more effective strategies, with practical

---

applications in fields like biology, enhancing both theoretical knowledge and practical outcomes [51, 60].

## 6 Complexity Theory and the Role of the PCP Theorem

In computational complexity, the PCP theorem plays a crucial role by bridging theoretical insights with practical implications. This section explores the theorem's profound impact on theoretical perspectives and conjectures, particularly its relationship with the Unique Games Conjecture (UGC) and its influence on approximation algorithms. This analysis provides a clearer understanding of computational hardness and algorithmic efficiency limits, highlighting theoretical advancements inspired by the PCP theorem and its implications in the field.

### 6.1 Theoretical Perspectives and Conjectures

The PCP theorem has fundamentally shaped theoretical perspectives in computational complexity, offering a framework for understanding approximation hardness and algorithmic efficiency boundaries. It is closely related to complexity-theoretic hypotheses, notably the UGC and its quantum counterpart (qUGC). The UGC, supported by the PCP theorem, posits the NP-hardness of approximating certain problems, serving as a benchmark for evaluating computational complexity [18]. Recent research indicates that the classical UGC implies the qUGC, suggesting a deeper connection between classical and quantum complexity conjectures [41].

Insights from the PCP theorem have advanced the understanding of algebraic properties of constraint languages, essential for analyzing CSP complexity and approximability. These properties help categorize problems into complexity classes such as PO, APX, and exp-APX [35], providing a clearer framework for assessing theoretical approximation limits.

In combinatorial design theory, orthogonal arrays have enriched the theoretical landscape of approximation algorithms, leading to differential approximation results for complex optimization challenges [47]. The integration of statistical mechanics concepts, like mean-field theory and the replica method, offers insights into phase transitions in optimization problems, enhancing the theoretical foundations of approximation algorithms [79].

The exploration of semidefinite programming (SDP) relaxations is another significant advancement inspired by the PCP theorem. These relaxations are powerful tools for tackling complex optimization challenges, with new SDP techniques, such as the QP-Ratio method, incorporating constraints to manage variable complexities [87]. The PCP theorem has also influenced LP-rounding algorithms, improving approximation ratios for facility location problems and providing valuable insights into facility location research [50]. Theoretical perspectives on LP solutions for problems like the ATSP and its path variant (ATSP) are grounded in linear programming principles, offering a robust framework for analyzing LP solution properties and their implications for approximation [64].

The PCP theorem remains a cornerstone of computational complexity theory, illuminating the deep structures underlying computational problems and leading to significant insights into proof checking and parameterized complexity. Its implications extend to strong non-approximability results, influencing ongoing research in complexity theory. By providing a rigorous framework for understanding computational hardness and approximation, the theorem facilitates exploration of various conjectures and advancements, including the Parameterized Inapproximability Hypothesis and new injective conditions for Promise CSPs [3, 6, 21, 7, 88]. The theorem's enduring impact on theoretical perspectives and conjectures underscores its significance in guiding research efforts to unravel the complexities of NP-hard problems and their approximability.

### 6.2 Advancements in Algorithmic Efficiency and Fixed-Parameter Tractability

Recent advancements in algorithmic efficiency and fixed-parameter tractability have enhanced the ability to solve complex computational problems, particularly NP-hard ones. The Parameterized Complexity Classification method reduces complex problems to simpler forms, allowing established algorithms within parameterized complexity to improve efficiency and tractability [89].

---

The Tree Augmentation problem exemplifies these advancements, with innovative algorithms achieving a superior approximation ratio of  $12/7 + \epsilon$ , highlighting the potential of parameterized approaches to refine approximation outcomes and enhance computational performance [86].

Integrating parameterized complexity techniques with classical algorithmic strategies has significantly advanced optimization, leading to fixed-parameter tractable (FPT) algorithms and approximation methods for NP-hard problems. This synergy has resulted in efficient solutions to complex challenges across various computational scenarios. Recent studies suggest further exploration of these methodologies, indicating promising directions for future research aimed at overcoming the inherent difficulties of complex optimization problems [90, 19, 7, 38, 27]. By focusing on parameters influencing problem complexity, researchers have developed more efficient algorithms capable of delivering near-optimal solutions within feasible timeframes. This synergy between parameterized complexity and traditional algorithmic methods continues to drive advancements in computational efficiency, opening new pathways for tackling challenging problems in computer science.

### 6.3 Implications of the Unique Games Conjecture

The Unique Games Conjecture (UGC) has emerged as a crucial hypothesis in complexity theory, significantly influencing the understanding of approximation hardness for various computational problems. Central to the UGC is the assertion that for a class of CSPs known as unique games, it is NP-hard to determine whether an assignment satisfies nearly all constraints or if no assignment can satisfy more than a small fraction. This conjecture provides a theoretical framework for evaluating the computational complexity of CSPs and has profound implications for their classification and approximability [22].

A critical implication of the UGC is its effect on integrality gaps associated with relaxation techniques, particularly semidefinite programming (SDP). The conjecture suggests that SDP-based algorithms may not outperform simple combinatorial algorithms for certain instances, underscoring the importance of understanding these gaps for refining approximation strategies and developing efficient algorithms for complex optimization problems [41].

The UGC also characterizes the approximation resistance of predicates in  $k$ -partite CSPs. The notion that predicates can be approximation resistant if a balanced pairwise independent distribution over  $[q]^k$  exists within the set of satisfying assignments enhances the theoretical understanding of CSP approximability limits [13]. This characterization sheds light on structural properties dictating approximation resistance, enriching theoretical insights into CSPs.

In quantum complexity, the UGC has inspired the quantum Unique Games Conjecture (qUGC), positing inapproximability in quantum settings. This parallel with the classical UGC highlights the potential for exploring approximation boundaries in quantum domains and underscores the conjecture's influence on both classical and quantum complexity theories [41].

The UGC serves as a foundational element of complexity theory, providing essential insights into the challenges of approximation problems and influencing algorithm design across computational fields. Recent studies have explored its implications on problems such as the Strong Unique Games and Small-Set Expansion Hypothesis, revealing intricate connections and demonstrating that the approximability of related problems, like the Balanced Separator and Minimum Linear Arrangement, is significantly affected by the conjecture. Furthermore, its relationship with computational topology suggests it may bridge new approaches in algorithm design, particularly through graph covering spaces and homology localization [42, 43, 25]. Its implications continue to shape our understanding of computational intractability, inspiring ongoing research to unravel the complexities of NP-hard problems and their approximability.

### 6.4 Quantum Complexity and the PCP Theorem

The intersection of quantum complexity and the PCP theorem is a burgeoning research area, extending classical insights into the quantum realm. A central question in this domain is whether a quantum analogue of the PCP theorem exists, asserting that quantum proofs can be verified with a constant number of queries, akin to classical proofs. This remains an open challenge, as ongoing efforts aim to establish a quantum PCP theorem [91].

---

The theoretical framework for exploring this intersection draws on linear algebra, quantum information theory, and computational complexity. These disciplines collectively provide a foundation for understanding quantum complexity, offering tools and perspectives critical for analyzing the computational difficulty of quantum problems [5]. The potential existence of a quantum PCP theorem would redefine the boundaries of efficiently verifiable problems in quantum computing.

Moreover, exploring quantum complexity through the lens of the PCP theorem can provide insights into the hardness of approximation for quantum optimization problems. The quantum PCP conjecture, if proven, would imply that certain quantum problems are inherently resistant to approximation, paralleling the implications of the classical PCP theorem for NP-hard problems. This research could enhance our comprehension of quantum computational complexity and the advancement of quantum algorithms by establishing new approximation methods for QMA-complete problems and revealing critical connections between linear operator norms and quantum information theory, ultimately influencing efficient algorithm development and addressing longstanding conjectures in the field [5, 34].

The intersection of quantum complexity and the PCP theorem represents a frontier in computational theory, promising to deepen our understanding of quantum verification and approximation. As research advances in this area, it holds the potential to unlock new paradigms in both theoretical and practical aspects of quantum computing.

## 6.5 Broader Implications for Real-World Applications

The Probabilistically Checkable Proofs (PCP) theorem has far-reaching implications beyond theoretical advancements, offering transformative potential in practical applications across various domains. In CSPs, the PCP theorem provides a robust framework for understanding the complexity of promise CSPs, instrumental in establishing NP-hardness proofs. This framework is particularly valuable in scheduling, resource allocation, and network design, where CSPs frequently arise, facilitating the development of efficient solutions to complex real-world problems [21].

In combinatorial optimization, insights from the PCP theorem have advanced the understanding of the integrality gap for the subtour LP, significantly contributing to the broader field. This understanding is crucial for developing effective approximation algorithms applicable to real-world problems in logistics and transportation, such as the Traveling Salesman Problem (TSP). The effectiveness of the 3-Opt++ algorithm in improving solution quality for the (1,2)-TSP further showcases practical applications of approximation algorithms influenced by the PCP theorem [33].

The theorem's implications are also evident in developing distributed solution methods for maximum weight independent set (MWIS) problems, with practical applications in wireless scheduling. The max-product method exemplifies the PCP theorem's influence in enhancing computational techniques for real-time systems [82].

In quantum computing, the PCP theorem elucidates the complexities associated with the hardness of approximation problems, particularly in quantum CSPs. Despite ongoing research, the quantum PCP theorem remains unresolved, complicating the establishment of QMA-hardness for approximating ground state energy in quantum systems. Recent findings indicate that while certain problems related to variational quantum circuits exhibit QCMA-hardness for approximation, the broader question of hardness for quantum CSPs persists. Specifically, this research demonstrates that computing properties of the ground space, analogous to MAX-k-CSP solutions, reveals QCMA-completeness and QCMA-hardness in estimating ground state entanglement and connectivity, highlighting the intricate relationship between quantum systems and computational complexity [7, 92, 91]. This is particularly relevant in condensed matter physics and quantum computing, where the theorem provides insights into quantum optimization problem complexities.

In economics and mechanism design, approximation algorithms influenced by the PCP theorem optimize decision-making processes, facilitating the development of efficient mechanisms in economic models [24].

Furthermore, the PCP theorem's methodologies are suitable for real-time applications requiring rapid processing and decision-making, underscoring its significance in practical domains [1]. Understanding the typical behavior of LP relaxation is crucial for evaluating its performance in practical applications like vehicle routing and scheduling, as informed by the PCP theorem's insights [79].

---

The PCP theorem serves as a cornerstone in computational theory, with its implications driving innovation across diverse sectors. As research evolves, the practical applications of the PCP theorem are poised to expand, offering new solutions to complex challenges in both theoretical and applied contexts. The framework's practical applications extend to real-world scenarios, showcasing how adaptive learning can impact complexity theory and its implications in various fields [62]. Future work should focus on enhancing approximation algorithms, exploring new relaxation techniques, and investigating connections between k-set packing and other combinatorial problems [85]. Additionally, this approach opens new avenues for proving hardness results in learning theory, further broadening the PCP theorem's impact [31].

## 7 Conclusion

The PCP theorem has fundamentally reshaped the landscape of computational complexity and approximation algorithms by illuminating the intricacies of approximation hardness for NP-hard problems. It has provided a robust framework for understanding approximation ratios in complex optimization problems, such as the Euclidean k-median and the (1,2)-TSP, thereby significantly influencing the development of approximation algorithms. The Unique Games Conjecture (UGC) further enriches this landscape, offering critical insights into the classification and approximability of constraint satisfaction problems (CSPs), with implications extending into both classical and quantum complexity domains.

Despite these advancements, achieving optimal approximations for NP-hard problems remains challenging, often constrained by reliance on specific computational models like the Exponential Time Hypothesis (ETH). This highlights the need for more comprehensive methodologies that transcend model-specific limitations. Future research should focus on refining algorithms, evaluating their effectiveness across diverse combinatorial problem classes, and improving approximation ratios within various contexts. Exploring alternative approaches to proving hardness results independent of the UGC offers a promising research direction, with significant implications for practical algorithm design.

The field of parameterized complexity offers fertile ground for further exploration, with parameterized approximation algorithms demonstrating success in tackling issues such as the Capacitated d-Hitting Set and the weighted k-server problem. These successes suggest potential for deeper investigation into parameterized inapproximability, particularly under the assumption that  $W[1] \not\subseteq FPT$ .

In practical terms, methodologies stemming from the PCP theorem are crucial for developing efficient solutions to real-world problems, including resource allocation and network design. The -multi-coverage method exemplifies significant advancements in approximation ratios, demonstrating its adaptability across various applications. Additionally, exploring Gaussian stability results and their broader applicability to CSPs presents an exciting avenue for future research, potentially enhancing optimal Gaussian partition outcomes.

The PCP theorem continues to be a cornerstone of modern complexity theory, driving ongoing research efforts to unravel the complexities of computational intractability and approximation. As the field evolves, the integration of novel methodologies and theoretical insights is anticipated to deepen our understanding and enhance the application of approximation algorithms to a widening array of computational challenges.



---

## References

- [1] Andrew Drucker. A pcg characterization of am, 2010.
- [2] Anup Bhattacharya, Dishant Goyal, and Ragesh Jaiswal. Hardness of approximation of euclidean  $k$ -median, 2020.
- [3] Venkatesan Guruswami, Bingkai Lin, Xuandi Ren, Yican Sun, and Kewen Wu. Parameterized inapproximability hypothesis under eth, 2023.
- [4] Dániel Marx. Completely inapproximable monotone and antimonotone parameterized problems, 2017.
- [5] Boaz Barak, Fernando G. S. L. Brandão, Aram W. Harrow, Jonathan A. Kelner, David Steurer, and Yuan Zhou. Hypercontractivity, sum-of-squares proofs, and their applications, 2014.
- [6] Ján Pich. Logical strength of complexity theory and a formalization of the pcg theorem in bounded arithmetic, 2015.
- [7] Luke Mathieson. A proof checking view of parameterized complexity, 2012.
- [8] Xiaotie Deng, Yansong Gao, and Jie Zhang. Smoothed and average-case approximation ratios of mechanisms: Beyond the worst-case analysis, 2017.
- [9] Shahar Dobzinski and Jan Vondrak. The computational complexity of truthfulness in combinatorial auctions, 2012.
- [10] Boaz Barak and David Steurer. Sum-of-squares proofs and the quest toward optimal algorithms, 2014.
- [11] Arun U. The "cardinality of extended solution set" criterion for establishing the intractability of np problems, 2020.
- [12] Aditya Anand and Euiwoong Lee. Separating  $k$ -median from the supplier version, 2024.
- [13] Per Austrin and Elchanan Mossel. Approximation resistant predicates from pairwise independence, 2008.
- [14] David Pritchard and Deeparnab Chakrabarty. Approximability of sparse integer programs, 2010.
- [15] Adrian Dumitrescu and Minghui Jiang. On the approximability of covering points by lines and related problems, 2013.
- [16] Venkatesan Guruswami and Ali Kemal Sinop. Lasserre hierarchy, higher eigenvalues, and approximation schemes for quadratic integer programming with psd objectives, 2011.
- [17] Ilias Diakonikolas, Ryan O'Donnell, Rocco A. Servedio, and Yi Wu. Hardness results for agnostically learning low-degree polynomial threshold functions, 2010.
- [18] Euiwoong Lee. Improved hardness for cut, interdiction, and firefighter problems, 2016.
- [19] Rajesh Chitnis, MohammadTaghi Hajiaghayi, and Guy Kortsarz. Fixed-parameter and approximation algorithms: A new look, 2013.
- [20] Jamie Tucker-Foltz. Approximating constraint satisfaction problems symmetrically, 2020.
- [21] Libor Barto and Marcin Kozik. Combinatorial gap theorem and reductions between promise csp, 2021.
- [22] Szymon Dudycz, Mateusz Lewandowski, and Jan Marcinkowski. Tight approximation ratio for minimum maximal matching, 2018.
- [23] Majid Zohrehbandian. A (1.999999)-approximation ratio for vertex cover problem, 2025.
- [24] Arthur Lee and Bruce Xu. Classifying approximation algorithms: Understanding the apx complexity class, 2021.

- 
- [25] Suprovat Ghoshal and Anand Louis. Approximation algorithms and hardness for strong unique games, 2020.
- [26] Piotr Skowron and Piotr Faliszewski. Approximating the maxcover problem with bounded frequencies in fpt time, 2013.
- [27] Andreas Emil Feldmann, Euiwoong Lee, and Pasin Manurangsi. A survey on approximation in parameterized complexity: Hardness and algorithms. *Algorithms*, 13(6):146, 2020.
- [28] Alex Samorodnitsky and Luca Trevisan. Gowers uniformity, influence of variables, and pcps, 2005.
- [29] Joshua Brakensiek, Neng Huang, Aaron Potechin, and Uri Zwick. Separating max 2-and, max di-cut and max cut, 2023.
- [30] Yuichi Yoshida. Lower bounds on query complexity for testing bounded-degree csps, 2010.
- [31] Amit Daniely, Nati Linial, and Shai Shalev-Shwartz. From average case complexity to improper learning complexity, 2014.
- [32] Mingyu Xiao, Leizhen Cai, and Andrew C. Yao. Tight approximation ratio of a general greedy splitting algorithm for the minimum  $k$ -way cut problem, 2008.
- [33] Xianghui Zhong. On the approximation ratio of the 3-opt algorithm for the  $(1,2)$ -tsp, 2021.
- [34] Sevag Gharibian and Julia Kempe. Approximation algorithms for qma-complete problems, 2011.
- [35] Stavros G. Kolliopoulos and Neal E. Young. Approximation algorithms for covering/packing integer programs, 2005.
- [36] Mina Dalirrooyfard, Ce Jin, Virginia Vassilevska Williams, and Nicole Wein. Approximation algorithms and hardness for  $n$ -pairs shortest paths and all-nodes shortest cycles, 2022.
- [37] Zeev Nutov. Improved approximation ratio for covering pliable set families, 2024.
- [38] Bingkai Lin, Xuandi Ren, Yican Sun, and Xiuhan Wang. Constant approximating parameterized  $k$ -setcover is  $w[2]$ -hard, 2022.
- [39] Tuhin Sahai and Abeynaya Gnanasekaran. On the emergence of ergodic dynamics in unique games, 2024.
- [40] Vedat Levi Alev and Lap Chi Lau. Approximating unique games using low diameter graph decomposition, 2017.
- [41] Hamoon Mousavi and Taro Spirig. A quantum unique games conjecture, 2024.
- [42] Joshua A. Grochow and Jamie Tucker-Foltz. Computational topology and the unique games conjecture, 2018.
- [43] Prasad Raghavendra, David Steurer, and Madhur Tulsiani. Reductions between expansion problems, 2010.
- [44] Mikael Gast, Mathias Hauptmann, and Marek Karpinski. Approximation complexity of max-cut on power law graphs, 2016.
- [45] Mengtian Li, Alexander Shekhovtsov, and Daniel Huber. Complexity of discrete energy minimization problems, 2016.
- [46] Yuval Emek and Yuval Gil. Twenty-two new approximate proof labeling schemes (full version), 2020.
- [47] Jean-François Culus and Sophie Toulouse. Deriving differential approximation results for  $k$  csps from combinatorial designs, 2024.

- 
- [48] Venkatesan Guruswami and Ali Kemal Sinop. Rounding lasserre sdps using column selection and spectrum-based approximation schemes for graph partitioning and quadratic ips, 2013.
- [49] Pasin Manurangsi and Prasad Raghavendra. A birthday repetition theorem and complexity of approximating dense csps, 2016.
- [50] Jaroslaw Byrka, MohammadReza Ghodsi, and Aravind Srinivasan. Lp-rounding algorithms for facility-location problems, 2012.
- [51] Siddharth Barman, Omar Fawzi, Suprovat Ghoshal, and Emirhan Gürpınar. Tight approximation bounds for maximum multi-coverage, 2022.
- [52] Konstantin Makarychev and Yury Makarychev. Approximation algorithm for non-boolean max k-csp, 2012.
- [53] Peter Jonsson, Andrei Krokhin, and Fredrik Kuivinen. Hard constraint satisfaction problems have hard gaps at location 1, 2007.
- [54] Jean Cardinal, Justin Dallant, and John Iacono. Approximability of (simultaneous) class cover for boxes, 2021.
- [55] Per Austrin, Siavosh Benabbas, and Konstantinos Georgiou. Better balance by being biased: A 0.8776-approximation for max bisection, 2012.
- [56] Nathan Benedetto Proença, Marcel K. de Carli Silva, Cristiane M. Sato, and Levent Tunçel. Generalized cuts and grothendieck covers: a primal-dual approximation framework extending the goemans–williamson algorithm, 2024.
- [57] Euiwoong Lee and Pasin Manurangsi. Hardness of approximating bounded-degree max 2-csp and independent set on k-claw-free graphs, 2023.
- [58] Martin Furer and Huiwen Yu. Packing-based approximation algorithm for the k-set cover problem, 2011.
- [59] Irit Dinur, Elchanan Mossel, and Oded Regev. Conditional hardness for approximate coloring, 2005.
- [60] Mary Ashley, Tanya Berger-Wolf, Piotr Berman, Wanpracha Chaovalitwongse, Bhaskar Das-Gupta, and Ming-Yang Kao. On approximating four covering and packing problems, 2011.
- [61] Mrinalkanti Ghosh and Madhur Tulsiani. From weak to strong lp gaps for all csps, 2016.
- [62] Peter Jonsson, Fredrik Kuivinen, and Johan Thapper. Min csp on four elements: Moving beyond submodularity, 2011.
- [63] Prasad Raghavendra and Ning Tan. Approximating csps with global cardinality constraints using sdp hierarchies, 2011.
- [64] Anna Köhne, Vera Traub, and Jens Vygen. The asymmetric traveling salesman path lp has constant integrality ratio, 2018.
- [65] Xianghui Zhong. Slightly improved upper bound on the integrality ratio for the  $s - t$  path tsp, 2020.
- [66] Konstantinos Georgiou, Andy Jiang, Edward Lee, Astrid A. Olave, Ian Seong, and Twesh Upadhyaya. Lift project systems performing on the partial-vertex-cover polytope, 2020.
- [67] Anupam Gupta, Amit Kumar, and Debmalya Panigrahi. Efficient algorithms and hardness results for the weighted  $k$ -server problem, 2023.
- [68] Siu-Wing Cheng and Yuchen Mao. Restricted max-min allocation: Approximation and integrality gap, 2019.
- [69] Xiaotie Deng, Dongchen Li, and Hanyu Li. The search-and-mix paradigm in approximate nash equilibrium algorithms, 2023.

- 
- [70] Abbas Bazzi, Samuel Fiorini, Sebastian Pokutta, and Ola Svensson. No small linear program approximates vertex cover within a factor  $2 - \epsilon$ , 2015.
- [71] Karthekeyan Chandrasekaran, Chandra Chekuri, Samuel Fiorini, Shubhang Kulkarni, and Stefan Weltge. Polyhedral aspects of feedback vertex set and pseudoforest deletion set, 2024.
- [72] Julien Baste, Maximilian Fürst, and Dieter Rautenbach. Linear programming based approximation for unweighted induced matchings — breaking the  $\delta$  barrier, 2018.
- [73] Robin Eßmann, Tobias Nipkow, Simon Robillard, and Ujkan Sulejmani. Verified approximation algorithms, 2022.
- [74] Deeparnab Chakrabarty, Sanjeev Khanna, and Shi Li. On  $(1, \epsilon)$ -restricted assignment makespan minimization, 2014.
- [75] Naoto Ohsaka. Gap preserving reductions between reconfiguration problems, 2023.
- [76] Amit Kumar, Rajsekar Manokaran, Madhur Tulsiani, and Nisheeth K. Vishnoi. On the optimality of a class of lp-based algorithms, 2009.
- [77] Christos Kalaitzis. An improved approximation guarantee for the maximum budgeted allocation problem, 2015.
- [78] Shaddin Dughmi and Arpita Ghosh. Truthful assignment without money, 2011.
- [79] Satoshi Takabe and Koji Hukushima. Statistical-mechanical analysis of linear programming relaxation for combinatorial optimization problems, 2016.
- [80] Chandra Chekuri and Kent Quanrud. On approximating (sparse) covering integer programs, 2018.
- [81] Libor Barto, Silvia Butti, and Víctor Dalmau. The sherali-adams and weisfeiler-leman hierarchies in (promise valued) constraint satisfaction problems, 2024.
- [82] Sujay Sanghavi and Devavrat Shah. Tightness of lp via max-product belief propagation, 2008.
- [83] Jean-Bernard Lasserre. A max-cut formulation of 0/1 programs, 2015.
- [84] Venkatesan Guruswami, Ali Kemal Sinop, and Yuan Zhou. Constant factor lasserre integrality gaps for graph partitioning problems, 2014.
- [85] Tim Oosterwijk. On local search and lp and sdp relaxations for k-set packing, 2015.
- [86] Zeev Nutov. On the tree augmentation problem, 2018.
- [87] Aditya Bhaskara, Moses Charikar, Rajsekar Manokaran, and Aravindan Vijayaraghavan. On quadratic programming with a ratio objective, 2011.
- [88] Demian Banach and Marcin Kozik. Injective hardness condition for pcsps, 2024.
- [89] George Osipov, Marcin Pilipczuk, and Magnus Wahlström. Parameterized complexity of mincsp over the point algebra, 2024.
- [90] Eun Jung Kim and Ryan Williams. Improved parameterized algorithms for constraint satisfaction, 2011.
- [91] Sevag Gharibian and Carsten Hecht. Hardness of approximation for ground state problems, 2024.
- [92] Dorit Aharonov and Alex B. Grilo. Stoquastic pcg vs. randomness, 2019.

---

**Disclaimer:**

SurveyX is an AI-powered system designed to automate the generation of surveys. While it aims to produce high-quality, coherent, and comprehensive surveys with accurate citations, the final output is derived from the AI's synthesis of pre-processed materials, which may contain limitations or inaccuracies. As such, the generated content should not be used for academic publication or formal submissions and must be independently reviewed and verified. The developers of SurveyX do not assume responsibility for any errors or consequences arising from the use of the generated surveys.

www.SurveyX.cn