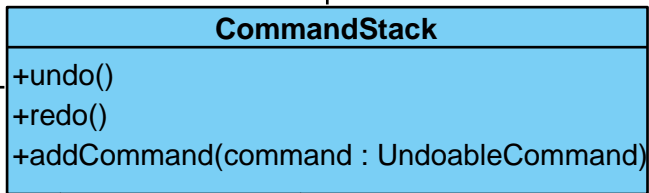


instance



undoStack



redoStack

