Entropy of tronget randole,
$$E = -P(u) \log_2 P(u) - P(u) \log_2 P(u)$$

hain of outlook

$$hain_{outlook} = 0.94 - \frac{5}{14}(0.971 + 0.971) = 0.94 - 1.942 \times \frac{5}{14}$$

harn af temp

Gain temp =
$$0.94 - \frac{4}{14}(1) - \frac{6}{17}(0.918) - \frac{4}{14}(0.8113)$$

= 0.0289

Gain of Humidity

hair Humdity =
$$0.94 - \frac{7}{14}(0.9852) - \frac{7}{14}(0.5916)$$

= 0.1516

. . Poof Node = outlook

1 overcant

From data given, whenever outlook is overcost, thue is
passive outcomes.

. . overcast mean match will reppen.

Gain temp = 0.971 -
$$\left(\frac{2}{5} + \frac{2}{5} + \frac{1}{5} + \frac{$$

Frain =
$$0.971 - \left(\frac{2}{5} \times (0) + \frac{2}{5} \times (1) + \frac{1}{5} \times 0\right)$$

= $0.971 - 0.4 = 0.871$

Gain

Hamidity = 0.971 - (
$$\frac{83}{8}$$
 English + $\frac{2}{8}$ Enorm)

= 0.971 - ($\frac{3}{8}$ × (0) + $\frac{2}{8}$ × (0) = 0.971

Gain of Humidity maximum.

=> So whenever outlooks is sunny on, Humrdory is

Itigh, match will not happen.

And Itumidity Mormal match will happen.

halowind maximum.

when out look is Rainy -

- 1) match will happen if, wind is weak
- Overal representation

