



# MODULE 08 ROUTED EVENTS

#### **MODULE TOPICS**

Understanding Routed Events
Defining a Routed Event
Registering a Routed Event
Raising a CLR Event

#### UNDERSTANDING ROUTED EVENTS

- Provide ability to bubble or tunnel the event through the element tree
- The event can be marked as handled at any point as it transverses

#### **DEFINING A ROUTED EVENT**

public static readonly RoutedEvent TapEvent;

#### REGISTERING A ROUTED EVENT

#### **CLR EVENT WRAPPER**

```
public event RoutedEventHandler Tap
{
   add { AddHandler(TapEvent, value); }
   remove { RemoveHandler(TapEvent, value); }
}
```

### **WALKTHRU - ROUTED EVENTS**

## **ANY QUESTIONS?**