EIE3105: ARM Programming 2 – PWM and Input Capture

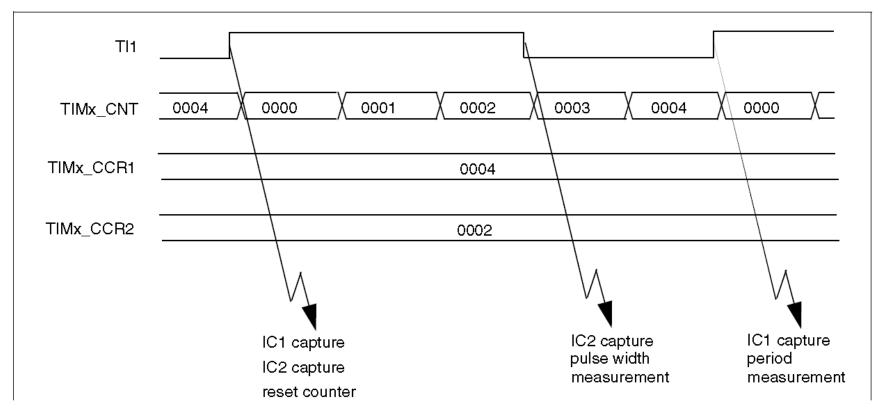
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Topics

- Input Capture
- Output Compare
- PWM generation
- One-pulse mode output
- Programming: PWM and Input Capture

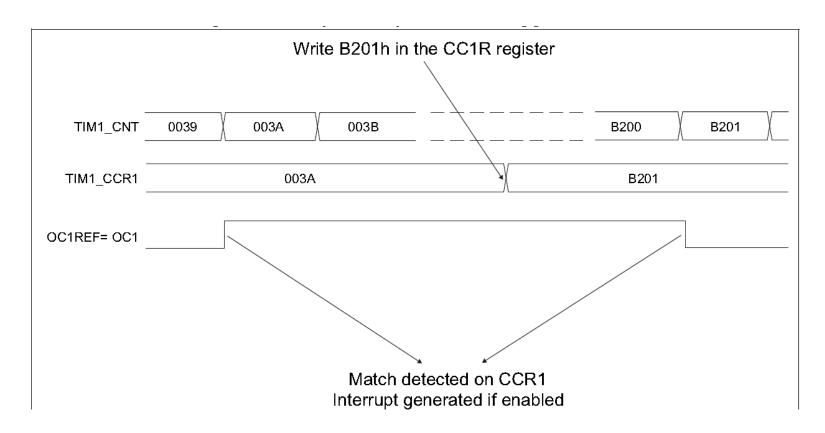
Input Capture

 A capture event causes the counter value to be transferred into the capture register and triggers an interrupt or a DMA request.



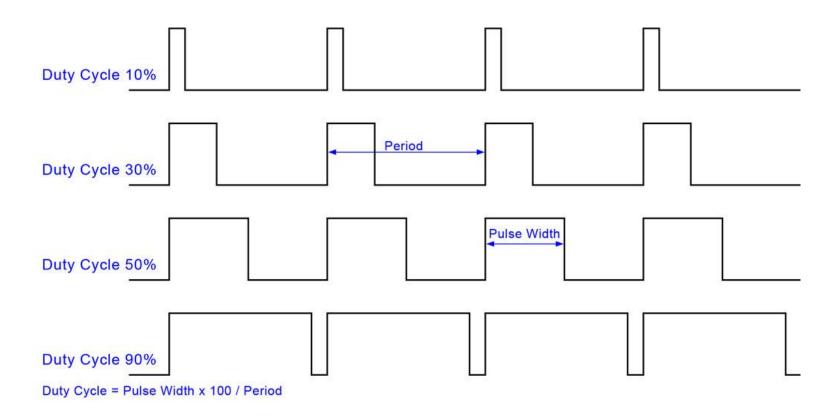
Output Compare

 This function is used to control an output waveform or indicating when a period of time has elapsed.



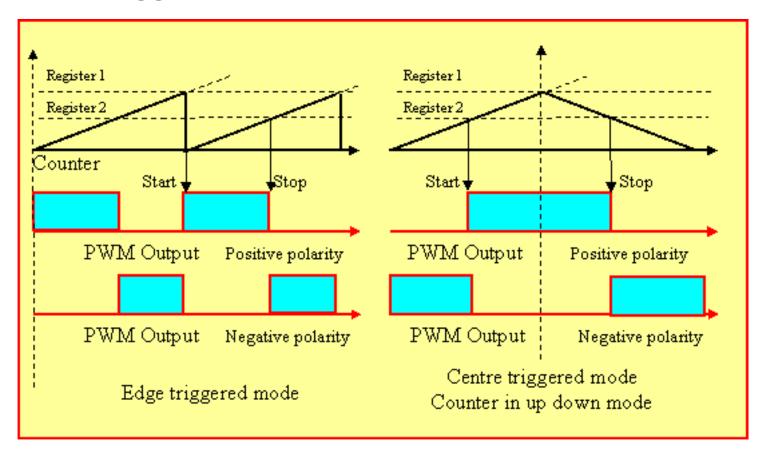
PWM Generation

 Generate waveforms with specified duty cycles and frequencies.



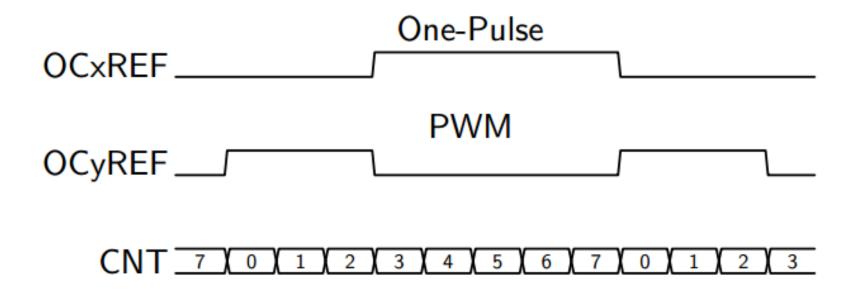
PWM Generation

 Two popular modes: Edge-triggered mode and center-triggered mode



One-Pulse Mode Output

 Allow the counter to be started in response to a stimulus and to generate a pulse.



• Example 1:

- Generate a PWM signal at 20Hz with 24.7% of duty cycle from PA6.
- Capture the signal from PB6 (PA6 and PB6 are connected).
- Show the pulse width (the ON period) through the serial port.

Program Files

- PinMap.h: initialize pins and functions.
- init.c: initialize IC1, PWM and USART2.
- main.c: main program

PinMap.h

```
// Pin Usage
// Function ** Pin Name ** Board Pin Out
// TIM4 CH1 IC1 ** PB6 ** D10
// TIM4 CH1 IC1 ** PB6 ** D10
#define TIM4 CH1 IT1 RCC GPIO RCC APB2Periph GPIOB
#define TIM4 CH1 IT1 GPIO GPIOB
#define TIM4 CH1 IT1 PIN GPIO Pin 6
#define TIM3 CH1 PWM RCC GPIO
                        RCC APB2Periph GPIOA
#define TIM3 CH1 PWM GPIO
                       GPIOA
#define TIM3 CH1 PWM PIN
                       GPIO Pin 6
```

```
//Function prototypes
void TIM4_CH1_IC1_init(void);
void TIM3_CH1_PWM_init(void);
void USART2_init(void);
void USARTSend(char *pucBuffer, unsigned long ulCount);
```

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• init.c

```
TIM TimeBaseInitTypeDef timerInitStructure;
timerInitStructure.TIM Prescaler = 720-1; //1/(72Mhz/720)=0.01ms
timerInitStructure.TIM CounterMode = TIM CounterMode Up;
timerInitStructure.TIM Period = 50000-1; //0.01ms*50000 = 500ms
timerInitStructure.TIM ClockDivision = TIM CKD DIV1;
timerInitStructure.TIM RepetitionCounter = 0;
TIM TimeBaseInit(TIM4, &timerInitStructure);
TIM Cmd(TIM4, ENABLE);
//Enable Tim4 Ch1 Input Capture
TIM ICInitTypeDef InputCaptureInitStructure;
InputCaptureInitStructure.TIM Channel = TIM Channel 1; //Seclect IC1
InputCaptureInitStructure.TIM_ICPolarity = TIM_ICPolarity_Rising;
//Capture rising
InputCaptureInitStructure.TIM ICSelection = TIM ICSelection DirectTI;
//Map to TI1
InputCaptureInitStructure.TIM ICPrescaler = TIM ICPSC DIV1;
//Configure input frequency
InputCaptureInitStructure.TIM ICFilter = 0; //no filter
TIM ICInit (TIM4, &InputCaptureInitStructure);
```

```
//Enable Input Capture Interrupt
   NVIC InitTypeDef NVIC InitStructure;
   NVIC InitStructure.NVIC IRQChannel = TIM4 IRQn; //TIM4 interrupt
   //Preemptive priority level 2
   NVIC InitStructure.NVIC IRQChannelPreemptionPriority = 2;
   //From the priority level 0
   NVIC InitStructure.NVIC IRQChannelSubPriority = 0;
   //The IRQ channel is enabled
   NVIC InitStructure.NVIC IRQChannelCmd = ENABLE;
   NVIC Init(&NVIC InitStructure);
   //Allow updates to interrupt, allows the CC1IE to capture interrupt
   TIM ITConfig(TIM4, TIM IT Update | TIM IT CC1, ENABLE);
void TIM3 CH1 PWM init(void) {
   RCC APB2PeriphClockCmd(TIM3 CH1 PWM RCC GPIO, ENABLE);
   RCC APB2PeriphClockCmd(RCC APB2Periph AFIO, ENABLE);
```

```
GPIO InitTypeDef GPIO InitStructure;
// Configure I/O for Tim3 Ch1 PWM pin
GPIO InitStructure.GPIO Pin = TIM3 CH1 PWM PIN;
GPIO InitStructure.GPIO Mode = GPIO Mode AF PP;
GPIO InitStructure.GPIO Speed = GPIO Speed 2MHz;
GPIO Init(TIM3 CH1 PWM GPIO, &GPIO InitStructure);
//Tim3 set up
RCC APB1PeriphClockCmd(RCC APB1Periph TIM3, ENABLE);
TIM TimeBaseInitTypeDef timerInitStructure;
timerInitStructure.TIM Prescaler = 720-1; //1/(72Mhz/720)=0.01ms
timerInitStructure.TIM CounterMode = TIM CounterMode Up;
timerInitStructure.TIM Period = 5000-1;
timerInitStructure.TIM ClockDivision = TIM CKD DIV1;
timerInitStructure.TIM RepetitionCounter = 0;
TIM TimeBaseInit(TIM3, &timerInitStructure);
TIM Cmd(TIM3, ENABLE);
```

```
//Enable Tim3 Ch1 PWM
   TIM OCInitTypeDef outputChannelInit;
   outputChannelInit.TIM OCMode = TIM OCMode PWM1;
   outputChannelInit.TIM Pulse = 1235-1;
   outputChannelInit.TIM OutputState = TIM OutputState Enable;
   outputChannelInit.TIM OCPolarity = TIM OCPolarity High;
   TIM OC1Init (TIM3, &outputChannelInit);
   TIM OC1PreloadConfig(TIM3, TIM OCPreload Enable);
void USART2 init(void) {
   //USART2 TX RX
   RCC APB2PeriphClockCmd(RCC APB2Periph GPIOA | RCC APB2Periph AFIO,
ENABLE);
   GPIO InitTypeDef GPIO InitStructure;
   GPIO InitStructure.GPIO Pin = GPIO Pin 2;
   GPIO InitStructure.GPIO Speed = GPIO Speed 50MHz;
   GPIO InitStructure.GPIO Mode = GPIO Mode AF PP;
   GPIO Init(GPIOA, &GPIO InitStructure);
```

```
GPIO InitStructure.GPIO Pin = GPIO Pin 3;
GPIO InitStructure.GPIO Mode = GPIO Mode IN FLOATING;
GPIO Init(GPIOA, &GPIO InitStructure);
//USART2 ST-LINK USB
RCC APB1PeriphClockCmd(RCC APB1Periph USART2, ENABLE);
USART InitTypeDef USART InitStructure;
USART InitStructure.USART BaudRate = 9600;
USART InitStructure.USART WordLength = USART WordLength 8b;
USART InitStructure.USART_StopBits = USART_StopBits_1;
USART_InitStructure.USART_Parity = USART Parity No;
USART InitStructure.USART HardwareFlowControl =
USART HardwareFlowControl None;
USART InitStructure.USART Mode = USART Mode Rx | USART Mode Tx;
USART Init (USART2, &USART InitStructure);
USART Cmd (USART2, ENABLE);
```

```
void USARTSend(char *pucBuffer, unsigned long ulCount)
    //
    // Loop while there are more characters to send.
    //
    while(ulCount--)
        USART SendData(USART2, *pucBuffer++);
        /* Loop until the end of transmission */
        while(USART GetFlagStatus(USART2, USART FLAG TC) == RESET)
```

Input capture initialization

```
typedef struct
{
    uint16_t TIM_Channel;
    uint16_t TIM_ICPolarity;
    uint16_t TIM_ICSelection;
    uint16_t TIM_ICPrescaler;
    uint16_t TIM_ICFilter;
} TIM_ICInitTypeDef;
```

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- TIM_Channel = specify the TIM channel.
 - TIM_Channel_1
 - TIM Channel 2
 - TIM_Channel_3
 - TIM_Channel_4
 - In this example, Timer Channel 1 is selected.
- TIM_ICPolarity = specify the active edge of the input signal.
 - TIM_ICPolarity_Rising
 - TIM_ICPolarity_Falling
 - TIM_ICPolarity_BothEdge
 - In this example, a rising edge is triggered.

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- TIM_ICSelection = specify the input.
 - TIM_ICSelection_DirectTI: TIM Input 1, 2, 3, or 4 is selected to be connected to IC1, IC2, IC3 or IC4 respectively.
 - TIM4_CH1/PB6, TIM4_CH2/PB7, TIM4_CH3/PB8, TIM4_CH4/PB9
 - TIM_ICSelection_IndirectTI: TIM Input 1, 2, 3, or 4 is selected to be connected to IC2, IC1, IC4 or IC3 respectively.
 - TIM_ICSelection_TRC: TIM Input 1, 2, 3, or 4 is selected to be connected to TRC.
 - In this example, TIM_ICSelection_DirectTI is selected.

• TIM1 alternate function remapping

Channel Number	Channel Name	Pin
Channel 1	TIM1_CH1	PA8
Channel 1	TIM1_CH1N	PB13
Channel 2	TIM1_CH2	PA9
Channel 2	TIM1_CH2N	PB14
Channel 3	TIM1_CH3	PA10
Channel 3	TIM1_CH3N	PB15
Channel 4	TIM1_CH4	PA11
	TIM1_BKIN	PB12
	TIM1_ETR	PA12

• TIM1 alternate function remapping

Channel Number	Channel Name	Pin
Channel 1	TIM2_CH1_ETR	PA0
Channel 2	TIM2_CH2	PA1
Channel 3	TIM2_CH3	PA2
Channel 4	TIM2_CH4	PA3
Channel 1	TIM3_CH1	PA6
Channel 2	TIM3_CH2	PA7
Channel 3	TIM3_CH3	PB0
Channel 4	TIM3_CH4	PB1

• TIM1 alternate function remapping

Channel Number	Channel Name	Pin
Channel 1	TIM4_CH1	PB6
Channel 2	TIM4_CH2	PB7
Channel 3	TIM4_CH3	PB8
Channel 4	TIM4_CH4	PB9
	TIM4_ETR	PE0

- TIM_ICPrescaler = specify the input capture prescaler.
 - TIM_ICPSC_DIV1: Capture performed each time an edge is detected on the capture input.
 - TIM_ICPSC_DIV2: Capture performed once every 2 events.
 - TIM_ICPSC_DIV4: Capture performed once every 4 events.
 - TIM_ICPSC_DIV8: Capture performed once every 8 events.
 - Default = TIM_ICPSC_DIV1

- TIM_ICFilter = specify the input capture filter.
 - Value: 0x0 to 0xF
 - Default = 0
 - It tells the number of successive waveforms such that their measured pulse widths are the same.

```
void TIM_ICInit(TIM_TypeDef* TIMx, TIM_ICInitTypeDef*
TIM_ICInitStruct)
```

 Initialize the TIM peripheral according to the specified parameters in the TIM_ICInitStruct.

- Output channel initialization (PWM)
 - You still need to initialize the timer first.

```
typedef struct {
   uint16 t TIM OCMode;
   uint16 t TIM OutputState;
   uint16 t TIM OutputNState;
   uint16 t TIM Pulse;
   uint16 t TIM OCPolarity;
   uint16 t TIM OCNPolarity;
   uint16 t TIM OCIdleState;
   uint16 t TIM OCNIdleState;
} TIM OCInitTypeDef;
```

- TIM_OCMode = specify the TIM mode.
 - TIM_OCMode_Timing: The current pin output does not change even if it matches the output comparison
 - TIM_OCMode_Active: The timer output becomes active when the counter value matches
 - TIM_OCMode_Inactive: The timer output active when the counter value does not match (it becomes inactive when it matches)
 - TIM_OCMode_Toggle: When the counter value matches, the timer output is inverted

- TIM_OCMode_PWM1: Active when TIMx_CNT <
 TIMx_CCRy; otherwise inactive
- TIM_OCMode_PWM2: Inactive when TIMx_CNT <
 TIMx_CCRy; otherwise active
 - TIMx_CNT = TIMx's counter register
 - TIMx_CCRy = TIMx's capture compare register

- TIM_OutputState = specify the TIM Output Compare State.
 - TIM_OutputState_Enable: Enable timer output.
 - TIM_OutputState_Disable: Disable timer output.
- TIM_OutputNState = specify the TIM complementary
 Output Compare State.
 - TIM_OutputNState_Enable: Enable timer complementary output.
 - TIM_OutputNState_Disable: Disable timer complementary output.

 TIM_Pulse = specify the pulse value to be loaded into the Capture Compare Register (TIMx_CCRy). It is the ON period.

Value: 0 to 0xFFFF

- TIM_OCPolarity = specify the output polarity.
 - TIM_OCPolarity_High: Set the output polarity at active level to high level.
 - TIM_OCPolarity_Low: Set the output polarity at inactive level to high level.

- TIM_OCNPolarity = specify the complementary output polarity.
 - TIM_OCNPolarity_High: Set the complementary output polarity at active level to high level.
 - TIM_OCNPolarity_Low: Set the complementary output polarity at inactive level to low level.

- TIM_OCIdleState = specify the TIM Output Compare pin state during Idle state.
 - TIM_OCIdleState_Enable: Enable the output.
 - TIM_OCIdleState_Disable: Disable the output.
- TIM_OCNIdleState = specify the TIM complementary
 Output Compare State.
 - TIM_OCNIdleState_Enable: Enable the complementary output.
 - TIM_OCNIdleState_Disable: Disable the complementary output.

```
void TIM_OC1Init(TIM_TypeDef* TIMx,
TIM OCInitTypeDef* TIM OCInitStruct)
```

 Initialize the TIMx Channel1 according to the specified parameters in the TIM_OCInitStruct.

```
void TIM_OC1PreloadConfig(TIM_TypeDef* TIMx, uint16_t
TIM_OCPreload)
```

- Enable or disable the TIMx peripheral Preload register on CCR1.
 - TIM_OCPreload_Enable
 - TIM_OCPreload_Disable

- Auto-reload register is preloaded.
- Writing to or reading from the auto-reload register accesses the preload register.

main.c

```
#include "stm32f10x.h"
                                           // Device header
#include "PinMap.h"
#include "stdbool.h"
#include "stdio.h"
char buffer[50] = \{ ' \setminus 0' \};
bool pulseHigh = false;
u32 pulseWidth = 0;
int main(void) {
   TIM4 CH1 IC1 init();
   TIM3 CH1 PWM init();
   USART2 init();
   while(1) {
```

```
void TIM4 IRQHandler(void) {
   if(TIM GetITStatus(TIM4,TIM IT CC1) !=RESET) {
    if(!pulseHigh) {
        TIM SetCounter(TIM4,0);
        //change to detect falling
        TIM OC1PolarityConfig(TIM4,TIM ICPolarity Falling);
    } else {
        pulseWidth += TIM GetCounter(TIM4);
        //change to detect raising
        TIM OC1PolarityConfig(TIM4,TIM ICPolarity Rising);
        sprintf(buffer, "%d\r\n", pulseWidth);
        USARTSend(buffer, sizeof(buffer));
        pulseHigh= false;
        pulseWidth=0;
   //Clear interrupt flag
   TIM ClearITPendingBit (TIM4, TIM IT Update | TIM IT CC1);
```

```
void TIM_SetCounter(TIM_TypeDef* TIMx, uin16_t
Counter)
```

Set the TIMx Counter value.

```
uint16_t TIM_GetCounter(TIM_TypeDef* TIMx)
```

Get the TIMx Counter value.

```
int sprintf(char* str, const char* format)
```

- Compose a string with the same text that would be printed if the format was used on printf.
 - str: pointer to a buffer
 - format: C string that contains a format string
 - Return value: the total number of characters written

– Example:

```
#include <stdio.h>
int main ()
{
  char buffer [50];
  int n, a = 5, b = 3;
  n = sprintf (buffer, "%d plus %d is %d", a, b, a + b);
  printf ("[%s] is a string %d chars long\n", buffer, n);
  return 0;
}
```

– Output:

[5 plus 3 is 8] is a string 13 chars long

Reference Readings

- http://www.longlandclan.yi.org/~stuartl/stm32f10x s
 tdperiph lib um
- Chapter 10, 12 and 14 Discovering the STM32
 Microcontroller, Geoffrey Brown, 2012
- RM0008 Reference Manual (STM32F101xx, STM32F102xx, STM32F103xx, STM32F105xx and STM32F107xx advanced ARM-based 320bit MCUs)
- AN3116 Application note (STM32 ADC modes and their applications)
- Datasheet STM32F103x8, STM32F103xB

End