```
/*
ARRAY BASED LIST
*/
#include<iostream>
#include<string>
using namespace std;
class list{
private:
        int *arr; //will be used to initialize an empty list and will
always point to the first position.
        int size; //total capcity of the list
    int len; //number of current elements in the list
    int *current; //pointer to point the current position
    int *temp; //can be used for temporary works
public:
    //Constructor for initializing List
    //You can initialize size to any value
        list(){
        }
    //overloaded constructor
    //user will pass decided the size of the list
    list(int userSize) {
    }
    //Deep Copy Constructor
    //write code to create a new list and copy elements of the list
passed in the parameter
        list(list& othrList) {
        }
    //Clear Or Empty the List
        void clear(){
        }
    //Insert a Value at Specific Position
        void insert(int value, int pos) {
        }
```

```
//Insert the given value in the list at the next available
position
   void insert(int value) {
        }
    //Remove a value at specific position
        void remove(int pos){
        }
    //Get value stored at a specific position
        int get(int pos){
        }
    //Update Existing value at a position
        void update(int value, int pos) {
        }
    //Find a value in the list
        bool find(int value) {
        }
    //Return Current Length of the list
        int length(){
        }
    //Move to starting position of the list
        void start() {
        }
    //Move to the end of the list
       void end(){
        }
    //checks whehter the list is completely filled or not
   bool isFull(){
    }
```

```
//checks whehter the list is completely empty or not
bool isEmpty() {
    }
};

void main() {
        system("pause");
}
```