

CS112: Programming - 1
Assignment 3 –20th April



Cairo University, Faculty of Computers
and Artificial Intelligence

FACULTY OF COMPUTERS AND ARTIFICIAL INTELLIGENCE, CAIRO UNIVERSITY

CS112: Structured Programming

Winter 2021 – 2022

Second Semester

Assignment 3

Part 1+part 2

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1) 20210535

Filter 2: Invert Image.

- 1- Create a void function .
- 2- Create a nested loop on the photo , iterator “i” on rows and iterator “j” on column .
- 3- We subtract 255 from the photo to change the color from i and j .

Filter 5: Rotate Image.

90 degree

- 1- Create a void function .
- 2- Create a nested loop on the photo , iterator “i” on rows and iterator “j” on column and iterator “k” equal to size of photo and k decreasing by 1.
- 3- We use the function (swap) to swap the rows to columns .

270 degree

- 1- Create a void function .
- 2- Create a nested loop on the photo , iterator “i” on rows and iterator “j” on column and iterator “k” equal to size of photo and k decreasing by 1.
- 3- We use the function (swap) to swap the columns to rows .

180 degree

- 1- Create a void function .
- 2- Create a for loop that looping twice and put the nested loop for function of 90 degree .
- 3- Create a nested loop on the photo , iterator “i” on rows and iterator “j” on column and iterator “k” equal to size of photo and k decreasing by 1.
- 4- We use the function (swap) to swap the rows to columns .

Filter 8: Enlarge Image.

- 1- create a void function .
- 2- create a if condition (if quart = 1) that include a for loop ..when the photo begin with (0,0) and we need the get the first quart that we divide a $SIZE / 2$.
- 3- (if quart = 2) we need to extract the second quart and put, enlarge it in the new image....create a for loop that the photo begin with (0,128) .
- 4- (if quart = 3) we need to extract the third quart and put, enlarge it in the new image...create a for loop that the photo begin with (128,0) .
- 5- (if quart = 4) we need to extract the forth quart and put, enlarge it in the new image...create a for loop that the photo begin with (128,128) .

Filter b: shuffle Image.

When the user choose the new order of quarters , say that (x , y , z , a).... x has 4 conditions, if user insert first quart of second or third or forth and so on, on the other orders y, z and a .

The screenshot shows the 'More Symbols' section of the TypingClub website. It features a grid of 15 symbol cards, each with a number, a symbol, and a practice/review option. The cards are arranged in three rows of five. The first row contains cards 389, 390, 391, 392, and 393. The second row contains cards 394, 395, 396, 397, and 398. The third row contains cards 399, 400, 401, 402, and 403. Each card has a 'Practice' or 'Review' button and a star rating. A sidebar on the right shows a progress bar and a 'Close' button. An advertisement for an 'EID SALE' is visible in the top right corner.

The screenshot shows the TypingClub dashboard. It features several sections: 'Speed' with a bar chart showing 'Overall' (25 WPM), 'Symbols' (12 WPM), and 'Lowercase alphabet' (26 WPM); 'Accuracy & Coverage' with two donut charts showing 'Accuracy' (98%) and 'Coverage' (85%); 'Practice Time' with a donut chart showing 'Typing' (00:17:45) and 'Not Passed' (00:01:57); and 'Practice Attempts' with a grid showing 'Today' (20 Attempts) and 'This Week' (152 Attempts). A 'Progress Overview' section at the bottom allows users to monitor speed and coverage improvement over time, with tabs for 'Daily', 'Weekly', and 'Monthly' views. A legend at the bottom indicates that the data series are 'Practice Time' (blue), 'Accuracy %' (green), 'Coverage' (purple), and 'Speed (WPM)' (orange).

2) 20210202

Filter 1: Black and White .

1. make a function void to filter grey image to black and white :

#we make a two for loop to loop on each element of column and row in the array of 2D

```
for (int x = 0; x < SIZE; x++) {
```

```
    for (int y = 0; y < SIZE; y++) {
```

#we check here if this pixel is greater than 127 (that means its grey (a degree of colour between black and white)) and we make it white :

```
        if (image[x][y] > 127)
```

```
            image[x][y] = 255;
```

#else we make this pixel black .

```
        else
```

```
            image[x][y] = 0;
```

```
    }
```

```
}
```

```
}
```

Filter 7: Detect Image.

1. we turn the grayscale image to black and white image
2. we for loop of each element in row and each element of collmn

```
for (int i = 0; i < SIZE; i++) {  
    for (int j = 0; j < SIZE; j++) {
```

3. we check if the element of colmon is not equal to the next element of clomn with (the same row)

```
        if (image[i][j] != image[i][j + 1] || image[i][j] != image[i][j - 1] || image[i][j]  
        != image[i + 1][j]) {
```

4. make this pixel black .

```
            image2[i][j] = 0;
```

5. if not we make it white

```
        } else {  
            image2[i][j] = 255;  
        }  
    }  
}
```

Filter 4: Flip Image .

we make void function to flip the image

#we make a two for loop to loop on each element of column and row in the array of 2D

```
for (int x = 0 ; x <= SIZE /2 ; x++) {
```

```
    for (int y = 0; y != SIZE ; ++y ) {
```

#here we swap the first element of column with the last and for row too

```
swap(image[x][y], image[SIZE - 1 - x][y]) ;
```

```
    }
```

```
}
```


Filter a: Mirror Image.

```
int choice ;
```

```
    cout << " 1- mirror left " << endl << "2- mirror right" << endl << "3- mirror  
up" << endl << "4- mirror down" << endl ;
```

```
    cin >> choice ;
```

```
    if (choice == 1){
```

```
# here we mirror left so we will swap between colmns
```

1. we for loop of each element in row and each element of collmn.

```
        for (int row = 0; row < SIZE ; row++)
```

```
{
```

```
        for (int col = 0; col < SIZE/2 ; col++)
```

```
{
```

2. we swap the first element(pixel) of column with the same(row) with the last one and so one .

```
        image[row][col] = image[row][255-col] ;
```

```
    }
```

```
}
```

```
}
```

```
else if (choice == 2){
```

```
# we here Mirror right so we will swap with colmns
```

```

    for (int row = 0; row < SIZE ; row++)
    {
        for (int col = 0; col < SIZE ; col++)
        {

```

3 . we swap the last element(pixel) of colmn with the same(row) with the first and so on .

```

            image[row][255-col] = image[row][col] ;
        }

    }
}

```

else if (choice == 3) {

we here mirror up so we swap between rows

```

    for (int row = 0; row < SIZE ; row++)
    {
        for (int col = 0; col < SIZE ; col++)
        {

```

4. we swap the last element(pixel) of row with the same(column) with the first and so on .

```

            image[255-col][row] = image [col][row] ;

        }
    }
}

```

```
    }  
}
```

```
else if (choice == 4 ){
```

```
# we here Mirror down so we swap between rows
```

```
    for (int row = 0; row < SIZE ; row++)
```

```
    {
```

```
        for (int col = 0; col < SIZE /2 ; col++)
```

```
        {
```

5. we here swap with the first element of row to the last element with the same (column)

```
            image[col][row] = image [255-col][row] ;
```

```
        }
```

```
    }
```

```
}
```

```
}
```

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394

Practice: ' and "

395

Keys - and =

396

Review: - and =

397

Practice: - and =

398

Keys _ and +

399

Review: _ and +

400

Practice: _ and +

401

Keys [and]

402

Review: [and]

403

Practice: [and]

404

Keys { and }

405

Review: { and }

406

Practice: { and }

407

Keys \ and |

408

Review: \ and |

30

Close X

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TypingClub

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Speed

Overall	28 WPM
Symbols	14 WPM
Lowercase alphabet	34 WPM

Accuracy & Coverage

88%

Accuracy

93%

Coverage

Practice Time

Not Passed 00:00:22

Typing 00:16:27

Learning 00:00:34

00:17:23

Today This Week Overall

Practice Attempts

Today 24 Attempts

This Week 186 Attempts

These stats are updated every 10 minutes. A week starts on Sunday.

Progress Overview

Use this graph to monitor speed and coverage improvement over time.

Daily Weekly Monthly

Practice Time Accuracy % Coverage Speed (WPM)

3) 20210398

Filter 3: Merge Images .

We created a new image to store the merged image in. after iteration through all of the pixels,

we used this operation:

```
merged_image[i][j]=image[i][j] +image2[i][j];
```

merged_image is the merged image to be saved. Image is the original image. And image2 is the

second image to be merged

Filter 6: Darken and Lighten Image .

First make a void function called `Darken_lighten_image()`.

Identify variable choice as integer.

Print (“Do you want to Darken or lighten”).

Input choice.

If choice = 1

For integer $i = 0; i < \text{SIZE}$ {

 For integer $j = 0; j < \text{SIZE}$ {

 If image $[i][j] > 50$

 Subtract 50 from image $[i][j]$

 }

}

Else {

For $i = 0; i < \text{SIZE};$ {

 For $j = 0; j < \text{SIZE}$ {

 If image $[i][j] < 205$

 Add 50 to image

 }

}

}

Filter 9: Shrink Image.

```
void shrink()
string number;
int Wtrue;
Wtrue = true;
input "press \" 4 \" for 1/4... press \" 3 \" for 1/3...press \"2\" for 1/2: ";
print = number;
if (number == "2" || number == "3" || number == "4")
break;
else {
print "enter a valid input ! " << endl
for (int i = 0; i < SIZE; i+=2) {
for (int j = 0; j< SIZE; j+=2) {
if (number == "2")
outimage[i/2][j/2] = image1[i][j];
else if (number == "3")
outimage[i/3][j/3] = image1[i][j]
else if (number == "4")
outimage[i/4][j/4] = image1[i][j]
```

Filter c: Blur Image.

```
Delcalc i j
void blur ()
int average = 0;
for (int i=0 ; i < SIZE ; i++){
for (int j=0 ; j < SIZE ; j++){
for (int k = -1; k <= 1; k++){
for (int l = -1; l <= 1 ;l++
if((i + k) >= 0 && (i + k) <= 255 && (j + l) >= 0 && (j + l) <= 255){
average += image1[i + k][j + l];
printimage[i][j] = (average / 9);
making average = 0 again
average = 0;
```



TypingClub Home Stats Badges Typing Jungle


16% progress | 407 stars | 170,886 points

Close

Level	Progress Icon	Score	Stars	Description
395	Key icon	{+ <u>z</u> }	5/5	Keys - and =
396	Magnifying glass	{+ <u>z</u> }	5/5	Review: - and =
397	Clock	{+ <u>z</u> }	5/5	Practice: - and =
398	Key icon	{+ <u>z</u> }	5/5	Keys _ and +
399	Magnifying glass	{+ <u>z</u> }	5/5	Review: _ and +
400	Clock	{+ <u>z</u> }	5/5	Practice: _ and +
401	Key icon	{+ <u>z</u> }	5/5	Keys _ and +
402	Magnifying glass	{+ <u>z</u> }	5/5	Review: _ and +
403	Clock	{+ <u>z</u> }	5/5	Practice: _ and +

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main 1 branch 0 tagsGo to fileAdd fileCode

IAhmedAshrafi v3.0e137733 2 hours ago 17 commits

Algorithm	v3.0	2 hours ago
House.bmp	photo	3 days ago
MarioO.bmp	photo	3 days ago
bmplib.cpp	v2.0	3 days ago
bmplib.h	v2.0	3 days ago
elephant.bmp	v2.0	3 days ago
github.txt	v3.0	2 hours ago
main.cpp	v3.1	yesterday
photographer.bmp	v2.0	3 days ago

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About

An image processing (or photo editing) software like Photo Shop allows you to load an image (like the photographer image here) and apply some changes (called filters) to image and then save it again.

0 stars
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C++ 96.5% C 3.5%

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main

Commits on Apr 23, 2022

v3.0

IAhmedAshrafi committed 2 hours ago

e137733

Commits on Apr 22, 2022

v3.1

IAhmedAshrafi committed yesterday

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v3.0

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Commits on Apr 20, 2022

v2.0

IAhmedAshrafi committed 3 days ago

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photo

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v2.1

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Faculty of Computers and Information
Programming 1 – 2022 - Assignment 3

جامعة القاهرة – كلية الحاسبات و المعلومات

الفرقة الأولى – برمجة الحاسبات ١ – ٢٠٢٢ - المسألة ٣

اسم الطالب..... Name..... التاريخ..... Date المجموعة..... Group

اسم الطالب..... Name..... التاريخ..... Date المجموعة..... Group

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We give oath that we have fully authored all the programs we submitted for Assignment 3 and we did not copy work from the net, from other colleagues or from any sources.

نقسم بالله العظيم نحن الموقعون أدناه أننا قد قمنا بتنفيذ هذه المسألة Assignment 3 بأنفسنا و لم نغش مطلقا أو ننقل جهد غيرنا للحصول على درجات بغير حق أو نعطي مجهودنا للآخرين بغير حق و الله على ما نقول شهيد (من يتخرج من صيغة القسم لسبب ديني يكتب ما يناسب معتقده)

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