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# PROBLEM STATEME NT:

The "User" class represents a user on a 'buy and stream' movie platform with attributes: name, age, account balance.

The "Movie" class represents a movie on the platform with attributes: Movie Title, AgeRestriction, Cost of the movie.

The User class should have a method to check whether he can watch a movie based on his age and also account balance.

The User class should also have a method to WatchMovie where he has to pay the cost for the Movie to watch it.

The Movie class should have methods to get Cost and Age restriction.

The main method should create objects of the "User" and "Movie" classes and demonstrate the use of their methods.

#### THEORY:

### ARRAYLISTS in java:

In Java, an ArrayList is a dynamic array that can grow or shrink in size as needed. It is a part of the Java Collections Framework and provides a more flexible way to store and manipulate data than traditional arrays. ArrayLists can only store objects, and not elements of primitive data types, and they can be accessed using an index-based system.

In addition to providing dynamic resizing, ArrayLists in Java also come with a range of built-in methods for manipulating and accessing the elements of the list. Some of the most commonly used methods include the **add()** method, which adds an element to the end of the list, the **get()** method, which returns the element at a specified index, and the **size()** method, which returns the current size of the list. Other methods include **remove()**, which removes an element at a specified index, **clear()**, which removes all elements from the list, and **indexOf()**, which returns the index of the first occurrence of a specified element in the list. ArrayLists can also be sorted using the **sort()** method, which uses a natural ordering or a specified comparator to sort the elements in the list. With these methods and more, ArrayLists in Java provide a powerful tool for storing and manipulating collections of data.

#### "this" keyword in Java:

In Java, the "this" keyword is a reference variable that refers to the current object. It is used within a class to refer to its own instance variables and methods. When a method or constructor is called within an object, the "this"

keyword is used to distinguish between local variables or parameters and instance variables with the same name. For example, if a class has an instance variable called "name" and a method parameter also called "name", the "this" keyword can be used to refer to the instance variable and avoid ambiguity. Additionally, the "this" keyword can be used to call other constructors within the same class or to return the current object from a method.

# PROGRAM

```
import java.util.*;//for scanner class and arraylist
class Movie{
    Scanner sc= new Scanner(System.in);
    int Age res;
    float Cost;
    Movie(){}
    Movie(String Title) {
        System.out.println("Enter the cost of the movie");
        Cost=sc.nextFloat();
        System.out.println("Enter the Age restriction of the
movie");
        Age res= sc.nextInt();
    Movie M= new Movie();
    int age;
    float acc balance;
        this.age=age;
        this.name=name;
        acc balance=bal;
    boolean Can Watch = age>=M.Age res;//Is true if user age
    void can watch movie(){//Tells whether user can watch
        if(Can Watch) {
            System.out.println("You can watch this movie");
            System.out.println("You cannot watch this
movie");
    void Watch(){//deducts cost of movie from balance or
        if(Can Watch && (acc balance>=M.Cost)) {
            acc balance -= M.Cost;
            System.out.println("You cannot watch this movie
```

```
or balance is insufficient");
    float printbal(){
        System.out.println("The updated balance is: "+
acc balance);
        return acc balance;
public class Movie watch {
    public static void main(String[] args) {
        int usr_age;
        String usr_name;
        Scanner sc= new Scanner (System.in);
        ArrayList<Movie>Moviearr = new
ArrayList<>();//Dynamic array defined using arraylist,
        System.out.println("Type the name, age and initial
account balance of user");
        usr age=sc.nextInt();
        usr bal=sc.nextFloat();
        System.out.println("Type 0 to exit the admin
interface(or 1 to remain in it)");
        while(sc.nextInt()!=0){
            sc.nextLine();//To clear input buffer, as nextint
            System.out.println("Enter name of movie");
            Temp Mov name= sc.nextLine();
            Temp Mov name=Temp Mov name.toLowerCase();
            Movie Tempmov= new
Movie(Temp Mov name);//creating a temporary movie object to
            Tempmov.getData();
            Moviearr.add(Tempmov); //adding the object at the
            System.out.println("Type 0 to exit the admin
interface(or 1 to remain in it)");
        System.out.println("You are now in User interface,
press 0 to exit it, 1 to remain");
        while(sc.nextInt()!=0) {
            sc.nextLine();//To clear \n from buffer
            System.out.println("Enter name of movie");
Temp Mov name user=Temp Mov name user.toLowerCase();
            for(int i=0;i<Moviearr.size();i++){//To check for</pre>
if (Moviearr.get(i).Title.equals(Temp Mov name user)) {
                    req index=i;
```

Link to program for better readability and copying(it doesn't get copied properly from the pdf):

https://github.com/IAmAGoodBoy04/Java\_PSOOP/blob/master/Week%202/src/Movie\_watch.java

## **RESULT:**

```
Type the name, age and initial account balance of user
Shubhan Singh
18
Type 0 to exit the admin interface(or 1 to remain in it)
Enter name of movie
Perfect Blue
Enter the cost of the movie
275
Enter the Age restriction of the movie
Type 0 to exit the admin interface(or 1 to remain in it)
Enter name of movie
Ghost in a shell
Enter the cost of the movie
Enter the Age restriction of the movie
Type 0 to exit the admin interface(or 1 to remain in it)
Enter name of movie
Avengers:Endgame
Enter the cost of the movie
350
Enter the Age restriction of the movie
12
```

```
Type 0 to exit the admin interface(or 1 to remain in it)
You are now in User interface, press 0 to exit it, 1 to remain
Enter name of movie
Perfect Blue
You can watch this movie
Do you want to watch this movie? (enter 1 for yes, 0 for no)
The updated balance is: 400.0
Enter 0 to exit program, 1 to check for another movie
Enter name of movie
Avengers: Endgame
You can watch this movie
Do you want to watch this movie? (enter 1 for yes, 0 for no)
The updated balance is: 50.0
Enter 0 to exit program, 1 to check for another movie
Enter name of movie
Ghost in a shell
You can watch this movie
Do you want to watch this movie? (enter 1 for yes, 0 for no)
You cannot watch this movie or balance is insufficient
The updated balance is: 50.0
Enter 0 to exit program, 1 to check for another movie
```

The updated balance is: 50.0

Process finished with exit code 0

Enter 0 to exit program, 1 to check for another movie