□ Principled GraphQL



1. One Graph

Your company should have **one unified graph**, instead of multiple graphs created by each team.

By having one graph, you maximize the value of GraphQL:

- More data and services can be accessed from a single query
- Code, queries, skills, and experience are portable across teams
- One central catalog of all available data that all graph users can look to
- Implementation cost is minimized, because graph implementation work isn't duplicated
- Central management of the graph for example, unified access control policies – becomes possible

When teams create their own individual graphs without coordinating their work, it is all but inevitable that their graphs will begin to overlap, adding the same data to the graph in incompatible ways. At best, this is costly to rework;

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