

# NICK STRAYER

As a software developer I use my background in data science to build tools to help people explore, understand, and work with their data better. I have made [visualizations viewed by hundreds of thousands of people](#), [sped up query times for 25 terabytes of data by an average of 4,800 times](#), and built [packages for R](#) that let you [do magic](#).



## SELECTED INDUSTRY EXPERIENCE

- Current  
|  
2024

Principal Software Engineer

Posit

Remote

- Architect and develop full-stack solutions for the Positron data science IDE
  - Worked across the Typescript, Python, and Rust codebase to build user-centric interfaces that balance performance with intuitive design
  - Collaborate across teams to ensure reliable, maintainable codebase architecture
  - Mentored junior developers on frontend best practices and code quality standards
- 2024  
|  
2023

Senior Software Engineer

Posit

Remote

- Created and led development of ShinyUiEditor, a React-based drag-and-drop interface builder
  - Designed architecture for real-time previewing and component manipulation using custom psuedo-ast format that allowed translation into either R or Python from the same ast.
  - Spearheaded work to simplift and unify the UI layer of R and Shiny using custom webcomponents.
- 2023  
|  
2020

Software Engineer

Posit

Remote

- Part of team who created Shiny for Python, a ground-up rewrite of R's Shiny framework in Python
- 2016

Data Journalist - Graphics Department

New York Times

New York, New York

- Reporter with the graphics desk covering topics in science, politics, and sport.
  - Work primarily done in R, Javascript, and Adobe Illustrator.
  - Developed interactive, data-dense visualizations viewed by hundreds of thousands of users

## EDUCATION

- 2020

PhD., Biostatistics

Vanderbilt University

Nashville, TN

- Disertation: [Network analysis and visualization for electronic health records data](#).
  - Specialized in creating high-performance interactive visualization platforms
  - Developed algorithms for efficient real-time network data processing
- 2015

B.S., Mathematics, Statistics (minor C.S.)

University of Vermont

Burlington, VT

- Thesis: An agent based model of Diel Vertical Migration patterns of Mysis diluviana
  - Focused on computational efficiency, simulation optimization, and interactive model exploration

## SELECTED DATA SCIENCE WRITING

- 2016

The Great Student Migration

The New York Times

- Most shared NYT article of August 2016, demonstrating ability to create engaging UIs.
  - Used d3.js to realtime render 100 maps for personalized inspection for readers.
- 2019

Using AWK and R to Parse 25tb

LiveFreeOrDichotomize.com

- Achieved 4,800x performance improvement for large-scale genomic data processing.
  - Reached top of HackerNews multiple times

View this resume online with links at [nickstrayer.me/cv/resume](#)

For a longer form version, see my [CV](#).

## CONTACT

-  [nick.strayer@gmail.com](mailto:nick.strayer@gmail.com)
-  NicholasStrayer
-  [github.com/nstrayer](https://github.com/nstrayer)
-  [nickstrayer.me](https://nickstrayer.me)
-  [linkedin.com/in/nickstrayer](https://linkedin.com/in/nickstrayer)

## TECHNICAL SKILLS

I have professional experience with the following languages, technologies, and concepts

### Languages:

Typescript, Python, R, Rust, C++, GLSL

### Frontend:

React, D3.js, three.js, rgl, redux

### Technical strengths:

Software architecture, rendering optimization, algorithmic efficiency

### Application types:

Data dashboards, Statistical algorithm implementations, Data processing pipelines, IDEs.

Made with my package [datadrivencv](#).  
The source code is available at <https://github.com/nstrayer/cv>.  
Last updated on 2025-04-02.