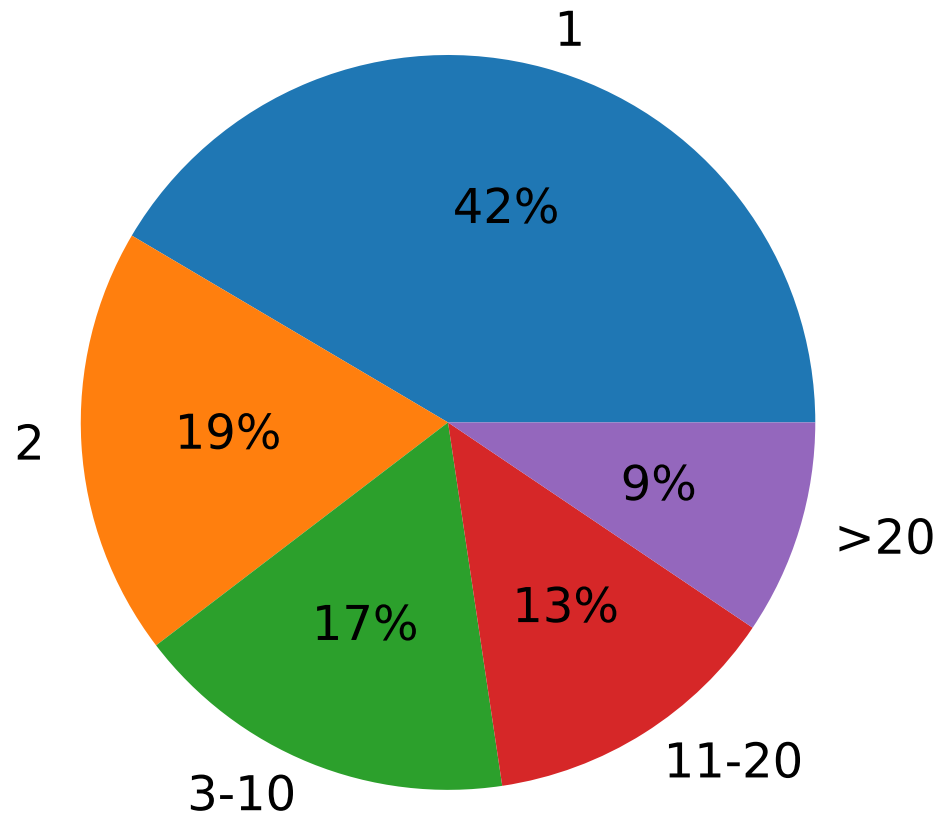


# Charms per layer



# Charms per interface layer

