# **Project Planning Phase**

# **Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

Date	18 October 2022
Team ID	PNT2022TMID08239
Project Name	Project – Personal Expense Tracker
	Application
Maximum Marks	8 Marks

### **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

Sprint	Functional	User Story	User Story / Task	Story Points	Priority	Team
	Requirement (Epic)	Number				Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	Menaga V
Sprint-2		USN-2	As a user, I will receive confirmation email once I have registered for the application	1	High	Neha Tabbassum F
Sprint-3		USN-3	As a user, I can register for the application through Facebook	2	Low	Mercy V
Sprint-1		USN-4	As a user, I can register for the application through Gmail	2	Medium	Mercy V
Sprint-1	Login	USN-5	As a user, I can log into the application by entering email & password	1	High	Menaga V
	Dashboard	USN-6	As a user, I access my detail, manage my expense, add budget, expense report from the app etc	2	High	Kavya G

### **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	18	06 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	16	14 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	19	21 Nov 2022

#### Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

$$Av = 1.8$$