

NAME : GURURAJ R  
ROLL NO: 7376191EC152  
CODE :

```
// *** LCD Display ***  
  
#include<LiquidCrystal.h>  
LiquidCrystal lcd(2,3,4,5,6,7);  
  
// *** Ultrasonic Sensor ***  
  
int trigPin = 12;  
int echoPin = 13;  
float travelTime;  
float level;  
float speed;//miles per hour  
  
float readStatusofContainer(int trigPin,int echoPin)  
{  
    //sending ping  
    digitalWrite(trigPin,LOW);  
    delayMicroseconds(100);  
    digitalWrite(trigPin,HIGH);  
    delayMicroseconds(10);  
    digitalWrite(trigPin,LOW);  
    //returns round trip time of container status  
    return pulseIn(echoPin,HIGH);  
}  
  
// *** DC Motor ***  
  
int motorPin = 8;
```

```
// *** PIR Sensor ***
```

```
int pirPin = 9;
```

```
// *** Light ***
```

```
int lightPin = 10;
```

```
// *** Gas Sensor ***
```

```
int gasPin = A0;
```

```
int threshold = 400;
```

```
// *** Piezo ***
```

```
int buzzPin = 11;
```

```
// *** LED ***
```

```
int ledPin = 0;
```

```
void setup()
```

```
{
```

```
Serial.begin(9600);
```

```
// *** LCD Display ***
```

```
lcd.begin(16,2);
```

```
// *** Ultrasonic Sensor ***
```

```
pinMode(trigPin,OUTPUT);
```

```
pinMode(echoPin,INPUT);
```

```
// *** DC Motor ***
```

```
pinMode(motorPin,OUTPUT);
```

```

// *** PIR Sensor ***
pinMode(pirPin,INPUT);

// *** Light ***
pinMode(lightPin,OUTPUT);

// *** Gas Sensor ***
pinMode(gasPin,INPUT);

// *** Piezo ***
pinMode(buzzPin, OUTPUT);

// *** LED ***
pinMode(ledPin,OUTPUT);
}

void loop()
{
// *** Trash can monitoring ***
// Trash can height 5 inches
travelTime = readStatusofContainer(trigPin,echoPin);//microseconds
travelTime = travelTime/1000000;//seconds
travelTime = travelTime/3600;//hours
speed = 60.0;//miles per hour(86.4 for 5 inches)
level = speed * travelTime;//miles
level = level/2;//because travelTime is round trip time
level = level * 63360;//inch
if(level <= 4.5)
{
//dispaly status
lcd.clear();

```

```

lcd.setCursor(0,0);
lcd.print("Trash Level:");
lcd.setCursor(0,1);
lcd.print(level);
lcd.print(" inches");
delay(100);
}
else
{
//display status
lcd.clear();
lcd.setCursor(0,0);
lcd.print("Trash is full");
lcd.setCursor(0,1);
lcd.print(level);
lcd.print(" inches away");
delay(100);
}

// *** Water level monitoring ***
// Water tank height 20 inches
travelTime = readStatusofContainer(trigPin,echoPin);//microseconds
travelTime = travelTime/1000000;//seconds
travelTime = travelTime/3600;//hours
speed = 240.1;//miles per hour(345.3 for 20 inches)
level = speed * travelTime;//miles
level = level/2;//because travelTime is round trip time
level = level * 63360;//inch
if(level <= 19.0)
{
//display status and Turn on motor

```

```
digitalWrite(motorPin,HIGH);

lcd.clear();

lcd.setCursor(0,0);

lcd.print("Level:  Motor");

lcd.setCursor(0,1);

lcd.print(level);

lcd.print(" in  On");

delay(100);

}

else

{

//dispal status and Turn off motor

digitalWrite(motorPin,0);

lcd.clear();

lcd.setCursor(0,0);

lcd.print("Level:  Motor");

lcd.setCursor(0,1);

lcd.print(level);

lcd.print(" in  Off");

delay(100);

}
```

```
// *** Motion Detection

if(digitalRead(pirPin)==HIGH)

digitalWrite(lightPin, HIGH);

else

digitalWrite(lightPin, LOW);

delay(100);
```

```
// *** Detects flammable gases ***

if(analogRead(gasPin) >= threshold)
```

```
{  
digitalWrite(ledPin,HIGH);  
digitalWrite(buzzPin,HIGH);  
}  
else  
{  
digitalWrite(ledPin,LOW);  
digitalWrite(buzzPin,LOW);  
}  
delay(100);  
}
```