Project Planning Phase Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

| Date | 22 October 2022 | |
|---------------|--|--|
| Team ID | PNT2022TMID53674 | |
| Project Name | Project – Industry Specific Intelligent Fire | |
| | Management system | |
| Maximum Marks | 8 Marks | |

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

| Sprint | Functional Requirement (Epic) | User Story Number | User Story / Task | Story Points | Priority | Team Members | |
|----------|-------------------------------|----------------------|--|--------------|----------|--|--|
| Sprint-1 | Registration | USN-1 | As a user, I can register for the application by entering my email, password, and confirming my password. | 2 | High | | |
| Sprint-1 | User Confirmation | USN-2 | As a user, I will receive confirmation email once I have registered for the application | 1 | High | VIJAYARAJ D(TEAM LEAD) VIGNESH V M VIGNESH M S YOGESH BALAJI G | |
| Sprint-1 | Login | USN-3 | As a user, I can register for the application through email and password | 1 | High | | |
| Sprint-2 | Sensor | USN-4 | As a user, I can use it in Industries where the sensors can sense fire and smoke | 2 | High | | |
| Sprint-2 | Actuators | USN-5 | As a user, I can implement the system where the sensors detect that may lead to extinguishing with the help of sprinklers. | 2 | High | | |
| Sprint-3 | Cloud | USN-6 | All the dynamic values are stored using cloud database | 2 | High | | |
| Sprint-4 | Siren | USN-7 | If the fire is detected, users are said to be evacuated by intimation of Siren/Buzzer | 2 | High | | |
| Sprint-4 | Event management | USN-8 | Notifications are sent immediately to the Concerned departments like Fire Department, Proprietor, etc. | 2 | High | | |

Project Tracker, Velocity & Burndown Chart: (4 Marks)

PROJECT TRACKER:

| Sprint | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|-----------------------|----------|-------------------|------------------------------|---|---------------------------------|
| Sprint-1 | 20 | 6 Days | 24 Oct 2022 | 29 Oct 2022 | 20 | 29 Oct 2022 |
| Sprint-2 | 20 | 6 Days | 31 Oct 2022 | 05 Nov 2022 | 20 | 05 Nov 2022 |
| Sprint-3 | 20 | 6 Days | 07 Nov 2022 | 12 Nov 2022 | 20 | 12 Nov 2022 |
| Sprint-4 | 20 | 6 Days | 14 Nov 2022 | 19 Nov 2022 | 20 | 19 Nov 2022 |

VELLOCITY:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

SPRINT-1

Sprint duration = 6 Days

Velocity Of team = 20

Points

Average Velocity (AV) = Velocity / Sprint Duration

AV = 20/6 = 3.333

Average Velocity = 3.33

SPRINT : 1-4

Sprint duration = 24 Days Velocity Of team = 80 Points

Average Velocity (AV) = Velocity / Sprint Duration

AV = 80/24 = 3.333

Average Velocity = 3.33

BURNDOWN CHART

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

